

SAMUEL JACOBY

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EDUCATION

MIT Media Lab *Media Arts & Sciences*

MS 2013 (*expected*)

Graduate student in the High-Low Tech research group (fully-funded), advised by Leah Buechley, exploring the implications of craft-oriented technology design.

Harvard University *Computer Science & History (secondary)*

AB 2009

Citation in Spanish, Weinstein Prize in Jewish Studies, PBHA Service Grant, Center for the Environment Research Grant, Rockefeller Ctr. for Latin Amer. Studies Summer Internship Grant.

EXPERIENCE

MIT Media Lab *Research Assistant*

September 201 – Present

Researchn accessible, creative tools for technology creation, expressive storytelling & sketchable electronics. Conducted educational workshops Paris & Chicago, the World Maker Faire, & Boston's ICA. Published in peer-reviewed conference proceedings.

Three Press Consulting *Programmer*

Somerville, MA March 2011 – August 2011

Developed an open-source Python toolkit for verifying digital publishing archives. Worked closely with clients to implement personalized eBook platforms for mobile.

Harvard University *Presidential Instructional Technology Fellow*

Nov. 2010 – Feb. 2011

Supported technical development of tools used in classrooms and library programs, implementing custom collaboration software and web-portal.

Gutenberg Museum *Fellow*

Mainz, Germany June 2009 – April 2010

Apprentice at a traditional printing press. studying printing, typography, and design in Mainz, the origin of the first printed book. Funded by an Alexendar Booth '30 Fellowship (Harvard).

Shackman Press *Founder & Proprietor*

September 2008 – Present

Independent hand-printer and publisher of fine books, using traditional tools and presses; expert in typesetting, typography, & book design, as well companion digital-design tools.

OPOWER *Programming Intern*

Washington, DC Summer 2008

Cooperated with a small team, implementing an internal content-management system at early-stage green-energy technology start-up.

The Nica Times *Journalist*

Granada, Nicaragua July 2007 – December 2007

Full-time reporter for a local English-language newspaper; independently pitched stories & pursued leads; traveled widely, conducting Spanish-language interviews and publishing weekly.

INTERESTS & SKILLS

C, C++, Java, Python, JavaScript, Ruby, Git, HTML/CSS, Adobe CS, circuit layout & fabrication, CAD software, digital-fabrication tools, machine/woodshop, rapid prototyping.

Proficient Spanish & German

WHRB 95.3FM DJ & Boardmember; Freshwater aquaria enthusiast