



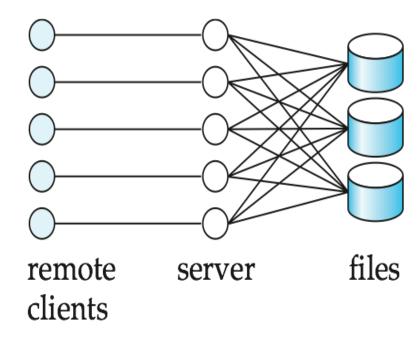
CSE3103 : Database FALL 2020

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Transaction Processing Monitors

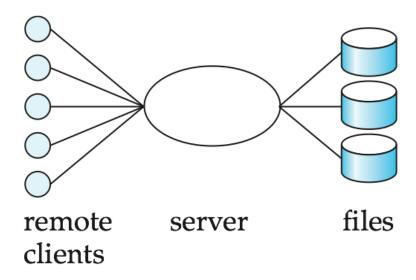
- Transaction Processing (TP) monitors initially developed as multithreaded servers to support large numbers of terminals from a single process.
- Provide infrastructure for building and administering complex transaction processing systems with a large number of clients and multiple servers.
- Provide services such as:
 - Presentation facilities to simplify creating user interfaces
 - Persistent queuing of client requests and server responses
 - Routing of client messages to servers
 - Coordination of two-phase commit when transactions access multiple servers.

- Process per client model instead of individual login session per terminal, server process communicates with the terminal, handles authentication, and executes actions.
 - Memory requirements are high
 - Multitasking- high CPU overhead for context switching between processes



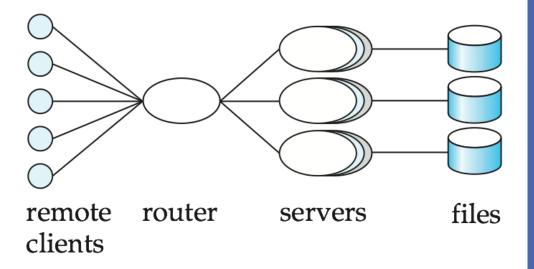
(a) Process-per-client model

- Single process model all remote terminals connect to a single server process.
 - Used in client-server environments
 - Server process is multi-threaded; low cost for thread switching
 - No protection between applications
 - Not suited for parallel or distributed databases



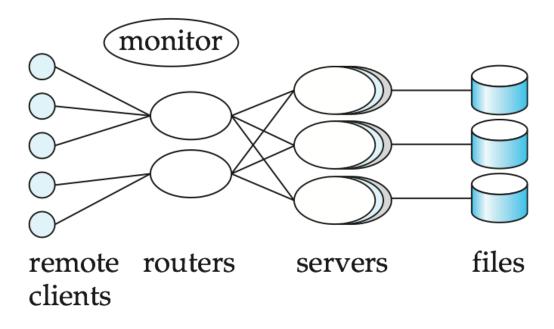
(b) Single-server model

- Many-server single-router model multiple application server processes access a common database; clients communicate with the application through a single communication process that routes requests.
 - Independent server processes for multiple applications
 - Multithread server process
 - Run on parallel or distributed database



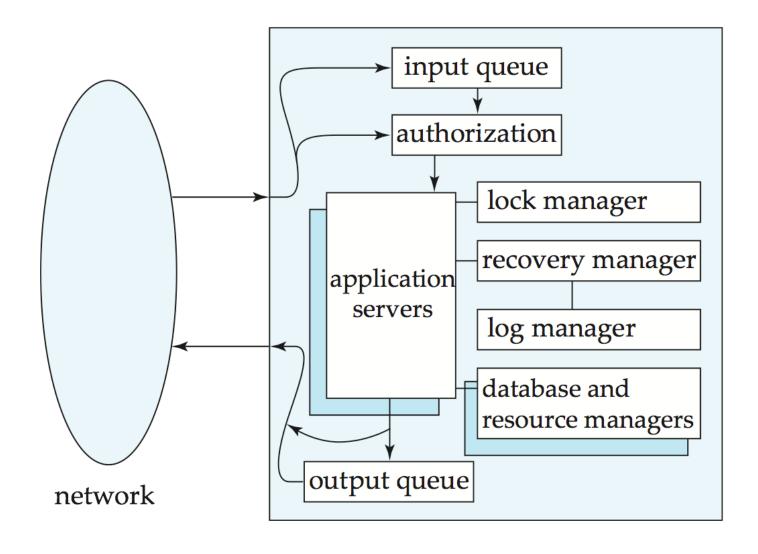
(c) Many-server, single-router model

- Many server many-router model multiple processes communicate with clients.
 - Client communication processes interact with router processes that route their requests to the appropriate server.
 - Controller process starts up and supervises other processes.



(d) Many-server, many-router model

Detailed Structure of a TP Monitor



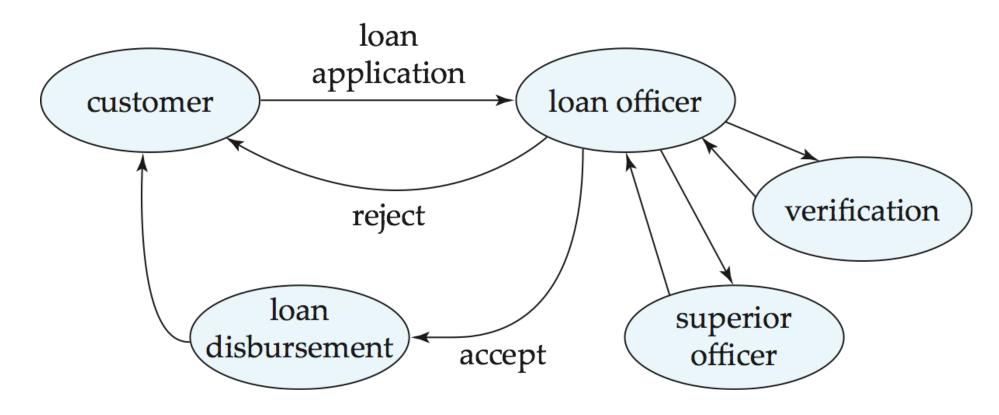
Transactional Workflows

- **Workflows** are activities that involve the coordinated execution of multiple tasks performed by different processing entities.
- With the growth of networks, and the existence of multiple autonomous database systems, workflows provide a convenient way of carrying out tasks that involve multiple systems.
- Example of a workflow delivery of an email message, which goes through several mails systems to reach destination.
 - Each mailer performs a tasks: forwarding of the mail to the next mailer.
 - If a mailer cannot deliver mail, failure must be handled semantically (delivery failure message).
- Workflows usually involve humans: e.g. loan processing, or purchase order processing.

Examples of Workflows

Workflow	Typical	Typical processing
application	task	entity
electronic-mail routing	electronic-mail message	mailers
		humans,
loan processing	form processing	application software
		humans, application
purchase-order processing	form processing	software, DBMSs

Loan Processing Workflow



- In the past, workflows were handled by creating and forwarding paper forms
- Computerized workflows aim to automate many of the tasks. But the humans still play role e.g., in approving loans.

Transactional Workflows

- Must address following issues to computerize a workflow.
 - Specification of workflows detailing the tasks that must be carried out and defining the execution requirements.
 - Execution of workflows execute transactions specified in the workflow while also providing traditional database safeguards related to the correctness of computations, data integrity, and durability.
 - E.g.: Loan application should not get lost even if system fails.
- Extend transaction concepts to the context of workflows.
- State of a workflow consists of the collection of states of its constituent tasks, and the states (i.e., values) of all variables in the execution plan.

