Lecture 7.1

Internal and External Views of Testing

INTRODUCTION

- Any engineered product (and most other things) can be tested in one of two ways:
- ✓ Knowing the specified function that a product has been designed to perform, tests can be conducted that demonstrate each function is fully operational while at the same time searching for errors in each function. Black-Box Testing
- ✓ Knowing the internal workings of a product, tests can be conducted to ensure that "all gears mesh," that is, internal operations are performed according to specifications and all internal components have been adequately exercised.

White-Box Testing

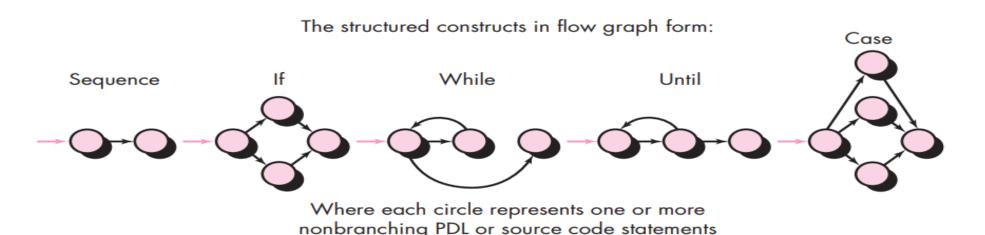
BASIS PATH TESTING

- □Basis path testing is a white-box testing technique first proposed by Tom McCabe.
- The basis path method enables the test-case designer to derive a logical complexity measure of a procedural design and use this measure as a guide for defining a basis set of execution paths.
- Test cases derived to exercise the basis set are guaranteed to execute every statement in the program at least one time during testing.

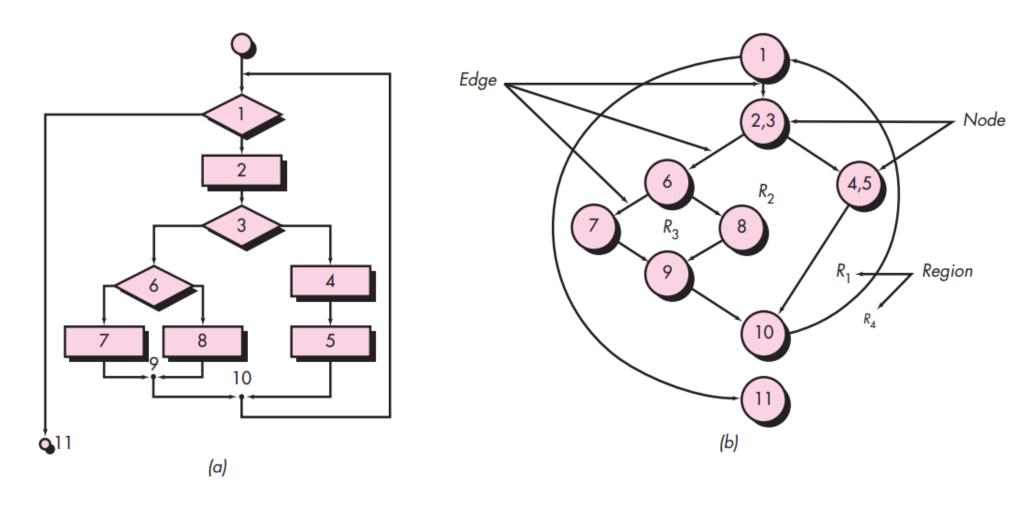
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FLOW GRAPH NOTATION

- □ The flow graph depicts logical control flow using the notation. Each structured construct has a corresponding flow graph symbol.
- The basis path method can be conducted without the use of flow graphs. However, they serve as a useful notation for understanding control flow and illustrating the approach.



(a) FLOWCHART and (b) FLOW GRAPH



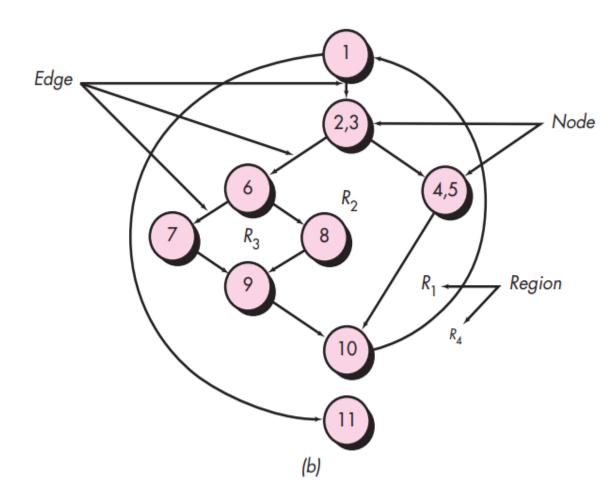
INDEPENDENT PROGRAM PATHS

□ An independent path is any path through the program that introduces at least one new set of processing statements or a new condition.

□When stated in terms of a flow graph, an independent path must move along at least one edge that has not been traversed before the path is defined.

