report

May 3, 2022

1 Operating Systems Report - 231006

1.0.1 Setting Up the Experiments

All of the experiments can be run using the run.sh bash script.

bash run.sh > run.log

This creates a new directory for each experiment named experiment<number>, this directory contains three subdirectories: * inputs - contains the input data (input_data_<seed>) and parameters (input_params_<seed>) for the experiment * schedulers - contains the output files from the experiment from each scheduler under scheduler/<scheduler> * sim_params - contains the output files from the experiment from each scheduler under sim_params/<scheduler>_sim_params.prp

In the following experiments, I make use of the Experiment class I created, defined in experiment.py.

2 Experiment 1 - Comparing the average wait time for each algorithm

2.1 Introduction

In this experiment, I look to find out which scheduling algorithm is best used when it comes to minimizing the average waiting time. I hypothesise that the best scheduling algorithm for minimising wait time is the Multilevel Feed Back Queue with Round Robin, which, is the preemptive and when using a time quantum, is able to context switch from longer processes when they exceed the time quantum. I expect that shortest job first with exponential averaging will perform poorly compared to the other scheduling algorithms owing to the fact that it is non-preemptive.

2.2 Methodology

In order to test which algorithm has the best average waiting time, I will run the experiment (and all subsequent experiments) using the run.sh script. This will run the experiment for each scheduling, for each scheduling algorithm, we will choose 5 different seeds so that we can get a stable average waiting time. Inputs generated by the bash script are stored in /experiment1/inputs and the simulator parameters used are stored in /experiment1/sim_params/. Outputs are stored in /experiment1/schedulers/[scheduler] The only variation in the parameters is the scheduling algorithm used. I will calculate the average waiting time across all 5 seeds for each scheduling algorithm and then compare the average waiting times for each scheduling algorithm, this way I can see which algorithm has the best average waiting time.

```
[]: import pandas as pd
     import matplotlib.pyplot as plt
     import numpy as np
     from experiment import Experiment
     exp = Experiment('./experiment1')
     print(f"Seeds Used for Experiment 1: {exp.all_seeds()} ")
     exp.input_params[1][1]
    Seeds Used for Experiment 1: ['100', '50', '200', '531', '120']
[]:
                        value
    param
    numberOfProcesses
                           50
    staticPriority
                            0
    meanInterArrival
                           12
    meanCpuBurst
                           10
    meanIoBurst
                           10
```

```
[]: print("Simulation params of experiment: (note scheduler is missing as it will → be changing)")
exp.sim_params[0].drop(['scheduler'])
```

Simulation params of experiment: (note scheduler is missing as it will be changing)

```
param
timeLimit 10000
interruptTime 1
timeQuantum 5
initialBurstEstimate 5
alphaBurstEstimate 0.5
periodic false
```

meanNumberBursts

seed

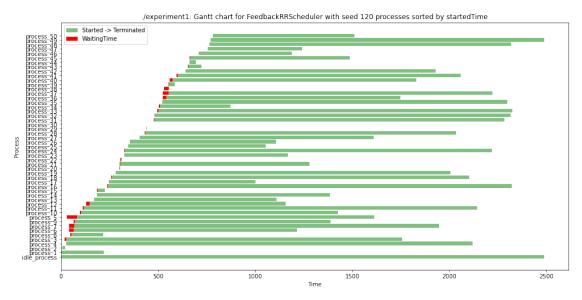
6

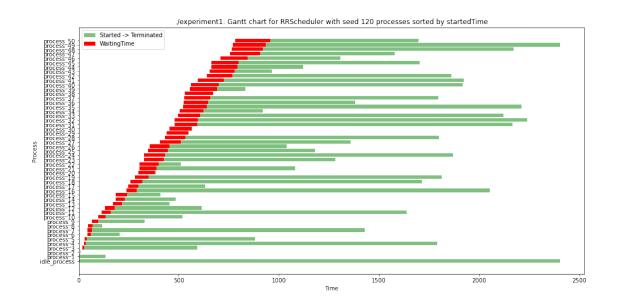
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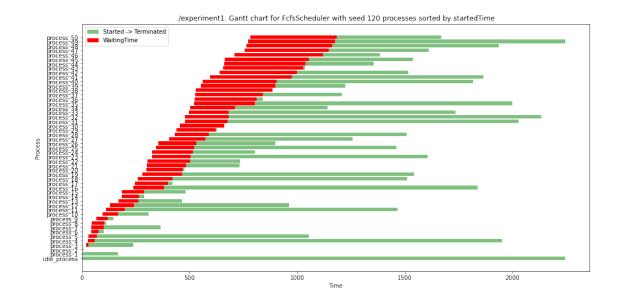
As can be seen above, we use an interrupt time of 1 unit and a time quantum of 5 units. I chose these values so ensure that the processes that use RoundRobin (RR) and Feedback Round Robin (FRR) are forced to make a context switch so that they cannot always run for the entire time quantum. I chose the ratio 1:5 to reduce too much overhead in the system to try and get a fair comparison.

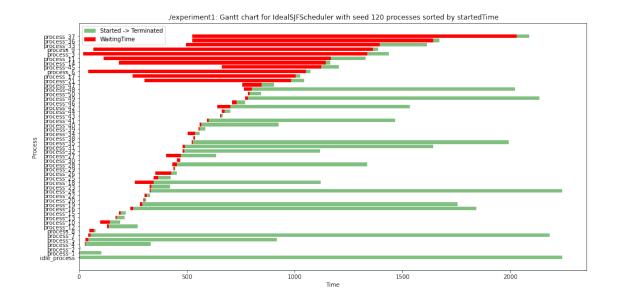
2.3 Results

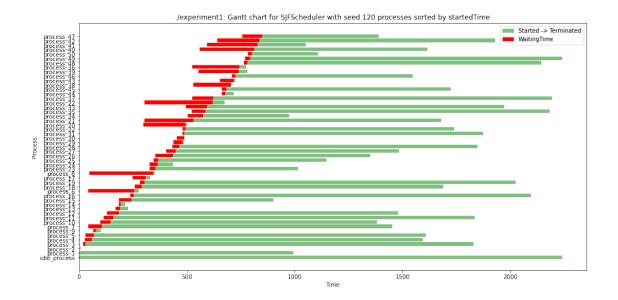
```
[]: ## Plotting and Comparing Gantt Charts for Different Schedulers
    exp.plot_gantt('FeedbackRRScheduler', '120')
    exp.plot_gantt('RRScheduler', '120')
    exp.plot_gantt('FcfsScheduler', '120')
    exp.plot_gantt('IdealSJFScheduler', '120')
    exp.plot_gantt('SJFScheduler', '120')
```











As can clearly be seen from the above example, the wait time on the Feedback Round Robin (FRR) algorithm is the lowest, followed by the Round Robin Algorithm algorithm. To validate this result, I will look across multiple different seeds and analyse the average waiting time for each scheduling algorithm.

```
[]: meanWaitingTimes = exp.get_output_col('waitingTime').mean()
    meanWaitingTimes

newCols = set(meanWaitingTimes.index.map(lambda x: x.split('_')[0]))
stats = pd.DataFrame(index=newCols, columns=["MeanWaitingTime"])

# Calculating the means for each scheduler
for scheduler in newCols:
    matching = [col for col in meanWaitingTimes.index if scheduler in col]
    meanOfScheduler = meanWaitingTimes[matching].mean()

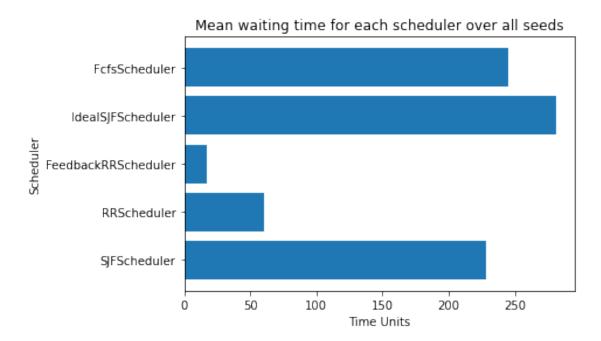
stats['MeanWaitingTime'][scheduler] = meanOfScheduler
stats
```

```
[]: MeanWaitingTime
SJFScheduler 228.266667
RRScheduler 60.166667
FeedbackRRScheduler 17.062745
IdealSJFScheduler 281.54902
FcfsScheduler 244.913725
```

```
[]: plt.barh(stats.index, stats['MeanWaitingTime'])
plt.title("Mean waiting time for each scheduler over all seeds")
```

```
plt.xlabel("Time Units")
plt.ylabel("Scheduler")
```

[]: Text(0, 0.5, 'Scheduler')



As can be seen above, the FeedbackRRScheduler algorithm which uses round robin and a multi-level queue that demotes the process and returns it to the back of the queue when it has reached its time quantum has the best average waiting time when given the same input as the other algorithms, this is followed by the Round Robin algorithm. This shows a multi-level feedback queue with the Round Robin algorithm as the best algorithm for minimising average waiting time.

It is important to note that we must take into account the fact that the time quantum and small interrupt time is key to ensuring that a multi-level feedback queue with this approach outperforms the Ideal Shortest Job First algorithm. In cases where the time quantum is higher than the interrupt time, the multi-level feedback queue will outperform or match the Ideal Shortest Job First algorithm.

I am interested by the impact of the time quantum and interrupt time on the average waiting time for each scheduling algorithm and how the keen to look into how performance of Ideal Shortest Job First and the multi-level feedback queue compare.

It can also be noted that the waiting time for both the First Come First Serve is extremely long compared to other algorithms, this is likely down to the emerging of the convoy effect, where smaller processes are forced to wait for larger processes to finish. In addition, the Shortest Job First Algorithm is performing poorly likely as a result of starvation, since longer bursts are run last, these bursts may effect the waiting time if they arrive at similar times to many smaller processes, this effect can be seen in the Gantt charts above.

3 Experiment 2 - Which scheduling algorithm is most effective for maximizing CPU utilization whilst minimizing average turnaround time?

3.1 Introduction

I am interested it finding out what scheduling algorithm is most effective for maximizing CPU utilization whilst minimizing average turnaround time.

```
[]: exp = Experiment('./experiment2')
print(f"Seeds Used for Experiment 2: {exp.all_seeds()} ")
```

```
Seeds Used for Experiment 2: ['1234', '5678', '91011', '151617', '121314']
```

3.2 Methodology

To analyse how different algorithms perform, I use the following parameters:

Input Parameters

```
numProcesses=25
interArrivalTime=10
meanIoBurstTime=24
meanCpuBurstTime=4
meanNumBursts=10
```

The mean IO burst time I have chosen to be substantially higher than the mean CPU burst time, this is to ensure that the workload is high and varied so that the convoy effect is more likely to occur.

Simulator Parameters

```
timeLimit=5000
interruptTime=10
timeQuantum=4
initialBurstEstimate=14
alphaBurstEstimate=0.5
periodic=false
```

I have initially chosen these values to try and give the exponential averaging algorithm a good chance initially, will an initial burst time of 14 and an alpha burst time of 0.5.

