

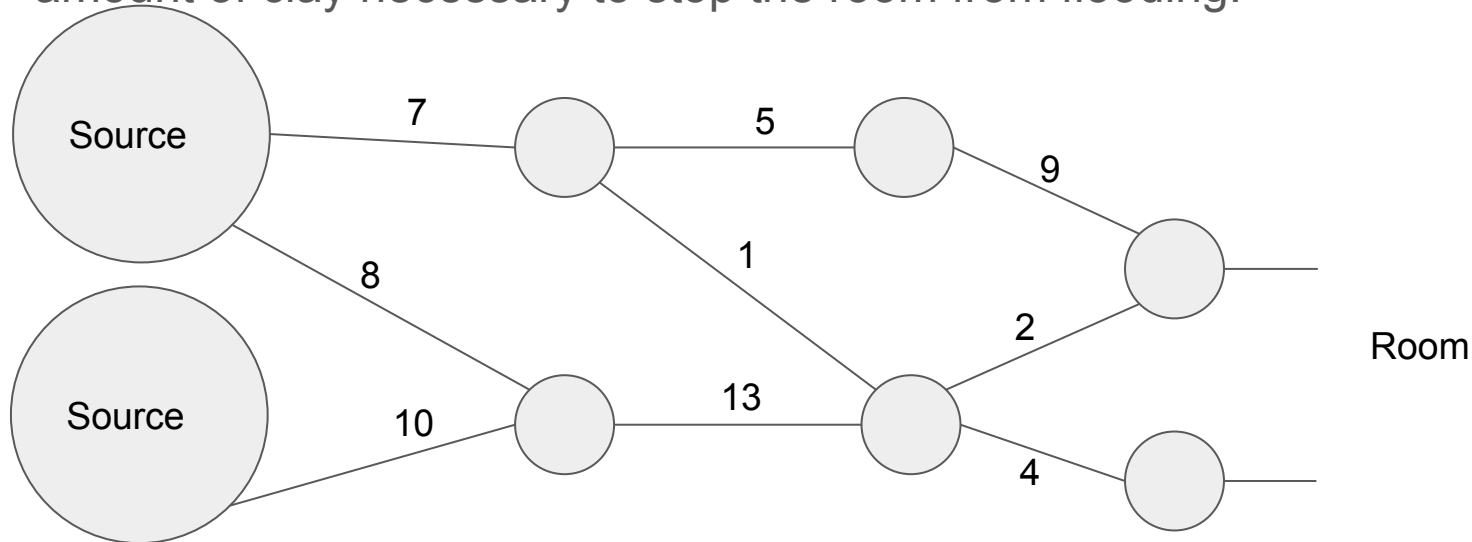
# Network Flow Applications

# Cutting Off The Water (Min Cut)

We have a series of pipes that are causing a room to flood. The water is flowing through some pipes with one-way valves. We can use some clay to block a pipe. Each pipe will have a specific amount of clay to block. We want to know the least amount of clay necessary to stop the room from flooding.

