

AdminController.picturecontrolAction

```
graph LR; A[AdminController.picturecontrolAction] --> B[AdminController._insertPicture]; A --> C[Galleria_Controller._getModel]; B --> C; B --> D[AdminController._imageInfo]; B --> E[Galleria_Image.transform]; B --> F[Galleria_Controller.getView]; A --> F;
```

AdminController.\_insertPicture

Galleria\_Controller.\_getModel

AdminController.\_imageInfo

Galleria\_Image.transform

Galleria\_Controller.getView