3.3 Results

```
[]: shortest_job_first_output = [o[1] for o in exp.get_output('SJFScheduler')]
    print("Example of shortest job first output:")
    shortest_job_first_output[3]
```

Example of shortest job first output:

[]:	id	priority	createdTime	startedTime	terminatedTime	cpuTime	\
process_1	1	0	0	10	221	105	
process_2	2	0	9	31	440	183	
process_25	25	0	389	476	498	22	
process_7	7	0	80	253	515	62	
process_6	6	0	74	463	581	12	
process_10	10	0	145	673	986	106	
process_24	24	0	359	591	1098	90	
process_21	21	0	334	612	1175	115	
process_20	20	0	326	1212	1277	33	
process_19	19	0	313	1131	1391	40	
process_22	22	0	341	1119	1414	46	
process_3	3	0	47	1449	1674	64	
process_17	17	0	294	1438	1863	81	
process_8	8	0	111	1357	1874	87	
process_12	12	0	156	1884	1887	3	
process_9	9	0	118	1897	1995	34	
process_23	23	0	351	1917	2198	28	
process_5	5	0	61	2027	2209	45	
process_4	4	0	48	1928	2223	69	
process_18	18	0	299	2282	2299	17	
process_15	15	0	252	2260	2681	113	
process_13	13	0	163	2233	2743	44	
process_16	16	0	261	2321	2950	127	
process_14	14	0	230	1747	3065	120	
process_11	11	0	152	543	3151	150	
idle_process	0	0	0	0	3151	-5	
	1.7 -	alaa 4T4 a	±				
mmo a o a a 1	DIO	ckedTime	turnaroundTime	•	-		
process_1		2	221				
process_2		6	431 109				
process_25		0					
process_7		10 2	435 507				
process_6 process_10		6	841				
-		12	739				
process_24		14	841				
process_21		14	951				
process_20		5	1078				
process_19			1073				
process_22		5 4	1627				
process_3		7	1569				
process_17		9	1763				
process_8		9	1703				
process_12		1	1877				
process_9		6	1847				
process_23		2	2148				
process_5		2	∠148	1900	1900		

process_4	10	2175	1890	1880
process_18	0	2000	1983	1983
process_15	13	2429	2021	2008
process_13	1	2580	2071	2070
process_16	18	2689	2078	2060
process_14	10	2835	1527	1517
process_11	21	2999	412	391
idle_process	0	3151	0	0

I will first examine the Gantt Charts for each scheduling algorithm with these parameters. To calculate CPU utilization, I intend to use the following formula (as defined in experiment.py):

CPU utilization = 100 - ((total_cpuTime - total_idleTime) / total_time)

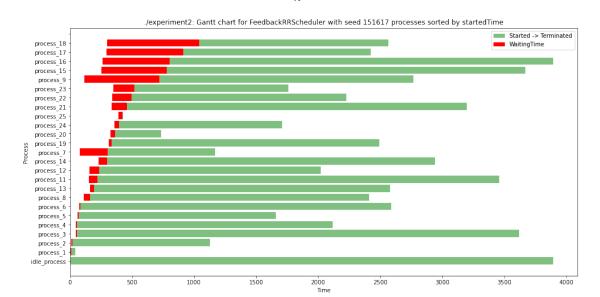
3.3.1 Results for Seed 151617

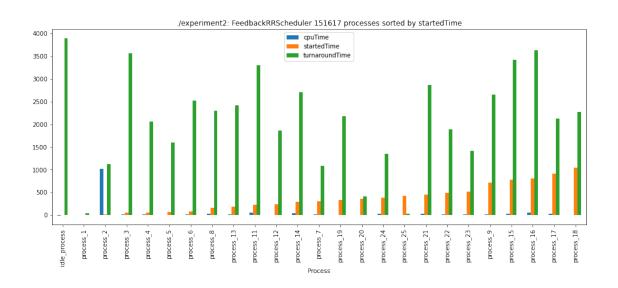
```
[]: seed_to_analyse = "151617"
    schedulers = ['FeedbackRRScheduler', 'RRScheduler', 'FcfsScheduler', '
     def show_results(exp, scheduler, seed_to_analyse):
            exp.plot_gantt(scheduler, seed_to_analyse)
            exp.plot_cols_for_output(scheduler, seed_to_analyse)
            util = exp.calculate_cpu_utilization_for_output(scheduler,_
      ⇒seed_to_analyse)
            output_for_seed = exp.get_output_for_seed(scheduler, seed_to_analyse)
            results.loc[len(results)] = [
                    seed_to_analyse,
                    scheduler,
                    output_for_seed.waitingTime.mean(),
                    output for seed.turnaroundTime.mean(),
                    output_for_seed.responseTime.mean(),
                    utill
            print(f"CPU Utilization for {scheduler}: {util.round(3)}%")
```

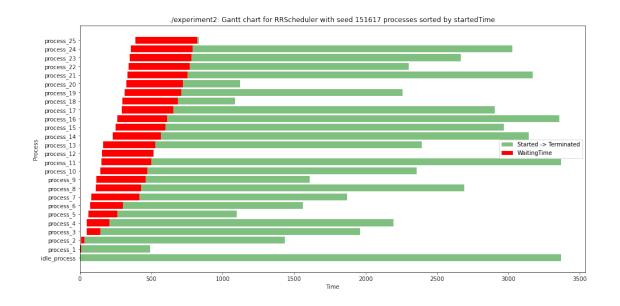
```
for scheduler in schedulers:
    show_results(exp, scheduler, seed_to_analyse)
```

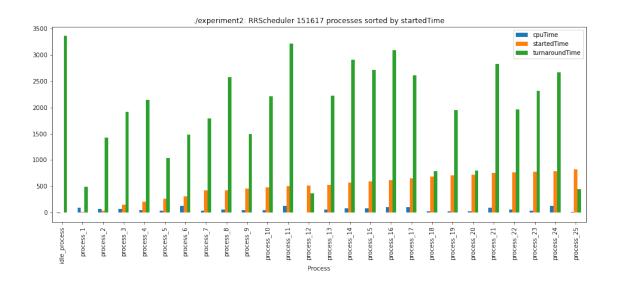
CPU Utilization for FeedbackRRScheduler: 98.99%

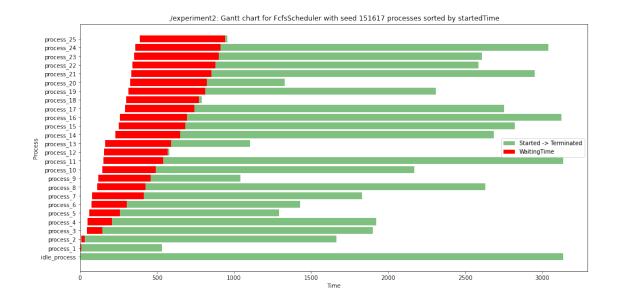
CPU Utilization for RRScheduler: 98.988% CPU Utilization for FcfsScheduler: 98.989% CPU Utilization for IdealSJFScheduler: 98.985% CPU Utilization for SJFScheduler: 98.997%

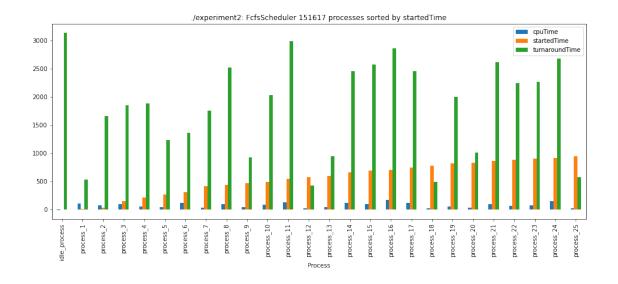


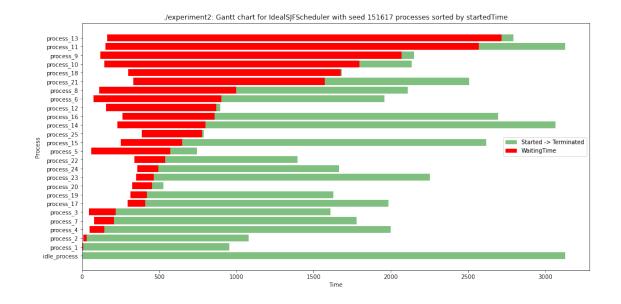


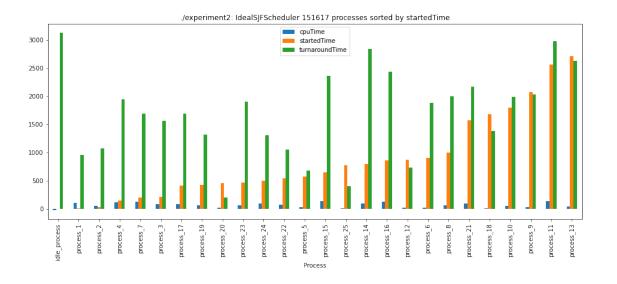


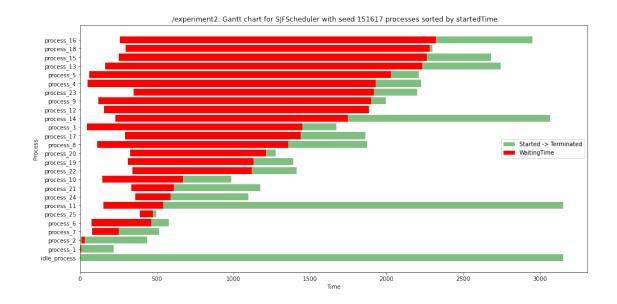


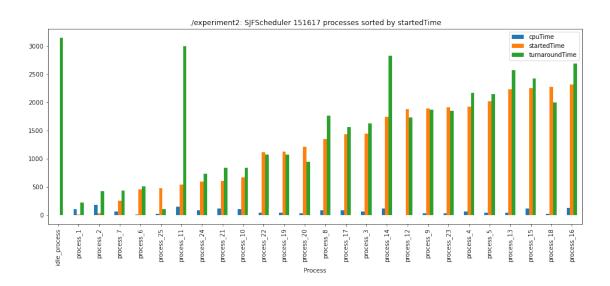












3.3.2 Results for Seed 91011

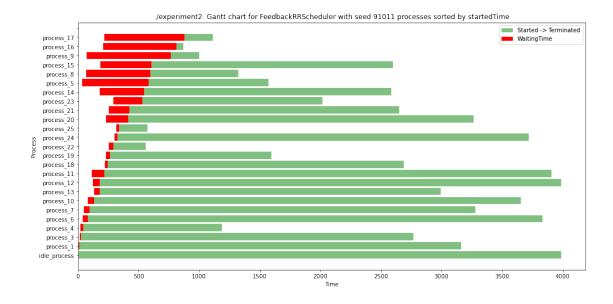
Here it is notable how the FeedbackRRScheduler does not have the highest CPU utilization. As noted in the last experiment, the FeedbackRRScheduler has a large variance in CPU utilization depending on workload in comparison to other algorithms

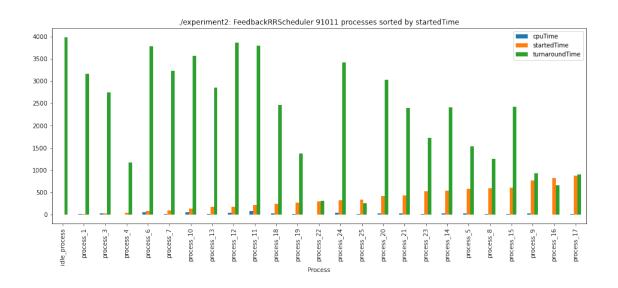
```
for scheduler in schedulers:
     show_results(exp, scheduler, seed_to_analyse)
```

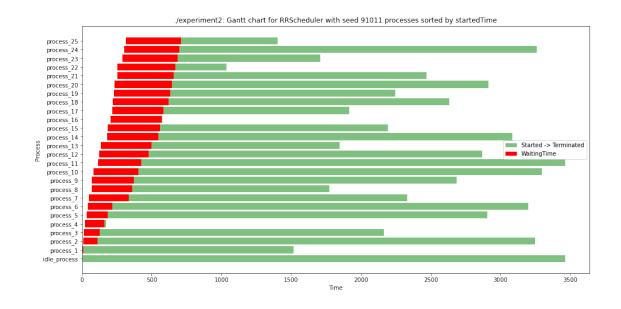
Here it is notable how the FeedbackRRScheduler does not have the highest CPU utilization. As noted in the last experiment, the FeedbackRRScheduler has a large variance in CPU utilization depending on workload in comparison to other algorithms

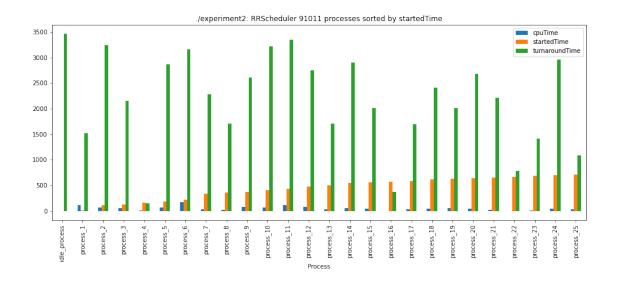
CPU Utilization for FeedbackRRScheduler: 98.985%

