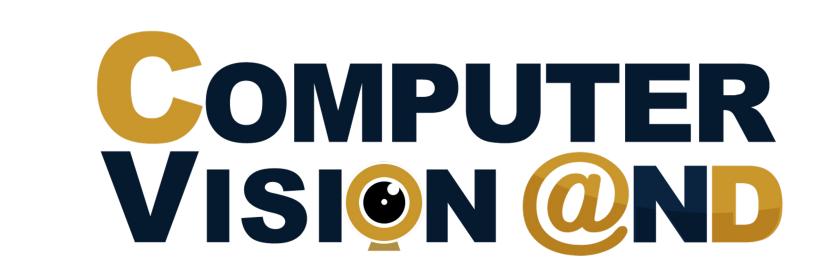


# Grains of Saliency: Optimizing Saliency-based Training of Biometric Attack Detection Models

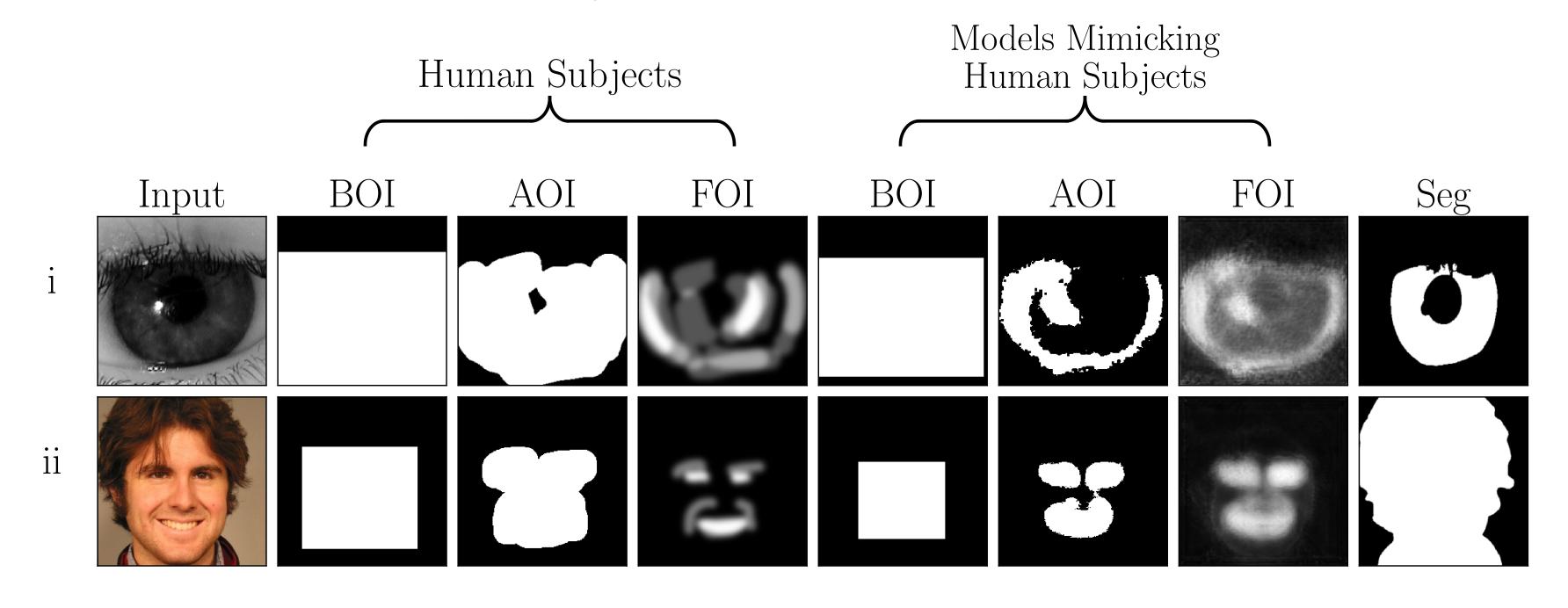
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#### Abstract

In response to the lack of research in saliency optimization as well as the expense of collecting high-fidelity human saliency, we explore several granularities of salience information based on saliency collected from humans. By applying these levels of saliency to iris and face presentation attack detection (PAD) tasks, we demonstrate that increased generalization capabilities of PAD can be achieved by using simple yet effective saliency post-processing techniques across several different Convolutional Neural Networks.

