Putting Software Testing Terminology to the Test M.A.Sc. Seminar

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 - The Need for Standardized Terminology
 - The Lack of Standardized Terminology
- 2 Project
 - Research Questions
 - Methodology
- 3 Discrepancies

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The Need for Standardized Terminology

- Engineering is applied science
- Scientific fields use precise terminology



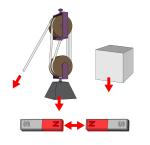
SOFTWARE ENGINEERING

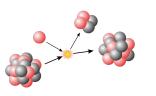
The Need for Standardized Terminology

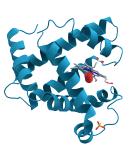
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SOFTWARE ENGINEERING







Penubag and Ramey (2010)

Kjerish (2016)

AzaToth (2008)

"The Problem"

Levels of testing

Unit testing
Integration testing
System testing
System integration testing
Acceptance testing

- User acceptance testing
 Operational acceptance
- testing
 Factory acceptance testing
- Alpha testing
 Beta testing
- Production verification testing

Test practices

Model-based testing Scripted testing Exploratory testing Experience-based testing Manual testing A/B testing Back-to-back testing Mathematical-based testing Fuzz testing Keyword-driven testing

Automated testing

Data-driven

- Capture-replay driven

Types of testing

Functional testing Accessibility testing Compatibility testing

- Conversion testing
 Disaster/recovery testing
 Installability testing
 Interoperability testing
 Localization testing
 Maintainability testing
- Performance-rela testing
- Performance
- Stress
- Capacity— Recovery
- Portability testing Procedure testing
- Procedure testing Reliability testing Security testing Usability testing

Static testing

Reviews (ISO/IEC 20246) Static analysis Model verification

Test design techniques / measures

Specification-based:

— Equivalence partitioning

- Classification tree method
 Boundary value analysis
- Syntax testing
 Combinatorial testing
 All combinations
- Pairwise
 Each choice
- Base choice
 Decision table testing
- Cause-effect graphing
 State transition testing
- Scenario testing
 Use case testing
 Random testing
- Random testing
 Metamorphic testing
- Requirements-based testing
- Structure-based:

 Statement testing
- Branch testing
 Decision testing
- Decision testing
 Branch condition testing
 Branch condition
- combination testing
 MC/DC testing
- Data flow testing
 All-definitions testing
 All-C-uses testing
- All-P-uses testing
 All-uses testing
 All-DU-paths testing

Experience-based: — Error guessing

(ISO/IEC and IEEE, 2022, Fig. 2)

"The Problem"

Test practices

Model-based testing Scripted testing Exploratory testing

Experience-based testing

Manual testing

A/B testing

Back-to-back testing

Mathematical-based testing

Fuzz testing

Keyword-driven testing

Automated testing

- Capture-replay driven
- Data-driven

Test design techniques / measures

Specification-based:

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Experience-based:

Error guessing

Adapted from (ISO/IEC and IEEE, 2022, Fig. 2)

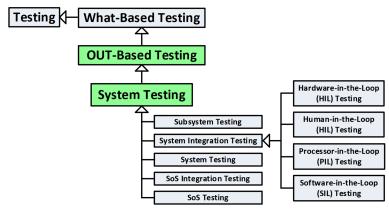
"The Problem"

ISO/IEC/IEEE 29119-4 describes the experience-based test design technique of error guessing. Other experience-based test practices include (but are not limited to) exploratory testing (see 4.4.3.3), tours, attacks, and checklist-based testing.

Adapted from (ISO/IEC and IEEE, 2022, p. 34)

"The Problem" (cont.)

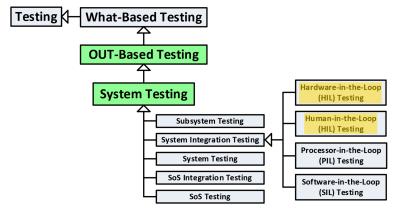
What: by Object Under Test (OUT) – System Testing



(Firesmith, 2015, p. 23)

"The Problem" (cont.)

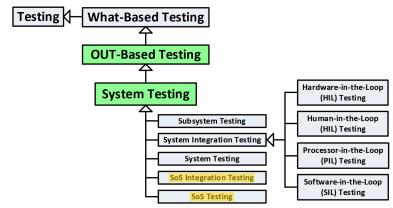
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Adapted from (Firesmith, 2015, p. 23)

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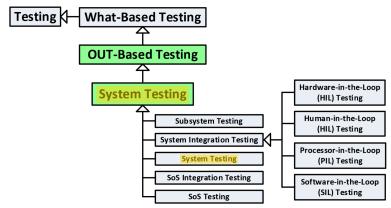
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"The Problem" (cont.)

What: by Object Under Test (OUT) – System Testing



Adapted from (Firesmith, 2015, p. 23)

- Alpha testing is the "first stage of testing before a product is considered ready for commercial or operational use" (ISO/IEC and IEEE, 2017, p. 17) performed by:
 - "users within the organization developing the software" (p. 17)

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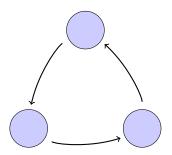
"Okay testing team, we want to conduct alpha testing on our product. What's our timeline? Budget? Sample size?"