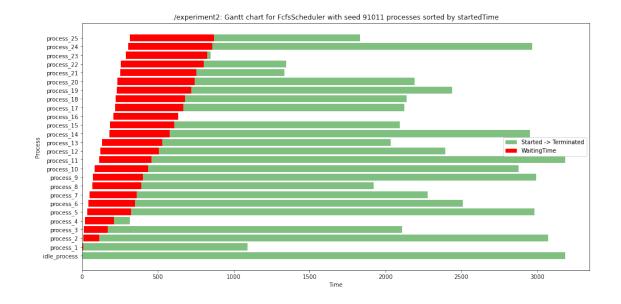
CPU Utilization for RRScheduler: 98.995% CPU Utilization for FcfsScheduler: 98.991% CPU Utilization for IdealSJFScheduler: 98.995% CPU Utilization for SJFScheduler: 98.995%

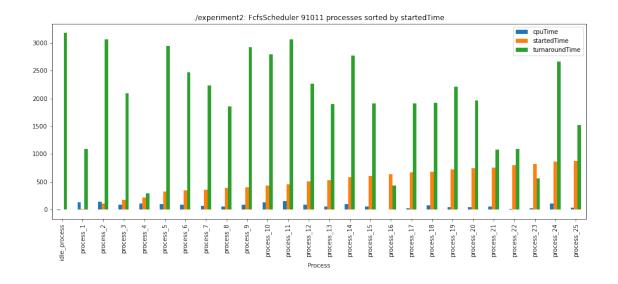


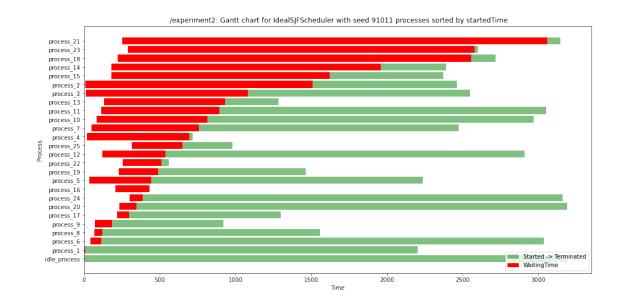


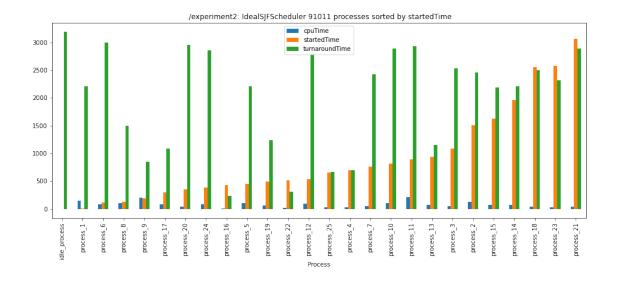


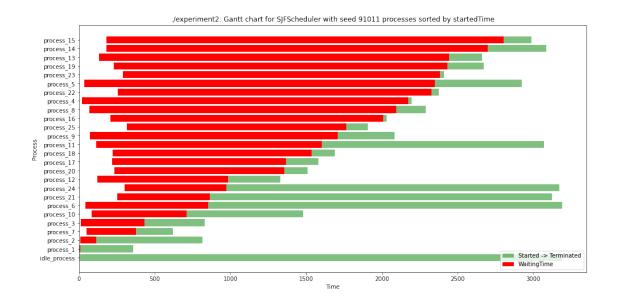


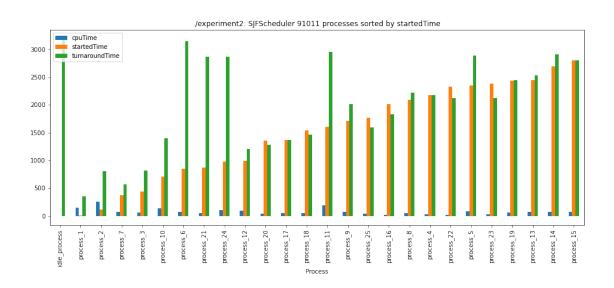










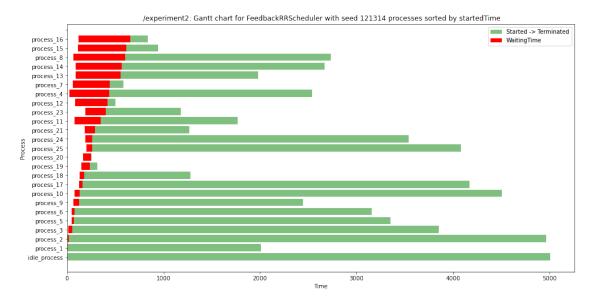


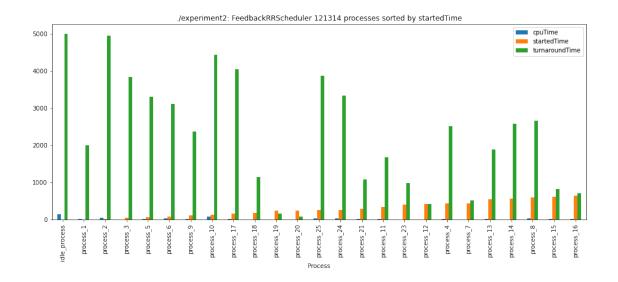
3.3.3 Results for Seed 121314

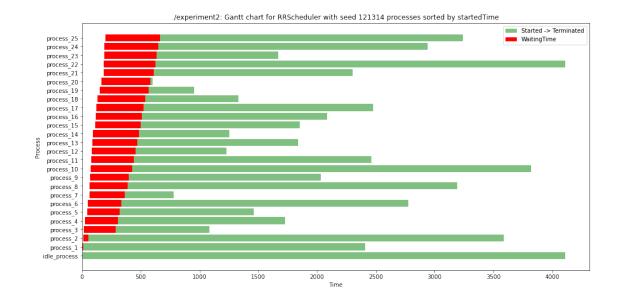
CPU Utilization for FeedbackRRScheduler: 99.219%

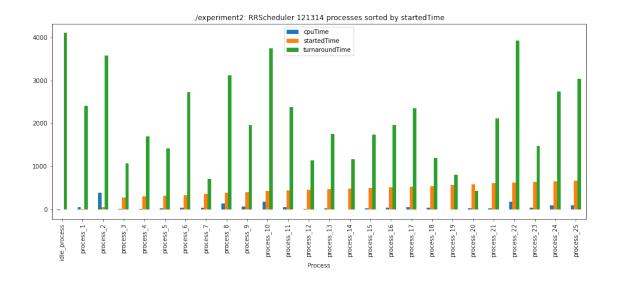
CPU Utilization for RRScheduler: 98.987% CPU Utilization for FcfsScheduler: 98.985% CPU Utilization for IdealSJFScheduler: 98.993%

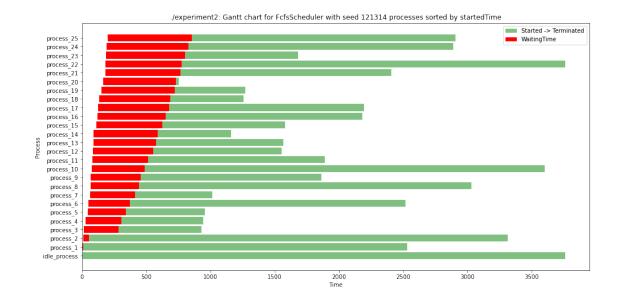
CPU Utilization for SJFScheduler: 98.999%

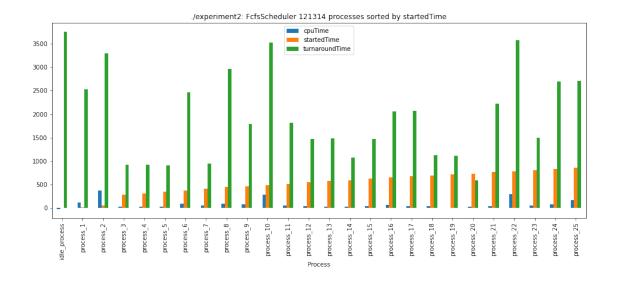


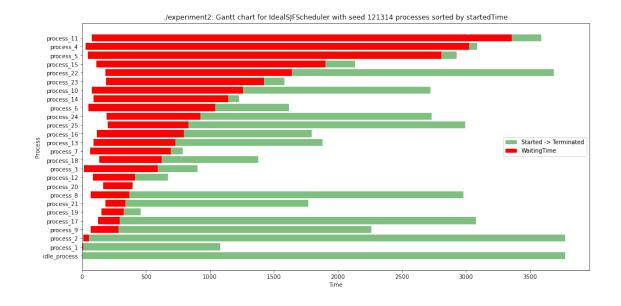


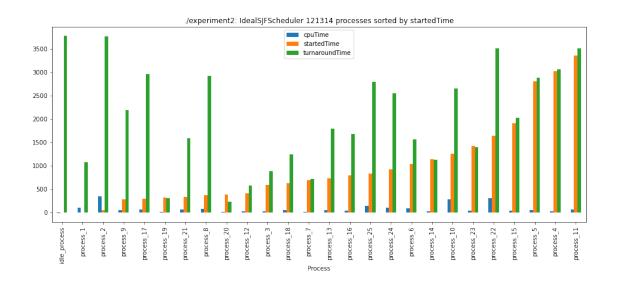


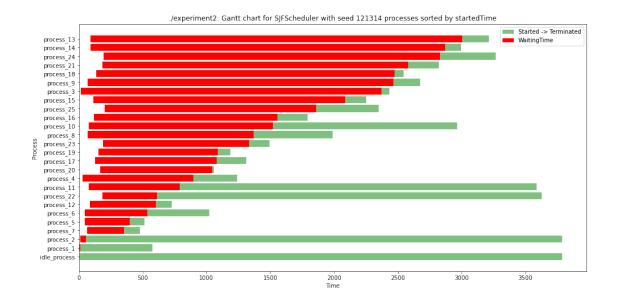


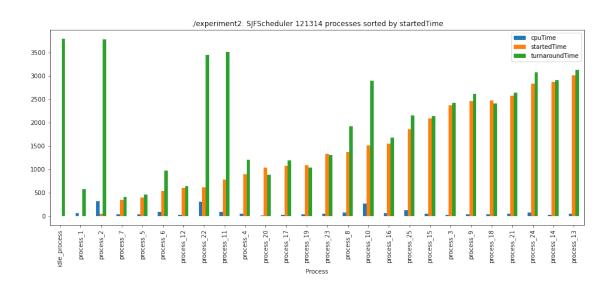










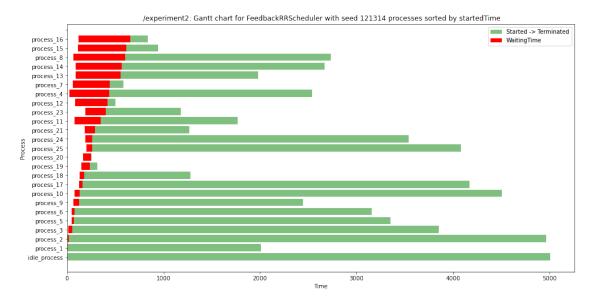


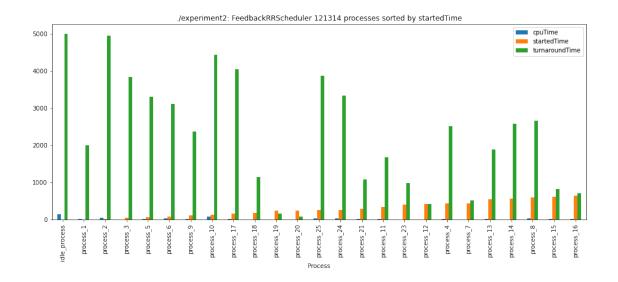
3.3.4 Results for Seed 1234

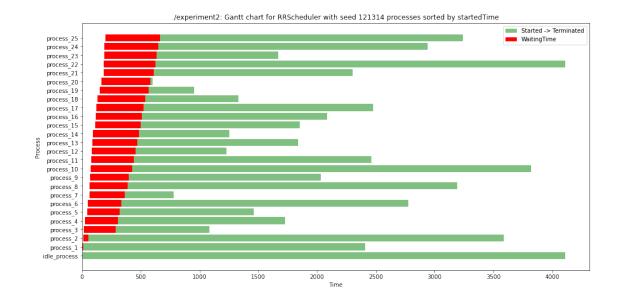
CPU Utilization for FeedbackRRScheduler: 99.219%