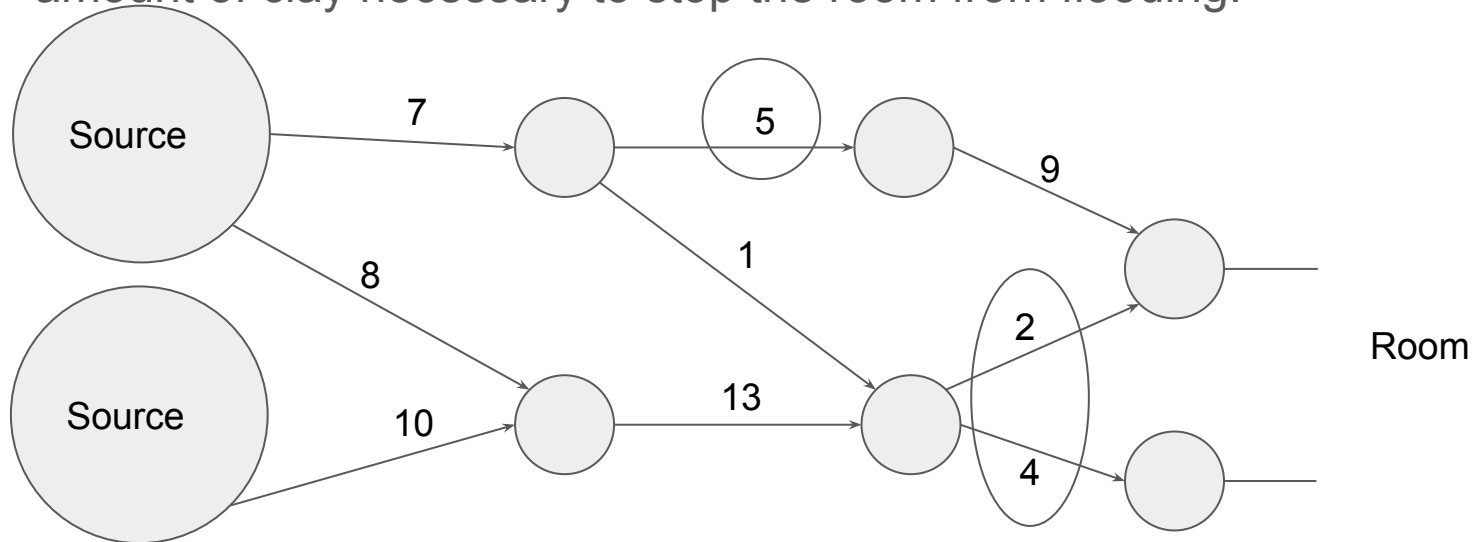
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It's as easy as that.

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**Proof.** Let  $S$  be all the nodes that can be reached using an unsaturated edge from source  $s$ . By the FFA algorithm the sink,  $t$ , cannot be in  $S$ . The saturated edges leaving  $S$  form the cut, otherwise.



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An argument exists that flow could be coming into  $S$  from a node not in  $S$ . If flow is coming in from a node not in  $S$ , then there should be a residual edge that has capacity going to the node (the reverse edge). Thus the node would be in  $S$ .

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The sum of the capacities of these saturated edges represent the amount of flow that must be moving from  $s$  to  $t$ .

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Thus these two values are equal.

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A group of students needs to complete some set of tasks to complete their project. Each student want to work on at most one task. Each task will be worked on by at most one task. Some students are incapable of working on certain tasks. Determine the maximum number of tasks the group can complete

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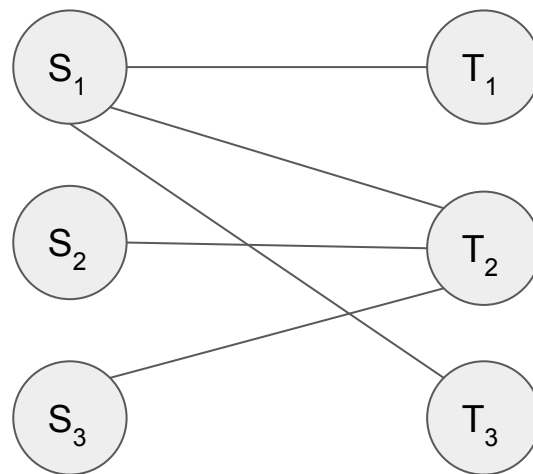
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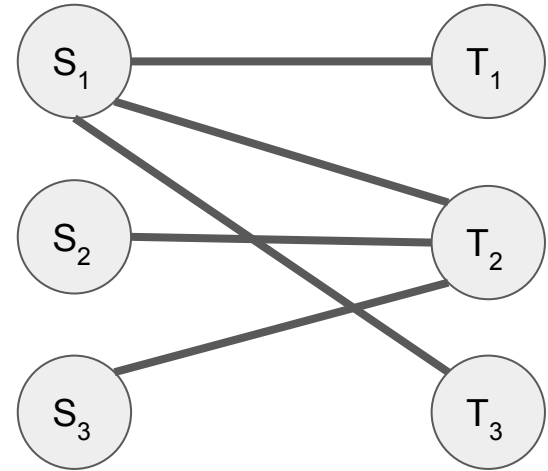
If you can partition the nodes into 2 groups where there is no edge going between 2 nodes within the same group, then the graph is bipartite.

