

OLUWATOBI SAMUEL BABALOLA

FULL STACK SOFTWARE DEVELOPER

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Objective	To apply my experience as a software developer to gain an internship in software development. To increase the productivity of the company, and also gain additional experience in the field of software development.		
Skills	Programming Languages <ul style="list-style-type: none">• Proficient in: Java, Python, Swift• Familiar With: PHP, C, C++, MIPS, Amazon Web Service (EC2, DynamoDB, etc.), HTML, CSS, MySQL, Node.js, Javascript, React-Native, Angular2	Software <ul style="list-style-type: none">• Tools: Android Studio, Xcode, Git, Eclipse, IntelliJ and more.• Platforms: Windows, OSX, and Ubuntu	
Experience	Mobile Application Freelancer, Evolution Radio; Indianapolis, IN	06/2015 - Present	
	Developed the frontend for the android and iOS application. Used a BaaS provider called Backendless to maintain users data.		
	Lead Software Developer, Univent; Rochester, NY	04/2015- 03/2016	
	Responsible for a team of developers Developed the frontend of the android application. Developed the backend, which was written in Node.js on Amazon Web Services EC2 Maintained the EC2 server. Used DynamoDB to store data.		
	Lead Software Developer, Vliped; Rochester, NY	11/2014- 03/2015	
Project	Developed the frontend of an iOS application, which allowed its users to collaborate and share videos. Used a BaaS provider called Parse to maintain all datas.		
	Trafex	04/2016 - Present	
	Developing an iOS mobile application, which enables users to buy and sell books. Developing an API with Node.js on Amazon Web Services EC2 Use MongoDB for the application's database.		
Education	Monroe Community College; Rochester, NY – Associate of Science in Computer Science	01/2015 - present	
	Relevant Course <i>Programming Embedded Micro-controller in C and Assembly</i> Developed a motorized robot using a DragonBoard Micro-controller. When the robot is turned on, it moves forward and tries to avoid obstacles		
	Central Connecticut State University; New Britain, CT - Non-matriculated	06/2014 - 08/2015	
	Rochester Institute of Technology; Rochester, NY - Computer Science	09/2011 - 12/2013	
	Relevant Courses <i>Concepts of Parallel and Distributed Systems</i> Developed a server-client desktop application in java. This application allowed users to play a two player dice game over a network. The application pairs users up whenever it finds a partner for the other users. <i>Concepts of Computer System</i>		