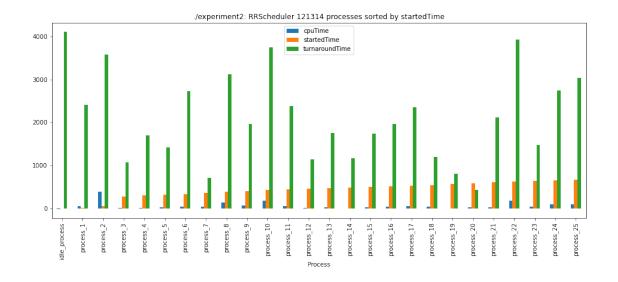
CPU Utilization for RRScheduler: 98.987% CPU Utilization for FcfsScheduler: 98.985% CPU Utilization for IdealSJFScheduler: 98.993%

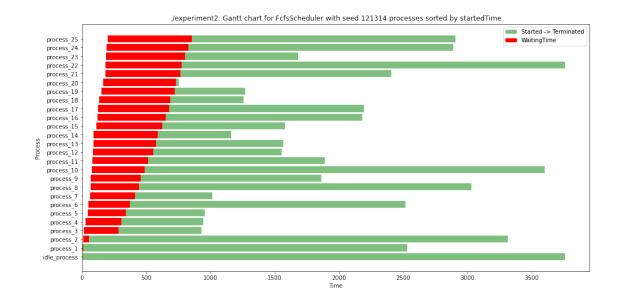
CPU Utilization for SJFScheduler: 98.999%

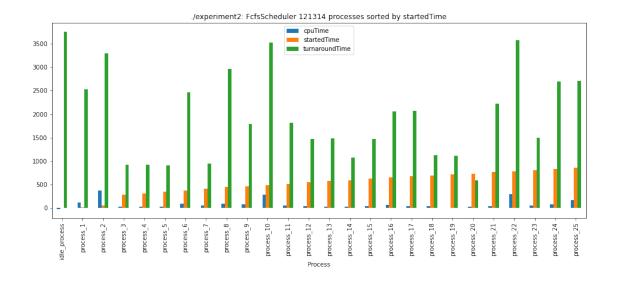


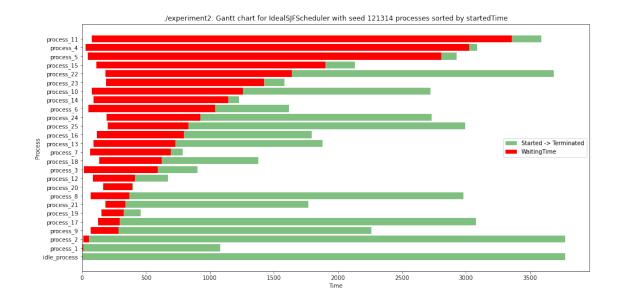


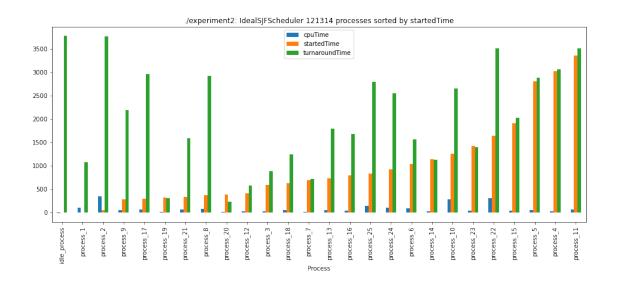


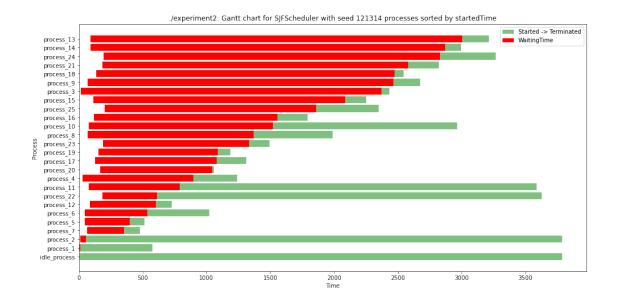


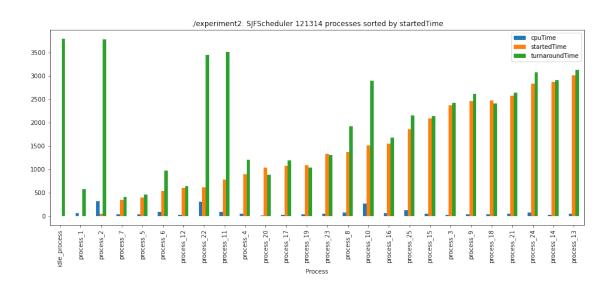










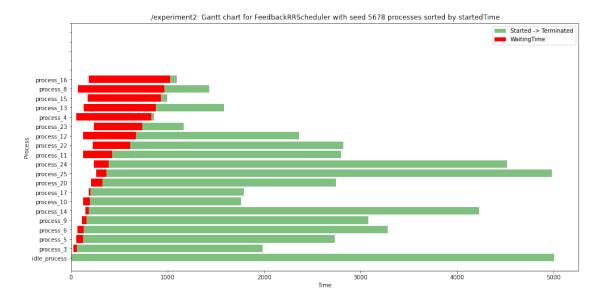


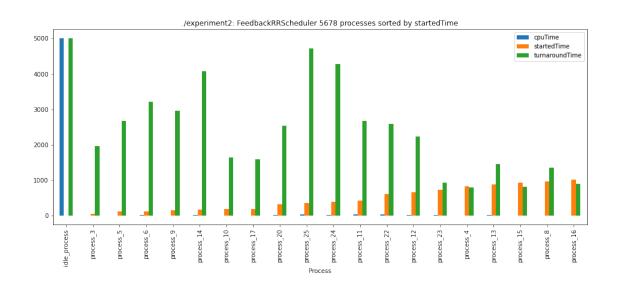
3.3.5 Results for Seed 5678

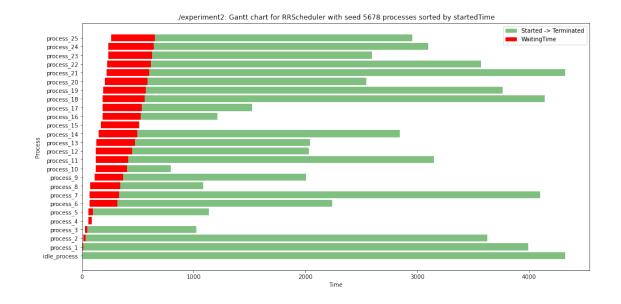
CPU Utilization for FeedbackRRScheduler: 99.937%

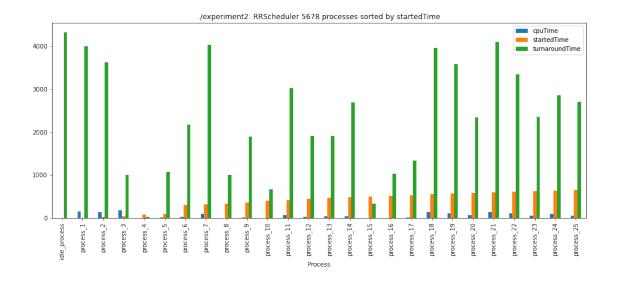
CPU Utilization for RRScheduler: 99.003% CPU Utilization for FcfsScheduler: 98.995%

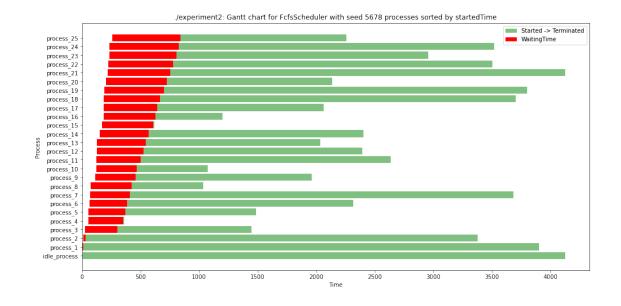
CPU Utilization for IdealSJFScheduler: 99.0% CPU Utilization for SJFScheduler: 98.997%

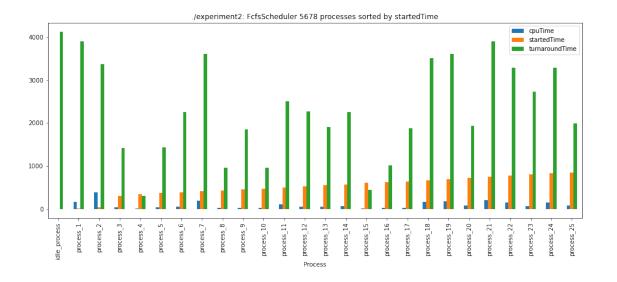


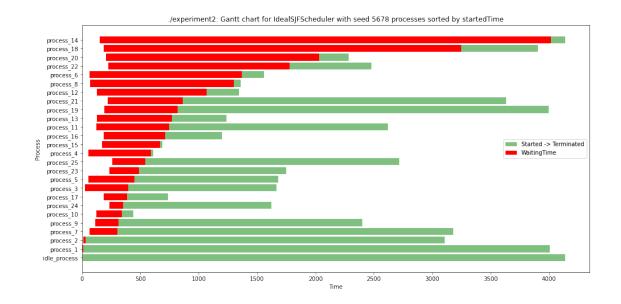


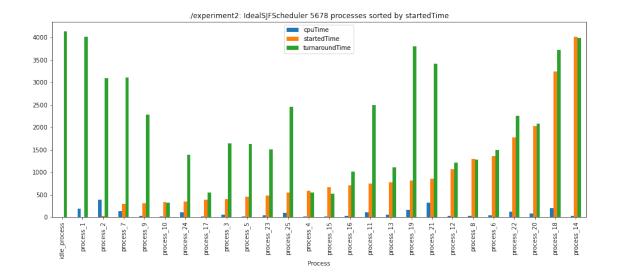


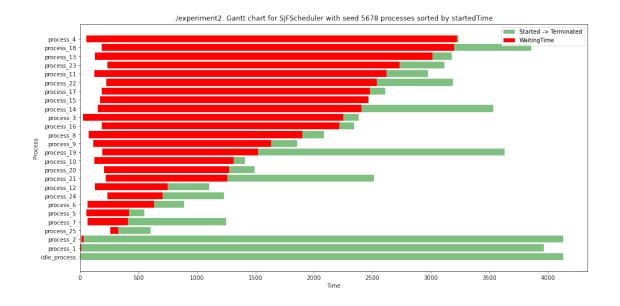


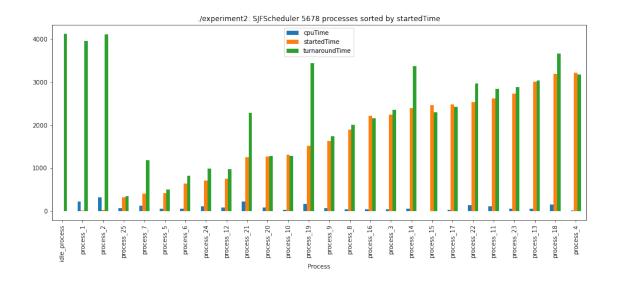












[]: ## Results of The Experiment results

[]:		Seed	Scheduler	MeanWaitingTime	MeanTurnaroundTime	\
	0	151617	FeedbackRRScheduler	174.440000	2108.920000	
	1	151617	RRScheduler	307.500000	1955.923077	
	2	151617	FcfsScheduler	360.307692	1823.500000	
	3	151617	IdealSJFScheduler	672.000000	1706.346154	
	4	151617	SJFScheduler	1042.538462	1563.307692	
	5	91011	FeedbackRRScheduler	202.920000	2289.960000	
	6	91011	RRScheduler	298.769231	2181.192308	

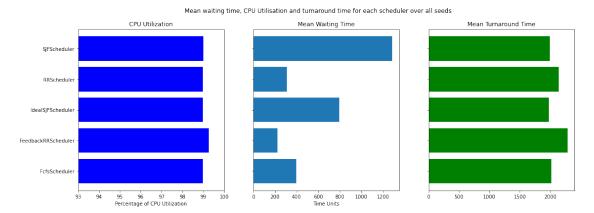
7	91011	FcfsScheduler	365.538462	2007.576923
8	91011	IdealSJFScheduler	749.961538	2008.615385
9	91011	SJFScheduler	1341.538462	1997.153846
10	121314	FeedbackRRScheduler	200.600000	2302.920000
11	121314	RRScheduler	340.076923	2108.192308
12	121314	FcfsScheduler	431.461538	1961.000000
13	121314	IdealSJFScheduler	883.384615	2029.923077
14	121314	SJFScheduler	1288.000000	2045.576923
15	121314	FeedbackRRScheduler	200.600000	2302.920000
16	121314	RRScheduler	340.076923	2108.192308
17	121314	FcfsScheduler	431.461538	1961.000000
18	121314	IdealSJFScheduler	883.384615	2029.923077
19	121314	SJFScheduler	1288.000000	2045.576923
20	5678	FeedbackRRScheduler	328.500000	2424.850000
21	5678	RRScheduler	273.884615	2357.230769
22	5678	FcfsScheduler	389.653846	2334.846154
23	5678	IdealSJFScheduler	784.653846	2118.807692
24	5678	SJFScheduler	1467.500000	2319.884615
	M D			