Barriers to Effective Communication

"The Problem" (cont.)

Interorganizational

Schools, companies, etc.

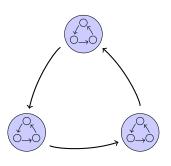


Barriers to Effective Communication

"The Problem" (cont.)

Interorganizational

Schools, companies, etc.



Intraorganizational

"Complete testing" could require the tester to:

- discover every bug,
- exhaust the time allocated,
- implement every planned test,
- . . . (Kaner et al., 2011, p. 7)

Taxonomies to the Rescue?

- Existing software testing taxonomies:
 - Tebes et al. (2020)
 - Souza et al. (2017)
 - Unterkalmsteiner et al. (2014)

Taxonomies to the Rescue?

"The Problem" (cont.)

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Focus on: The Testing Process

Organizing Terminology

Traceability between Stages

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Research Questions

Research Question 1

What testing approaches do the literature describe?

Research Question 2

Are these descriptions consistent?

Research Question 3

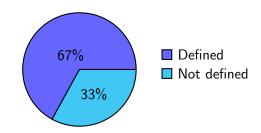
Can we systematically resolve any of these inconsistencies?

Research Questions

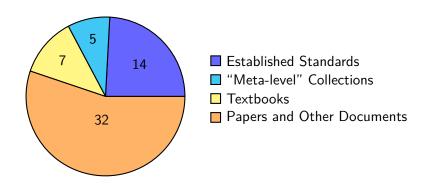
Research Question 1

What testing approaches do the literature describe?

- ullet 527 test approaches o
- 76 software qualities

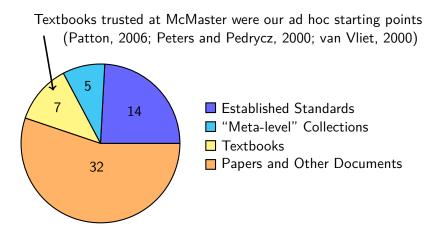


Methodology: Sources



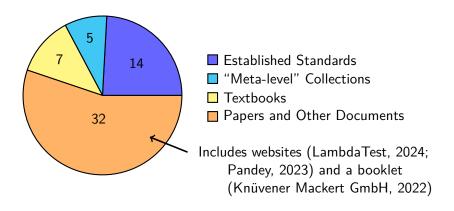
Summary of how many sources comprise each source category.

Methodology: Sources



Summary of how many sources comprise each source category.

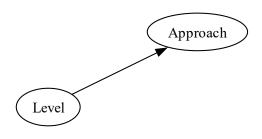
Methodology: Sources



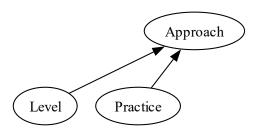
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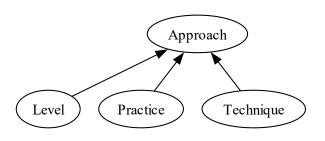
Approach: a "high-level test implementation choice" (ISO/IEC and IEEE, 2022, p. 10) used to "pick the particular test case values" (2017, p. 465)



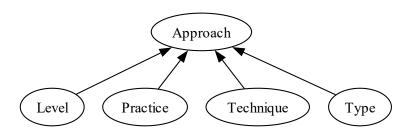
Level: a stage of testing with "particular objectives and ... risks", each performed in sequence (ISO/IEC and IEEE, 2022, p. 12; 2021, p. 6)



Practice: a "conceptual framework that can be applied to . . . [a] test process to facilitate testing" (ISO/IEC and IEEE, 2022, p. 14; 2017, p. 471)

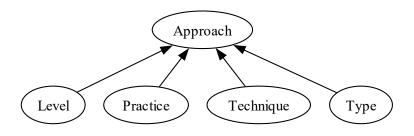


Technique: a "defined" and "systematic" (ISO/IEC and IEEE, 2017, p. 464) "procedure used to create or select a test model, identify test coverage items, and derive corresponding test cases" (2022, p. 11)



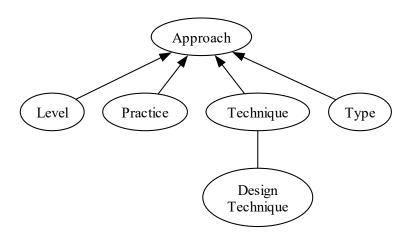
Type: "Testing that is focused on specific quality characteristics" (ISO/IEC and IEEE, 2022, p. 15; 2021, p. 7; 2017, p. 473)

Relations



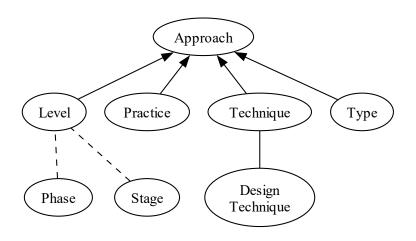
Arrows point from a *child* node to a *parent* node.

