

Ahsanullah University of Science & Technology Department of Computer Science & Engineering

Course No: CSE2214

Course Title: Assembly Language Programming Sessional

Assignment No: 08

Date of Performance: 14-02-2021

Date of Submission : 28-02-2021

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Question No: 01

Question: Write a program that lets the user type some text, consisting of worlds separated by blanks, ending with a contrioge return, and displays the next in the some world orders as enterzed, but with the letters in each world reversed.

Answerz:

- . MODEL SMALL
- . STACK 100H
- . DATA

MSGI DB 'Enter the string: \$'

MSG2 DB ODH, OAH, The string with worlds in reverse

orderz: \$'

COUNT DW 0

. CODE

MAIN PROC

MOV AX, @ DATA

MOV DS, AX

```
MOV AH, 9
```

LEA DX, MJG1

INT 21H

XOR CX, CX ; clear CX

MOV AH, 1

INPUT:

INT 21H ; read a characters

CMP AL, ODH ; compore AL with CR

JE END_INPUT; jump to label if AL = CR

PUSH AX ; push AX onto the STACK

INC CX ; set CX = CX+1

JMP INPUT

END - IMPUT :

MOV OX, 50H ; set BX = 50H

XCHG BX, SP ; swap BX and SP

PUSH 0020H; push 0020H onto the STACK

XCHG BX, SP ; swop BX and SP

INC COUNT , set COUNT = COUNT +1

```
LOOP_ 1 :
```

POP DX , pop a value from strick into DX

XCHG PX, SP; swop BX and SP

PUSII DX; push DX onto the STACK

XCHG BX, SP; swop BX and SP

INC COUNT ; set COUNT = COUNT+1

LOOP LOOP_1; jump to label if cx!=0

MOV AH, 9

LEA DX, MSG 2

INT 21H

MOV CX, COUNT

MOV COUNT, 0 , set COUNT = 0

PUSH 0020H; push 0020H onto the STACK

INC COUNT

OUTPUT:

XCHG BX, SP

POP DX

XCHG BX, SP

CMP DL, 20H THE SKIP_ PRINTING ; jump to label if DL ! = 20H MOV AH, 2 LOOP-2: POP DX; pop a value from STACK Porto DX INT 21H ; print a characterz DEC COUNT ; set COUNT = COUNT-1 JNI LOOP_2; jump to label if COUNT!=0 MOV DX, 0020H ; set DX = 0020H SKIP_ PRINTING: PUSH DX INC COUNT LOOP OUTPUT; jump to label OUTPUT if ex!=0 MOV AH, ACH ; return 0 INT 21H MAIN ENDP

END MAIN

Question No: 02

Question: Write a preogram that lets the user type in algebraic expression, ending with a corriage return, that contains round, square, and curely brockets. As the expression is being typed in, the progream evaluates each character. If at any point the expression is incorrectly brocketed (too many right broackets on a mismatch between left and reight breachets), the progress tells the user to start over. After the corrriage return is typed, it the expression is connect, the program displays "expression is cornect." If not, the program displays "too many left brackets". In both cases, the progream asks the users if he or she wonts to continue. If the users types 'Y', the program runs again. Yours program does not need to store the input string, only check it for convectness.

- . MODEL SMALL
- . STACK 100H
- . PATA

. CODE

MAIN PROC

MOV AX, @ DATA

MOV ps, AX

START:

MOV AH 3

LEA DX, MSG1

INT 21H

XOR CX, CX ; cleon CX

MOV AH, 1

```
INPUT :
```

INT 2111 ; read a characters

CMP AL, ODH; compare AL with CR.

TE END_INPUT; jump to label if AL = CP.

CMP AL, "[" ; compone AL with "["

JE PUSH_BRACKET ; jump to label if AL="["

emp AL, " { "

JE PUSH_BRACKET

CMP AL, "("

JE PUSH_ BRACKET

CMP AL, ")"

JE ROUND - BRACKET

cmp AL, "] "

JE CURLY_ BRACKET

CMP AL, "J"

JE SOUARE_ BRACKET

JMP IMPUT ; Jump to label IMPUT

```
PUSH - BRACKET :
```

PUSH AX , push AX onto the STACK

INC CX

JMP INPUT

ROUND _ BRACKET :

pop DX; pop a value from strick into DX

DEC CX

CMP CX, 0; compone cx with 0

JL RIGHT-BRACKETS; jump to label if <<0

CMP DL, "("

THE MISMATCH ; Jump to label if DL! = "("

JMP INPUT

CURLY - BRACKET :

POP DX

DEC CX

cmp cx, 0

JL RIGHT- BRACKETS

THE MISMATCH ; jump to lobel if DL! = "{"

TMP INPUT

SQUARE - BRACKET :

POP DX

DEC CX

cmp cx, 0

JL RIGHT - BRACKETS ; jump to label if CX <0

cmp DL, " ["

THE MISMATCH

UMP INPUT

END IMPUT :

CMP CX, 0

JNE LEFT_BRACKETS ; jump to label if CX! = 0

MOV AH, 9

LEA DX, MSG 2

INT 21H

LEA DX, MSG6

INT 21H

MOV AH, 1

INT 21H

cmp AL, "Y"

JNE EXIT , jump to label EXIT if AL!="Y"

JMP START

MISMATCH:

MOV AH, 9

LEA DX, MSG5

INT 21H

JMP START

· LEFT BRACKETS:

mov AH, 9

LEA DX, MSG3

INT 21H

JMP START

RIGHT - BRACKETS :

MOV AH,9

LEA DX, MSG4

INT 21H

JMP START

EXIT:

MOV AH, 1CH ; reduren 0

INT 21H

MAIN ENDP

END MAIN