# A Compendium of Correct Proofs

### 1 Introduction

This document gives a number of example proofs to demonstrate our expected style for CS3110 proofs of correctness and efficiency.

Note: do not read the "Black Book of Bogus Proofs".

### 2 Proofs of correctness

#### 2.1 Length > 0

```
let rec length 1 = match 1 with
    | []     -> 0
    | h::tl -> 1 + length tl
```

Claim: for all 1 : list, length  $1 \ge 0$ .

Proof: By structural induction on 1. There are two cases: (i) l = [] and (ii) l = h::tl. In case (i), we see that length l -->\* 0. Clearly l >= 0, so this case is satisfied. In case (ii), we may assume inductively that length l >= 0. Clearly, length l -->\* 1 + l length l >= 0, so length l >= 0.

#### **2.2** Depth > 0

Claim: for all t: tree, depth  $t \ge 0$ .

Proof: By structural induction on t. There are two cases: (i) t = Node (1, v, r), and (ii) t = Leaf In case (i), we may inductively assume that depth 1 >= 0 and depth r >= 0. In this case, we see that depth t = 1 + max (depth 1) (depth r). Since max a b >= a and max a b >= b, we see that max (depth 1) (depth r) >= 0 as required.

In case (ii), we see directly that depth  $t \rightarrow 0 >= 0$ , as required.

#### 2.3 Inorder traversal preserves membership

Claim: for all x and t, if tree\_mem x t then List.mem x (inorder\_list t).

For convenience, let P(t) denote the proposition "if tree\_mem x t then List.mem x (inorder\_list t)". Proof: By induction on the structure of t. There are two cases: (i) t = Leaf, and (ii) t = Node(1,v,r). In case (i), we see that tree\_mem x Leaf is false, so P(Leaf) is vacuously true.

In case (ii), we may assume inductively that P(1) and P(r) hold, and we wish to show that P(t) holds (where t = Node(1,v,r)). Since P(t) says "if tree\_mem x t then ...", we assume that tree\_mem x t is true, and we wish to show that List.mem x (inorder\_list t) evaluates to true. By the definition of inorder\_list, this is equivalent to

```
List.mem x ((inorder_list 1)@[v]@(inorder_list r))
```

We have assumed that  $tree\_mem x t$  is true; by examining the code, we see that there are three ways this could happen: either (a) v = x, (b)  $tree\_mem x 1$ , or (c)  $tree\_mem x r$ .

In case (a), since v = x, it is clear that List.mem  $x (_0[x]_0)$ , as required.

In case (b), we can apply our inductive hypothesis: we know that tree\_mem x 1 so we can conclude that List.mem x (inorder\_list 1). Therefore (by the specification for List.mem), List.mem x ((inorder\_list 1)@\_@\_) as required.

Case (c) is completely analogous to case (b): we have tree\_mem x r, so we can apply P(r) to conclude List.mem x (inorder\_list r), and thus List.mem x (\_0\_0(inorder\_list r)), as required.

We have now considered every possible case, so we conclude that whenever tree\_mem x t holds, List.mem x (inorder\_li is also true. This completes our second inductive case, and thus our inductive proof.

#### 2.4 BST

```
let rec bst_insert t x =
  match t with
  | Leaf -> Node (Leaf, x, Leaf)
  | Node (1, v, r) ->
   if v <= x then Node (1, v, insert r x)
   else Node (insert 1 x, v, r)</pre>
```

Define the function C from BSTs to  $\mathcal{P}(\mathbb{Z})$  as follows:

$$C(Leaf) = \{\}$$
$$C(Node(l, v, r)) = C(l) \cup C(r) \cup \{v\}$$

We say that a BST t is valid if t = Leaf or if t = Node(l, v, r), then for all  $x \in C(l)$  and  $y \in C(r)$ , x < v < y.

Claim: Let t be a valid BST with elements from  $\mathbb{Z}$  and  $x \in \mathbb{Z}$ . Denote t' by  $t' = insert \ t \ v = Node(l, v, r)$ . Then  $C(t') = C(t) \cup \{v\}$ , and t' is a valid BST.

