Data-Driven Optimal Targeting Control of Chaotic Dynamical Systems

MAE 546 Optimal Control and Estimation
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Chaotic Dynamical Systems

- Found throughout nature, science, and engineering
 - Biology: Atrial fibrillation and epilepsy
 - Lightly damped nonlinear structural vibrations
 - Multi-body orbits perhaps encountered in asteroid mining
 - Turbulence, passive and active flow control devices
- Chaotic systems are characterized by
 - Sensitivity to initial conditions
 - Mixing of trajectories in phase space
 - Behavior can appear random or exhibit intermittent quasiperiodicity
- Technically: presence of a chaotic attractor with
 - No stable embedded orbits
 - Topological transitivity (mixing) → ergodic

Controlling Chaos

- Ott, Grebogi, and Yorke (OGY) seminal 1990 paper
 - Unstable periodic orbits embedded in the chaotic attractor can be stabilized with arbitrarily small control
 - Simply wait until trajectory enters sufficiently small neighborhood of desired orbit and activate stabilizing control system.
- Oftentimes, chaos is undesirable, but control over the system is limited
 - Low-power device to stabilize atrial fibrillation
 - Low thrust control of chaotic asteroid orbit for mining
- Chaos may actually be desirable if it can be controlled
 - Enables diverse behavior of the system
 - Low power covert communication

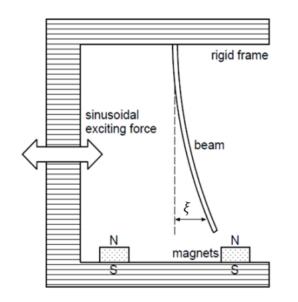
Targeting Control

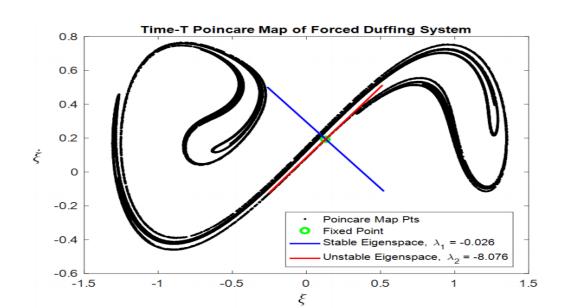
- Problem: We may have to wait an extremely long time before a chaotic trajectory enters a sufficiently small neighborhood of the desired orbit
- Solution: (Targeting) use small perturbations to guide trajectories toward the desired orbit -reducing time to stabilize it
- Two methods considered here:
 - 1. Neighboring optimal control near a nominal targeting path or tree leading to the desired orbit
 - Reinforcement learning to construct optimal targeting controller over the entire attractor

Example Problem: Forced Duffing Eqn.

$$\ddot{\xi} + \delta \dot{\xi} + \alpha \xi + \beta \xi^3 = \gamma \cos(\omega t) + p(t), \qquad \mathbf{x} = \begin{vmatrix} \xi \\ \dot{\xi} \end{vmatrix}$$

- Forced oscillator with cubic nonlinear stiffness
- Exhibits transverse homoclinic tangle of stable and unstable manifolds in time $T=2\pi/\omega$ Poincare map
- Discrete time control $u_n = [u(1), ..., u(5)]^T$, $t \in [nT, (n+1)T]$ $p(t) = u(1) + u(2) \cos \omega t + u(3) \sin \omega t + u(4) \cos 2\omega t + u(5) \sin 2\omega t$





Entirely Data-Driven Approach

- Oftentimes, we do not have access to a model of the system's dynamics which can be evaluated quickly enough to design control systems
- We will infer accurate and efficient models of highly nonlinear chaotic dynamics using data alone.
 - All controllers designed using the learned dynamics model only!
- Challenges with Chaotic Poincare maps
 - Highly nonlinear discrete time dynamics
 - Filamented, fractal structure of data manifolds in Poincare map
- Global models with enough terms to capture nonlinearity are inefficient and tend to over-fit
- Local nonlinear modeling is preferable

 - Arbitrarily complex dynamics are represented by adding more models, not by increasing model complexity.