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INDEPENDENT PROGRAM PATHS



☐ A set of independent paths for the flow graph illustrated in Figure (b)

➤ Path 1: 1-11

➤ Path 2: 1-2-3-4-5-10-1-11

➤ Path 3: 1-2-3-6-8-9-10-1-11

> Path 4: 1-2-3-6-7-9-10-1-11

Note that each new path introduces a new edge. The path

▶ 1-2-3-4-5-10-1-2-3-6-8-9-10-1-11

• is not considered to be an independent path because it is simply a combination of already specified paths and does not traverse any new edges.

- ☐ Cyclomatic complexity is a software metric that provides a quantitative measure of the logical complexity of a program.
- When used in the context of the basis path testing method, the value computed for cyclomatic complexity defines the number of independent paths in the basis set of a program and provides you with an upper bound for the number of tests that must be conducted to ensure that all statements have been executed at least once.
- □Cyclomatic complexity has a foundation in graph theory and provides you with an extremely useful software metric.

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□Complexity is computed in one of three ways:

- 1. The number of regions of the flow graph corresponds to the cyclomatic complexity.
- 2. Cyclomatic complexity V(G) for a flow graph G is defined as

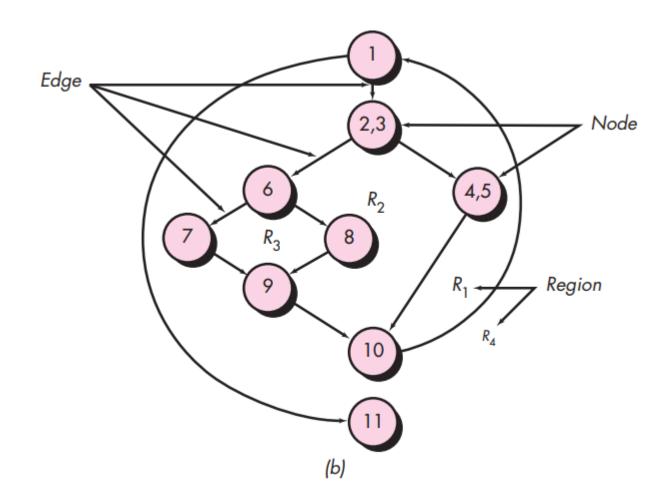
$$V(G) = E - N + 2$$

where E is the number of flow graph edges and N is the number of flow graph nodes.

3. Cyclomatic complexity V(G) for a flow graph G is also defined as

$$V(G) = P + 1$$

where P is the number of predicate nodes contained in the flow graph G.



- ☐ The cyclomatic complexity can be computed for Figure (b) using each of the algorithms just noted:
- ➤ 1. The flow graph has four regions.
- \geq 2. V(G) = 11 edges 9 nodes + 2 = 4
- \geqslant 3. V(G) = 3 predicates nodes + 1 = 4
- ☐ Therefore, the cyclomatic complexity of the flow graph in Figure (b) is 4

- □ The basis path testing method can be applied to a procedural design or to source code.
- □ The procedure average, depicted in the following segment, will be used as an example to illustrate each step in the test-case design method.
- □Note that in the following segment, although an extremely simple algorithm, contains compound conditions and loops.

```
i = 1;
total.input = total.valid = 0;
sum = 0;
DO WHILE value[i] <> -999 AND total.input < 100 3

4 increment total.input by 1;
IF value[i] > = minimum AND value[i] < = maximum 6

5 THEN increment total.valid by 1;
sum = s sum + value[i]
ELSE skip

ENDIF
increment i by 1;
9 ENDDO
IF total.valid > 0 10

11 THEN average = sum / total.valid;
ELSE average = -999;
13 ENDIF
END average
```

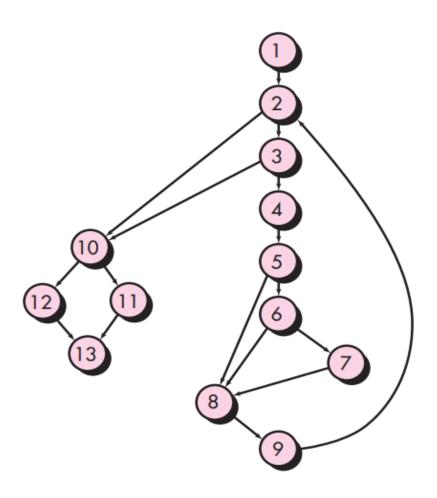
Algorithmic Segment

☐ Determine the cyclomatic complexity of the algorithmic segment:

```
\triangleright V(G) = 6 regions
```

$$V(G) = 17 \text{ edges} - 13 \text{ nodes} + 2 = 6$$

$$\triangleright$$
 V(G) = 5 predicate nodes + 1 = 6



Flow Graph for the algorithmic segment

- ☐ All possible independent paths for the following algorithmic segment after drawing the flow graph:
- \square we expect to specify six paths:
- > Path 1: 1-2-10-11-13
- > Path 2: 1-2-10-12-13
- > Path 3: 1-2-3-10-11-13
- > Path 4: 1-2-3-4-5-8-9-2-. . .
- > Path 5: 1-2-3-4-5-6-8-9-2-...
- > Path 6: 1-2-3-4-5-6-7-8-9-2-...
- ☐ The ellipsis (. . .) following paths 4, 5, and 6 indicates that any path through the remainder of the control structure is acceptable. Here, nodes 2, 3, 5, 6, and 10 are predicate nodes

The End