

# Putting Software Testing Terminology to the Test

## M.A.Sc. Seminar

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McMaster University  
Department of Computing and Software

Fall 2024

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## 1 Introduction

- The Need for Standardized Terminology
- The Lack of Standardized Terminology

## 2 Project

- Research Questions
- Methodology

## 3 Discrepancies

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# The Need for Standardized Terminology

- Engineering is applied science
- Scientific fields use precise terminology



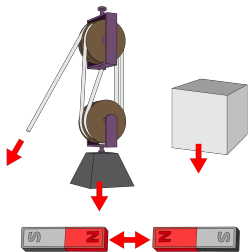
SOFTWARE  
ENGINEERING

# The Need for Standardized Terminology

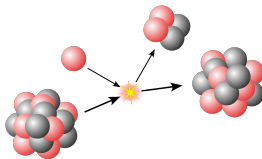
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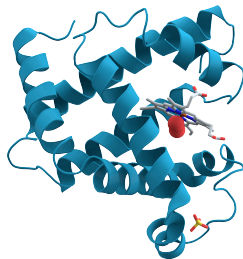
SOFTWARE  
ENGINEERING



Penubag and Ramey (2010)



Kjerish (2016)



AzaToth (2008)

# The Lack of Standardized Terminology

## “The Problem”

- Unfortunately, a search for a systematic, rigorous, and complete taxonomy for software testing revealed that the existing ones are inadequate and mostly focus on the high-level testing process rather than the testing approaches themselves:
  - Tebes et al. (2020) focus on *parts* of the testing process (e.g., test goal, test plan, testing role, testable entity) and how they relate to one another,
  - Souza et al. (2017) prioritize organizing testing approaches over defining them, and
  - Unterkalmsteiner et al. (2014) focus on the “information linkage or transfer” (p. A:6) between requirements engineering and software testing and “do[] not aim at providing a systematic and exhaustive state-of-the-art survey of [either domain]” (p. A:2).

# Unstandardized Standards

## “The Problem” (cont.)

- Tours “guide[] testers through the paths of an application” by following a structure that is:
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  - “organized around a special focus” (Hamburg and Mogyorodi, 2024)
- Load testing is “conducted to evaluate the behaviour of a test item under anticipated conditions of varying load” (ISO/IEC and IEEE, 2022, p. 5; 2017, p. 253), such as:
  - loads “between anticipated conditions of low, typical, and peak usage” (2022, p. 5)

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  - loads “between anticipated conditions of low, typical, and peak usage” (2022, p. 5)
  - loads that are as large as possible (Patton, 2006, p. 86)

# Unstandardized Standards

## “The Problem” (cont.)

- Alpha testing is the “first stage of testing before a product is considered ready for commercial or operational use” (ISO/IEC and IEEE, 2017, p. 17) performed by:
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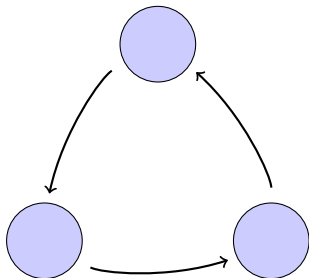
“Okay testing team, we want to conduct alpha testing on our product. What’s our timeline? Budget? Sample size?”

# Barriers to Effective Communication

"The Problem" (cont.)

## Interorganizational

Schools, companies, etc.

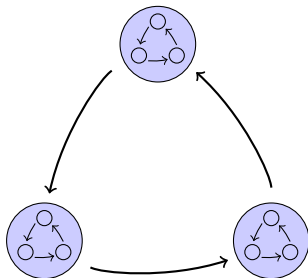


# Barriers to Effective Communication

“The Problem” (cont.)

## Interorganizational

Schools, companies, etc.



## Intraorganizational

“Complete testing” could require the tester to:

- discover every bug,
- exhaust the time allocated,
- implement every planned test,
- . . . (Kaner et al., 2011, p. 7)



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# Research Questions

## Research Question 1

What testing approaches do the literature describe?

## Research Question 2

Are these descriptions consistent?

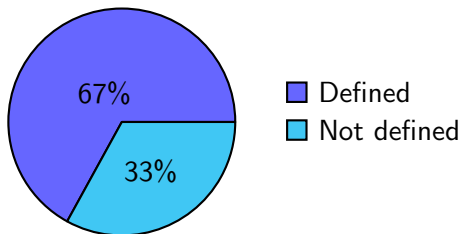
## Research Question 3

Can we systematically resolve any of these inconsistencies?