Local Nonlinear Models in Bayesian Framework

- Novel approach to system modeling and analysis
- Each simple model i=1,2,...,N takes the form $X_{n+1}^i = \hat{f}^i(x_n,u_n) + V^i, \qquad V^i \sim p_{V^i}(v^i) = \mathcal{N}(v^i,\mathbf{0},R^i)$
- Latent random variable $Z \in \{1,2,\ldots,N\}$ indicating the model. Categorical prior distribution

$$P(Z = i) = \phi^{i}, \qquad \phi^{1} + \phi^{2} + \dots + \phi^{N} = 1$$

 Each model is associated with a region of validity defined by a Gaussian density

$$p_{X|Z=i}(x|Z=i) = \mathcal{N}(x, \mu_x^i, \Sigma^i)$$

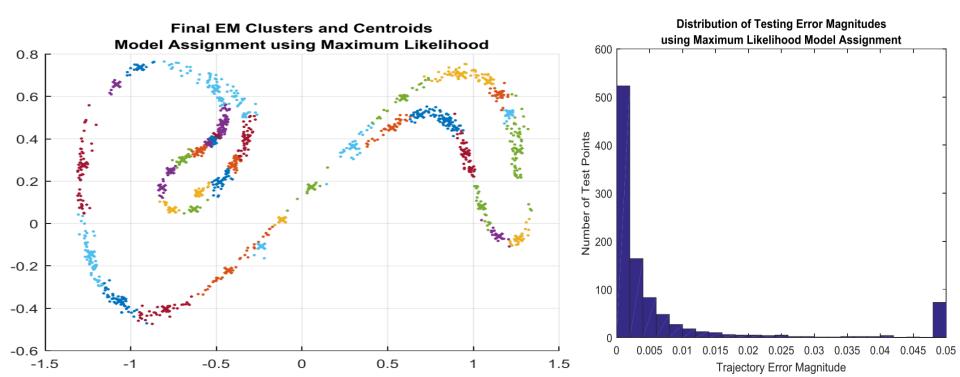
• Bayes rule to infer model probabilities at x

$$P(Z = i | X = x) = \left[\sum_{k=1}^{N} p_{X|Z=k}(x|Z=k) P(Z=k) \right]^{-1} p_{X|Z=i}(x|Z=i) P(Z=i)$$

Local Nonlinear Models in Bayesian Framework

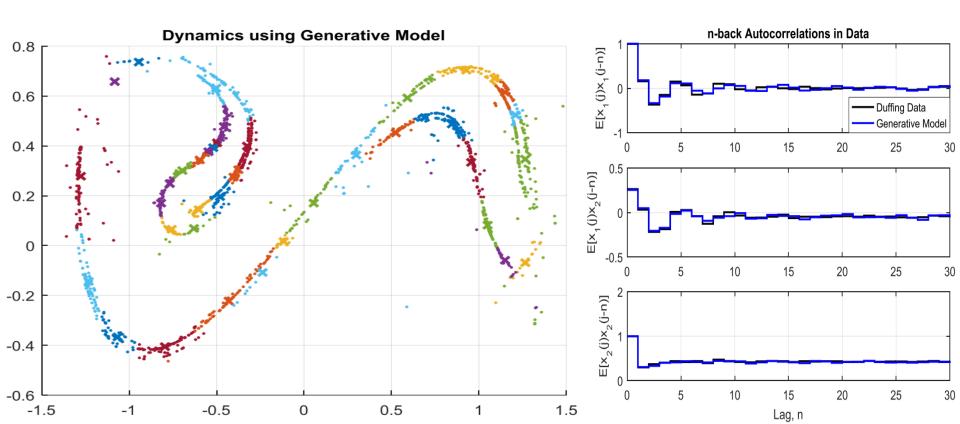
- All parameters trained according to maximum likelihood criterion (min cross entropy) using the Expectation Maximization (EM) algorithm
- Nonlinear kernel regression used to build local models
- Maximum likelihood model assignment

$$\widehat{x}_{n+1} = \widehat{f}(x_n, u_n) = \widehat{f}^{i^*}(x_n, u_n), \qquad i^* = \underset{i \in \{1, ..., N\}}{\operatorname{argmax}} P(Z = i | X = x_n)$$



Performance as Generative Model

- Does the learned model approximate the statistical behavior of the real system?
 - Look at (unforced) Poincare map generated by the model
 - Look at autocorrelations for real and modeled system