Relations



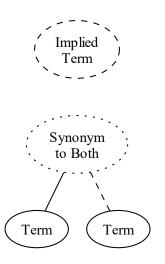
Lines without arrowheads connect *synonyms*.

Relations



Dashed lines indicate a relationship is *implied*.

Terms



Dashed outlines indicate a term is *implied*.

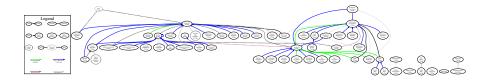
Dotted outlines indicate a term is a *synonym* to more than one term.

Graph of Test Approaches

Graph of Test Approaches

Dimension too large.

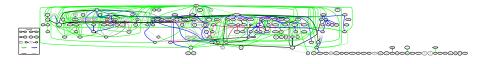
Graph of Test Levels



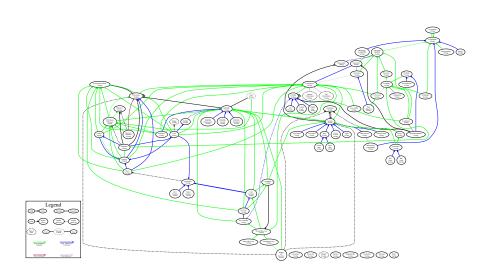
Graph of Test Practices



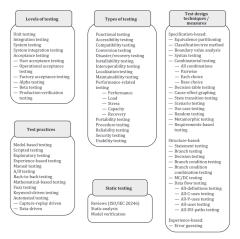
Graph of Test Techniques



Graph of Test Types



Static Testing



Example test approach choices (ISO/IEC and IEEE, 2022, Fig. 2).

Static testing

Static Testing

Reviews (ISO/IEC 20246) Static analysis Model verification

Static Testing

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Static Testing

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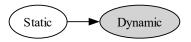
- While our focus is on dynamic testing, we include static testing in our research for completeness
- Static testing is quite distinct from dynamic testing, but this does not necessarily make it an orthogonal category

Static Testing

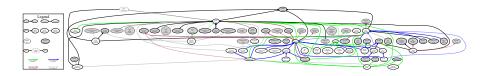
Static testing

Reviews (ISO/IEC 20246) Static analysis Model verification

- While our focus is on dynamic testing, we include static testing in our research for completeness
- Static testing is quite distinct from dynamic testing, but this does not necessarily make it an orthogonal category
- When considering static testing in isolation, terms with gray backgrounds are related dynamic approaches



Graph of Static Test Approaches



Approaches

 A row is created for each test approach, such as the following which is based on (ISO/IEC and IEEE, 2022)

Name	Category	Definition	Parent(s)	Synonym(s)
A/B Testing	Practice (p. 22)	Testing "that allows testers to determine which of two systems or components performs better" (p. 1)	Statistical Testing (pp. 1, 35),	Split-Run Testing (pp. 1, 35)

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- This information is gathered from sources by looking for
 - Glossaries
 - Testing-related terms
 - Terms described by other approaches
 - Terms that imply other approaches



Other Information

• It seems that the existence of a software quality implies the existence of a test type associated with it

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Other Information

- It seems that the existence of a software quality implies the existence of a test type associated with it
- Some test approaches use shared or complicated terminology
- For each of these, we record its
 - Name
 - Definition
 - Precedence for a related test type (only for qualities)
 - Synonym(s)

 Recording these data in a consistent format allows for graphs to be generated according to a certain logic

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- It also allows for subsets of discrepancies to be identified

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Research Question 2

Are these descriptions consistent?

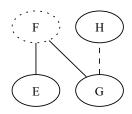
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 Some terms are given as a synonym to two (or more) disjoint, unrelated terms, making the relation between the given synonyms ambiguous

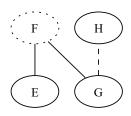
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Name	Synonym(s)
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G	F (Author, 0002), H (implied by 0000)
Н	X



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Н	X	



 The following four are the most prominent examples of the ten identified automatically:

Invalid Testing:

- Error Tolerance Testing (Kam, 2008, p. 45)
- Negative Testing (Hamburg and Mogyorodi, 2024; implied by ISO/IEC and IEEE, 2021, p. 10)

Soak Testing:

- Endurance Testing (ISO/IEC and IEEE, 2021, p. 39)
- Reliability Testing (Gerrard, 2000a, Tab. 2; 2000b, Tab. 1, p. 26)

User Scenario Testing:

- Scenario Testing (Hamburg and Mogyorodi, 2024)
- Use Case Testing (Kam, 2008, p. 48) (although "an actor can be a user or another system" (ISO/IEC and IEEE, 2021, p. 20))

Link Testing:

- Branch Testing (implied by ISO/IEC and IEEE, 2021, p. 24)
- Component Integration Testing (Kam, 2008, p. 45)
- Integration Testing (implied by Gerrard, 2000a, p. 13)

Acknowledgment

- Dr. Smith and Dr. Carette have been great supervisors in the past and have, both then and now, provided me with valuable guidance and feedback
 - They have helped me refine the scope of this project
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- The past and current Drasil team have created a truly amazing framework!

Thank you! Questions?

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