

# Wine Tracker: UI Design

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Course Code: COMP 3097

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## Introduction:

Wine Tracker is the topic myself and Thomas chose for our project. While creating a layout for our wine tracker, Thomas and I chose to create a design that is user friendly and light weight. The user interface design is neat and well organized. Buttons are evenly spaced and intuitively ordered so users may easily perform CRUD operations on their persistently store wines. With a small hint a color to add life.

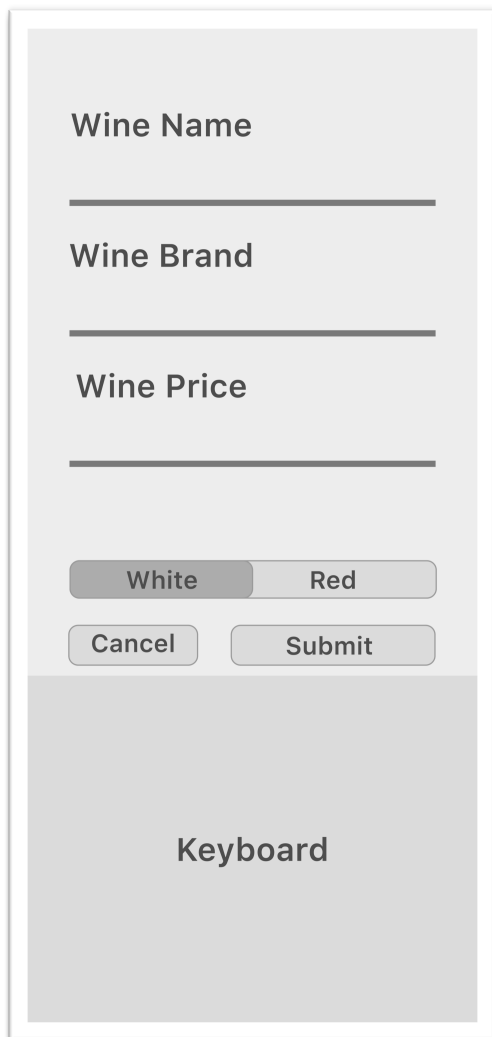
## Wine List

The conceptual design below presents the layout wine list. The list displays the name of each wine saved on the IOS device. Users may use this list to delete a wine entity in the list by swiping a wine cell to the right.



## Wine Form

The conceptual design below presents the layout wine form. This form is used to create and update a wine entity.



The image shows a conceptual design of a wine form, presented as a vertical rectangle with a light gray background. The form is divided into several sections. At the top, the label "Wine Name" is followed by a horizontal input line. Below this, the label "Wine Brand" is followed by another horizontal input line. The next section is labeled "Wine Price" and also has a horizontal input line. Below the price field, there are two radio buttons labeled "White" and "Red". The "White" button is selected, indicated by a dark gray background. Below the radio buttons, there are two buttons labeled "Cancel" and "Submit". The bottom section of the form is a solid gray rectangle labeled "Keyboard".

**Wine Name**

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**Wine Brand**

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**Wine Price**

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☒ White ☐ Red

**Keyboard**

