Samjana Lama
UI/UX Designer

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Skilled in UI/UX design with hands-on experience using Figma and a basic understanding of HTML and CSS. Completed a UI/UX Design Internship at Mindrisers, contributing to real client projects. Currently pursuing a Bachelor's in Computer Science, with a strong passion for creating intuitive and user-friendly designs.

EXPERIENCE

Junior UI/UX Designer   USA
Kumari.AI   Jun, 2025 - Present

- Working for Version 1.
- Collaborate with frontend and concept artist as well internal teams to design user interfaces for Kumari.AI.
- Participate in daily stand-up meetings to discuss project progress, address design challenges, and coordinate effectively with developers and team leads.
- Worked for Kumari.AI beta version.

UI/UX Intern   Putalisadak,Kathmandu
Mindrisers Institute of Technology   Sep, 2024 - May, 2025

- Collaborated with clients and internal teams to design user interfaces for real-world projects, including school websites, wellness centers, and personal portfolios.
- Engaged directly with clients through meetings and feedback sessions to understand their needs, present design ideas, and incorporate suggestions to enhance usability and visual appeal.
- Created wireframes, user flows, and high-fidelity prototypes using Figma and Adobe XD, aligning with client goals and user expectations.
- Participated in daily stand-up meetings to discuss project progress, address design challenges, and coordinate effectively with developers and team leads.
- Gained hands-on experience in responsive design, layout structures, and accessibility best practices, ensuring a smooth and thoughtful user experience.
- Worked closely with developers to ensure a seamless handoff and accurate implementation of design assets across platforms.

EDUCATION

Bachelors in Science Computer Science and Information Technology(BScCSIT))   kathmandu
Prime College   May, 2021 - Present

Currently pursuing a comprehensive program focused on software development, computer systems, and IT solutions. Gaining a strong foundation in programming, problem-solving, and technology-driven innovation.

Secondary Level Education   kathmandu
Prime College   Feb, 2018 - Feb, 2020

Completed a rigorous curriculum emphasizing advanced mathematics, physics, and foundational sciences, developing strong analytical and problem-solving skills.

PROJECTS

Real Life Projects

- Designed UI/UX for 3 educational institutions and a yoga-based wellness platform during a UI/UX internship.
- Collaborated with project managers to understand client needs and delivered high-fidelity mockups using Figma.
- Focused on usability, accessibility, and consistent design systems tailored to each organization's goals.

Personal Portfolio

- Customized a pre-built ThemeForest template to design a personal portfolio reflecting my branding style.

- Focused on enhancing UI/UX with clean layout, color consistency, and clear visual hierarchy.
- Applied design principles using tools like Figma to create a user-friendly and aesthetically appealing interface.

https://tinyurl.com/99zj9xnf

Hope Horizon

Developed a responsive hospital website prototype in Figma with the following features:
- Intuitive navigation: Simplified access to therapy details, services, and appointment booking.
- Accessible design: Inclusive interface tailored for diverse user needs, including parents and guardians.
- Seamless UI: Visually engaging layout for a compassionate and professional user experience.

https://shorturl.at/qH3iH

Pizza Hut

Designed a user-friendly mobile app prototype in Figma with the following features:
- Intuitive navigation: Simplified menu browsing and ordering process.
- Customizable orders: Easy personalization of items.
- Seamless UI: Visually appealing design for an enhanced user experience.

https://shorturl.at/Z7rBZ

Sports Center

Developed a user-friendly laptop app prototype in Figma with the following features:
- Client login: Secure user authentication for personalized experience.
- Product selection: Easy browsing and selection of sports equipment.

https://shorturl.at/LqYt3

Mondo Imports

- Created a laptop app prototype in Figma by cloning designs from available resources, focusing on replicating UI elements and layout structures for consistency.
- The project aimed at understanding design patterns and enhancing skills in interface development.

https://shorturl.at/fAo6p

TRAINING/CERTIFICATIONS

UI/UX Training Workshop   2024

Mindrisers institute of technology

Completed a 2.5-month training in UI/UX design, focusing on wireframing, prototyping, and using tools like Figma and Adobe XD to create intuitive user interfaces.

Pre-Bootcamp Fellowship   2024

TEJ

Participated in a 3-month intensive program focused on JavaScript fundamentals, including variables, function sand loops. Strengthened my programming skills, problem-solving abilities, and prepared for real-world applications.

SKILLS

figma, HTML & CSS, Written & Verbal Communication, Team collaboration, Basic Troubleshooting

REFERENCES

Er. Rolisha Sthapit - *BSc CSIT Program*
Coordinator

Prime College

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