	${\tt MeanResponseTime}$	${\tt CpuUtilization}$
0	168.080000	98.989879
1	301.153846	98.988142
2	353.961538	98.988864
3	665.653846	98.984650
4	1036.192308	98.997208
5	197.120000	98.985348
6	292.653846	98.994788
7	359.423077	98.991276
8	743.846154	98.994681
9	1335.423077	98.994681
10	193.520000	99.219076
11	331.769231	98.987425
12	423.153846	98.984755
13	875.076923	98.993043
14	1279.692308	98.999069
15	193.520000	99.219076
16	331.769231	98.987425
17	423.153846	98.984755
18	875.076923	98.993043
19	1279.692308	98.999069
20	323.750000	99.937278
21	265.000000	99.002990
22	380.769231	98.994816
23	775.769231	99.000419
24	1458.615385	98.997021

Now we must calculate the means for each metric for all of our scheduling algorithm over the 5

seeds.

```
[]: means = results.groupby(['Scheduler']).mean()
     stds = results.groupby(['Scheduler']).std()
[]: fig, (ax1, ax2, ax3) = plt.subplots(1,3, sharey='all',)
     fig.set_size_inches(18, 6)
     fig.suptitle("Mean waiting time, CPU Utilisation and turnaround time for each ∪
      ⇒scheduler over all seeds")
     ax1.set_xlabel("Percentage of CPU Utilization")
     ax1.barh(means.index, means['CpuUtilization'], color='b')
     ax1.set_title("CPU Utilization")
     ax1.set_xbound(93, 100)
     ax2.set xlabel("Time Units")
     ax2.barh(means.index, means['MeanWaitingTime'])
     ax2.set_title("Mean Waiting Time")
     ax3.barh(means.index, means['MeanTurnaroundTime'], color='g')
     ax3.set_title("Mean Turnaround Time")
     ax2.set_xlabel("Time Units")
     plt.show()
```



The results above outline the Mean CPU Utilization, Mean Waiting Time and Mean Turnaround Time for each scheduling algorithm over all seeds. As we saw in the previous experiment, the Mean Waiting Time for the Feedback Round Robin (FRR) algorithm is the lowest, whilst the Shortest Job First algorithm suffers from starvation of longer processes.

3.3.6 Comparing CPU Utilization

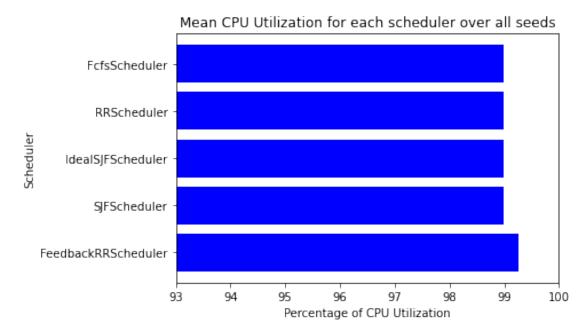
```
[]: utilisation = pd.DataFrame(means.CpuUtilization).sort_values('CpuUtilization', usescending=False)

## Std Deviation of the Results

plt.barh(utilisation.index, utilisation['CpuUtilization'], color='b')
plt.title("Mean CPU Utilization for each scheduler over all seeds")
plt.xlabel("Percentage of CPU Utilization")
plt.ylabel("Scheduler")

plt.xlim(93, 100)

plt.show()
```



Above we can see that CPU Utilization for each of the different algorithms is very similar, with FRR having the highest CPU utilization but only slightly higher than the other algorithms. We can see in better detail below how the CPU Utilization of each of the algorithms compares from the table below.

[]: utilisation

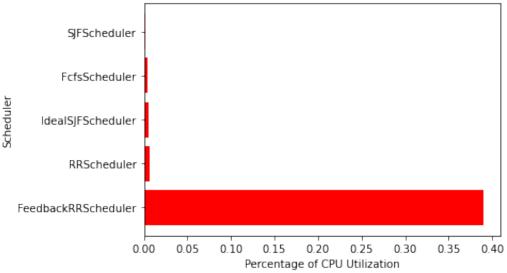
[]: CpuUtilization
Scheduler
FeedbackRRScheduler 99.270131

SJFScheduler 98.997410 IdealSJFScheduler 98.993167 RRScheduler 98.992154 FcfsScheduler 98.988893

Looking at the above table, the FRR algorithm has the best average CPU utilization over all the seeds leading by about 0.223% compared to the Shortest Job First Algorithm. Comparing the utilisation of the other algorithms, we can see that this is by far the largest margin between two consecutive algorithms. With each of the other algorithms only differing by less than 0.01%. This leads us to the conclusion that the Multilevel Feedback Queue is an improvement over the other algorithms when it comes to maximizing CPU utilization. However, we should take a look at the standard deviation of the CPU utilization for each algorithm to ensure that this conclusion is accurate.

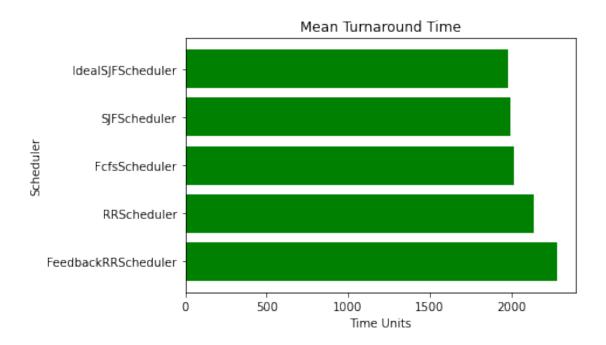
[]: StdDeviation Scheduler FeedbackRRScheduler 0.390494 RRScheduler 0.006804 IdealSJFScheduler 0.005645 FcfsScheduler 0.004331 SJFScheduler 0.001813





Notably, we can see that my initial conclusion: that the Feedback Round Robin algorithm was an improvement in terms of CPU utilization may be incorrect. This is since, upon analyzing standard deviation, we can see that the standard deviation for the Feedback Round Robin Scheduler is far higher than any other the others. This shows that the Feedback Round Round Scheduler is not the best algorithm for maximizing CPU utilization, but actually that its CPU utilization varies greatly from seed to seed, implying that the performance of the algorithm is highly dependent on the input parameters/data.

3.3.7 Comparing Average Turnaround Time



[]: MeanTurnaroundTime

Scheduler	
FeedbackRRScheduler	2285.914000
RRScheduler	2142.146154
FcfsScheduler	2017.584615
SJFScheduler	1994.300000
IdealSJFScheduler	1978.723077

The above table shows us that the average turnaround time for the pre-emptive Ideal Shortest Job First is the lowest, whilst the non-preemptive version has the next lowest mean turnaround time. The Round Robin Scheduler and Feedback Round Robin Scheduler have the worst average turnaround time, this is due to the fact that the Round Robin algorithms are using a time quantum to ensure that the processes are forced to context switch even if they have not yet terminated. This means that in Round Robin algorithms, the current burst will not be finished if the time quantum has been reached. Here, the Feedback RR Scheduler performs particularly poorly when it comes to turnaround time even when compared to the simple Round Robin scheduler. This is likely due to the policy of the scheduler which demotes a process once it has reached it's time quantum, this forces longer processes to wait longer than they would have to if the scheduler was using a simple round robin approach.

3.3.8 Conclusion

As was noted above, the Feedback RR Scheduler has the best average CPU utilisation over the 5 seeds, followed by the Shortest Job First algorithm. The Shortest Job First algorithm has the best average turnaround time over the 5 seeds whilst the Feedback RR Scheduler has the worst average turnaround time. This leads us to the conclusion that if the goal is to maximize CPU utilization whilst also minimising average turnaround time, the preemptive Shortest Job First algorithm is the

most effective. However, it must be noted that when waiting time is concerned, the Shortest Job First Algorithm may suffer from starvation when faced with large workloads with many smaller processes and fewer larger ones.

When considering which algorithm to use, it is important to keep in mind the workload that the scheduler needs to handle. In a system handling consistently small request sizes, with little variation, so that starvation wouldn't be a problem, the best algorithm to opt for is the Shortest Job First algorithm as it will keep CPU utilisation high whilst also ensuring Turnaround time is optimal. If we arent as concerned with turnaround time, a round robin approach makes sense, as it allows us to maximise CPU usage and keep wait times low.

4 Experiment 3 - When dealing with unpredictable & highly varying workloads, which algorithm performs best and can we improve the estimation of burst times from the shortest job first algorithm in this instance?

```
[]: exp = Experiment('./experiment3')
```

4.1 Introduction

For this experiment I am not going to be dealing with the Ideal Shortest Job First scheduler as it is able to preempt the burst time of arriving processes, since we are only dealing with unpredictable workloads, we will use the non-preemptive version of the scheduler as opposed to the pre-emptive version. I will compare the performance of each of the schedulers using highly unpredictable workloads, I will then compare them and analyse their performance, specifically looking to see if we can improve the estimation of the burst time done by the Shortest Job First algorithm.

4.2 Methodology

To effectively analyse how each of the algorithms perform under unpredictable and highly varying workloads, I will compare the CPU Utilisation and Response Time for each of the algorithms over 5 seeds and will also analyse the Gantt Charts for each of the algorithms to compare their performance.

```
[]: print(f"Seeds for Experiment 3: {exp.all_seeds()}")
```

Seeds for Experiment 3: ['5124', '1234', '5678', '6789', '91011']

4.2.1 Input Parameters

Using each of the above seeds, I will be using the following input parameters for this experiment:

```
staticPriority 0
meanInterArrival 20
meanCpuBurst 5
meanIoBurst 35
meanNumberBursts 4
```

The above input parameters are designed to create input data that is unpredictable due to the large number of processes and the large difference in CPU and IO burst times. I have chosen a high inter-arrival time as I am not attempting to put high strain on the scheduler, I am only interested in how the scheduler performs when it is unaware of the workload and how we can improve the estimation of burst time for highly unpredictable workloads.

