

# Putting Software Testing Terminology to the Test

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Abstract—This document is a model and instructions for L<sup>A</sup>T<sub>E</sub>X. This and the IEEEtran.cls file define the components of your paper [title, text, heads, etc.]. \*CRITICAL: Do Not Use Symbols, Special Characters, Footnotes, or Math in Paper Title or Abstract.

Index Terms—component, formatting, style, styling, insert.

## I. Methodology

### A. Source Order

- 0) Textbooks trusted at McMaster [1, 2, 3]
  - Ad hoc and arbitrary; not systematic
  - Colored maroon
- 1) Established standards (such as IEEE, ISO/IEC, and SWEBOOK) [4, 5, 6, 7, 8, 9, 10, 11, 12, 13]
  - Standards organizations colored green
  - “Meta-level” commentaries or collections of terminology (often based on these standards), such as [14], colored blue
- 2) Other resources: less-formal classifications of terminology (such as [15]), sources investigated to “fill in” missing definitions (see Undefined Terms), and testing-related resources that emerged for unrelated reasons
  - Colored black, along with any “surface-level” analysis that followed trivially

By looking at a variety of sources, discrepancies both within and between them can be uncovered, and the various classifications of terminology can be analyzed.

### B. Procedure

Except for some sources in Undefined Terms, all sources were looked through in their entirety to “extract” as much terminology as possible. Heuristics were used to guide this process, by investigating...

- ...glossaries and lists of terms
- ...testing-related terms  
e.g., terms that included “test(ing)”, “validation”, “verification”, “review(s)”, or “audit(s)”
- ...terms that had emerged as part of already-discovered testing approaches, especially those that were ambiguous or prompted further discussion  
e.g., terms that included “performance”, “recovery”,

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“component”, “bottom-up”, “boundary”, or “configuration”

- ...terms that implied testing approaches
  - A kind of “coverage” implies a test approach aimed to maximize this coverage; for example, “path testing” is testing that “aims to execute all entry-to-exit control flow paths in a SUT’s control flow graph” [5, p. 5013], thus maximizing the path coverage (see also #63, [16, Fig. 1])
  - TODO: qualities imply types

If a term’s definition had already been recorded, either the “new” one replaced it if the “old” one wasn’t as clear/concise or parts of both were merged to paint a more complete picture. If any discrepancies or ambiguities arose, they were investigated to a reasonable extent and documented. If a testing approach was mentioned but not defined, it was still added to the glossary to indicate it should be investigated further. A similar methodology was used for tracking software qualities, albeit in a separate document.

During this investigation, some terms came up that seemed to be relevant to testing but were so vague, they didn’t provide any new information. These were decided to be not worth tracking (see #39, #44, #28) and are listed below:

- Evaluation: the “systematic determination of the extent to which an entity meets its specified criteria” [7, p. 167]
- Product Analysis: the “process of evaluating a product by manual or automated means to determine if the product has certain characteristics” [7, p. 343]
- Quality Audit: “a structured, independent process to determine if project activities comply with organizational and project policies, processes, and procedures” [7, p. 361]
- Software Product Evaluation: a “technical operation that consists of producing an assessment of one or more characteristics of a software product according to a specified procedure” [7, p. 424]

However, over the course of this research, our scope was adjusted to include some terms for our initial list of test approaches to be filtered out later, such as types of attacks (see #55), meaning that some entries were missed during the first pass(es) of these resources. While reiterating over

these resources would be ideal, this may not be possible due to time constraints.

### C. Undefined Terms

This process also led to some testing approaches without definitions; [4] and [14] in particular introduced many. Once more “standard” sources had been exhausted, a strategy was proposed to look for sources that explicitly defined these terms, with the added benefit of uncovering more terms to explore, potentially in different domains (see #57). This also uncovered some out-of-scope testing approaches, including EMSEC testing, HTML testing, and aspects of loop testing and orthogonal array testing; since these are out of scope, relevant sources were not investigated fully.

The following terms (and their respective related terms) were explored, bringing the number of testing approaches from 431 to 514 and the number of undefined terms from 152 to 170 (the assumption can be made that about 78% of added terms also included a definition):

- Assertion Checking
- Loop Testing
- EMSEC Testing
- Asynchronous Testing
- Performance(-related) Testing
- Web Application Testing
  - HTML Testing
  - DOM Testing
- Sandwich Testing
- Orthogonal Array Testing
- Backup Testing

Different sources categorized software testing approaches in different ways; while it is useful to record and think about these categorizations, following one (or more) during the research stage could lead to bias and a prescriptive categorization, instead of letting one emerge descriptively during the analysis stage. Since these categorizations are not mutually exclusive, it also means that more than one could be useful (both in general and to this specific project); more careful thought should be given to which are “best”, and this should happen during the analysis stage.

