🃏 BrickQuest Trickster Class Quick Reference

🃏 Trickster Class 🌑 Stealth ⚡ Actions 🔧 Sabotage

🃏 Trickster Class Overview

Stat	Bonus	Special Ability
Movement	+2	Move through enemy spaces
Attack	+1	Extra event cards
Focus	Mobility and sabotage	

🃏 Trickster Class Actions

Action	Cost	Effect	Duration
Shadow Step	1E	Teleport to unoccupied stud	Immediate
Misdirection	1E	Enemy can't attack you 1 turn	1 turn
Sabotage	2E	Structure -3 HP, disabled 1 turn	1 turn

🌑 Mobility & Stealth

Action	Range	Restrictions	Best Use
Shadow Step	3 studs	Unoccupied studs only	Escape/Positioning
Misdirection	2 studs	One enemy target	Avoid damage
Sabotage	2 studs	Enemy structures only	Disable defenses

⚡ Trickster Strategy Tips

Mobility Focus

1. **Shadow Step** - Reposition for advantage
2. **Misdirection** - Avoid dangerous enemies
3. **Sabotage** - Disable enemy structures
4. **Standard Actions** - Use enhanced movement

Energy Efficiency

- **Shadow Step** (1E) - Excellent mobility value
- **Misdirection** (1E) - Cheap damage avoidance
- **Sabotage** (2E) - High-impact structure control

Positioning Strategy

- **Shadow Step** through obstacles and gaps
- **Misdirection** to isolate dangerous enemies
- **Sabotage** to weaken enemy positions

🔧 Sabotage Tactics

Sabotage Mechanics

- **Damage**: 3 HP to target structure
- **Disable**: Structure cannot function for 1 turn

- **Range**: 2 studs from Trickster
- **Target**: Enemy structures only

Sabotage Targets

- **Turrets** - Disable enemy firepower
- **Bridges** - Block enemy movement
- **Platforms** - Remove height advantages
- **Walls** - Weaken defensive positions

🔥 Trickster Icons

Icon	Meaning	Icon	Meaning
🤹	Trickster/Stealth	🌑	Shadow/Darkness
⚡	Teleport/Movement	🔧	Sabotage/Damage
🎯	Misdirection/Control	🕳️	Trap/Sabotage
💨	Speed/Mobility	🎪	Trick/Illusion

🎯 Trickster Win Conditions

Competitive Mode

- **Hit & Run**: Shadow Step for hit-and-run tactics
- **Structure Control**: Sabotage enemy defenses
- **Mobility Advantage**: Use movement to control positioning

Cooperative Mode

- **Scout**: Shadow Step for reconnaissance
- **Support**: Misdirection to protect allies
- **Saboteur**: Sabotage enemy structures for team

🌑 Stealth & Positioning

Shadow Step Usage

- **Escape**: Teleport away from danger
- **Flanking**: Position behind enemies
- **Objective**: Reach key positions quickly
- **Obstacles**: Bypass walls and barriers

Misdirection Strategy

- **Tank**: Draw enemy attention away from allies
- **Isolation**: Prevent specific enemies from attacking
- **Timing**: Use before enemy turn for maximum effect

⚡ Movement Economy (Trickster Focus)

Base Movement: 4 studs (2 + 2 bonus)
Shadow Step: 3 studs teleport for 1 Energy
Standard Move: 1E per stud moved
Enemy Movement: Can move through enemy spaces (special ability)

🤹 Trickster Combos

Turn Sequence Examples

1. **Shadow Step** → **Misdirection** → **Standard Attack**
2. **Sabotage** → **Shadow Step** → **Standard Move**

3. **Misdirection → Standard Attack → Shadow Step**

Energy Management

- **1E Actions**: Shadow Step, Misdirection (high value)
- **2E Actions**: Sabotage (situational but powerful)
- **Standard Actions**: Use enhanced movement efficiently

BrickQuest Trickster Cheat Sheet v1.0 - Print in landscape for best results