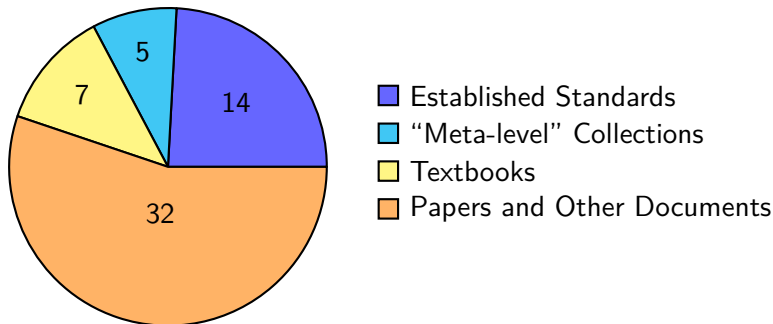
## Research Question 1

What testing approaches do the literature describe?

- 527 test approaches →
- 76 software qualities



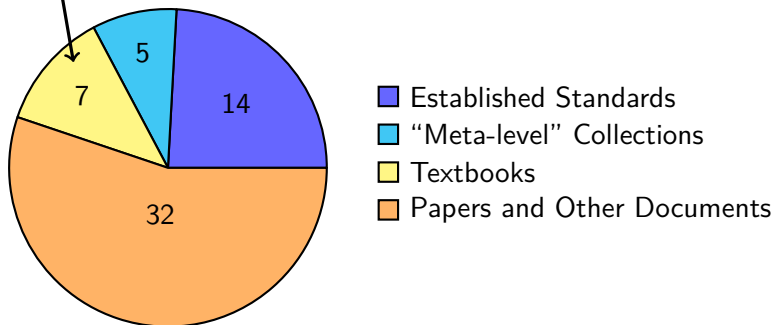
# Methodology: Sources



Summary of how many sources comprise each source category.

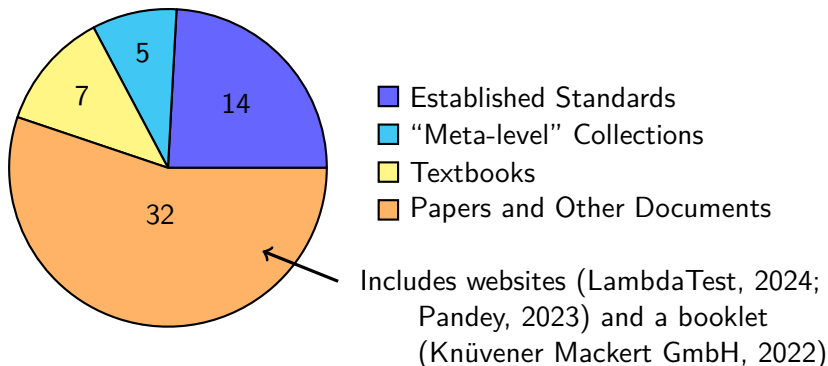
# Methodology: Sources

Textbooks trusted at McMaster were our ad hoc starting points  
(Patton, 2006; Peters and Pedrycz, 2000; van Vliet, 2000)




Summary of how many sources comprise each source category.

# Methodology: Sources



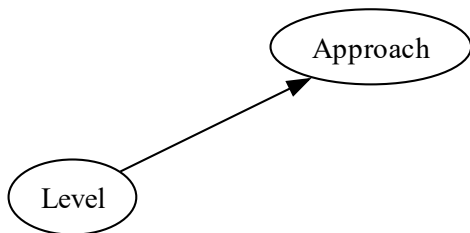
Summary of how many sources comprise each source category.



Approach

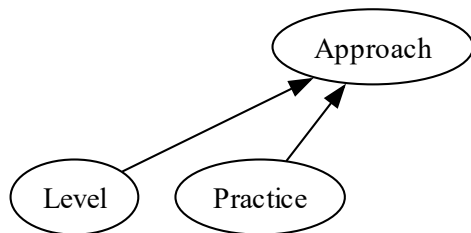
**Approach:** a “high-level test implementation choice” (ISO/IEC and IEEE, 2022, p. 10) used to “pick the particular test case values” (2017, p. 465)

