

122
Arrays

Last time

Integers

- Representation (binary/hex/decimal)
- Modular arithmetic
- Two's complement
- Integer Operators

Today

Arrays

- Simple memory model
- Array mechanics
- Aliasing
- Safety

Next

Search

Simple memory model

```
int ReLU(int x) {  
    if (x <= 0)  
        return 0;  
    else  
        return x;  
}  
  
int neuron(int x) {  
    int w = 3;  
    int b = 2;  
    x = ReLU(w*x + b);  
    return x;  
}  
  
int main() {  
    int input = -5;  
    int y = neuron(input);  
    return y;  
}
```

Arrays in C0

Card Question

```
int[] X = alloc_array(int, 3);
```

```
X[0] = 5;
```

```
X[1] = 6;
```

```
X[2] = 7;
```

```
int[] Y = X;
```

```
Y[2] = 9;
```

What does `X == Y` evaluate to?

☒ A true

☐ B false

☐ C Other

☐ D I don't know

```
int[] X = alloc_array(int, 3);  
X[0] = 5;  
X[1] = 6;  
X[2] = 7;
```

```
int[] Y = X;  
Y[2] = 9;  
X == Y;
```

```
int[] Z = alloc_array(int, 3);  
Z[2] = 9;  
X == Z;
```

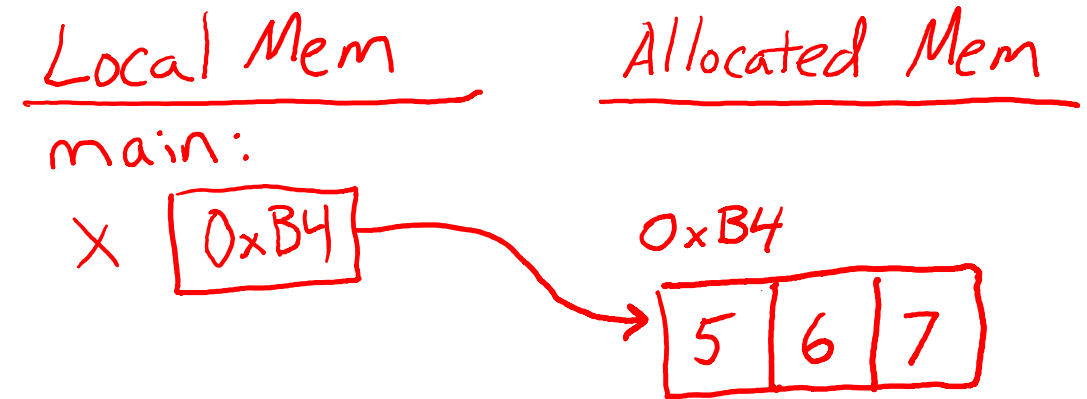
```
X = alloc_array(int, 5);  
Y = alloc_array(int, 2);
```

Copy array


```
int[] copy_array(int[] A)
{
    return A;
}
```

```
int main()
{
    int[] X = alloc_array(int, 3);

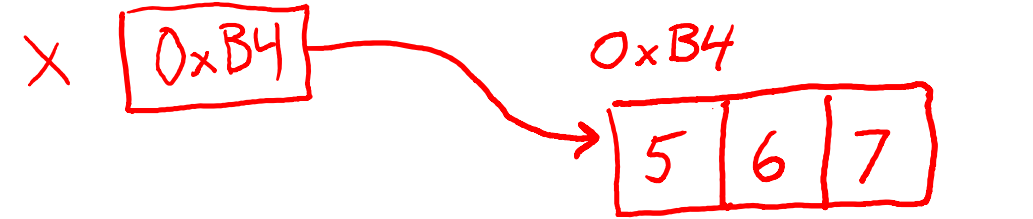
    for (int i = 0; i < 3; i++) {
        X[i] = i+5; // A is [5, 6, 7]
    }
    int[] Y = copy_array(X);
    return 0;
}
```



→ `int[] Y = copy_array(X, 3);`

```
int[] copy_array(int[] A)
{
    int[] B = alloc_array(int, ???);
    ...
}
```

Local Mem
main:



→ `int[] Y = copy_array(X, 3);`

```
int[] copy_array(int[] A, int n)
{
    int[] B = alloc_array(int, n);
    ...
}
```

Local Mem
main:

