

AdminController._insertPicture

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graph LR; A[AdminController._insertPicture] --> B[Galleria_Controller._getModel]; A --> C[AdminController._imageInfo]; A --> D[Galleria_Controller.getView]; A --> E[Galleria_Image.transform];
```

Galleria_Controller._getModel

AdminController._imageInfo

Galleria_Controller.getView

Galleria_Image.transform