# Methodology: Categories

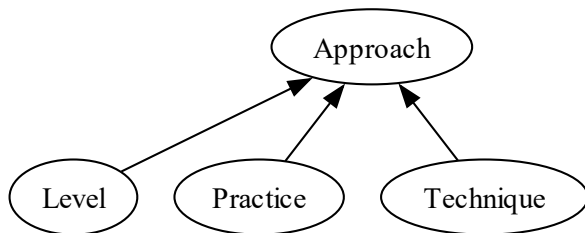


**Level:** a stage of testing with “particular objectives and ... risks”, each performed in sequence (ISO/IEC and IEEE, 2022, p. 12; 2021, p. 6)



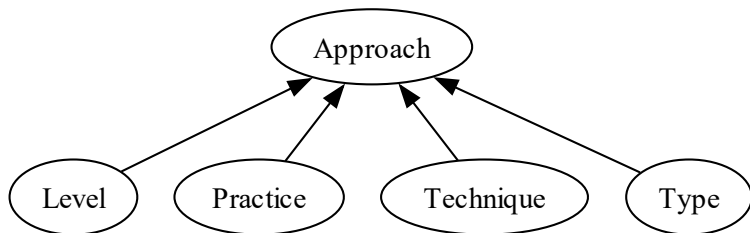


**Practice:** a “conceptual framework that can be applied to . . . [a] test process to facilitate testing” (ISO/IEC and IEEE, 2022, p. 14; 2017, p. 471)



**Technique:** a “defined” and “systematic” (ISO/IEC and IEEE, 2017, p. 464) “procedure used to create or select a test model, identify test coverage items, and derive corresponding test cases” (2022, p. 11)

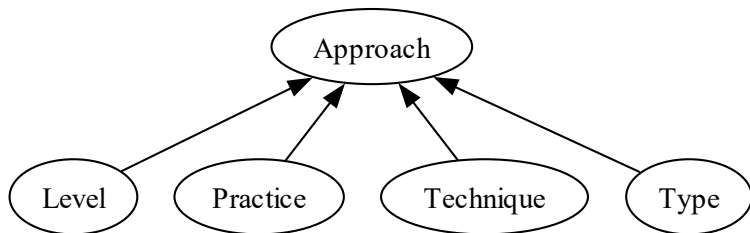
# Methodology: Categories



**Type:** “Testing that is focused on specific quality characteristics”  
(ISO/IEC and IEEE, 2022, p. 15; 2021, p. 7; 2017, p. 473)

# Methodology: Graph Notation

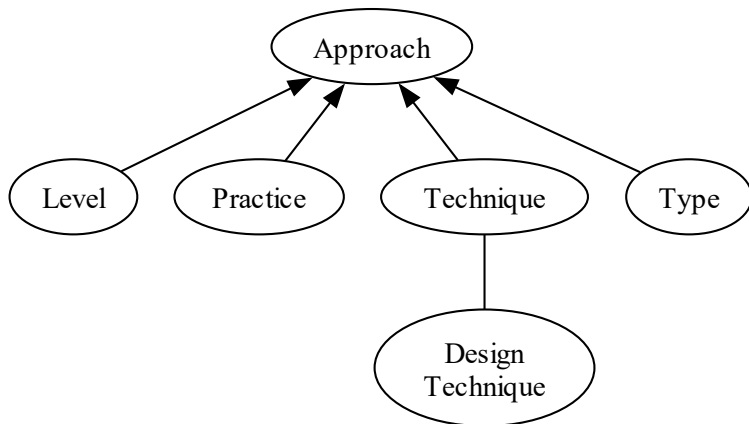
## Relations



Arrows point from a *child* node to a *parent* node.

# Methodology: Graph Notation

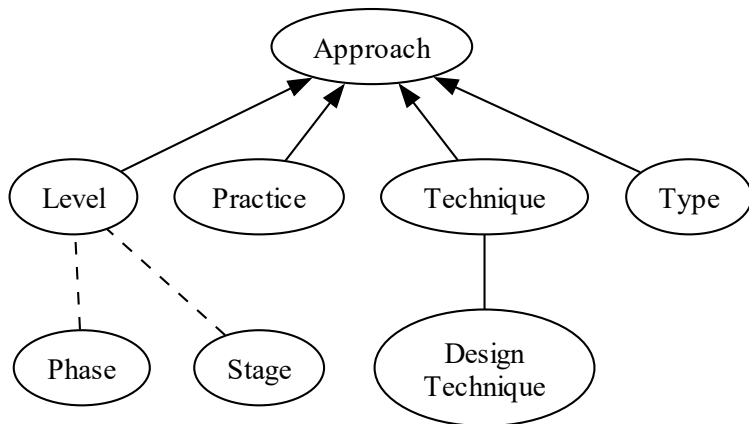
## Relations



Lines without arrowheads connect *synonyms*.