# Salience Granularity



#### Explored Granularities:

Features of Interest (FOI): Directly sourced from human/mimicking model Area of Interest (AOI): Generated by binarizing FOI saliency Boundary of Interest (BOI): Generated by minimally enclosing AOI saliency Segmentation (Seg): Sourced from SOTA iris/face segmenter

## Conclusion

- RQ1: Area of Interest (AOI) Saliency is the optimal granularity for iris-PAD.
- RQ2: No, optimal saliency does not generalize across biometric modalities.
- RQ3: Yes, models mimicking human saliency provide better generalizing saliency.
- RQ4: No, saliency is best sourced from human or human-inspired methods.

## Research Questions

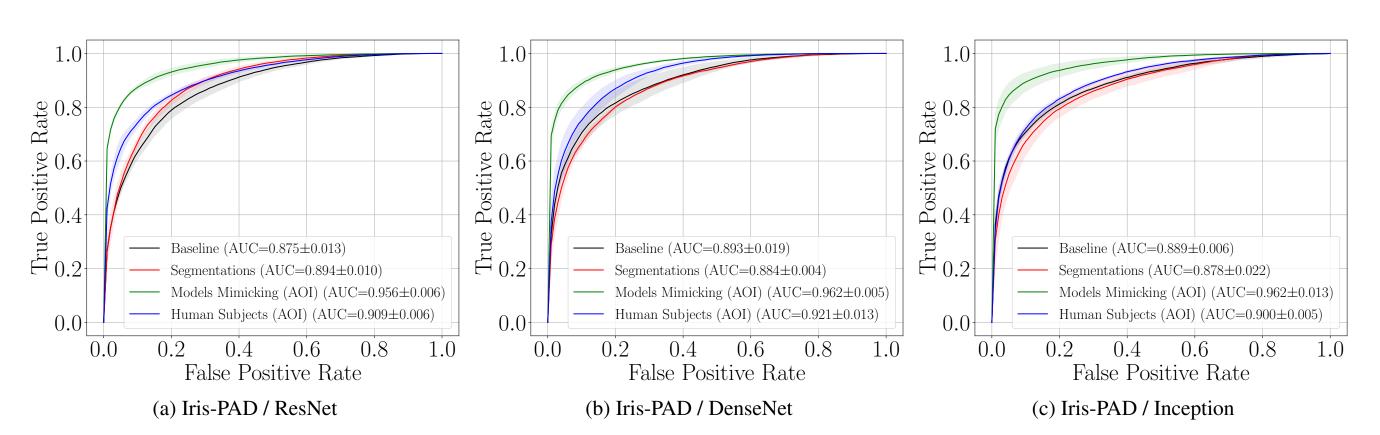
- RQ1: What is the optimal granularity of human saliency maps for saliency-based training of models detecting biometric spoofs?
- RQ2: Does the optimal level of granularity generalize across different biometric PAD modalities?
- RQ3: Does training with saliency sourced from models trained to mimic human saliency lead to better generalization?
- RQ4: Can saliency be sourced from domain-specific segmentation models instead of humans?

## Results

## Iris Presentation Attack Detection

Source of Saliency	ResNet Backbones Us	<b>DenseNet</b> sed in Saliency-F	<b>Inception</b> Based Training	Average
Human Subjects	1			
Boundary of Interest (BOI)	$0.886 \pm 0.015$	$0.903 \pm 0.010$	$0.873 \pm 0.023$	$0.887 \pm 0.016$
Area of Interest (AOI)	$0.909 \pm 0.006$	$0.921 \pm 0.013$	$0.900 \pm 0.005$	$0.910 \pm 0.008$
Features of Interest (FOI)	$0.908 \pm 0.005$	$0.895 \pm 0.018$	$0.890 \pm 0.015$	$0.898 \pm 0.013$
<b>Models Mimicking Human Subjects</b>				
Boundary of Interest (BOI)	$0.939 \pm 0.008$	$0.933 \pm 0.016$	$0.953 \pm 0.007$	$0.942 \pm 0.010$
Area of Interest (AOI)	$0.956 \pm 0.006$	$0.962 {\pm} 0.005$	$0.962 \pm 0.013$	$0.960 \pm 0.008$
Features of Interest (FOI)	$0.945 \pm 0.007$	$0.955 \pm 0.003$	$0.958 \pm 0.007$	$0.953 \pm 0.006$
<b>Segmentation Models</b>				
Iris Segmentations	$0.894 \pm 0.010$	$0.884 \pm 0.004$	$0.878 \pm 0.022$	$0.885 \pm 0.012$
None				
Baseline	$0.875 \pm 0.013$	$0.893 \pm 0.019$	$0.889 \pm 0.006$	$0.886 \pm 0.010$

Generalization performance in **iris-PAD** across varying model architectures, sources of saliency, and salience granularities, reported over **3 independent runs**.