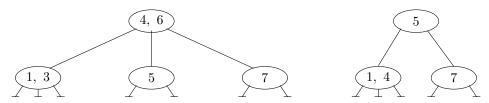
Proof: The proof is by structural induction on t. Suppose that t = Leaf. By the substitution model, t' = Node(Leaf, x, Leaf), and by definition of C,  $C(t') = \{x\} = C(t) \cup \{x\}$ . Clearly t' is a valid BST, so the base case holds. Suppose that t = Node(l, v, r) is a valid BST. Suppose that  $v \leq x$ . By the substitution model,  $t' = Node(l, v, insert \ r \ x)$ . Denote t'' by  $t'' = insert \ r \ x$ . By induction hypothesis on t'',  $C(t'') = C(r) \cup \{x\}$ , so by definition of C,  $C(t') = C(l) \cup C(t'') = C(l) \cup C(r) \cup \{v\} \cup \{x\} = C(t) \cup \{x\}$  as desired. Furthermore, note that for  $x \in C(l)$ , x < v by assumption of t being a valid BST. By the same argument, for all  $y \in C(r)$ ,  $v \leq y$ , and given  $v \leq x$ , for all  $z \in C(t'') = C(r) \cup \{x\}$ ,  $v \leq z$ , so t' is a valid BST. The case when v > x is completely symmetric. Thus the inductive step holds, which finishes the proof.

#### 2.5 Tree Induction

A 2-3 tree is a tree in which every node has either two or three children. Here is the OCaml type we will be using for 2-3 trees:

```
type 'a tree23 =
    | Leaf
    | Node2 of 'a tree23 * 'a * 'a tree23
    | Node3 of 'a tree23 * 'a * 'a tree23 * 'a * 'a tree23
```

Here are some example 2-3 trees:



In the following exercise we will be considering **2-3 search trees**, which obey the following invariants. Note that the examples above are 2-3 search trees.

- 1. 2-nodes have a single value and two subtrees. All values in the left subtree are less than the node's value and all values in the right subtree are greater than the node's value. 2-nodes are effectively identical to regular binary search tree nodes.
- 2. 3-nodes have two values and three subtrees. All values in the left subtree are less than both of the node's values. All values in the right subtree are greater than both of the node's values. All values in the *middle* subtree are greater than the node's smaller value and less than the node's bigger value.

To make our code little tidier, we define the following type and function for comparing arbitrary values:

```
type comparison = LT | GT | EQ

let simple_compare (x:'a) (y:'a) : comparison =
   let z = compare x y in
   if z < 0 then LT
   else if z > 0 then GT
   else EQ
```

With an order relation in hand the next step in implementing the search tree is implementing a "contains" function that determines whether a value is present in a tree. You could scan the entire tree, comparing every value with the value you are searching for, but this would be terribly inefficient. The whole point of search trees is to avoid this kind of inefficiency. We can avoid this inefficiency by using the search tree invariants.

Here is an OCaml implementation of a contains function:

```
let rec contains23 (x : 'a) (t : 'a tree23) : bool =
   match t with
   | Leaf -> false
   | Node2 (t1,x1,t2) ->
        (match simple_compare x x1 with
        | LT -> contains23 x t1
        | EQ -> true
        | GT -> contains23 x t2)
   | Node3 (t1,x1,t2,x2,t3) ->
        (match (simple_compare x x1, simple_compare x x2) with
        | (LT,LT) -> contains23 x t1
```

```
| (GT,LT) -> contains23 x t2
| (GT,GT) -> contains23 x t3
| (EQ,LT) | (GT,EQ) -> true
| _ -> failwith "Malformed tree" )
```

We will use induction to prove that contains 23 returns true if the value x exists somewhere in the tree t and false otherwise.

