Java Stuff

Outline

- Scanner
- ArrayList
- Sets
- PriorityQueue
- Queue
- Stack (lol)
- Comparable Interface
- ArrayDeque

Allows for reading in from standard input or files

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- next()
- nextInt()
- nextDouble()
- nextLong()
- nextLine()
- hasNext()

Unbounded array

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Can be iterated over

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If removal if frequent, ArrayList should be avoided!

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- add()
- remove()
- size()
- isEmpty()

Sorted Set

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Needs to have comparable objects

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Objects with the same value can only occur once

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- add()
- remove()
- contains()
- size()
- isEmpty()

- lower()
- higher()
- ceiling()
- floor()
- Can also be iterated over

HashSet

Theoretically better than TreeSet

HashSet

Theoretically better than TreeSet

In practice it's not...

PriorityQueue

Pretty good heap based queue

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Pretty good heap based queue

- add()
- poll()
- peek()
- size()
- isEmpty()

Standard FIFO data structure

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Standard FIFO data structure

Highlights

- add()
- poll()
- peek()
- size()
- isEmpty()

If an array can be used it should

Stack

Stack

NEVER USE JAVA'S STACK

Stack

NEVER USE JAVA'S STACK

Use ArrayDeque instead (or an array if possible)

Comparable Interface

Example

Corrections

Scanner's nextLine() is also good (Do NOT mix token reading (nextInt, next, nextDouble, nextLong) with line reading (nextLine), <u>unless you are adept at reading input</u>)

Scanner's hasNext() is also good (but probably won't be needed for our class; I have difficulty using this with the eclipse IDE)

ArrayList isempty() should be isEmpty()

TreeSet upper() should be higher() (lol)

Queue and PriorityQueue have a useful peek() function

ArrayDeque

Double Ended Queue

ArrayDeque

Double Ended Queue

ArrayDeque

Double Ended Queue

- peekFirst()
- peekLast()
- pollFirst()
- pollLast()
- size()
- isEmpty()
- addFirst()
- addLast()

Map

TreeMap and HashMap are amazing, built-in, set associative arrays

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- keySet()
- get()
- put()
- size()
- isEmpty()
- containsKey()