

Samantha Rowen

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PROFESSIONAL SUMMARY

A recent graduate of UC Davis seeking opportunities to practice design thinking and develop managerial skills while collaborating on a team tackling real-world problems.

Bachelor of Science in Computer Science and Bachelor of Art in Design

University of California, Davis

GPA: 3.66

SKILLS

Interpersonal: Collaborative, empathetic, creative, and dependable.

Programming Languages/Software: C, C++, Javascript, React, HTML/CSS, and Adobe Suite.

Coursework: UI/UX Design, Human Centered Design, and Human Computer Interaction.

EXPERIENCE

Attractions Cast Member, Disney College Program

July 2021–Jan 2022

- Demonstrated quick problem-solving skills, adaptability, and empathy during guest interaction and the operation of the attraction.
- Ensured the showmanship and safety requirements of the Walt Disney Company through one-on-one conversation, 16 person presentations, and large and small group directing.

Computer Room Supervisor, UC Davis

April 2018–June 2021

- Trained 16 individuals on organizational policies and procedures through one-on-one training, small group meetings, and in 80 person, employee-wide meetings.
- Worked as an intermediary between upper management and the front-end team to ensure employees provided consistent technical support and quality customer service.
- Updated and improved training materials through written documentation, screen recordings, videos, and discussions.
- Evaluated and presented yearly employee reviews succinctly and professionally.

Software Engineering Intern, C Square Lab at UC Davis

Jan–April 2021

- Constructed a mock social media platform to measure the effects of digitalization and constant media consumption. Made with React and Firebase.
- Worked on a team with 5 other students and a faculty advisor to create an environment suitable and realistic for the psychological study.

Software Engineering Intern, Rhombus Systems

June–August 2019

- Created an internal dashboard with easy readability and quick access for the sales and engineering team using Javascript, Html/CSS, and Chart.js.
- Participated in biweekly meetings to discuss improvements based on client feedback.
- Processed and represented real-time data in visually meaningful ways.