

2-Week Project Recovery Playbook Real Systems for When Things Break Mid-Sprint

When your developer disappears or your sprint derails, you don't need panic — you need a plan.

This playbook gives you the exact 2-week recovery framework we use internally to rebuild momentum fast: scope, code, and cadence.

It's the same process founders at Reddit, Goldman Sachs, and multiple seed-stage startups have used to ship testable products after chaos.

U 72-Hour Containment Plan (Pre-Week)

Before touching code, stop the bleeding. This first stage stabilizes your project and protects what's left.

Checklist

- Freeze your repo revoke all old credentials immediately.
- Export backlog mark what's done, half-done, untouched.
- Define your "minimum viable ship" the smallest version that proves value.
- Run a quick Risk Ledger (template link) to list unknowns, dependencies, blockers.

Friend tip: Don't assume "it's fine" until you've seen every commit and permission. Containment saves weeks later.

WEEK 1 — Rebuild Scope and Stability

Day 1-2: Audit

Review the entire codebase and documentation.

Tag features as usable, broken, or unknown.

Map dependencies (APIs, plugins, environment).

Create a one-page summary: "What exists / What's missing."

Day 3-4: Define a New Scope (1-Pager)

One activation path only (the first thing users must do).

3–5 "must-have" features that can be completed in 10 days.

Define measurable acceptance criteria (e.g., "User can register and submit one booking").

Cut or delay all else.

Deliverable: Your new Scope 1-Pager, ready to brief any developer in minutes.

Use Drexus' format: activation path + acceptance + cut-lines + non-functional targets.

Day 5-7: Reset Cadence

Implement a Friday Progress Receipt ritual:

What shipped <a>V

What's in progress 🌣

What's next

Known risks 👃

Setup daily check-ins (15 min) or async Slack updates.

Confirm ownership of code, environments, and documentation.

Goal by end of Week 1:

You have a stable base, a new scope, and visible rhythm. Nothing is "vague" anymore.



WEEK 2 — Ship, Demo, and Regain Control

Day 8-10: Execution Sprint

Rebuild or fix broken flows first (not new features).

Prioritize usability over polish.

Implement analytics or error tracking (Firebase, Sentry, Mixpanel).

Document each fix and decision.

Day 11-13: QA and Demo Prep

Test every core flow from the new scope.

Run a small internal or closed beta.

Record one demo video or host a live walkthrough.

Prepare your second Friday Progress Receipt showing measurable progress.

Day 14: Handoff and Next Steps

Deliver a clean repo, documentation, and credentials list.

Review what was learned and what remains open.

Decide whether to extend to next sprint, onboard new devs, or pause.

Celebrate progress — chaos is now data.

Output Deliverables

By Day 14, you should have:

- A stable, working product slice
- Documented code ownership and environment access
- Clear scope for next sprint
- ✓ Transparent progress receipts
- Renewed confidence with investors or internal stakeholders

O Common Mistakes to Avoid

- X Rewriting everything fix what works first.
- \times Skipping documentation future you will hate that.
- X Letting emotion drive priorities.
- X Ignoring communication structure cadence > code quality in recovery.
- X Not defining "done" clearly if it's not testable, it's not done.
- Tools Mentioned

Risk Ledger: Identify unknowns and blockers fast.

Scope 1-Pager: Redefine your project with clarity and cuts.

Friday Progress Receipt: Replace panic with rhythm.

2-Week Recovery Template: Combine all of the above into one repeatable framework.

Final Word

You can't control who ghosts you, but you can control your system.

Run this playbook once, and you'll never lose a sprint again.

"Recovery isn't about code, it's about visibility.

When you can see progress, you can fix anything."

