



# Samuel Mark Software Engineer

📍 Reston, VA

✉ samaustinmark@gmail.com

📞 (571) 236-2558

🌐 <https://github.com/sammark1>

in <https://www.linkedin.com/in/sammarkdev/>

## 🧠 SKILLS

JavaScript, Python, HTML5, CSS 3, Express, Node.js, React, Django, MongoDB, PostgreSQL, Bootstrap, Figma, Git, Github

## 📁 SELECT PROJECTS

05/2022 - 05/2022

### Compend

Full Stack Adventure Compendium Web Application (Django, PostgreSQL, Bootstrap)

- Crafted detailed planning documents including user-flow and wireframes to develop for a fully responsive mobile and desktop application.
- Utilized the Bootstrap toolkit to construct simple and intuitive HTML and CSS designs, allowing for easy and clean navigation and input.
- Engineered a decoding process for converting .csv files into database entries, allowing users to upload hundreds of lines of data with ease.

03/2022 - 04/2022

### Revuu

Full Stack Review Platform (Node.js, React, Mongoose & MongoDB, Passport.js)

- Collaborated with and mentored team members to create a web application allowing users to leave reviews on media, services, and products, receiving commendations from collaborators.
- Conducted small-scale user research via Google Forms to evaluate user expectations and translated data into mobile-first wireframes for UX and design.
- Connected front-end React application with back-end Express server and MongoDB allowing users to create, delete, and manage posted reviews.
- Designed custom node script to facilitate testing allowing the team to significantly increase productivity during the development cycle.
- Implemented authentication functionality allowing users to securely log in to the live server.
- Aided and coached team members in graphic design, UX, and debugging, allowing for a visually cohesive and functional MVP.

## 🎓 EDUCATION

11/2021 - 05/2022

### Software Engineer Remote Flex

Remote

General Assembly

Full-stack software development immersive student in an intensive, 24 week, 420+ in-class hour program focused on product development fundamentals, object-oriented programming, MVC framework, data modeling, and team collaboration and communication strategies. Demonstrated technical proficiency through development of increasingly more advanced web applications.

08/2009 - 06/2014

### Bachelor of Fine arts in Kinetic Imaging

Richmond, VA

Virginia Commonwealth University

## 🏢 PROFESSIONAL EXPERIENCE

07/2019 - 04/2022

### STEAM Instructor

Ashburn, VA

SciGenius