# Flow Solution

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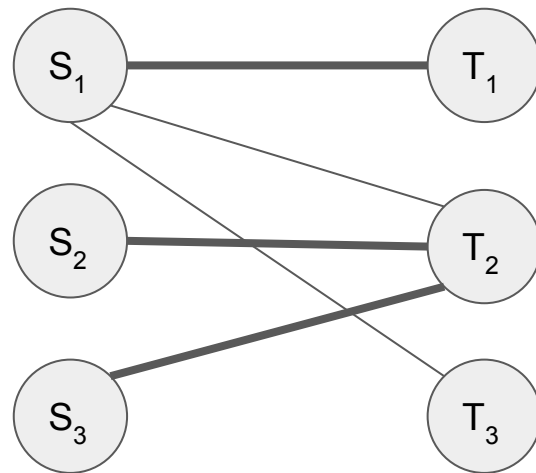
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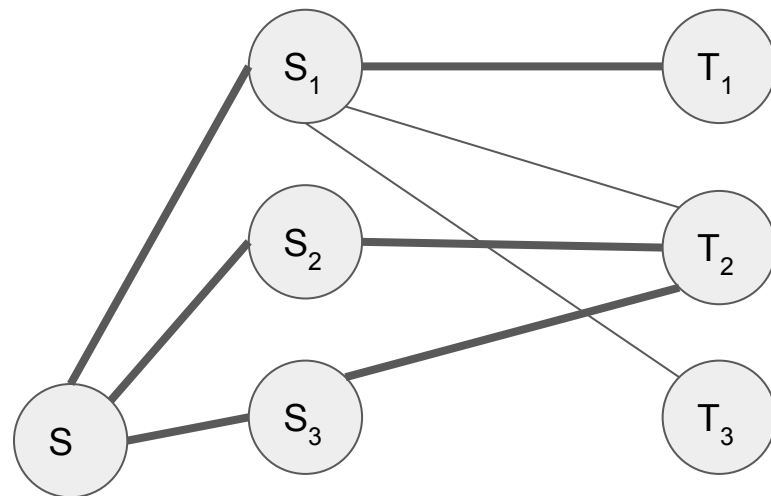