OGY Control using LQR

 A fixed point of the Poincare map is located and linearized using the learned model

$$\widehat{\boldsymbol{x}}_{FP} = \widehat{\boldsymbol{f}}(\widehat{\boldsymbol{x}}_{FP}, \mathbf{0}), \qquad \Delta \boldsymbol{x}_n = \boldsymbol{x}_n - \widehat{\boldsymbol{x}}_{FP}, \\ \widehat{\boldsymbol{\Phi}}_{FP} = D_{\boldsymbol{x}} \widehat{\boldsymbol{f}}(\widehat{\boldsymbol{x}}_{FP}, \mathbf{0}), \qquad \widehat{\boldsymbol{\Gamma}}_{FP} = D_{\boldsymbol{u}} \widehat{\boldsymbol{f}}(\widehat{\boldsymbol{x}}_{FP}, \mathbf{0})$$

 A Linear Quadratic Regulator was designed to stabilize the unstable periodic orbit and minimize the following cost

$$J^{FP} = \frac{1}{2} \sum_{n=1}^{\infty} \left[\Delta \mathbf{x}_n^T Q_{FP} \Delta \mathbf{x}_n + \mathbf{u}_n R_{FP} \mathbf{u}_n \right], \qquad \Delta \mathbf{x}_{n+1} = \widehat{\Phi}_{FP} \Delta \mathbf{x}_n + \widehat{\Gamma}_{FP} \mathbf{u}_n$$

• The optimal feedback gain \mathcal{C}_{FP} is found and OGY control is implemented

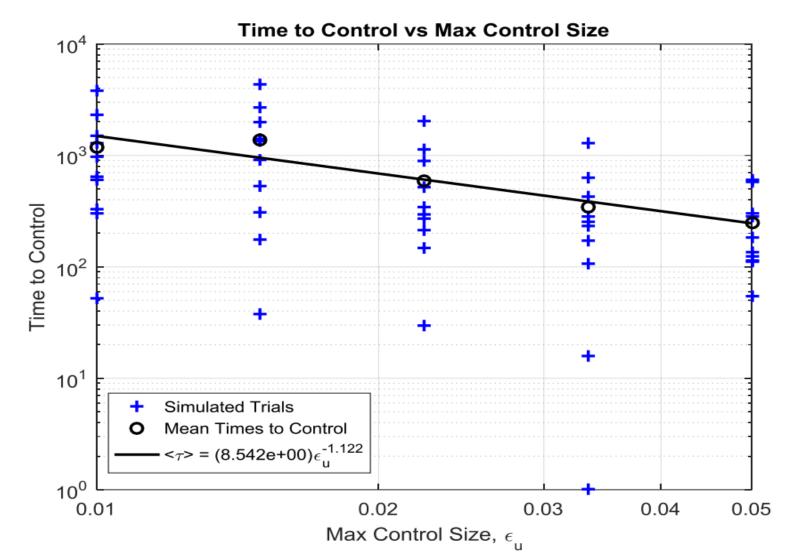
$$u_n^{(OGY)} = \begin{cases} \widetilde{u}_n & \widetilde{u}_n^T G_W \widetilde{u}_n \leq \epsilon_u^2 \\ \mathbf{0} & otherwise \end{cases}, \qquad \widetilde{u}_n = -C_{FP} \Delta x_n$$

Design choices:

$$Q_{FP} = (0.1)I_2, \qquad R_{FP} = G_W = diag[2\pi, \pi, \pi, \pi, \pi]$$

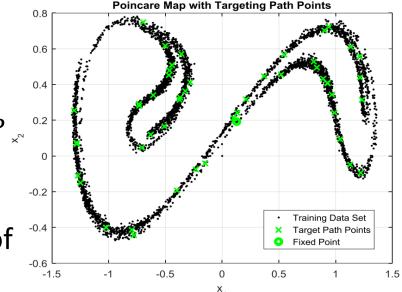
Time to Stabilize Scaling with Control Size

Numerical experiments performed to determine scaling of expected time to control using the OGY method and LQR at $\widehat{m{\chi}}_{FP}$



Neighboring Optimal Control using Targeting Path

- A path consisting of $\mathbf{M}=50$ unforced training points $\{\overline{x}_n\}_{n=1}^M$ leading to the neighborhood of \widehat{x}_{FP} was selected as the nominal targeting path
 - Fast mixing time → good coverage of attractor