More formally, let P(t) be the statement that for (t : a tree23) that satisfies the invariants, (contains 23 x t) returns true if x is equal to a value contained in t and false otherwise for all (x:a).

```
Base case: For (t : s tree23) = Leaf and an arbitrary (x : a) contains 23 x t \rightarrow* false
```

Since t is a Leaf, it does not contain any value so x does not exist anywhere in t. Hence P(Leaf) holds. Inductive Hypothesis:

Suppose P(t1), P(t2) and P(t3) all hold for some (t1,t2,t3 : a tree23) that satisfies the invariants. Inductive Step:

We will prove that for all (x1, x2 : a) such that x1 is greater than all the values in t1 and less than all the values in t2, and x2 is greater than all the values in t2 and less than all the values in t3, if t4 = Node2 (t1,x1,t2) and t5 = Node3 (t1,x1,t2,x2,t3) then P(t4) and P(t5) also hold.

```
contains23 x t4 \rightarrow^* ( * )
```

There are 3 cases each corresponds to a match case:

• Case 1: simple\_compare x x1 evaluates to LT then (\*) evaluates to contains23 x t1.

If contains 23 x t1 returns true then x exists in t1 by the induction hypothesis so x exists in t4.

If contains23 x t1 returns false then x does not exist in t1.

x also does not exist in t2 because x < x1 < all the values in t2 so x does not exist in t4.

- Case 2: simple\_compare x x1 evaluates to EQ then (\*) evaluates to true. In this case x exists in t4 as it is exactly x1.
- Case 3: simple\_compare x x1 evaluates to GT then (\*) evaluates to contains23 x t2.

If contains 23 x t2 returns true then x exists in t2 by the induction hypothesis so x exists in t4.

If contains 23 x t2 returns false then x does not exist in t2.

x also does not exist in t1 because x > x1 >all the values in t2 so x does not exist in t4.

In all cases P(t4) holds.

contains23 x t5  $\rightarrow$ \* ( \*\* )

• Case 1: simple\_compare x x1 and simple\_compare x x2 both evaluate to LT then ( \*\* ) evaluates to contains 23 x t1.

If contains 23 x t1 returns true then x exists in t1 by the induction hypothesis so x exists in t5.

If contains23 x t1 returns false then x does not exist in t1.

- x does not exist in t2 because x < x1 < all the values in t2.
- x does not exist in t3 because x < x2 < all the values in t3.

So x does not exist in t5.

• Case 2: simple\_compare x x1 evaluates to EQ and simple\_compare x x2 evaluates to LT then ( \*\* ) evaluates to contains 23 x t2.

If contains 23 x t2 returns true then x exists in t2 by the induction hypothesis so x exists in t5.

Else contains 23 x t2 returns false then x does not exist in t2.

- x does not exist in t1 because x > x1 > all the values in t2.
- x does not exist in t3 because x < x2 < all the values in t3.

So x does not exist in t5.

• Case 3: simple\_compare x x1 and simple\_compare x x2 both evaluate to GT then ( \*\* ) evaluates to contains23 x t3.

If contains 23 x t3 returns true then x exists in t3 by the induction hypothesis so x exists in t5.

Else contains 23 x t3 returns false then x does not exist in t2.

- x does not exist in t1 because x > x1 >all the values in t2.
- x does not exist in t3 because x > x2 >all the values in t3.

So x does not exist in t5.

- Case 4: Either simple\_compare x x1 or simple\_compare x x2 evaluates to EQ, since x1 < x2 it follows that simple\_compare x x1, simple\_compare x x2 must match either (EG,LT) or (LT,EG) so (\*\*) evaluates to true. In this case x exists in t4 as it is either x1 or x2.
- Case 5: x1 is greater than all the values in t1 and less than all the values in t2, x2 is greater than all the values in t2 and less than all the values in t3, and t1, t2, t3 all satisfy the invariants. It follows that simple\_compare x x1,simple\_compare x x2 cannot match neither one of these patterns: (LT,GT) (LT,EQ) (EQ,EQ) (EQ,GT). Hence (\*\*) does not fail

**Conclusion**: From the base case, inductive hypothesis and inductive step, by the principal of structural induction P(t) holds for all (t : a tree23).

## 3 Proofs of worst-case complexity

See Recitation 15.

## 4 Proofs of amortized complexity

See Lecture 16.