Lecture 01: Stack Data Structure

Introduction

A stack is a fundamental data structure that follows a specific order for operations. It allows access to only one data item - the last item inserted. Once you remove this item, you can access the next-to-last item inserted.

Key Characteristics

- The stack data structure follows a Last-In-First-Out (LIFO) principle, meaning the last element added is the first one to be removed.
- All insertions and deletions occur at one end of the stack, known as the "Top."
- Operations in the middle or at other ends of the stack are restricted.
- Elements are removed in the reverse order of their insertion.

Basic Operations

1. Push Operation

- Definition: Adding an item to the stack
- Process: The new item is placed at the top of the stack
- Key Point: If the stack is full, a stack overflow condition occurs

2. Pop Operation

- Definition: Removing an item from the stack
- Process: The topmost item is removed from the stack
- Key Point: If the stack is empty, a stack underflow condition occurs

3. Peek Operation

- Definition: Viewing the top item without removing it
- Process: Returns the value of the top element
- Key Point: Only the top item can be viewed; all other items are invisible to the user

Real-World Applications

- 1. String Reverse
- 2. Web Browser History
- 3. Undo Operations in Text Editors
- 4. Recursive Function Calls
- 5. Supporting Data Structure for Various Algorithms

Technical Implementation

Basic Stack Class Structure

Core Operations Implementation

Push Implementation

```
public void push(double j) {
    // check whether stack is full
    if (top == maxSize - 1)
        System.out.println("Stack is full");
    else
        stackArray[++top] = j;
}
```

Pop and Peek Implementation

```
public double pop() {
    if (top == -1)
        return -99;
    else
        return stackArray[top--];
}

public double peek() {
    if (top == -1)
        return -99;
    else
        return stackArray[top];
}
```

Practice Exercises

Exercise 1: Stack Frame Operations

Design a stack with a maximum size of 4 and implement basic stack operations.

Exercise 2: Implementation Challenge

Implement the following methods for a stack class:

- isEmpty(): Returns true if the stack has no elements
- isFull(): Returns true if the stack is at maximum capacity

Exercise 3: Stack Operations Practice

Create a program that:

- 1. Creates a stack with maximum size 10
- 2. Inserts the following items: 30, 80, 100, 25
- 3. Removes and displays all items

Example Solution for Exercise 2

```
public class Stack {
   private int[] stack;
   private int top;
   private int capacity;
   public Stack(int capacity) {
       this.capacity = capacity;
       stack = new int[capacity];
       top = -1;
   public boolean isEmpty() {
       return top == -1;
   public boolean isFull() {
       return top == capacity - 1;
   public boolean push(int item) {
       if (isFull()) {
           return false;
       stack[++top] = item;
       return true;
   }
   public boolean pop() {
       if (isEmpty()) {
           return false;
       }
       top--;
       return true;
   }
   public int peek() {
       if (isEmpty()) {
           return Integer.MIN_VALUE;
       return stack[top];
   }
}
```

Industrial Applications

- Stack operations are built into microprocessors
- Method calls in programming languages utilize stacks for:
 - Storing return addresses
 - Managing arguments
 - Handling method returns

This document serves as a comprehensive guide to understanding and implementing stack data structures in Java. It covers theoretical concepts, practical implementations, and real-world applications.