

## Lab-1

In Java, a class can extend only one abstract class but can implement many interfaces; So multiple inheritance of type is achieved with interfaces not abstract classes.

Prefers an abstract class when:

1. We want to share common state.  
and some default method implementation.

2. Classes have a clear "is-a" relationship and are closely related.

Prefers and interface when:

1. We want to define a contract without shared state.

2. We want a class to play multiple roles e.g.: Comparable, Serializable, Runnable. So it can implement several.

Lab 2:

Encapsulation hides data inside a class  
Using private fields and allows only  
through controlled public methods.  
which validate input and prevent  
illegal changes.

Example:

```
class Bank Account {  
    private String accountNumber;  
    private double balance;  
  
    public void setAccountNumber (String acc)  
    {  
        if (acc == null || acc.trim().isEmpty ())  
            throw new InvalidArgument Exception ("  
                Invalid Account Number");  
        this.accountNumber = acc;  
    }  
}
```

this.account Number = accNo;

}

Public void setInitialBalance(double amount)

{

if (amount < 0)

throw new IllegalArgumentException("Balance cannot be negative");

this.balance = amount;

?

Public double getBalance();

return balance;

?

}

Hence accNo and amount cannot be changed directly from outside. So, all updates go through validation logic preserving data integrity.

Lab 3:

classes and Responsibilities.

=> Registrar Parking → Parking request

=> Parking Pool → Shared synchronized queue.

=> Parking Agent → Workers thread.

=> Main class → Simulates cars arrived.

Code:

```
import java.util.*;  
class RegistrarParking {  
    String carNo;  
    RegistrarParking (String carNo){  
        this.carNo = carNo;  
        System.out.println("Car " + carNo  
            + " requested parking");  
    }  
}
```

class ParkingPool {

queue < RegistrantParking > queue = new

LinkedList<?>();

Synchronized void addCar(Registrant  
Parking car) {

queue.add(car);

notify();

}

Synchronized RegistrantParking park  
Car() throws InterruptedException

{

while (queue.isEmpty()) wait();

return queue.poll();

}

}

class ParkingAgent extends Thread {

ParkingPool mood String name; }

```
public void Main() {
```

```
    try {
```

```
        ParkingPool car = Pool.ParkCar();
```

```
        System.out.println(agent.name + " "
```

```
            parkedCar + car.CarNo + " ");
```

```
? .catch (Exception e) {} ?
```

```
}
```

```
}.
```

```
public class MainClass {
```

```
    public static void main (String [] args) {
```

```
        new parkingAgent (Pool, "Agent1").
```

```
        start();
```

```
        new parkingAgent (Pool, "Agent2")
```

```
        start();
```

```
        pool.addCar (new RegisterParking) ("ABG")
```

```
        pool.addCar (new RegisterParking) ("
```

```
XY2456"));
```

```
} }
```

Lab 4:

How JDBC Works.

Java App → JDBC API → Drivers → Database  
→ Result.

steps:

1. Load drivers.
2. Get connection.
3. Create statement.
4. Execute query.
5. Process Result set.
6. Close Resources.

Code:

Connection con = null,

Statement st = null.

Result set rs = null.

try {

con = DriverManager.getConnection

```
MySQL: "localhost + (db('root'), '')  
if = con.createStatement();  
rs = st.executeQuery("select *  
from student");  
  
while (rs.next()) {  
    System.out.println(rs.getInt("id")  
        + " " + rs.getString("Name"));  
}  
} catch (SQLException e) {  
    e.printStackTrace();  
}  
finally {  
    try { if (rs != null) rs.close(); }  
    catch (Exception e) {}  
    try { if (st != null) st.close(); }  
    catch (Exception e) {}  
}
```

Any if (conn = null) conn.close();?

catch (Exception e) {};

}

## Lab 5:

### Controller Role:

1. Receives request.
2. Calls model.
3. Sends data to view (JSP).

### Servlet:

@ WebServlet ("student")

Public class StudentServlet extends HttpServlet  
Servlet {

protected void doGet (HttpServletRequest req, HttpServletResponse res) {

throws ServletException, IOException {

req. Set. Attribute ("Name", "Samuel");

Request Dispatcher rd = req. getDispatcher ("student.jsp");  
rd. forward (req, res);

Lab. 6:

Prepared Statement Precompiles the said once and lets execute it multiple times with different parameters which improves performance for repeated queries and avoids SQL from data values.

Code:

```
String sql = "Insert into student  
(name, age)  
values (?, ?)"
```

```
PreparedStatement ps = con.prepareStatement(sql);
```

```
ps.setString(1, "Rahim");
```

```
ps.setInt(2, 20);
```

```
ps.executeUpdate();
```

## Lab 7.

Result set is a cursor like object that holds the rows returned by a SELECT statement; you move row by row using next () and .read().columnValue with getters like getString (), and getInt () .

next () : moves the cursor to the next row returns false when there is no more row.

getString (Column Name or Index) : reads a text value from the current row .

getInt (ColumnName or index) : reads an integer value from the current row ,

```
Statement stmt = Conn.Create Statement  
ment();  
ResultSet rs = stmt.executeQuery  
(SQL);  
while (rs.next()) {  
    int id = rs.getInt("id");  
    String name = rs.getString("Name");  
    int age = rs.getInt("age");  
    System.out.println(id + " " + name  
        + " " + age);  
}  
catch (SQLException e) {  
    e.printStackTrace();  
}
```