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Getting Started

Installation

You have 4 options to include Splide on your site.

NPM

The recommended installation method is NPM. Install the latest version by the following command:



∨ Versions

Version 4

Version 3 (Archives)

About Version 4

Catting Ctarto

\$ npm install @splidejs/splide

Hosting Files

You can download the Splide package from the following link:

Download

Go to the dist/js directory, and import the splide.min.js file by the <script> tag:

HTML

<script src="path-to-the-file/splide.min.js"></script>

CDN

You can also include this library from CDN:

jsDelivr

For production, I recommend using a specific version number instead of the "latest" keyword to avoid unexpected breakage from the further update.

Integration

Themes

Options

Structure

Arrows

Pagination

Autoplay

Auto Width

Accessibility

i18n

APIs

Events

Extension

Transition

▼ Tutorials

Image Carousel

Thumbnail Carousel

Gallery

Carousel Progress

Integration packages are available for React, Vue and Svelte.

React Splide

Vue Splide

Svelte Splide



The latest version only supports Vue 3. You have to use the old version (0.3.5) for Vue 2, but the Splide version is also outdated.

Importing CSS

Secondly, select the CSS file and link it to your site.

Files

You will see several CSS files in the dist/css and dist/css/themes directories.

File Description

∨ Extensions

Auto Scroll

Intersection

Video

Grid

URL Hash Navigation

▼ Integration

React Splide

Vue Splide

Svelte Splide

∨ Components

Arrows

Autoplay

Controller

Direction

Drag

Elements

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File	Description	Layout
		Move
splide.min.css	Includes all styles. The content is same with splide-default.min.css	Pagination Scroll
splide- [theme].min.css	Includes all styles	Slide Slides
splide-core.min.css	Includes only core styles	I

If you want to fully customize the carousel appearance, pick the splide-core.min.css file that does not include arrows, pagination and progress bar styles, which reduces unnecessary "override" works. Otherwise, select splide.min.css or splide-[theme].min.css.

Linking The Style Sheet

Once select a theme, link to the file by the link> element:

HTML
<!-- Link to the file hosted on your server, -->
<link rel="stylesheet" href="path-to-the-file/splide.min.css">

<!-- or link to the CDN -->
<link rel="stylesheet" href="url-to-cdn/splide.min.css">

https://splidejs.com/guides/getting-started/

Or import files if your bundler supports CSS:

```
JavaScript

// Default theme
import '@splidejs/splide/css';

// or other themes
import '@splidejs/splide/css/skyblue';
import '@splidejs/splide/css/sea-green';

// or only core styles
import '@splidejs/splide/css/core';
```

HTML

Next, build your carousel with HTML.

We have two basic structures that depend on whether the carousel is directly related to your main contents or not. If it is - e.g. banners, gallery, cards, or list of products - use the following markup:

HTML

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HTML

If not, meaning your carousel is not relevant to your main contents or just for decoration, use this markup:

Insert any contents inside .splide__slide elements such as images and texts. You can use <div> in lieu of <section>, and .

In any structures, make sure to provide a concise label to the root element. If you have a visible label for the carousel, associate it to your carousel via aria-labelledby instead of

https://splidejs.com/guides/getting-started/

aria-label:

HTML

Visit this page for more details.

Applying Splide

Finally, apply Splide to your HTML element.

Using Import

Import the Splide class, instantiate it, and call the mount() method. The first argument of the constructor accepts a CSS selector, or an element itself.

https://splidejs.com/guides/getting-started/

JavaScript

```
import Splide from '@splidejs/splide';
new Splide( '.splide' ).mount();
```

Do not forget to call mount() method, or nothing will appear in the browser.

Using The Global Class

If you include the library via the <script> tag, you can globally access the Splide class.

```
HTML

<script>
  new Splide( '.splide' ).mount();

</script>
```

Make sure the target element has been loaded before constructing the Splide instance.

You'll need to subscribe a DOMContentLoaded event if you initialize it in a <head> tag:

```
<script>
  document.addEventListener( 'DOMContentLoaded', function() {
    var splide = new Splide( '.splide' );
    splide.mount();
    } );
</script>
```

Multiple carousels

Each Splide instance can create only one carousel. Even if you pass a class name to the constructor, Splide applies the carousel to only the first matched element. If you want to build multiple carousels, create same number of instances respectively.

```
new Splide( '#slider1' ).mount();
new Splide( '#slider2' ).mount();
new Splide( '#slider3' ).mount();
```

Or you can initialize them by the for loop:

```
JavaScript
var elms = document.getElementsByClassName( 'splide' );

for ( var i = 0; i < elms.length; i++ ) {
  new Splide( elms[ i ] ).mount();
}</pre>
```

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← About Version 4

Themes →

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