



You are given an integer array coins representing coins of different denominations and an integer amount representing a total amount of money.

Return the number of combinations that make up that amount. If that amount of money cannot be made up by any combination of the coins, return 0.

You may assume that you have an infinite number of each kind of coin.

The answer is **guaranteed** to fit into a signed **32-bit** integer.

Example 1:

```
Input: amount = 5, coins = [1,2,5]
Output: 4
Explanation: there are four ways to make up the amount:
5=5
5=2+2+1
5=2+1+1+1
5=1+1+1+1+1
```

Example 2:

```
Input: amount = 3, coins = [2]
Output: 0
Explanation: the amount of 3 cannot be made up just with coins of 2.
```

Example 3:

```
Input: amount = 10, coins = [10]
Output: 1
```

Constraints:

- 1 <= coins.length <= 300
- 1 <= coins[i] <= 5000
- All the values of coins are unique.
- 0 <= amount <= 5000

Solution

Approach 1: Dynamic Programming

Template

This is a classical dynamic programming problem.

Here is a template one could use:

- Define the base cases for which the answer is obvious.
- Develop the strategy to compute more complex case from more simple one.
- Link the answer to base cases with this strategy.

Example

Let's pic up an example: amount = 11, available coins - 2 cent, 5 cent and 10 cent. Note, that coins are unlimited.

Number of combinations that make up 11



Base Cases: No Coins or Amount = 0

If the total amount of money is zero, there is only one combination: to take zero coins.

Another base case is no coins: zero combinations for amount > 0 and one combination for amount == 0.

Base cases

amount =	0	1	2	3	4	5	6	7	8	9	10	11
combinations using no coins =	1	0	0	0	0	0	0	0	0	0	0	0

2 Cent Coins

Let's do one step further and consider the situation with one kind of available coins: 2 cent.

amount =	0	1	2	3	4	5	6	7	8	9	10	11
combinations using no coins =	1	0	0	0	0	0	0	0	0	0	0	0
combinations with 2 cents =	1	0	1	0	1	0	1	0	1	0	1	0
			8				12		2		2	

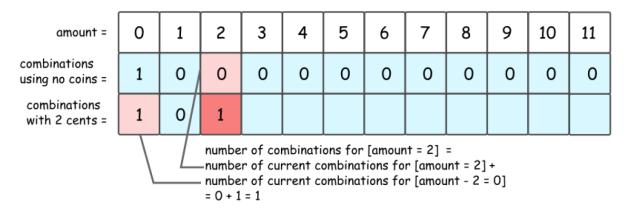
It's quite evident that there could be 1 or 0 combinations here, 1 combination for even amount and 0 combinations for the odd one.

The same answer could be received in a recursive way, by computing the number of combinations for all amounts of money, from 0 to 11.

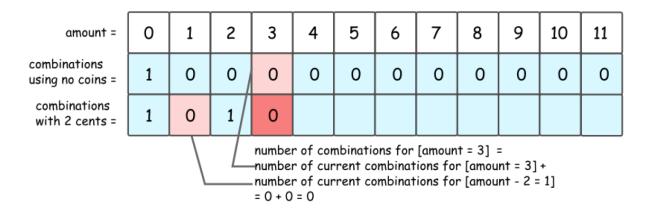
First, that's quite obvious that all amounts less than 2 are *not* impacted by the presence of 2 cent coins. Hence for amount = 0 and for amount = 1 one could reuse the results from the figure 2.

Starting from amount = 2, one could use 2 cent coins in the combinations. Since the amounts are considered gradually from 2 to 11, at each given moment one could be sure to add not more than one coin to the previously known combinations.

So let's pick up 2 cent coin, and use it to make up amount = 2. The number of combinations with this 2 cent coin is a number combinations for amount = 0, i.e. 1.



Now let's pick up 2 cent coin, and use it to make up amount = 3 . The number of combinations with this 2 cent coin is a number combinations for amount = 1, i.e. 0.



That leads to DP formula for number of combinations to make up the amount = x: dp[x] = dp[x] + dp[x - coin], where coin = 2 cents is a value of coins we're currently adding.

amount =	0	1	2	3	4	5	6	7	8	9	10	11
combinations using no coins =	1	0	0	0	0	0	0	0	0	0	0	0
combinations with 2 cents =	1	0	1	0	1	0	1	0	1	0	1	0

$$dp[x] = dp[x] + dp[x - coin]$$

 $coin = 2 cents$

2 Cent Coins + 5 Cent Coins + 10 Cent Coins

Now let's add 5 cent coins. The formula is the same, but do not forget to add dp[x], number of combinations with 2 cent coins.

amount =	0	1	2	3	4	5	6	7	8	9	10	11
combinations using no coins =	1	0	0	0	0	0	0	0	0	0	0	0
combinations with 2 cents =	1	0	1	0	1	0	1	0	1	0	1	0
combinations with 2 and 5 cents =	1	0	1	0	1	1	1	1	1	1	2	1

dp[x] for x < coin = 5 cents
 are not going to change</pre>

dp[x] = dp[x] + dp[x - coin] coin = 5 cents

The story is the same for 10 cent coins.

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amount =	0	1	2	3	4	5	6	7	8	9	10	11
combinations using no coins =	1	0	0	0	0	0	0	0	0	0	0	0
combinations with 2 cents =	1	0	1	0	1	0	1	0	1	0	1	0
combinations with 2 and 5 cents =	1	0	1	0	1	1	1	1	1	1	2	1
combinations with 2, 5, and 10 cents =	1	0	1	0	1	1	1	1	1	1	3	1

dp[x] for x < coin = 10 cents
 are not going to change</pre>

dp[x] = dp[x] + dp[x - coin]coin = 10 cents

Now the strategy is here:

- Add coins one-by-one, starting from base case "no coins".
- For each added coin, compute recursively the number of combinations for each amount of money from 0 to amount .

Algorithm

- Initiate number of combinations array with the base case "no coins": dp[0] = 1, and all the rest = 0.
- Loop over all coins:
 - o For each coin, loop over all amounts from 0 to amount :
 - For each amount x, compute the number of combinations: dp[x] += dp[x coin].
- Return dp[amount].

```
class Solution {
  public int change(int amount, int[] coins) {
    int[] dp = new int[amount + 1];
    dp[0] = 1;

  for (int coin : coins) {
    for (int x = coin; x < amount + 1; ++x) {
        dp[x] += dp[x - coin];
    }
    return dp[amount];
}</pre>
```

Complexity Analysis

- ullet Time complexity: $\mathcal{O}(N imes \mathrm{amount})$, where N is a length of coins array.
- ullet Space complexity: $\mathcal{O}(\mathrm{amount})$ to keep dp array.