X 0xB4

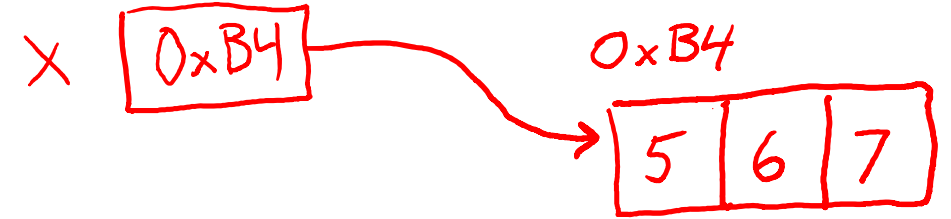
Allocated Mem

0xB4
567

→ `int[] Y = copy_array(X, 3);`

```
int[] copy_array(int[] A, int n)
//@requires n == \length(A);
{
    int[] B = alloc_array(int, n);
    ...
}
```

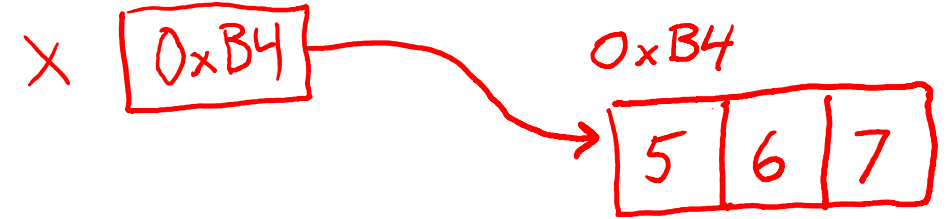
Local Mem
main:



→ `int[] Y = copy_array(X, 3);`

```
int[] copy_array(int[] A, int n)
//@requires n == \length(A);
{
    int[] B = alloc_array(int, n);
    B=A;
    return B;
}
```

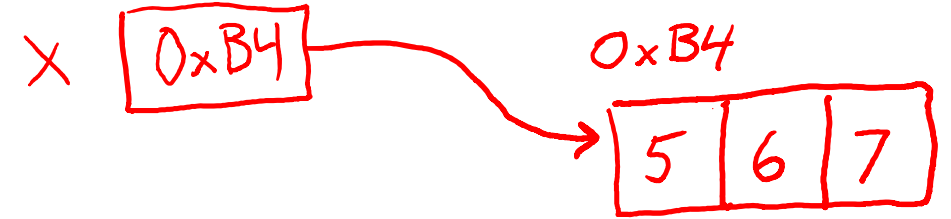
Local Mem
main:



→ `int[] Y = copy_array(X, 3);`

```
int[] copy_array(int[] A, int n)
//@requires n == \length(A);
{
    int[] B = alloc_array(int, n);
    for (int i = 0; i < n; i++) {
        B[i] = A[i];
    }
    return B;
}
```

Local Mem
main:



Safety

```
1  int[] copy_array(int[] A, int n)
2  //@requires n == \length(A);
3  {
4      int[] B = alloc_array(int, n);
5      for (int i = 0; i < n; i++) {
6          {
7              B[i] = A[i];
8          }
9      }
10     return B;
11 }
```

Is $A[i]$ safe?

1) $i < \text{\length}(A)$??

$\text{\length}(A) == n$ *by line 2*

$i < n$ *by line 5 loop guard*

2) $i \geq 0$??

Safety

```
1  int[] copy_array(int[] A, int n)
2  //@requires n == \length(A);
3  {
4      int[] B = alloc_array(int, n);
5      for (int i = 0; i < n; i++) {
6          //@loop_invariant i >= 0;
7          {
8              B[i] = A[i];
9          }
10     return B;
11 }
```

Is $A[i]$ safe?

1) $i < \text{\length}(A)$??

$\text{\length}(A) == n$ *by line 2*

$i < n$ *by line 5 loop guard*

2) $i \geq 0$??

loop invariant on line 6

Is $B[i]$ safe?

$\text{\length}(B) == n$ *by line 4*

Safety

```
1  int[] copy_array(int[] A, int n)
2  //@requires n == \length(A);
3  {
4      int[] B = alloc_array(int, n);
5      for (int i = 0; i < n; i++) {
6          //@loop_invariant i >= 0;
7          {
8              B[i] = A[i];
9          }
10     return B;
11 }
```

Is $A[i]$ safe?

