



# SAM KASMAN

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## SOFTWARE DEVELOPER

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### About Me

I have a passion for creativity through technology. I've been hacking software together since my childhood in the dial-up days of the mid to late '90s. In college, I studied Music and then Film Production. In 2012, I shifted my professional focus to software. Since 2018, I've worked remotely, full-time, from Ft. Lauderdale, Florida. In my free time, I enjoy tinkering with hardware/software in my home lab, working on music projects, and pursuing extreme sports.

## SKILLS

### Front-End

[HTML5](#) [CSS3](#) [JavaScript](#) [ES6](#) [JSON](#)

### Front-End Frameworks

[Vue](#) [React](#) [Bootstrap](#) [jQuery](#) [Gatsby](#)

### Back-End

[nginx](#) [Apache](#) [NodeJS](#) [PHP7](#) [SQL](#) [NoSQL](#)

### Back-End Frameworks

[Laravel](#) [WordPress](#) [Express](#) [Shopify](#) [Magento](#)

### Local Environment

[macOS](#) [Debian](#) [Arch](#) [Windows](#)

### Servers

[CentOS](#) [Debian](#) [Ubuntu](#) [Raspbian](#)

### DevOps

[Infrastructure as Code](#) [Source Control](#) [Virtualization](#) [Containerization](#) [CI/CD](#) [SDLC](#) [Cloud](#) [AWS](#)  
[Microservices](#)

### CLI Tools

[bash](#) [zsh](#) [git](#) [brew](#) [docker](#) [docker-compose](#) [node](#) [npm](#) [composer](#) [webpack](#) [sass](#) [postcss](#) [gulp](#) [grunt](#)

### Key Knowledge Areas

[Automation](#) [Compatibility](#) [Optimization](#) [Best practices](#) [Security](#) [OWASP Top 10](#) [APIs](#) [Git Flow](#)

### Multimedia Expertise

[Adobe Suite](#) [Audio Editing/Mixing/Mastering](#) [Video Editing](#) [Color Grading](#) [Media Encoding](#) [Media Streaming](#)

### Methodologies

[Agile](#) [Scrum](#) [Atomic design](#) [Mobile-first design](#) [Responsive design](#) [Waterfall](#)

## EXPERIENCE

### 24Data, Inc.

#### Web Developer (Remote)

2019-10-14 - Present

<https://24data.com>

Work 100% remotely as part of a development team to build and continuously integrate/deploy updates for several internal web applications using Laravel, Vue, Webpack, Babel, Node, npm, git, various APIs (banking/automotive), and of course, HTML, CSS, JS, and PHP.

### Emagine Communications, LLC

#### Web Developer (Remote)

2018-10-02 - 2019-10-13

<https://emagine.com>

Worked 100% remotely as part of a development team, to build and continuously integrate/deploy updates for over 100 websites (LAMP stack), including:

<https://intersystems.com> <https://evidera.com> <https://opisnet.com> <https://fujifilmidosynth.com>  
<https://saintjohnscancer.org> <https://www.barrowneuro.org> <https://simulations-plus.com> <https://medpace.com>

## J.M. Field Marketing, Inc.

### Web Developer

 2016-04-08 - 2018-10-02

 <https://jmfieldmarketing.com>

Worked partially remotely as part of a development team, to build and continuously integrate/deploy updates for over 100 e-commerce websites (LAMP stack), including:

<https://hedonism.com> <https://isosciences.com> <https://absorbinejr.com> <https://sculpey.com>  
<https://clarionbrands.com> <https://devotionnutrition.com> <https://silar.com> <https://emst150.com>

## Azulle

### Web Developer

 2015-10-01 - 2016-04-08

 <https://azulletech.com>

Fulfilled various web and multimedia-related duties.

- Built, maintained and updated azulletech.com (LAMP stack).
- Designed graphics for various web and print applications.
- Shot and edited video, created motion graphics, recorded and mixed audio for various commercials.

## Celebration of the Sea Foundation, Inc.

### Director of Media & Technology

 2015-01-01 - 2015-09-01

 <https://celebrationofthesea.org>

Fulfilled various multimedia and web-related duties.

- Built and maintained celebrationofthesea.org (LAMP stack).
- Built internal web app (LAMP stack) for sponsor/client CRM and project tracking.
- Linux (CentOS 5) server administration.
- Designed various event programs and shot/edited video and photos of events.

## EDUCATION

 2008-09-01 - 2011-05-01

### Berklee College of Music

Bachelor of Music (3 years)

Guitar, Professional Music

 2012-09-01 - 2014-05-16

### MDC School of Entertainment & Design Technology

Associate of Science

Film Production

## ACHIEVEMENTS

 2013-01-01

### Dean's List

4.0 GPA

MDC School of Entertainment & Design Technology

 2007-06-01

### Best 2D Animation

Winner - Adobe Software Package

Durham Captivate Media Festival

 2007-07-15

### Best Performance (Band)

Winner - 1 Week of Studio Time

Supernova Entertainment Inc.

 2006-06-01

### Best Documentary

Nominee

Durham Captivate Media Festival

## REFERENCES

References are available upon request.