## II. Observations

### A. Categories of Testing Approaches

For classifying different kinds of tests, [4] provides some terminology (see ??). However, [17, 18] provide alternate categories (see ??) which may be beneficial to investigate to determine if this categorization is sufficient. Related testing approaches may be grouped into a “class” or “family” to group those with “commonalities and well-identified variabilities that can be instantiated”, where “the commonalities are large and the variabilities smaller” (see #64). Examples of these are the classes of combinatorial [13, p. 15] and data flow testing [p. 3] and the family

of performance-related testing [19, p. 1187]<sup>1</sup>, and may also be implied for security testing, a test type that consists of “a number of techniques”<sup>2</sup> [13, p. 40].

It also seems that these categories are orthogonal. For example, “a test type can be performed at a single test level or across several test levels” [4, p. 15], [13, p. 7]. Due to this, a specific test approach can be derived by combining test approaches from different categories; for some examples of this. However, the boundaries between items within a category may be unclear: “although each technique is defined independently of all others, in practice [sic] some can be used in combination with other techniques” [13, p. 8]. For example, “the test coverage items derived by applying equivalence partitioning can be used to identify the input parameters of test cases derived for scenario testing” [p. 8]. Even the categories themselves are not consistently defined, as some approaches are categorized differently by different sources; these differences will be tracked noted so that they can be analyzed more systematically (see #21). There are also several instances of inconsistencies between parent and child test approach categorizations (which may indicate they aren’t necessarily the same, or that more thought must be given to classification/organization). Examples of discrepancies in test-approach categorization:

- 1) Experience-based testing is categorized as both a test design technique and a test practice on the same page [4, pp. 22, 34]!
  - These authors previously say “experience-based testing practices like exploratory testing ... are not ... techniques for designing test cases”, although they “can use ... test techniques” [13, p. viii]. This implies that “experience-based test design techniques” are techniques used by the practice of experience-based testing, not that experience-based testing is itself a test technique. If this is the case, it is not always clearly articulated [4, pp. 4, 22], [13, p. 4], [5, p. 5-13], [12] and is sometimes contradicted [14, p. 46]. However, this conflates the distinction between “practice” and “technique”, making these terms less useful, so this may just be a mistake (see #64).
  - This also causes confusion about its children, such as error guessing and exploratory testing; again, on the same page, [4, p. 34] says error guessing is an “experience-based test design technique” and “experience-based test practices include ... exploratory testing, tours, attacks, and checklist-based testing”. Other sources also do

<sup>1</sup>The original source describes “performance testing ... as a family of performance-related testing techniques”, but it makes more sense to consider “performance-related testing” as the “family” with “performance testing” being one of the variabilities.

<sup>2</sup>This may or may not be distinct from the notion of “test technique” described in ??.

not agree whether error guessing is a technique [4, pp. 20, 22], [13, p. viii] or a practice [5, p. 5-14].

- 2) The following are test approaches that are categorized as test techniques in [13, p. 38], followed by sources that categorize them as test types:
  - a) Capacity testing [4, p. 22], [8, p. 2], implied by [14, p. 53] and by its quality [11], [13, Tab. A.1]
  - b) Endurance testing [8, p. 2], implied by [14, p. 55]
  - c) Load testing [4, pp. 5, 20, 22], [7, p. 253], [12], implied by [14, p. 54]
  - d) Performance testing [4, pp. 7, 22, 26-27], [13, p. 7], implied by [14, p. 53]
  - e) Stress testing [4, pp. 9, 22], [7, p. 442], implied by [14, p. 54]
- 3) Model-based testing is categorized as both a test practice [4, p. 22], [13, p. viii] and a test technique [20, p. 4], implied by [13, p. 7], [7, p. 469].
- 4) Data-driven testing is categorized as both a test practice [4, p. 22] and a test technique [20, p. 43].