4.2.2 Simulator Parameters

I have chosen the following simulator parameters for this experiment. Note the poor estimate for initial burst and relatively high alpha burst times. I would like to look in depth at how these parameters can be optimized to improve the estimation of burst times.

```
[]: exp.sim_params[0].drop(['scheduler'])
```

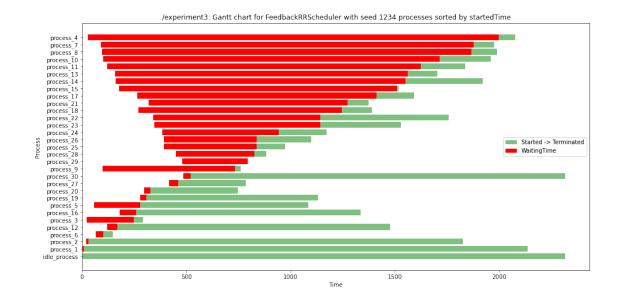
```
param
timeLimit 5000
interruptTime 10
timeQuantum 20
initialBurstEstimate 30
alphaBurstEstimate 0.7
periodic false
```

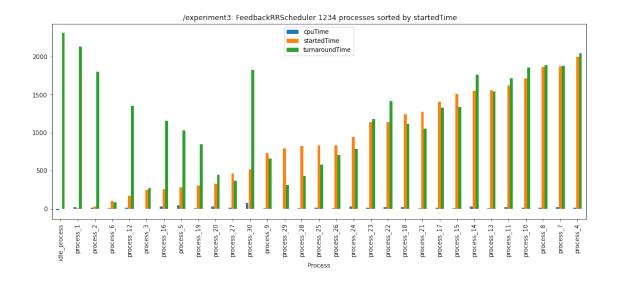
4.3 Results

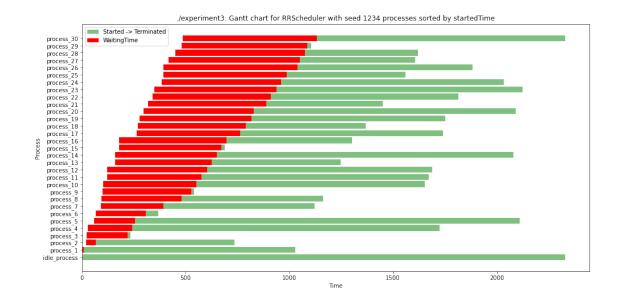
```
[]: results = new_results()
```

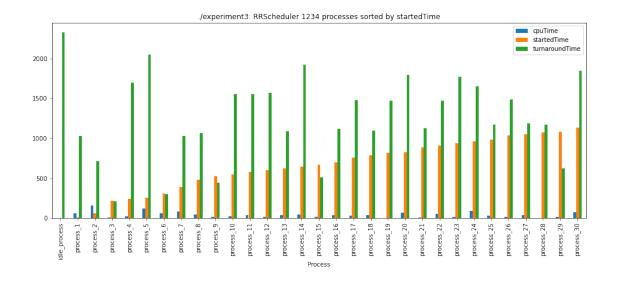
4.3.1 Results for Seed 1234

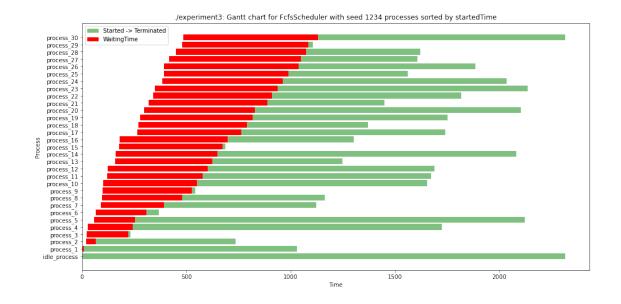
```
CPU Utilization for FeedbackRRScheduler: 98.959%
CPU Utilization for RRScheduler: 99.002%
CPU Utilization for FcfsScheduler: 98.999%
CPU Utilization for SJFScheduler: 98.988%
```

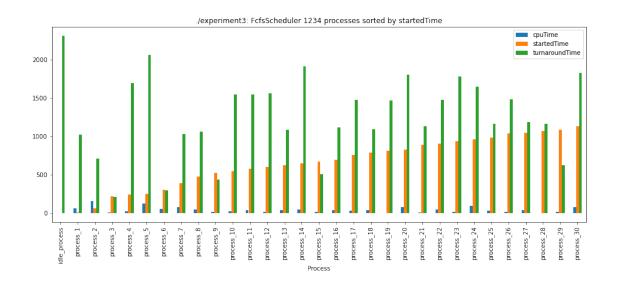


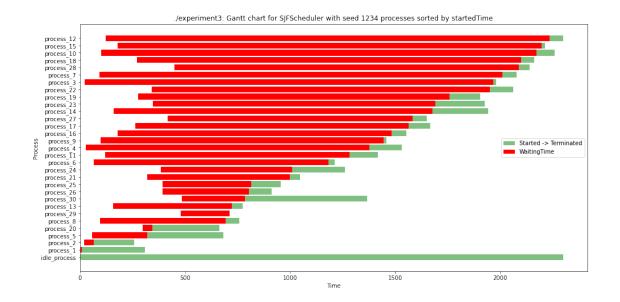


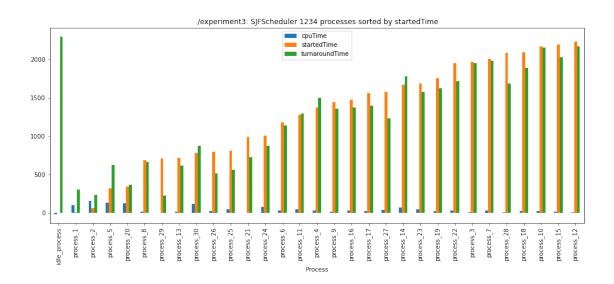








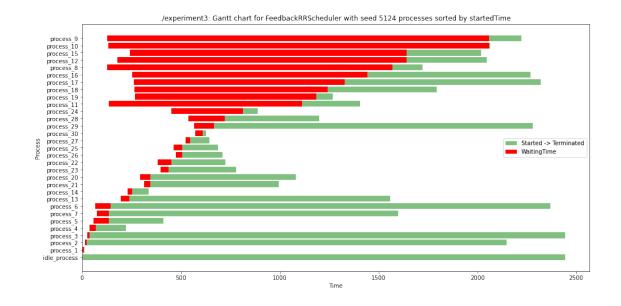


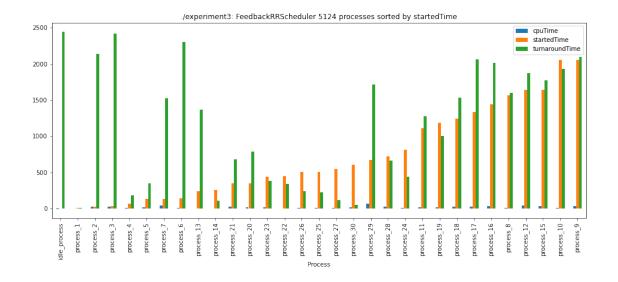


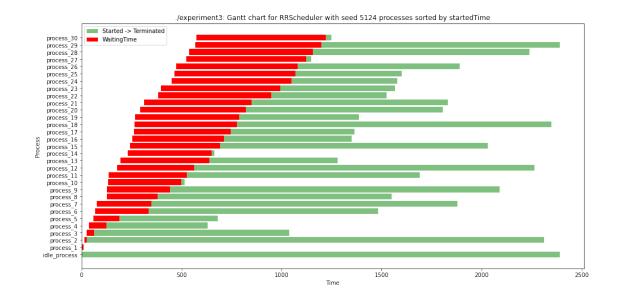
4.3.2 Results for Seed 5124

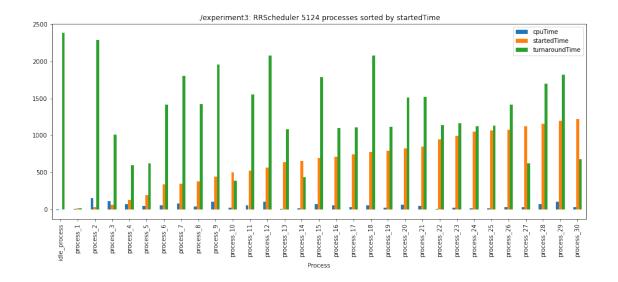
CPU Utilization for FeedbackRRScheduler: 98.979%

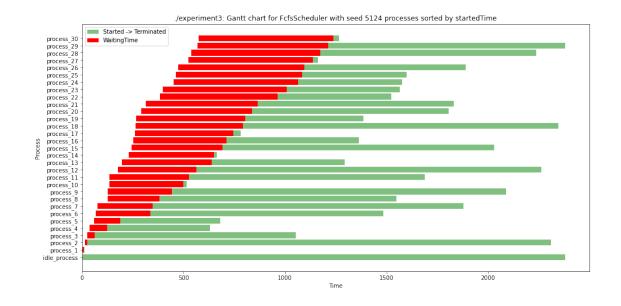
CPU Utilization for RRScheduler: 98.989% CPU Utilization for FcfsScheduler: 98.989% CPU Utilization for SJFScheduler: 98.989%

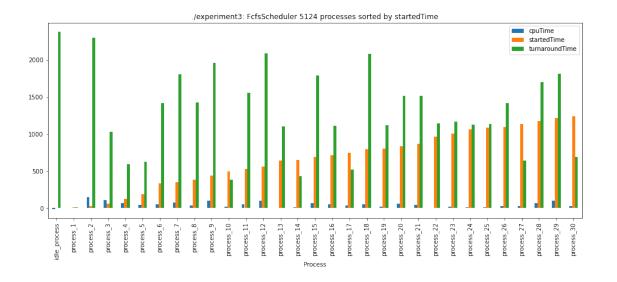


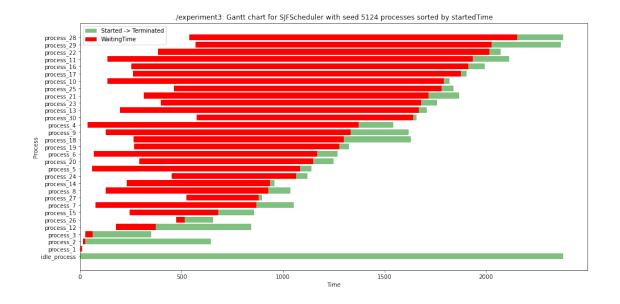


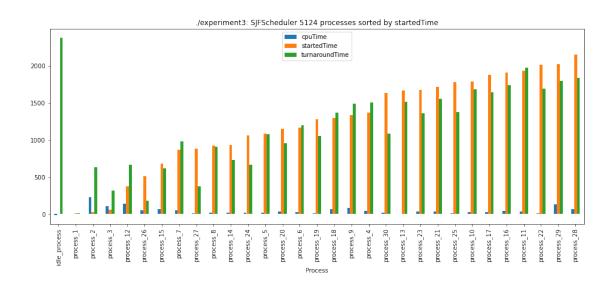








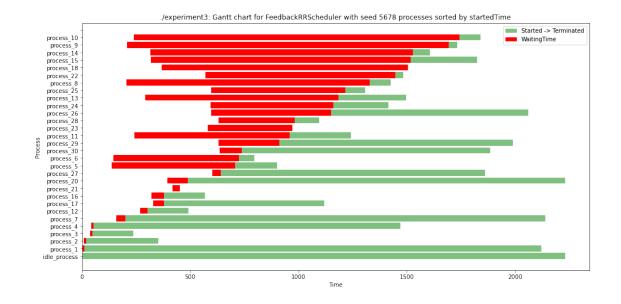


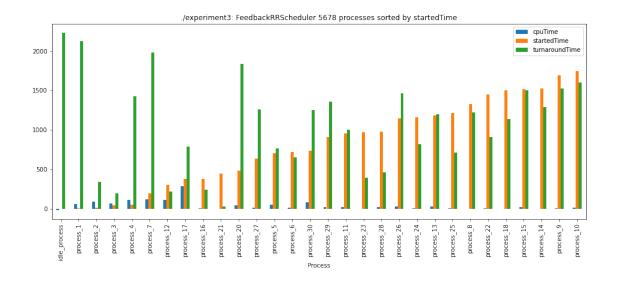


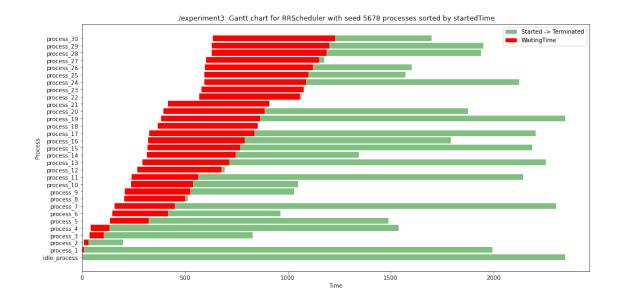
4.3.3 Results for Seed 5678

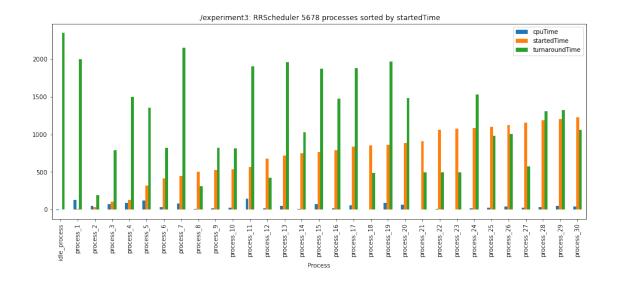
CPU Utilization for FeedbackRRScheduler: 98.986%