# Methodology: Graph Notation

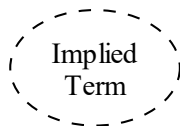
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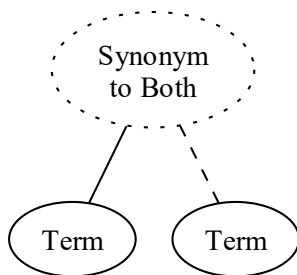
Dashed lines indicate a relationship is *implied*.

# Methodology: Graph Notation

## Terms

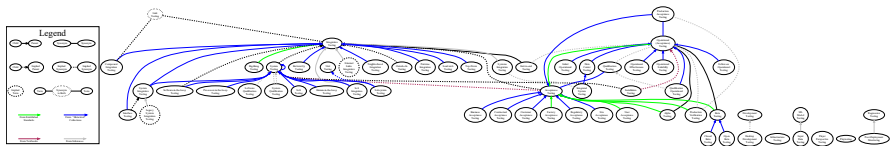


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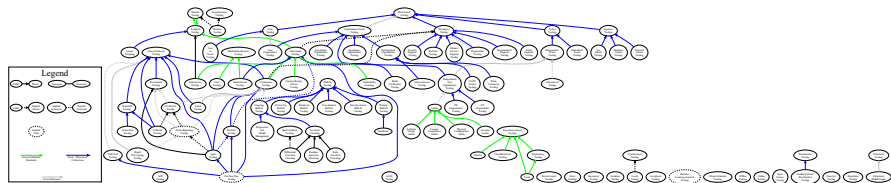
Dotted outlines indicate a term is a *synonym* to more than one term.

## Graph of Test Levels

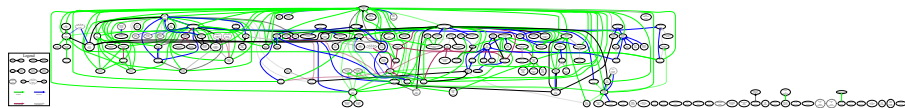




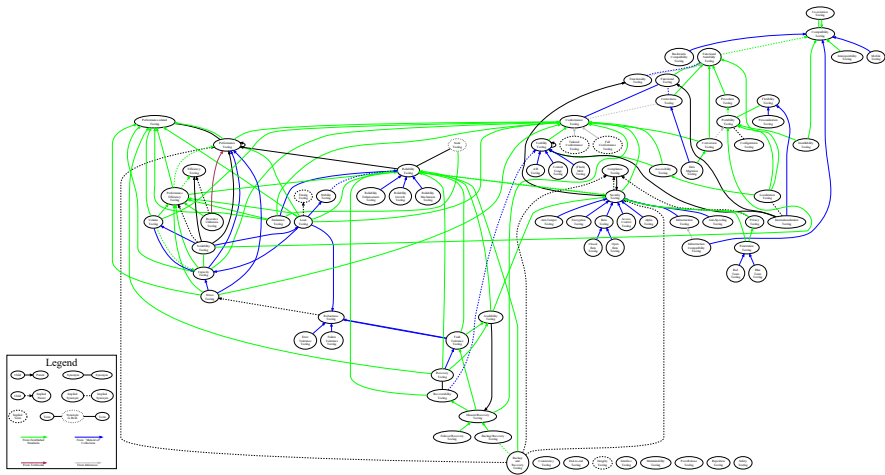
# Graph of Test Practices



# Graph of Test Techniques

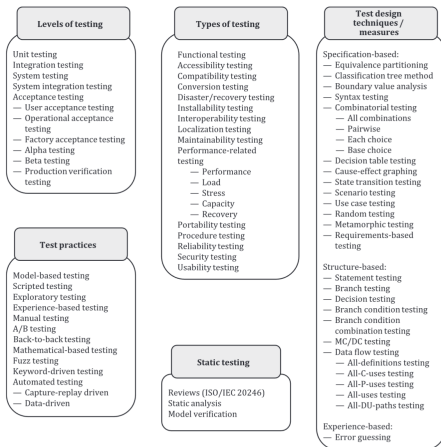


## Graph of Test Types



# Methodology: Graph Notation

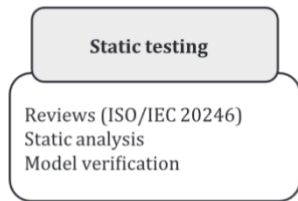
## Static Testing



Example test approach choices (ISO/IEC and IEEE, 2022, Fig. 2).