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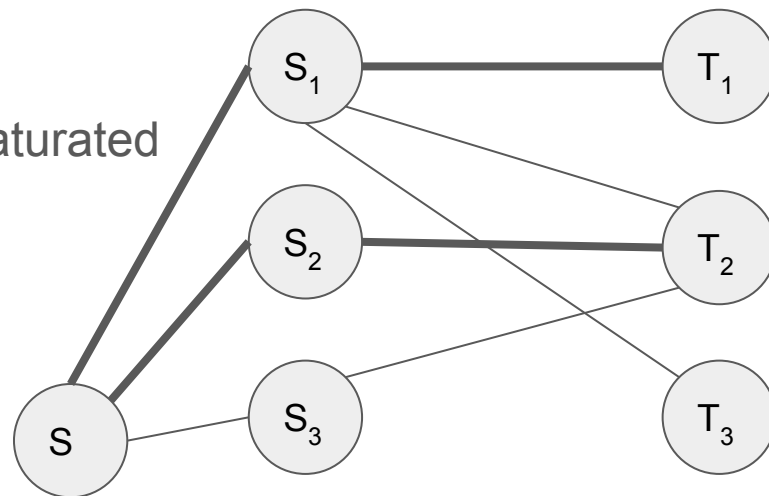
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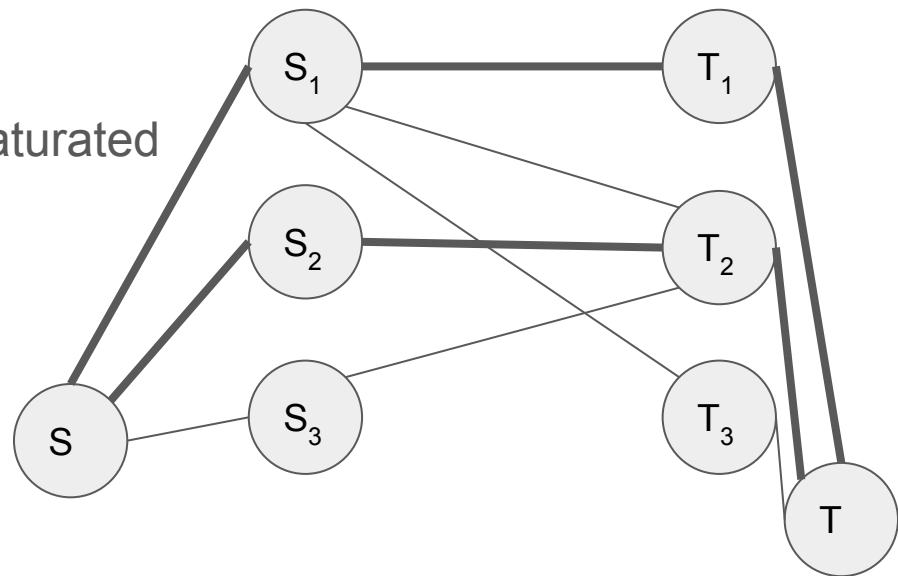
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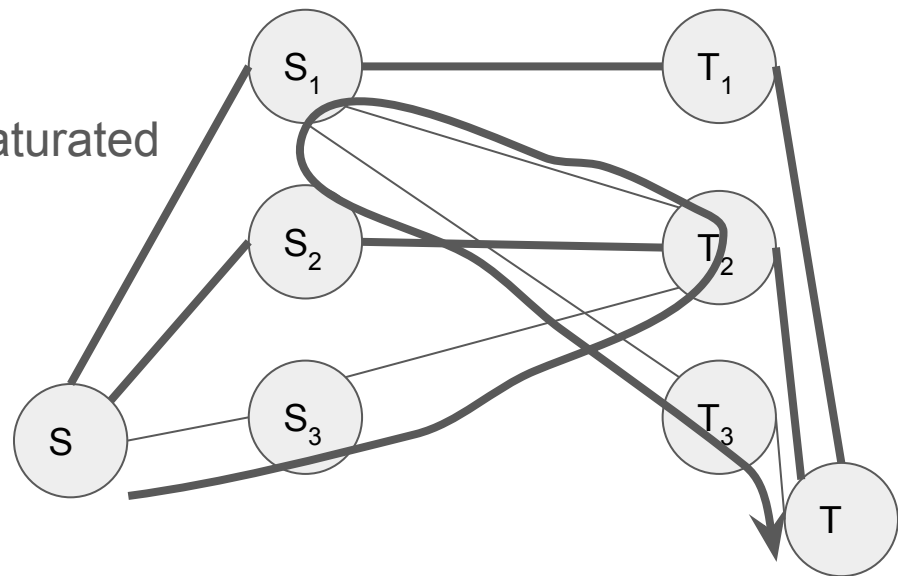
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Make sure all the edges are directed.

Don't push flow backwards



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Each student will have at most 1 assigned task thanks to the source edge cap

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What if some students could handle working on more than 1 task?

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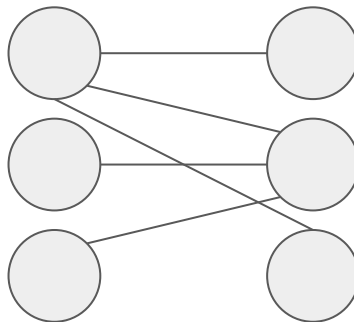
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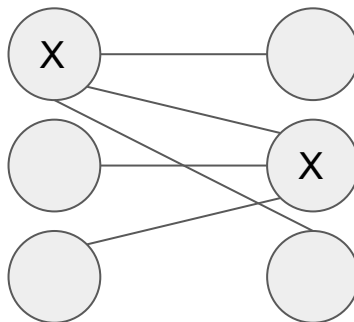
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- 1 of these nodes should be removed.

