

Experiment 10

AIM:- Create and application Crud Operation with SQLite in Flutter.

Source :- Main.dart

Code :-

```
import 'package:flutter/material.dart'; import 'package:resetapi/sqlHelper.dart';

void main() { runApp(const MyApp());

}

class MyApp extends StatelessWidget {

const MyApp({Key? key}) : super(key: key);

@override

Widget build(BuildContext context) { return MaterialApp(

// Remove the debug banner debugShowCheckedModeBanner: false, title: 'SQLITE',

theme: ThemeData( primarySwatch: Colors.orange,

),

home: const HomePage());

}

}

class HomePage extends StatefulWidget {

const HomePage({Key? key}) : super(key: key);

@override

_HomePageState createState() => _HomePageState();

}

class _HomePageState extends State<HomePage> {
```

```
// All journals

List<Map<String, dynamic>> _journals = [];

bool _isLoading = true;

// This function is used to fetch all data from the database void _refreshJournals() async {

final data = await SQLHelper.getItems(); setState(() {

  _journals = data;

  _isLoading = false;

});

}

@override

void initState() {

  super.initState();

  _refreshJournals(); // Loading the diary when the app starts

}

final TextEditingController _titleController = TextEditingController();

final TextEditingController _descriptionController = TextEditingController();

// This function will be triggered when the floating button is pressed

// It will also be triggered when you want to update an item void _showForm(int? id) async {

if (id != null) {

  // id == null -> create new item

  // id != null -> update an existing item final existingJournal =

  _journals.firstWhere((element) => element['id'] == id);

  _titleController.text = existingJournal['title'];

  _descriptionController.text = existingJournal['description'];

}
```



```
showModalBottomSheet( context: context, elevation: 5, isScrollControlled: true, builder: (_) => Container(
padding: EdgeInsets.only( top: 15,
left: 15,
right: 15,
// this will prevent the soft keyboard from covering the text fields bottom:
MediaQuery.of(context).viewInsets.bottom + 120,
),
child: Column(
mainAxisSize: MainAxisSize.min, crossAxisAlignment: CrossAxisAlignment.end, children: [
TextField(
controller: _titleController,
decoration: const InputDecoration(hintText: 'Title'),
),
const SizedBox( height: 10,
),
TextField(
controller: _descriptionController,
decoration: const InputDecoration(hintText: 'Description'),
),
const SizedBox( height: 20,
),
ElevatedButton( onPressed: () async {
// Save new journal
if (id == null) { await _addItem();
}
}
```



```
if (id != null) {  
  await _updateItem(id);  
}  
  
// Clear the text fields  
_titleController.text = "";  
_descriptionController.text = "";  
)  
],  
),  
));  
  
// Close the bottom sheet Navigator.of(context).pop();  
},  
  
child: Text(id == null ? 'Create New' : 'Update'),  
  
// Insert a new journal to the database Future<void> _addItem() async { await SQLHelper.createItem(  
  _titleController.text, _descriptionController.text);  
  _refreshJournals();  
}  
  
// Update an existing journal Future<void> _updateItem(int id) async { await SQLHelper.updateItem(  
  id, _titleController.text, _descriptionController.text);  
  _refreshJournals();  
}  
  
// Delete an item  
  
void _deleteItem(int id) async { await SQLHelper.deleteItem(id);  
  
  ScaffoldMessenger.of(context).showSnackBar(const SnackBar( content: Text('Successfully deleted a  
  journal!'),
```



```
));  
  
_refreshJournals();  
  
}  
  
@override  
  
Widget build(BuildContext context) { return Scaffold(  
  
  appBar: AppBar(  
  
    title: const Text('SQL'),  
  
  ),  
  
  body: _isLoading  
  
    ? const Center(  
  
      child: CircularProgressIndicator(),  
  
    )  
  
    : ListView.builder( itemCount: _journals.length,  
  
      itemBuilder: (context, index) => Card( color: Colors.orange[200],  
  
        margin: const EdgeInsets.all(15), child: ListTile(  
  
          title: Text(_journals[index]['title']),  
  
          subtitle: Text(_journals[index]['description']), trailing: SizedBox(  
  
            width: 100, child: Row( children: [  
  
              IconButton(  
  
                icon: const Icon(Icons.edit),  
  
                onPressed: () => _showForm(_journals[index]['id']),  
  
              ),  
  
              IconButton(  
  
                icon: const Icon(Icons.delete), onPressed: () =>  
  
                  _deleteItem(_journals[index]['id']),
```