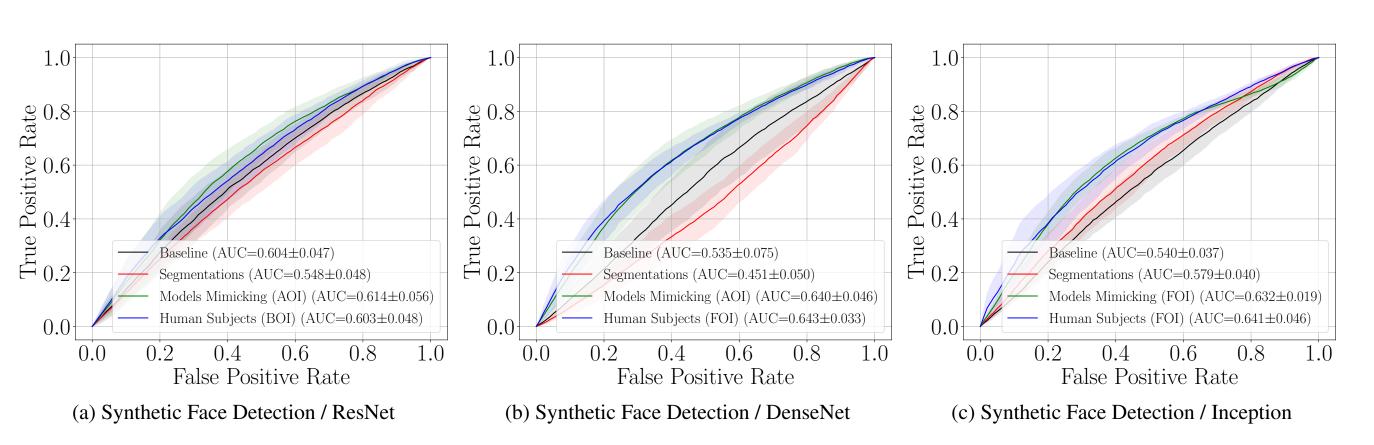


Mean ROC curves and bands representing standard deviations (along the True Positive Rate axis) for all backbones used in saliency-based training with varied configurations of saliency for **iris-PAD**.

## Synthetic Face Detection

Source of Saliency	ResNet	DenseNet	Inception	Average		
	Backbones Used in Saliency-Based Training					
Human Subjects						
Boundary of Interest (BOI)	$0.604 \pm 0.048$	$0.546 \pm 0.059$	$0.617 \pm 0.062$	$0.589 \pm 0.056$		
Area of Interest (AOI)	$0.579 \pm 0.035$	$0.577 \pm 0.045$	$0.639 \pm 0.029$	$0.598 \pm 0.036$		
Features of Interest (FOI)	$0.590 \pm 0.023$	$0.643 \pm 0.033$	$0.641 {\pm} 0.046$	$0.629 \pm 0.037$		
<b>Models Mimicking Human Subjects</b>						
Boundary of Interest (BOI)	$0.584 \pm 0.031$	$0.583 \pm 0.054$	$0.539 \pm 0.034$	$0.569 \pm 0.040$		
Area of Interest (AOI)	$0.614 \pm 0.056$	$0.640 {\pm} 0.046$	$0.608 \pm 0.071$	$0.621 \pm 0.058$		
Features of Interest (FOI)	$0.600 \pm 0.025$	$0.619 \pm 0.033$	$0.632 \pm 0.019$	$0.617 \pm 0.026$		
<b>Segmentation Models</b>						
Face Segmentations	$0.548 \pm 0.048$	$0.451 \pm 0.050$	$0.579 \pm 0.040$	$0.526 \pm 0.046$		
None						
Baseline	$0.572 \pm 0.047$	$0.535 \pm 0.075$	$0.540 \pm 0.037$	$0.549 \pm 0.053$		

Generalization performance in **synthetic face detection** across varying model architectures, sources of saliency, and salience granularities, reported over **5 independent runs**.



Mean ROC curves and bands representing standard deviations (along the True Positive Rate axis) for all backbones used in saliency-based training with varied configurations of saliency for **synthetic face detection**.