

FACULTY OF ENGINEERING AND TECHNOLOGY

Department of Computer Engineering

01CE0610 – APP DEVLOPMENT USING FLUTTER

Experiment 04

AIM:- Create and application with Flutter UI Components.

Source :- Mai.dart

Code:-

```
import 'package:flutter/material.dart';
void main() {
 runApp(MaterialApp(
  debugShowCheckedModeBanner: false,
  home: Scaffold(
   appBar: AppBar(
    backgroundColor: Colors.deepPurple,
    title: Text(
     "Practical 4",
     style: TextStyle(color: Colors.white),
    ),
   ),
   backgroundColor: Colors.grey[200], // Changed background color
   body: Center(
    child: Column(
     mainAxisAlignment: MainAxisAlignment.center,
     children: [
      // First Row
       Row(
        mainAxisAlignment: MainAxisAlignment.spaceEvenly,
         customContainer(Colors.blue, Icons.favorite),
         customContainer(Colors.green, Icons.favorite),
         customContainer(Colors.orange, Icons.favorite),
        ],
       ),
       // Second Row
       Row(
        mainAxisAlignment: MainAxisAlignment.spaceEvenly,
        children: [
         customContainer(Colors.red, Icons.thumb_up),
         customContainer(Colors.teal, Icons.thumb_up),
        ],
```



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```
// Third Row (Single Centered Box)
        customContainer(Colors.purple, Icons.star, isLarge: true),
    ),
   ),
));
}
 // Custom Widget for Container
 Widget customContainer(Color color, IconData icon, {bool isLarge = false}) {
  return Container(
   width: isLarge? 120:80,
   height: isLarge? 120:80,
   decoration: BoxDecoration(
    color: color,
    shape: BoxShape.circle,
    boxShadow: [
      BoxShadow(
       color: Colors.black26,
       blurRadius: 8,
       spreadRadius: 2,
       offset: Offset(2, 4),
    ],
   ),
   child: Icon(
    icon,
    color: Colors.white,
    size: isLarge ? 50: 40,
   ),
  );
```



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Output:-

