

Homework 4 - SfM

1. In this homework, you have to work on not only the given data but your own photos.
2. You are **allowed** to use any camera calibration related functions.
3. Deadline: **2021/05/24 23:55**

Homework 4 - SfM

Just to let you get initial experience on SfM



two images
know intrinsic matrix

$$K = \begin{bmatrix} 1.4219 & 0.0005 & 0.5092 \\ 0 & 1.4219 & 0.3802 \\ 0 & 0 & 0.0010 \end{bmatrix}$$

Steps

1. find out correspondence across images
2. estimate the fundamental matrix across images (normalized 8 points)
3. draw the interest points on you found in step.1 in one image and the corresponding epipolar lines in another



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3. draw the interest points on you found in step.1 in one image and the corresponding epipolar lines in another
4. get 4 possible solutions of essential matrix from fundamental matrix, hint:

$$\begin{aligned} [U, S, V] &= \text{svd}(E); \\ m &= (S(1,1) + S(2,2)) / 2; \\ E &= U * [m, 0, 0; 0, m, 0; 0, 0, 0] * V'; \\ [U, S, V] &= \text{svd}(E); \\ W &= [0, -1, 0; 1, 0, 0; 0, 0, 1]; \end{aligned}$$

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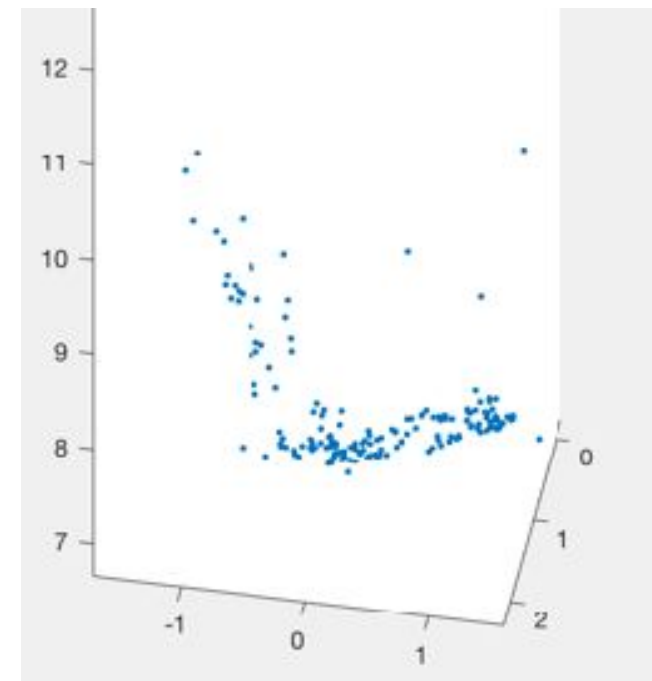


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4. get 4 possible solutions of essential matrix from fundamental matrix
5. find out the most appropriate solution of essential matrix
6. apply triangulation to get 3D points



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- 4.get 4 possible solutions of essential matrix from fundamental matrix
- 5.find out the most appropriate solution of essential matrix
- 6.apply triangulation to get 3D points
- 7.use texture mapping to get a 3D model (matlab code will be provided)
`obj_main(3dPoints, 2dPoints, CameraMatrix, 'Mesona1.JPG', 1);`

$$K[\mathbf{I} \mid \mathbf{0}]$$

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two images
know intrinsic matrix
know extrinsic matrix
(extrinsic for your reference)

$$P = K [R, -RT]$$

Homework 4 - SfM

► For your own photos:

- Take your own photos
- Do calibration on your photos
- Reconstruct 3D model

► For the given data:

- Follow instructions in slide 2 to 6 to reconstruct 3D model.
- Camera parameters are provided in *Statue_calib.txt*