1) $i < \text{\length}(A)$

2) $i \geq 0$

loop invariant on line 6

Is the loop invariant valid?

1) INIT:

2) PRES: assume $i \geq 0$,
show $i' \geq 0$

Safety

Is line 20 safe?

```
1  int[] copy_array(int[] A, int n)
2  //@requires n == \length(A);
3
...
```

Is line 21 safe?

```
15 int main() {
16     int[] X = alloc_array(int, 3);
17     X[0] = 5;
18     X[1] = 6;
19     X[2] = 7;
20     int[] Y = copy_array(int, 3);
21     int[] Z = copy_array(int, 3);
22     return B;
23 }
```

Safety

Is line 20 safe?

```
1  int[] copy_array(int[] A, int n)
2  //@requires n == \length(A);
3  //@ensures \length(\result) == n;
```

...

```
15 int main() {
16     int[] X = alloc_array(int, 3);
17     X[0] = 5;
18     X[1] = 6;
19     X[2] = 7;
20     int[] Y = copy_array(int, 3);
21     int[] Z = copy_array(int, 3);
22     return B;
23 }
```

Is line 21 safe?

Correctness

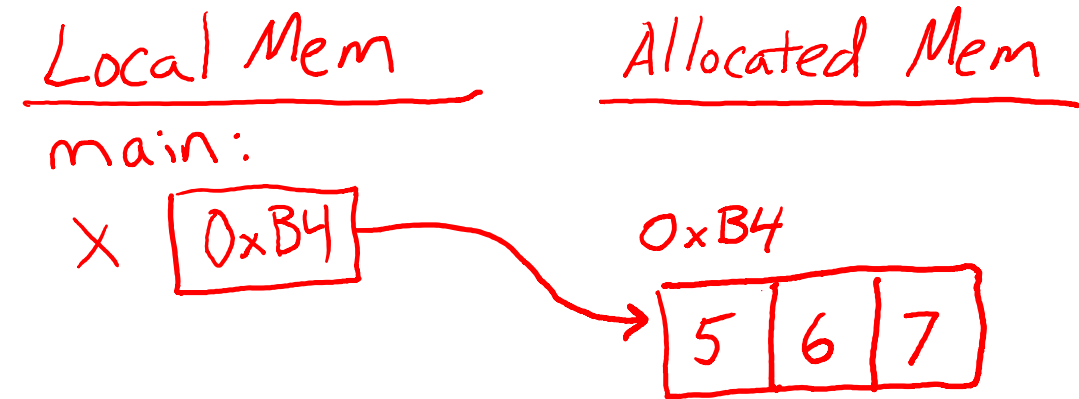
Is `copy_array` correct?

```
1  int[] copy_array(int[] A, int n)
2  //@requires n == \length(A);
3  //@ensures \length(\result) == n;
4  {
5      int[] B = alloc_array(int, n);
6      for (int i = 0; i < n; i++) {
7          //@loop_invariant i >= 0;
8          {
9              B[i] = A[i];
10         }
11     return B;
12 }
```

Card question

```
int[] Y = copy_array(X, 3);
```

```
int[] copy_array(int[] A, int n)
{
    int[] B = alloc_array(int, n);
    for (int i = 0; i < n; i++) {
        B[i] = A[i];
    }
    A = alloc_array(int, 42);
    return B;
}
```



```
int[] Y = copy_array(X, 3);
```

What is the length of X?

- A 3
- B 42
- C Error
- D Other

Array addresses

```
1  int[] copy_array(int[] A, int n)
2  //@requires n == \length(A);
3  //@ensures \length(\result) == n;
4  {
5      int[] B = alloc_array(int, n);
6      for (int i = 0; i < n; i++) {
7          //@loop_invariant i >= 0;
8          {
9              B[i] = A[i];
10         }
11     A = alloc_array(int, 42);
12     return B;
13 }
```

Local Mem
main:

X [0xB4]

Y []

copy_array:

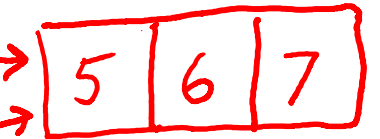
A [0xB4]

n [3]

B [0xAE]

Allocated Mem

0xB4



0xAE