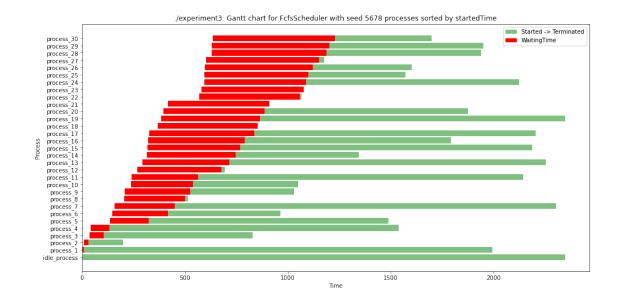
CPU Utilization for RRScheduler: 98.994% CPU Utilization for FcfsScheduler: 98.994% CPU Utilization for SJFScheduler: 98.988%

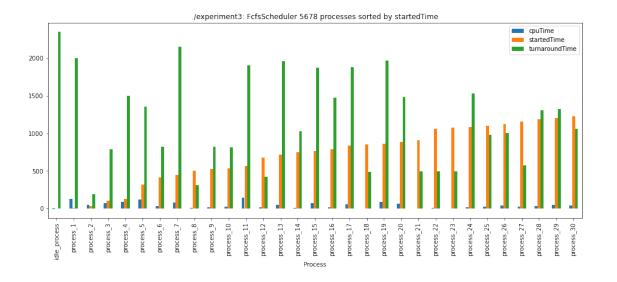


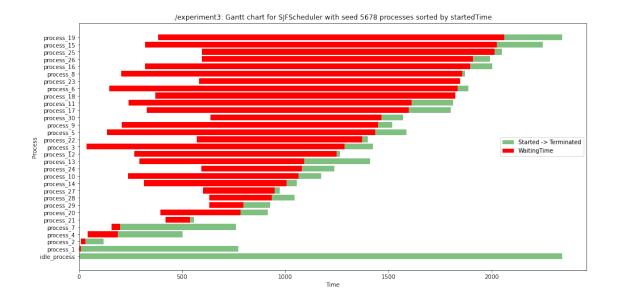


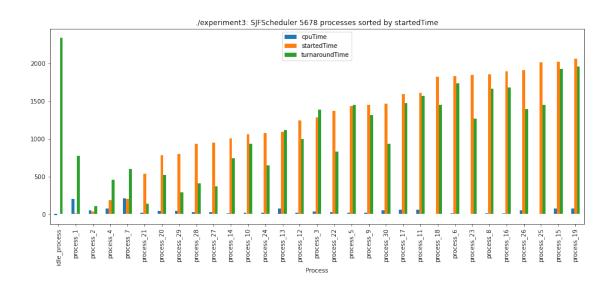








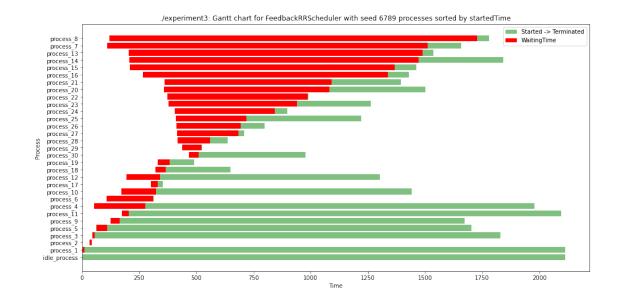


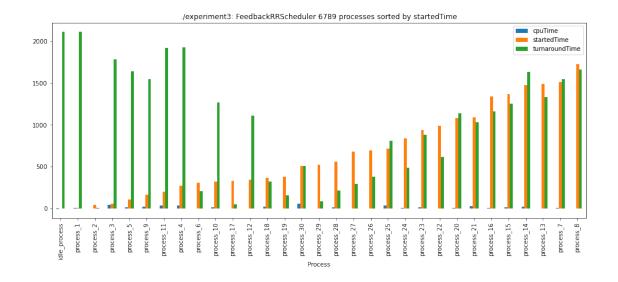


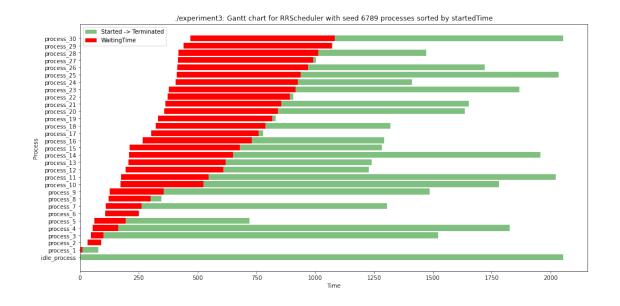
4.3.4 Results for Seed 6789

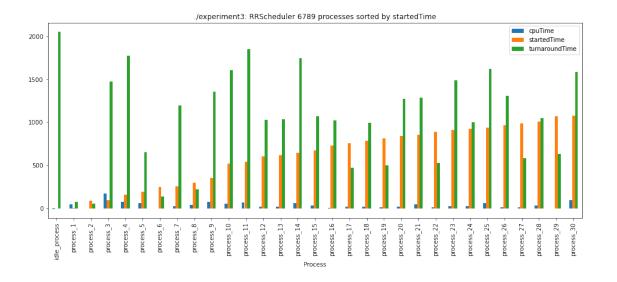
CPU Utilization for FeedbackRRScheduler: 98.981%

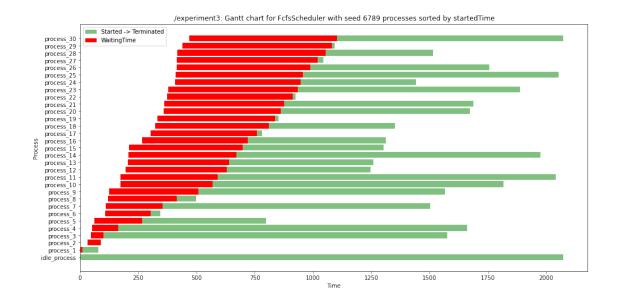
CPU Utilization for RRScheduler: 98.993% CPU Utilization for FcfsScheduler: 98.993% CPU Utilization for SJFScheduler: 98.993%

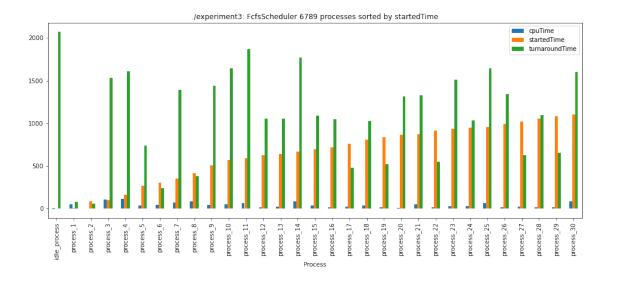


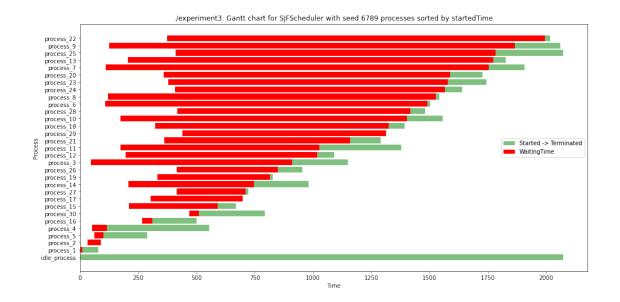


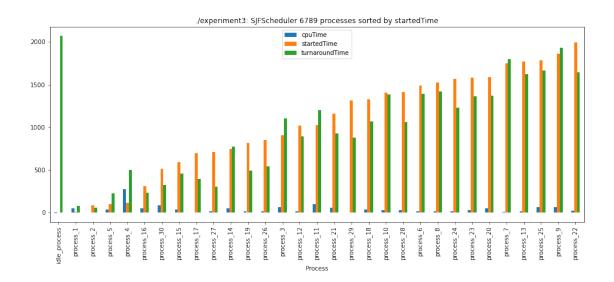










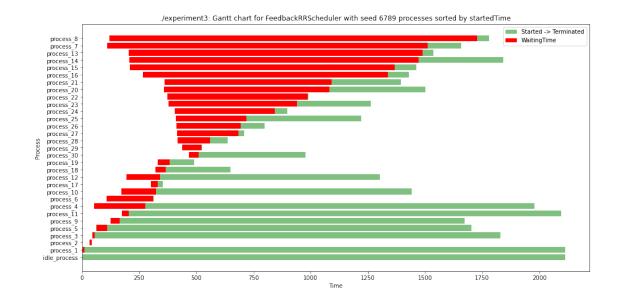


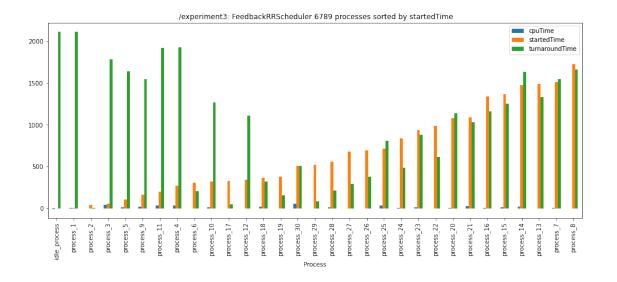
4.3.5 Results for Seed 91011

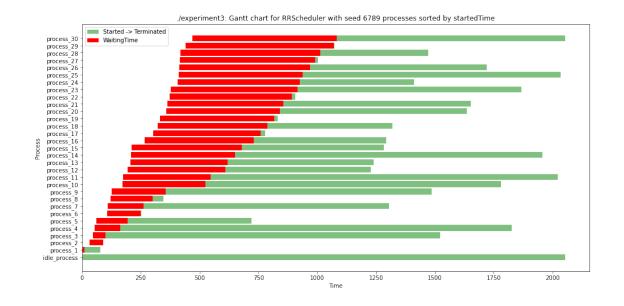
[]: for scheduler in schedulers: show_results(exp, scheduler, seed_to_analyse)

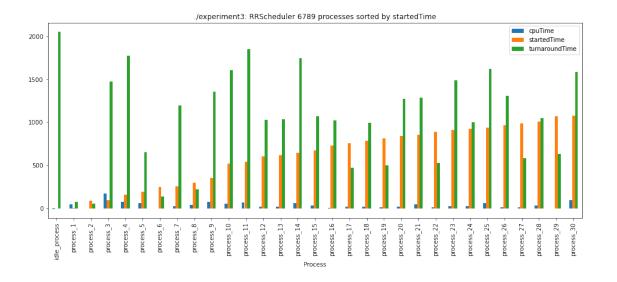
CPU Utilization for FeedbackRRScheduler: 98.981%

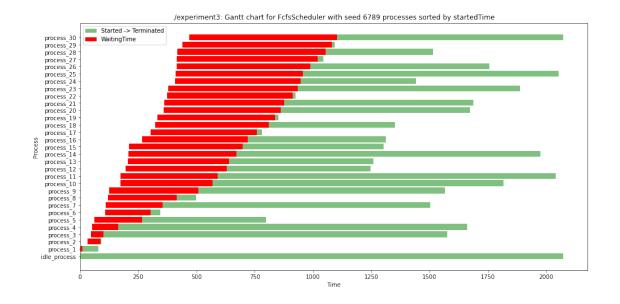
CPU Utilization for RRScheduler: 98.993% CPU Utilization for FcfsScheduler: 98.993% CPU Utilization for SJFScheduler: 98.993%

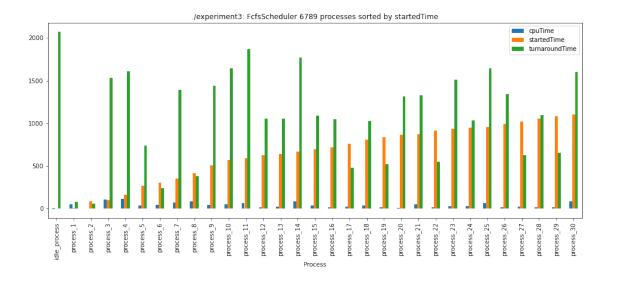


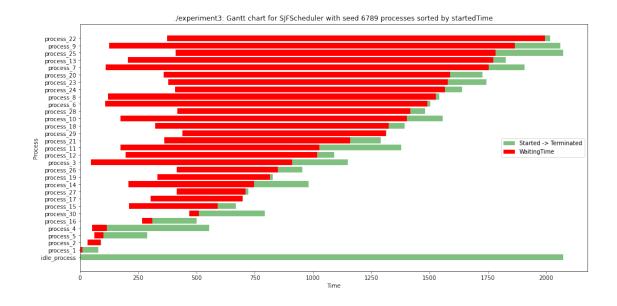


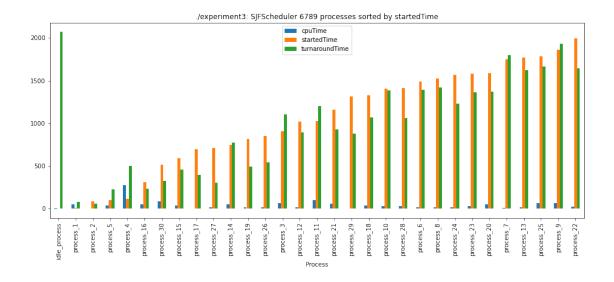












4.3.6 Analysis of Results

Upon examining the Gantt Charts for each of the results, it is clear that the Shortest Job First algorithm is suffering from the convoy effect to some extent, this will be due to the estimations performed by the algorithm, as it is unable to accurately estimate the burst times of the processes since there is so much variation. We will look to improve this.

