# **Attendance System using Face Detection and Recognition**

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#### Introduction

- Face detection and recognition systems are biometric software applications that are designed to detect and recognize the human face through a camera and identify their identity. (Li & Jain, 2004)
- Detection can detect human face by analyzing their facial curves and recognition can match the detected face with the existing one inside the system or database.

# **Aims and Objectives**

Aims Develop a functional web-based application that will help the teachers and will manage the classroom control by taking attendance of students within a few seconds via live detecting and recognizing their faces.

### **Objectives**

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- · System should detect and recognize one or more faces at the same time with 80% of accuracy rate.
- System should be able to recognize the detected face within a few seconds and match them with the existing one from the database or system.
- · System should be able to record the attendance of the recognized student.
- System should record the attendance in csv/xlsx format file.

#### **Academic Questions**

- Which programming languages are you going to use for this project?
- Which library are you going to use for the implementation of the algorithms?
- · What are the tools and techniques that you will use throughout this project?

# **Artefact Attendance System** Face Face **Attendance** User Detection Recognition Management Management System System System System **Gantt Chart**

# **Testing Approach**

"Black Box Testing just focuses on the inputs and output of the software system without bothering about internal knowledge of the software program".

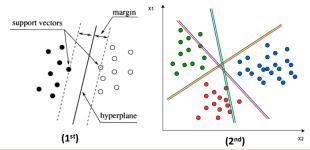
## Literature Review

Comparison of diverse face detection and recognition algorithms on different basis:

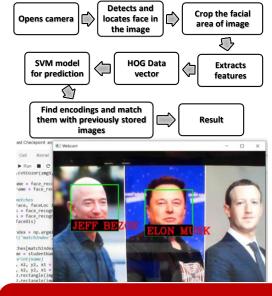
Algorithms	Accuracy	Time & Speed	Comments	
Viola - Jones Algorithm	92% accuracy	Faster	15 fasters than any previous approach but low accuracy	
Convolutional Neural Network(CNN)	97.5% accuracy	Time consuming and Slower	Fast with the use of GPU (Nvidia) and highest accuracy among all	
Histogram of Oriented Gradients	95.865 % accuracy	Faster	High accuracy, works faster and, no use of GPU	

Algorithms	Accuracy	Techniques	Memory usage
Fisher face	97% accuracy	Principal Component Analysis (PCA) and, (FDL) or (LDA)	Most Efficient
Eigenfaces	96% accuracy	Principal Component Analysis (PCA)	High
Support Vector Machine (SVM)	98 % accuracy	Kernel Trick and LSVM (Linear Support Vector Machine)	High and depends upon the size dataset

## **Support Vector Machine (SVM)**



## **System Process and Reflection**



#### Conclusion

- Python programming language which uses MVT (Model, View, and Template Pattern) provides an easy and well-developed environment for web development.
- Libraries such as OpenCV, recognition and Dlib perform a high level face recognition implementation of different algorithms.
- There are different tools such as MySQL, GitHub, and Anaconda which helped during the system development.
- The system can detect and recognize one or more faces at same time with help of HOG & SVM model.