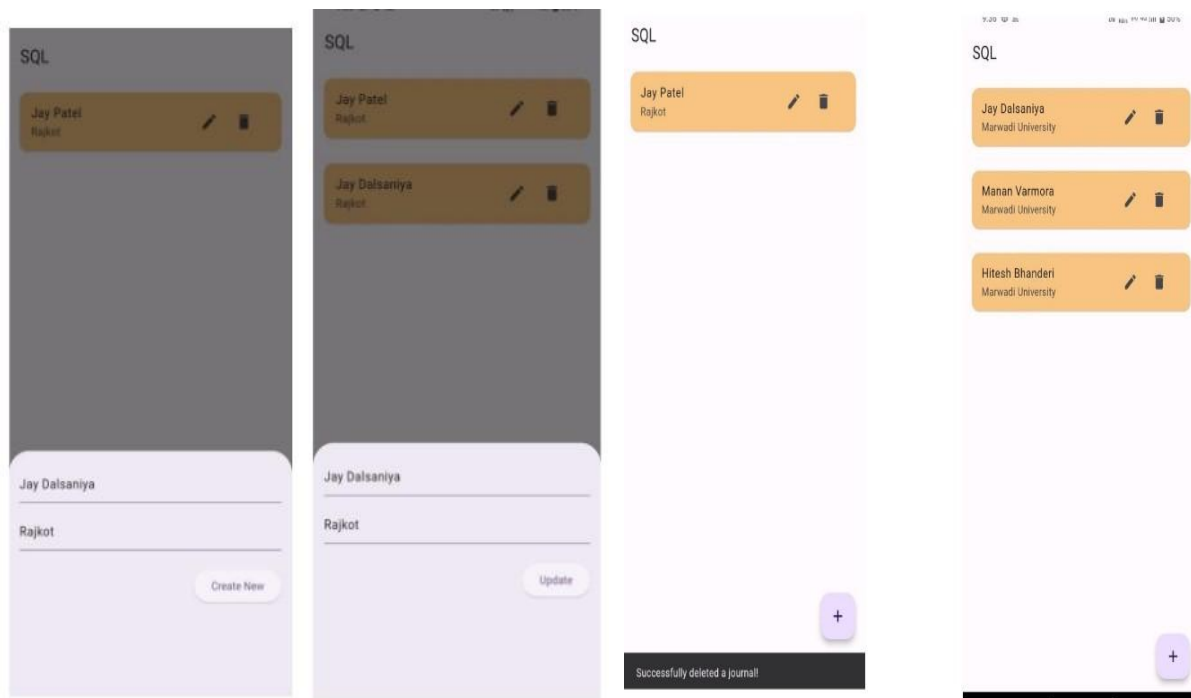
```
),),),),),  
, floatingActionButton: FloatingActionButton( child: const Icon(Icons.add),  
onPressed: () => _showForm(null),  
,  
);  
}  
}
```

Source :- sqlHelper

```
import 'package:flutter/foundation.dart'; import 'package:sqflite/sqflite.dart' as sql;  
class SQLHelper {  
  static Future<void> createTables(sql.Database database) async { await database.execute("""CREATE  
  TABLE items(  
  id INTEGER PRIMARY KEY AUTOINCREMENT NOT NULL,  
  title TEXT, description TEXT,  
  createdAt TIMESTAMP NOT NULL DEFAULT CURRENT_TIMESTAMP  
  )  
  """);  
}  
  // id: the id of a item  
  // title, description: name and description of your activity  
  // created_at: the time that the item was created. It will be automatically handled by SQLite  
  static Future<sql.Database> db() async { return sql.openDatabase(  
  'dbtech.db', version: 1,  
  onCreate: (sql.Database database, int version) async { await createTables(database);  
  },  
  );  
}  
  // Create new item (journal)  
  static Future<int> createItem(String title, String? description) async { final db = await SQLHelper.db();  
  final data = {'title': title, 'description': description}; final id = await db.insert('items', data,  
  conflictAlgorithm: sql.ConflictAlgorithm.replace); return id;  
}  
  // Read all items (journals)  
  static Future<List<Map<String, dynamic>>> getItems() async { final db = await SQLHelper.db();  
  return db.query('items', orderBy: "id");  
}  
  // Read a single item by id  
  // The app doesn't use this method but I put here in case you want to see it static Future<List<Map<String,  
  dynamic>>> getItem(int id) async {  
  final db = await SQLHelper.db()
```

```
return db.query('items', where: "id = ?", whereArgs: [id], limit: 1);
}
// Update an item by id
static Future<int> updateItem(
int id, String title, String? description) async { final db = await SQLHelper.db();
final data = { 'title': title,
'description': description,
'createdAt': DateTime.now().toString()
};
final result =
await db.update('items', data, where: "id = ?", whereArgs: [id]); return result;
}
// Delete
static Future<void> deleteItem(int id) async { final db = await SQLHelper.db();
try {
await db.delete("items", where: "id = ?", whereArgs: [id]);
} catch (err) {
debugPrint("Something went wrong when deleting an item: $err");
}
}
}
```

Output :-





Experiment 11

AIM:- Create an application Connecting to REST API in Flutter.

Source :- Main.dart

Code :-

```
import 'package:flutter/material.dart';  
  
import 'package:resetapi/data_screen.dart';  
  
void main() { runApp(MyApp());  
  
}  
  
class MyApp extends StatelessWidget {  
  
  @override  
  
  Widget build(BuildContext context) {  
  
    return MaterialApp(  
  
      debugShowCheckedModeBanner: false,  
  
      title: 'Flutter REST API Demo',  
  
      theme: ThemeData(  
  
        primarySwatch: Colors.blue,  
  
      ),  
  
      home: DataScreen(),  
  
    );  
  
  }  
  
}
```