First, we will compare the Waiting Times, Turnaround Times and CPU Utilisation for each of the algorithms over the 5 seeds.

Means of results for each scheduler over all seeds

	Seed Me	eanWaitingTime	MeanTurnaroundTime	\
Scheduler		_		
FcfsScheduler	2.469025e+18	405.593548	1184.083871	
FeedbackRRScheduler	2.469025e+18	496.897849	1086.497204	
${\tt ImprovedSJFScheduler}$	3.416082e+61	737.735484	1086.070968	
NewSJFScheduler	1.024825e+20	737.735484	1086.070968	
RRScheduler	2.469025e+18	392.200000	1173.858065	
SJFScheduler	2.469025e+18	894.367742	1097.122581	
	MeanResponseTime	e CpuUtilizati	on	
Scheduler				
FcfsScheduler	402.761290	98.9933	47	
FeedbackRRScheduler	494.09935	98.9771	77	
${\tt ImprovedSJFScheduler}$	734.877419	98.9926	98	
NewSJFScheduler	734.877419	98.9926	98	
RRScheduler	389.367742	98.9940	01	
SJFScheduler	891.535484	98.9901	24	

[]: print("Standard Deviations of results for each scheduler over all seeds") stds

Standard Deviations of results for each scheduler over all seeds

[]:		Seed	${\tt StdDevWaitingTime}$	${\tt StdDevTurnaroundTime}$	\
	Scheduler				
	FcfsScheduler	2290.385273	21.901071	93.117089	
	FeedbackRRScheduler	2290.385273	106.481280	86.921470	
	${\tt ImprovedSJFScheduler}$	35786.034024	161.984403	125.589740	
	NewSJFScheduler	38653.334522	174.963153	135.652423	
	RRScheduler	2290.385273	28.646954	114.684487	
	SJFScheduler	2290.385273	109.270958	119.248487	

FcfsScheduler 21.949813 0.003414 FeedbackRRScheduler 106.487970 0.010333 ImprovedSJFScheduler 161.957240 0.004438 NewSJFScheduler 174.933813 0.004793 RRScheduler 0.004939 28.657878 SJFScheduler 109.258664 0.002500 []: def plot_means_and_std(means, stds): fig, (ax1, ax2) = plt.subplots(2,4, sharey='all',) fig.set_size_inches(100, 50) ax1[0].set xlabel("Percentage of CPU Utilization") ax1[0].barh(means.index, means['CpuUtilization'], color='b') ax1[0].set_title("Mean CPU Utilization") ax1[0].set xbound(95, 100) ax1[1].set_xlabel("Time Units") ax1[1].set_title("Mean Waiting Time") ax1[1].barh(means.index, means['MeanWaitingTime']) ax1[2].set_title("Mean Turnaround Time") ax1[2].barh(means.index, means['MeanTurnaroundTime'], color='g') ax1[2].set xlabel("Time Units") ax1[3].set title("Mean Response Time") ax1[3].barh(means.index, means['MeanResponseTime'], color='r') ax1[3].set xlabel("Time Units") ax2[0].set_xlabel("Percentage of CPU Utilization") ax2[0].barh(means.index, stds['StdDevCpuUtilization'], color='b') ax2[0].set_title("Standard Deviation of Mean CPU Utilization over all_ ⇔seeds") ax2[1].set xlabel("Time Units") ax2[1].set_title("Standard Deviation of Mean Waiting Times over all_ ⇔seeds") ax2[1].barh(means.index, stds['StdDevWaitingTime']) ax2[2].set_title("Standard Deviation of Mean Turnaround Times over all_ ⇒seeds") ax2[2].barh(means.index, stds['StdDevTurnaroundTime'], color='g') ax2[2].set_xlabel("Time Units")

StdDevResponseTime StdDevCpuUtilization

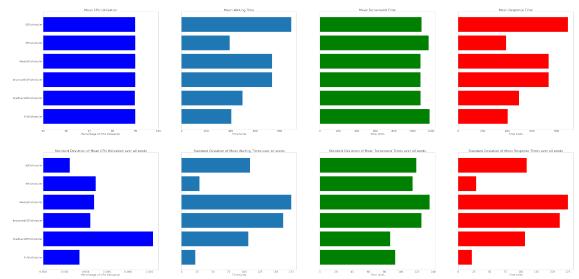
Scheduler

```
ax2[3].set_title("Standard Deviation of Mean Response Times over all_useeds")

ax2[3].barh(means.index, stds['StdDevResponseTime'], color='r')

ax2[3].set_xlabel("Time Units")

plot_means_and_std(means, stds)
```



The above figure shows the means and standard deviations for the CPU Utilisation, Waiting Times and Turnaround Times and Response Times for each of the algorithms over the 5 seeds.

As can be seen above, the Shortest Job First algorithm has the highest average response time and wait time. However, we can also the that the standard deviation on all of these statistics for the Shortest Job First algorithm is very high, which is likely due to the algorithm not being able to accurately estimate the burst times of the processes using the exponential averaging method given the initial parameters it was given.

Above, we can see that the Feedback Round Robin scheduler performs poorly as far as waiting times and turnaround times. This can be seen in the Gantt chart and likely comes from the large number of processes and the large difference in CPU and IO burst times, which is causing the algorithm to demote processes after they have reached their time quantum, which is small in comparison to the average IO burst time.

4.4 Improving the Estimation of Burst Times for the Shortest Job First Algorithm for Highly Varying Workloads

To better predict the estimation of burst times in the non-preemptive shortest job first algorithm, we will look at how the estimation of the next burst time is actually calculated.

We define the initial burst time and alpha burst time as the following.

Initial Burst Time - τ_0

Alpha Burst Time -
$$\alpha$$

Now, using these values. We can calculate \$ _1 \$ by the following equation.

$$\tau_1 = (\alpha \cdot \tau_0) \cdot (1 - \alpha)\tau_0$$

More generally, we calculate the next burst time by iterating to calculate $\$ _n $\$ for the nth burst.

$$\tau_n = (\alpha \cdot \tau_{n-1}) \cdot (1-\alpha) \tau_{n-1}$$

Note that after the first burst, we no longer need to use the initial burst time, as we can use the previous burst time to estimate.

We can note that this equation shows us that the α burst time is key to estimation as it signifies (between 0 and 1) how much the burst time is influenced by the previous burst time. In highly varied scenarios, this should be a low value, as the previous burst time will given little indication of the next burst time. Initially for this experiment, we set the α burst time to 0.7, which is quite high, we should make this value lower to improve the estimation of the burst times.

In addition, our initial burst time was set to 30, which is also quite high given that the average CPU burst time is 5 and the average IO burst time is 25. We should make this value the average of these two values which is 15. However, in a real world scenario, we would likely not know what the average CPU/IO burst times are, so we would need to look closer at the workload to determine a good estimation technique.

```
[]: exp3_improved = Experiment('./experiment4')
exp3_improved.sim_params[0].drop(['scheduler'])
```

```
param
timeLimit 5000
interruptTime 10
timeQuantum 20
initialBurstEstimate 15
alphaBurstEstimate 0.4
periodic false
```

4.4.1 Results for Updated Estimation of Burst Times

```
[]:
         Seed
                     Scheduler MeanWaitingTime MeanTurnaroundTime MeanResponseTime \
         5124
                                    965.709677
                                                                         962.806452
     0
               NewSJFScheduler
                                                       1252.387097
         1234
              NewSJFScheduler
                                    821.322581
                                                       1161.709677
                                                                         818.548387
     1
     2
         5678
                                    723.677419
                                                       1074.129032
                                                                         720.741935
              NewSJFScheduler
     3
         6789
               NewSJFScheduler
                                    491.419355
                                                        888.516129
                                                                         488.645161
     4 91011 NewSJFScheduler
                                    686.548387
                                                       1053.612903
                                                                         683.645161
       CpuUtilization
     0
            98.991573
            98.998524
     1
     2
            98.993612
     3
            98.985413
            98.994366
```

We will now analyse the results of the updated estimation and compare them to the results of the original estimation.

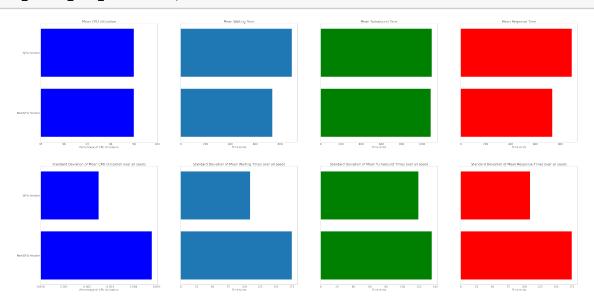
```
[]:
                  Scheduler MeanWaitingTime MeanTurnaroundTime MeanResponseTime \
     Seed
                                                                      1045.580645
     1234
               SJFScheduler
                                 1048.354839
                                                    1253.064516
     5124
               SJFScheduler
                                  956.290323
                                                    1173.774194
                                                                       953.387097
     5678
               SJFScheduler
                                  878.225806
                                                    1095.548387
                                                                       875.290323
     6789
               SJFScheduler
                                  794.483871
                                                     981.612903
                                                                       791.709677
     6789
                                                     981.612903
               SJFScheduler
                                  794.483871
                                                                       791.709677
```

5124	NewSJFScheduler	965.709677	1252.387097	962.806452
1234	NewSJFScheduler	821.322581	1161.709677	818.548387
5678	NewSJFScheduler	723.677419	1074.129032	720.741935
6789	NewSJFScheduler	491.419355	888.516129	488.645161
91011	NewSJFScheduler	686.548387	1053.612903	683.645161

${\tt CpuUtilization}$

```
Seed
1234
           98.987681
5124
           98.988966
5678
           98.988338
6789
           98.992817
6789
           98.992817
5124
           98.991573
1234
           98.998524
5678
           98.993612
6789
           98.985413
           98.994366
91011
```

[]: plot_means_and_std(means, stds)



As can be seen in the above graphs, the New Shortest Job First Scheduler with updated parameters on average performs far better than the original Shortest Job First Scheduler. Since we updated the parameters, we can see that the average waiting time is much lower, as is the mean wait time and mean response time. Turnaround time and CPU Utilisation are seemingly unaffected by the updated parameters.

It is notable that the Standard Deviations for the New Shortest Job First Scheduler are much higher than the original Shortest Job First Scheduler. Since the alphaBurstEstimate is much lower than it was previously, this means the scheduler expects more variation in the burst times, so a higher standard deviation is expected for the metrics we have collected.

4.5 Conclusion

In this experiment I have analysed the performance of each of the algorithms when dealing with highly varying workloads. I have discovered that the Round Robin scheduler is generally the best scheduling algorithm for this scenario if minimising response times is key. However, the First-Come-First-Serve algorithm performs well when it comes to minimizing wait time as well as response time, so in a scenario where predicting burst times is not an option, the First-Come-First-Serve algorithm is the best choice.

In addition, I have examined the impacts of changing the parameters for the non-preemptive Shortest Job First scheduler and have seen how we can reduce the alphaBurstTime to improve the estimation of burst times when processes vary significantly in their CPU and IO burst times. This experiment has shown me that the Shortest Job First algorithm can certainly be improved to deal with unpredictable workloads and can also handle well workloads where the burst times are similar. However, finding the correct parameters for initialBurstTime and alphaBurstTime to ensure the best performance is a particularly difficult task, I would be interested to see any machine learning approaches that exist to tune these parameters for specific workloads.