- Cut the least amount of nodes such that no matches remain.



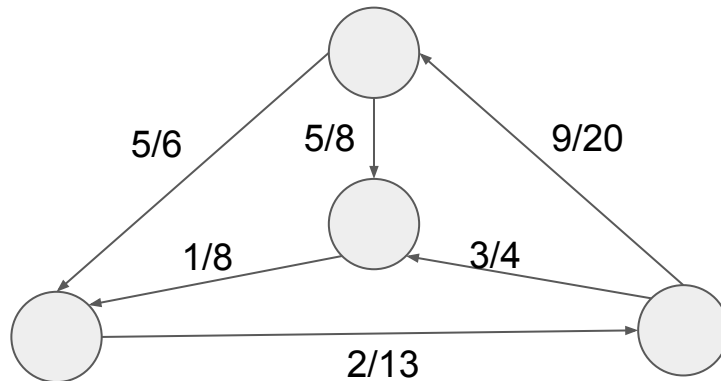
# Non-Trivial Flow Applications

# Resource Trading (Circulation with U/L Bounds)

Suppose we have some countries. Each country has some rules on which countries they can trade with (e.g. **A** can send at most 10 resources to **B**). Each country wants to ensure that the amount of resources they export is equal to the resources they import. Additionally, some countries NEED to trade with other countries (e.g. **C** must send at least 3 resources to **D**). Determine if it possible for all the trade requirements to be met.

