⚔️ BrickQuest Warrior Class Quick Reference

⚔️ Warrior Class | 🗡️ Combat | ⚡ Actions | 🛡️ Defense

⚔️ Warrior Class Overview

Stat	Bonus	Special Ability
Attack	+3	Deal +1 damage with attack cards
HP	+1	Extra action cards
Focus	Combat and damage	

🤘 Warrior Class Actions

Action	Cost	Effect	Duration
Berserker Rage	2E	+2 Attack, +1 Move, -1 Defense	2 turns
Weapon Mastery	1E	Next attack +2 dmg, ignore armor	Next attack
Battle Cry	1E	Allies +1 Attack for 2 turns	2 turns

🗡️ Combat Tactics

Tactic	Energy	Effect	Best Use
Berserker Rage	2E	Offensive power boost	When you need damage
Weapon Mastery	1E	Armor-piercing strike	Vs armored enemies
Battle Cry	1E	Team buff	Support allies

⚡ Warrior Strategy Tips

Combat Flow

1. **Battle Cry** - Buff allies first
2. **Berserker Rage** - Enter combat mode
3. **Weapon Mastery** - Finish tough enemies
4. **Standard Attacks** - Clean up remaining

Energy Management

- **Battle Cry** (1E) - High value team support
- **Weapon Mastery** (1E) - Efficient armor breaking
- **Berserker Rage** (2E) - Save for key moments

Positioning

- Use **Berserker Rage** movement bonus for positioning
- **Battle Cry** affects allies within 3 studs
- **Weapon Mastery** only works with melee attacks

🛡️ Defense Considerations

Berserker Rage Trade-offs

- **+2 Attack** - Massive damage boost
- **+1 Movement** - Better positioning

- **-1 Defense** - More vulnerable to attacks
- **Cannot Defend** - No defensive actions while raging

When to Use Berserker Rage

- ✅ **Good**: When you have cover or allies
- ✅ **Good**: Against low-defense enemies
- ❌ **Avoid**: When surrounded by enemies
- ❌ **Avoid**: Against high-damage enemies

🔥 Warrior Icons

Icon	Meaning	Icon	Meaning
⚔️	Attack/Combat	🗡️	Weapon/Melee
🛡️	Defense/Shield	⚡	Energy/Power
💥	Damage/Explosive	🎯	Accuracy/Target
🔥	Rage/Fury	📯	Battle Cry/Shout

🎯 Warrior Win Conditions

Competitive Mode

- **Aggressive Rush**: Use Berserker Rage for early elimination
- **Team Support**: Battle Cry to boost ally damage
- **Armor Breaking**: Weapon Mastery vs defensive builds

Cooperative Mode

- **Damage Dealer**: Primary source of enemy elimination
- **Team Buffer**: Battle Cry for coordinated attacks
- **Tank Alternative**: High HP + damage for frontline

⚔️ Combat Resolution (Warrior Focus)

1. **Base Damage** → Card/weapon damage
2. **Warrior Bonus** → +1 damage (special ability)
3. **Berserker Rage** → +2 damage (if active)
4. **Weapon Mastery** → +2 damage, ignore armor (if used)
5. **Height Bonus** → +1 dmg per level (max +2)
6. **Subtract Defense** → Target's armor/cover
7. **Apply Damage** → Final damage to HP

BrickQuest Warrior Cheat Sheet v1.0 - Print in landscape for best results