



- a) List the nodes in the order they would be visited in a breadth-first search. Start with node a, and when there is a choice of nodes to visit, choose the one that is alphabetically first among those that can be chosen.
- b) Assuming an adjacency list representation, explain why the algorithm runs in O(m) time where m is the number of edges, n is the number of nodes, and m >> n.
- 7. Consider again the graph in problem #6.
- a) List the nodes in the order they would be visited in a depth-first search. Start with node a, and when there is a choice of nodes to visit, choose the one that is alphabetically first among those that can be chosen.
- b) Assuming an adjacency list representation, explain why the algorithm runs in O(m) time where m is the number of edges, n is the number of nodes, and m >> n.

a -> c -> e -> b -> d