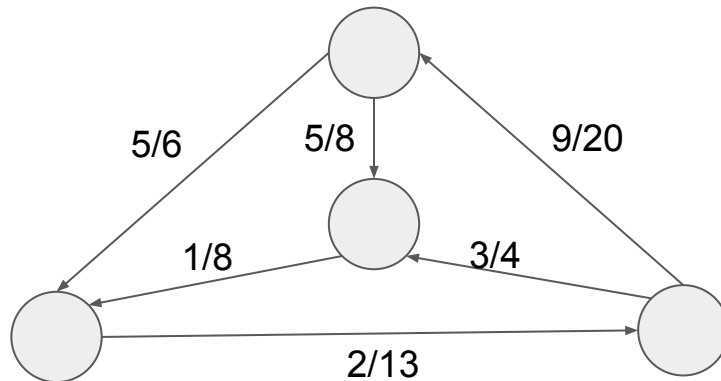
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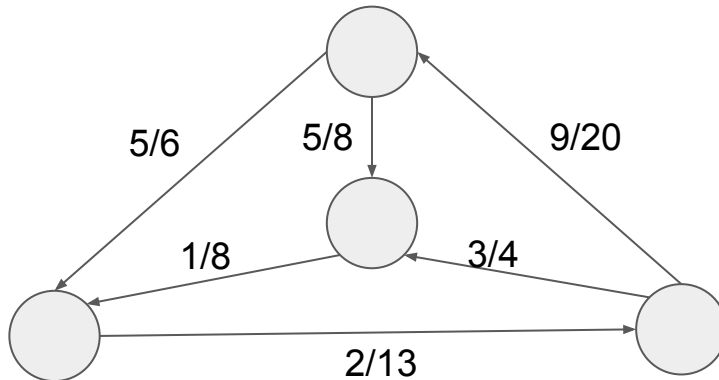
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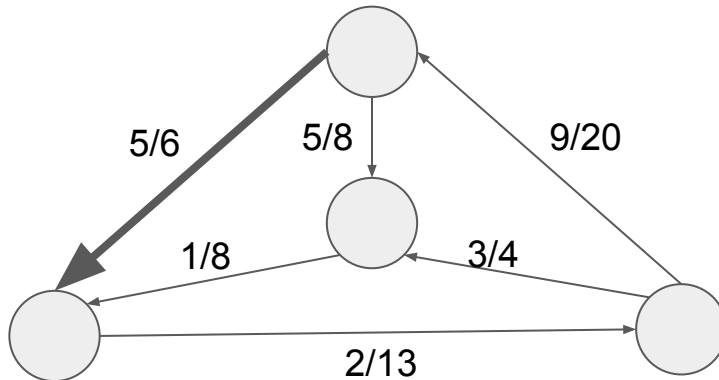
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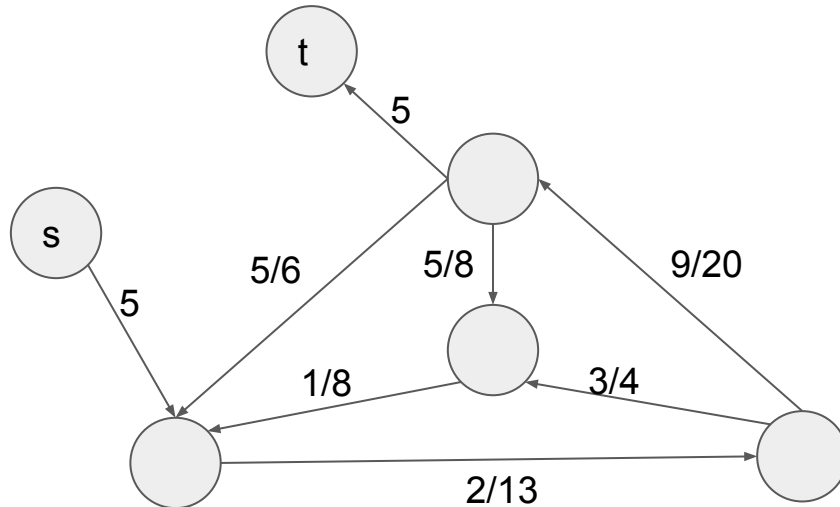
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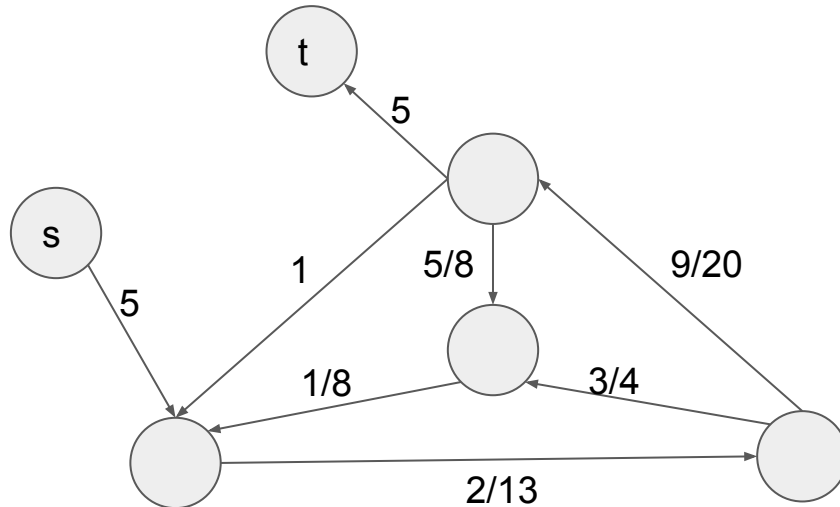