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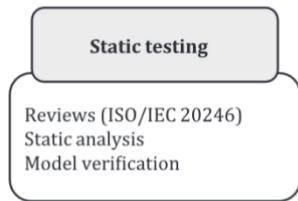


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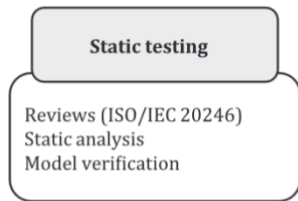


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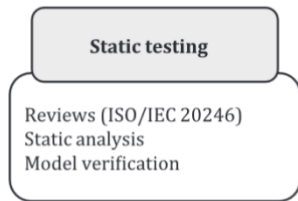
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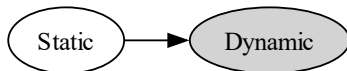
# Methodology: Graph Notation

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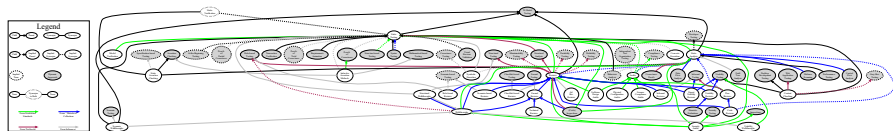
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- When considering static testing in isolation, terms with gray backgrounds are related *dynamic approaches*





# Graph of *Static* Test Approaches



# Methodology: Procedure

## Approaches

- A row is created for each test approach, such as the following which is based on (ISO/IEC and IEEE, 2022)

Name	Category	Definition	Parent(s)	Synonym(s)
A/B Testing	Practice (p. 22)	Testing “that allows testers to determine which of two systems or components performs better” (p. 1)	Statistical Testing (pp. 1, 35), ...	Split-Run Testing (pp. 1, 35)

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- This information is gathered from sources by looking for
  - Glossaries
  - Testing-related terms
  - Terms described *by* other approaches
  - Terms that *imply* other approaches

- It seems that the existence of a software quality implies the existence of a test type associated with it

# Methodology: Procedure

## Other Information

- It seems that the existence of a software quality implies the existence of a test type associated with it
- Some test approaches use shared or complicated terminology

# Methodology: Procedure

## Other Information

- It seems that the existence of a software quality implies the existence of a test type associated with it
- Some test approaches use shared or complicated terminology
- For each of these, we record its
  - Name
  - Definition
  - Precedence for a related test type (only for qualities)
  - Synonym(s)

# Methodology: Procedure

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- It also allows for subsets of discrepancies to be identified



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## Research Question 2

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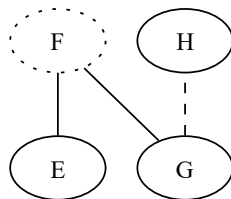
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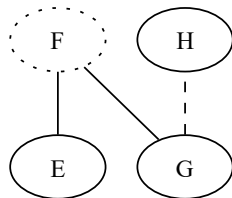
Name	Synonym(s)
E	F (Author, 0000; implied by 0001)
G	F (Author, 0002), H (implied by 0000)
H	X



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- The following four are the most prominent examples of the ten identified automatically:

## ❶ Invalid Testing:

- Error Tolerance Testing (Kam, 2008, p. 45)
- Negative Testing (Hamburg and Mogyorodi, 2024; implied by ISO/IEC and IEEE, 2021, p. 10)

## ❷ Soak Testing:

- Endurance Testing (ISO/IEC and IEEE, 2021, p. 39)
- Reliability Testing (Gerrard, 2000a, Tab. 2; 2000b, Tab. 1, p. 26)

## ❸ User Scenario Testing:

- Scenario Testing (Hamburg and Mogyorodi, 2024)
- Use Case Testing (Kam, 2008, p. 48) (although “an actor can be a user or another system” (ISO/IEC and IEEE, 2021, p. 20))

## ❹ Link Testing:

- Branch Testing (implied by ISO/IEC and IEEE, 2021, p. 24)
- Component Integration Testing (Kam, 2008, p. 45)
- Integration Testing (implied by Gerrard, 2000a, p. 13)

# Acknowledgment

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- The past and current Drasil team have created a truly amazing framework!

Thank you!  
Questions?

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