Since test techniques are able to “identify test coverage items ... and derive corresponding test cases” [4, p. 11], similar in [7, p. 467] in a “systematic” way [7, p. 464], “the coverage achieved by a specific test design technique” can be calculated as “the number of test coverage items covered by executed test cases” divided by “the total number of test coverage items identified” [13, p. 30]. “Coverage levels can range from 0% to 100%” and may or may not include “infeasible” test coverage items, which are “not ... executable or [are] impossible to be covered by a test case” [p. 30].

### III. Introduction

This document is a model and instructions for L<sup>A</sup>T<sub>E</sub>X. Please observe the conference page limits. For more information about how to become an IEEE Conference author or how to write your paper, please visit IEEE Conference Author Center website: <https://conferences.ieeeauthor-center.ieee.org/>.

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Before you begin to format your paper, first write and save the content as a separate text file. Complete all content and organizational editing before formatting. Please note sections IV-A to IV-H below for more information on proofreading, spelling and grammar.

Keep your text and graphic files separate until after the text has been formatted and styled. Do not number text heads—L<sup>A</sup>T<sub>E</sub>X will do that for you.

#### A. Abbreviations and Acronyms

Define abbreviations and acronyms the first time they are used in the text, even after they have been defined in the abstract. Abbreviations such as IEEE, SI, MKS, CGS, ac, dc, and rms do not have to be defined. Do not use abbreviations in the title or heads unless they are unavoidable.

#### B. Units

- Use either SI (MKS) or CGS as primary units. (SI units are encouraged.) English units may be used as secondary units (in parentheses). An exception would be the use of English units as identifiers in trade, such as “3.5-inch disk drive”.
- Avoid combining SI and CGS units, such as current in amperes and magnetic field in oersteds. This often leads to confusion because equations do not balance dimensionally. If you must use mixed units, clearly state the units for each quantity that you use in an equation.
- Do not mix complete spellings and abbreviations of units: “Wb/m<sup>2</sup>” or “webers per square meter”, not “webers/m<sup>2</sup>”. Spell out units when they appear in text: “. . . a few henries”, not “. . . a few H”.
- Use a zero before decimal points: “0.25”, not “.25”. Use “cm<sup>3</sup>”, not “cc”.)

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Number equations consecutively. To make your equations more compact, you may use the solidus ( / ), the exp function, or appropriate exponents. Italicize Roman symbols for quantities and variables, but not Greek symbols. Use a long dash rather than a hyphen for a minus sign. Punctuate equations with commas or periods when they are part of a sentence, as in:

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Please use “soft” (e.g., `\eqref{Eq}`) cross references instead of “hard” references (e.g., (1)). That will make it possible to combine sections, add equations, or change the order of figures or citations without having to go through the file line by line.

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### E. Some Common Mistakes

- The word “data” is plural, not singular.
- The subscript for the permeability of vacuum  $\mu_0$ , and other common scientific constants, is zero with subscript formatting, not a lowercase letter “o”.
- In American English, commas, semicolons, periods, question and exclamation marks are located within

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An excellent style manual for science writers is *The Technical Writer’s Handbook*.

### F. Authors and Affiliations

The class file is designed for, but not limited to, six authors. A minimum of one author is required for all conference articles. Author names should be listed starting from left to right and then moving down to the next line. This is the author sequence that will be used in future citations and by indexing services. Names should not be listed in columns nor group by affiliation. Please keep your affiliations as succinct as possible (for example, do not differentiate among departments of the same organization).

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a) Positioning Figures and Tables: Place figures and tables at the top and bottom of columns. Avoid placing them in the middle of columns. Large figures and tables may span across both columns. Figure captions should be below the figures; table heads should appear above the tables. Insert figures and tables after they are cited in the text. Use the abbreviation “Fig. 1”, even at the beginning of a sentence.

TABLE I  
Table Type Styles

| Table Head | Table Column Head            |         |         |
|------------|------------------------------|---------|---------|
|            | Table column subhead         | Subhead | Subhead |
| copy       | More table copy <sup>a</sup> |         |         |

<sup>a</sup>Sample of a Table footnote.



Fig. 1. Example of a figure caption.

Figure Labels: Use 8 point Times New Roman for Figure labels. Use words rather than symbols or abbreviations when writing Figure axis labels to avoid confusing the

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## Acknowledgment

The preferred spelling of the word “acknowledgment” in America is without an “e” after the “g”. Avoid the stilted expression “one of us (R. B. G.) thanks ...”. Instead, try “R. B. G. thanks...”. Put sponsor acknowledgments in the unnumbered footnote on the first page.

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