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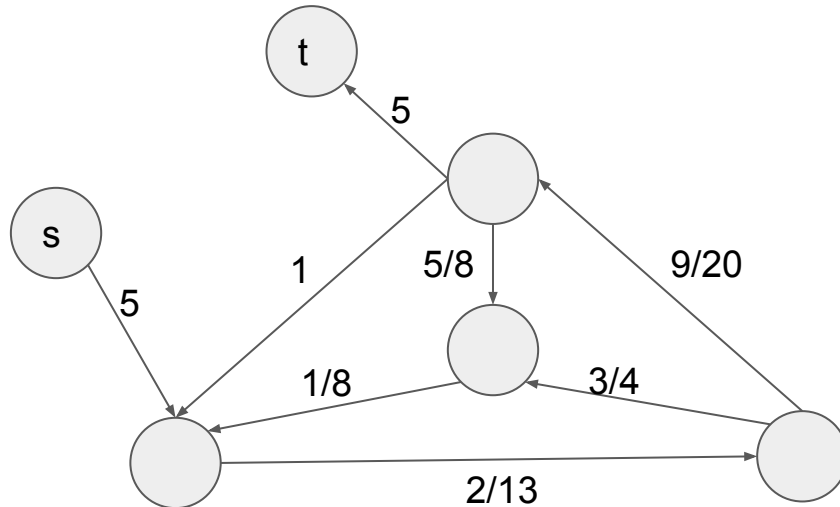
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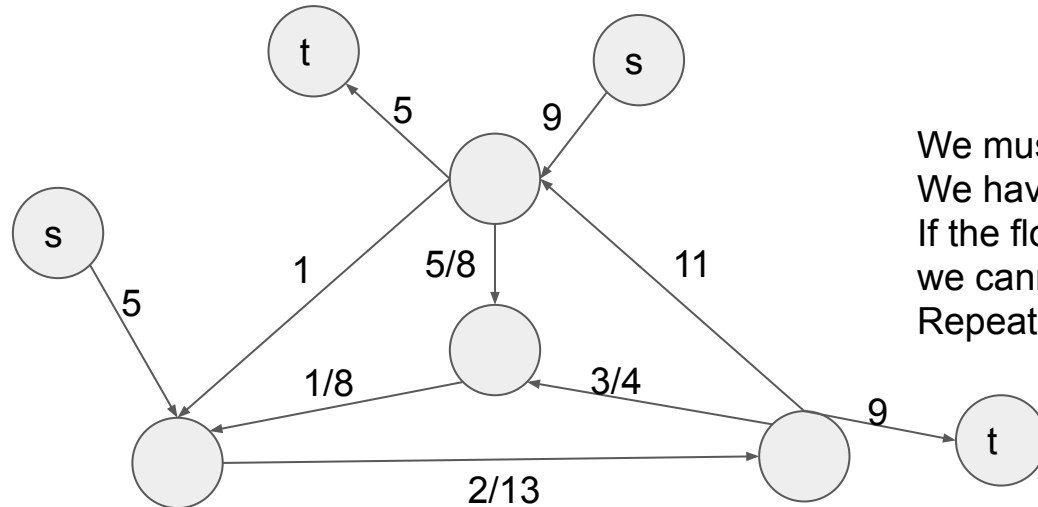
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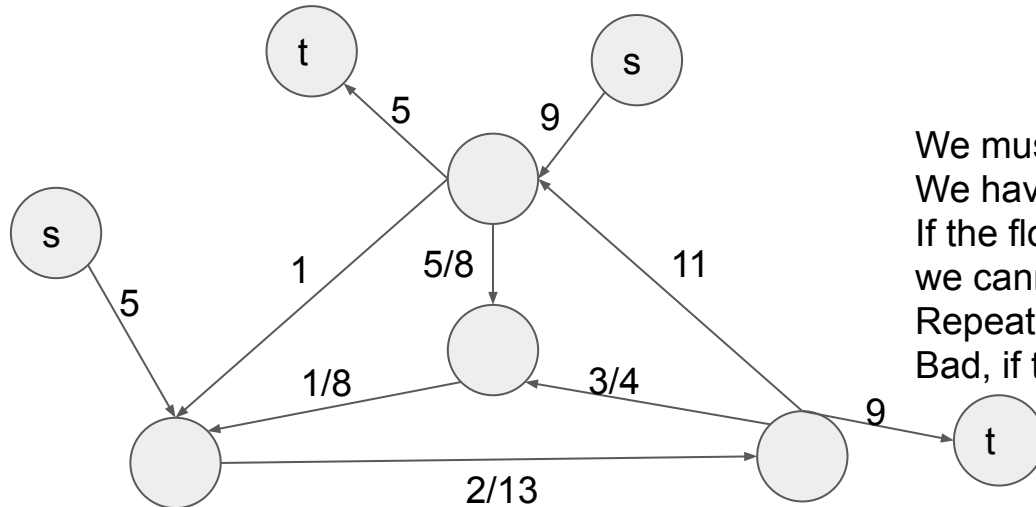


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Repeat for all edges.

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# Profit Maximization (Project Selection)

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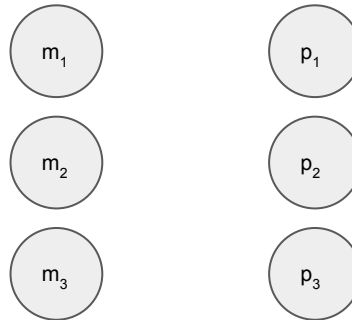
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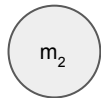
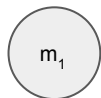
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Machines AND projects

Suppose we have 1 project  
and 2 machines





# Profit Max Flow Graph

# Taxi Problem (Minimum Hiring Job Coverage)

Suppose we have a list of jobs a taxi company must fulfill. The taxi will start at some location at a specified time and will reach a destination at a specified time. The problem is that these jobs might need different taxis due to the time constraints. We know the time it takes to travel between the end point of one taxi job and the start point of another taxi job. What is the least number of taxis needed?

# Taxi Problem Flow Graph

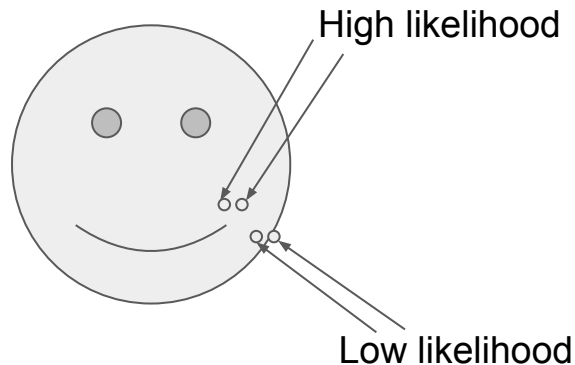
# Image Segmentation

We have some pixels that have some probability of belonging to a foreground, and some probability of belonging to the background. The foreground is usually a clump of pixels. Pixels that are close to each other have a probability of belonging to the same group.



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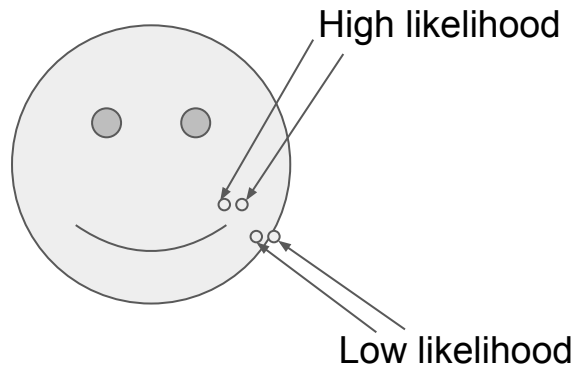
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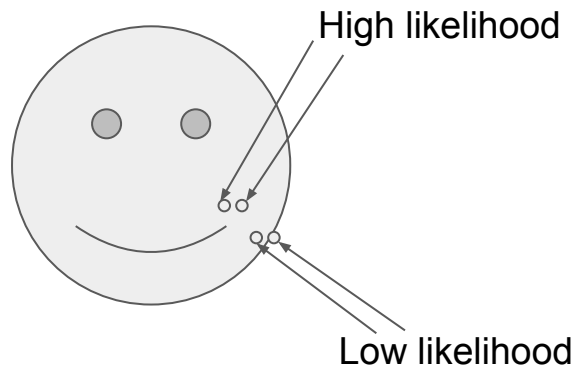


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Using the concepts of logs, the problem can become maximize a sum of values.



# Image Segmentation Flow Graph



# Baseball “Elimination”

Give a game schedule and the results of a few games. Determine which teams have the potential to finishing a season with the most number of wins.

# Baseball Elimination Flow Graph