- A neighboring optimal controller was designed to capture points near the targeting path $\Delta x_n = x_n \overline{x}_n$
- The following cost function with geometric weighting of the state was minimized with model-linearized dynamics

$$J = \frac{1}{2} \sum_{n=1}^{M} [\gamma^{n-M} \Delta \mathbf{x}_{n}^{T} Q \Delta \mathbf{x}_{n} + \mathbf{u}_{n}^{T} R \mathbf{u}_{n}] + \frac{1}{2} \Delta \mathbf{x}_{M}^{T} Q \Delta \mathbf{x}_{M}, \qquad \gamma \geq 1$$

$$\Delta \mathbf{x}_{n+1} = \widehat{\Phi}_{n} \Delta \mathbf{x}_{n} + \widehat{\Gamma}_{n} \mathbf{u}_{n}, \qquad \widehat{\Phi}_{n} = D_{x} \widehat{\mathbf{f}}(\overline{\mathbf{x}}_{n}, \mathbf{0}), \qquad \widehat{\Gamma}_{n} = D_{u} \widehat{\mathbf{f}}(\overline{\mathbf{x}}_{n}, \mathbf{0})$$

Neighboring Optimal Control using Targeting Path

Bellman's equations were solved to perform the minimization

$$V_n^*(\Delta \boldsymbol{x}_n) = \min_{\boldsymbol{u}_n} \left[\frac{1}{2} \boldsymbol{\gamma}^{n-m} \Delta \boldsymbol{x}_n^T Q \Delta \boldsymbol{x}_n + \frac{1}{2} \boldsymbol{u}_n^T R \boldsymbol{u}_n + V_{n+1}^* (\widehat{\boldsymbol{\Phi}}_n \Delta \boldsymbol{x}_n + \widehat{\boldsymbol{\Gamma}}_n \boldsymbol{u}_n) \right]$$

• The optimal value function takes the form $V_n^*(\Delta x_n) = \frac{1}{2} \Delta x_n^T P_n \Delta x_n$ with $P_M = Q$. This gives optimal control

$$\widetilde{\boldsymbol{u}}_{n}^{*} = -\left(R + \widehat{\boldsymbol{\Gamma}}_{n}^{T} P_{n+1} \widehat{\boldsymbol{\Gamma}}_{n}\right)^{-1} \widehat{\boldsymbol{\Gamma}}_{n}^{T} P_{n+1} \widehat{\boldsymbol{\Phi}}_{n} \Delta \boldsymbol{x}_{n} = -C_{n} \Delta \boldsymbol{x}_{n}$$

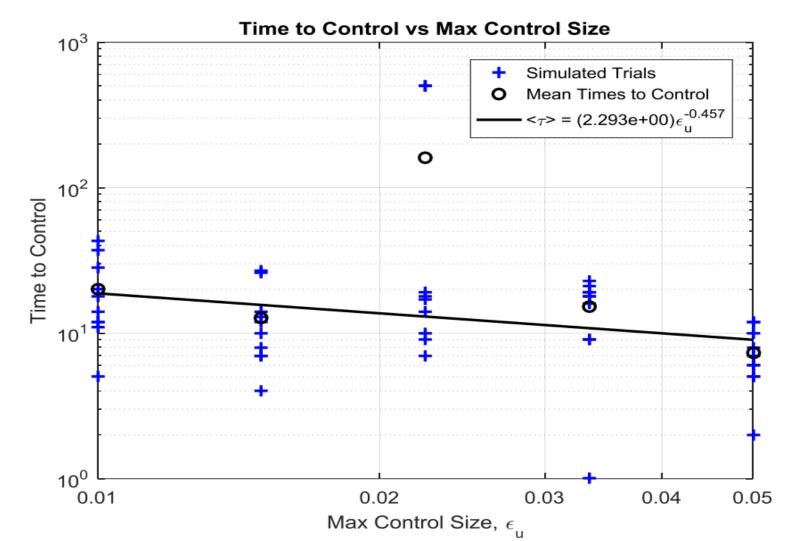
And the discrete time algebraic Riccati equation

$$P_n = \gamma^{n-M}Q + \widehat{\Phi}_n^T P_{n+1} \widehat{\Phi}_n - \widehat{\Phi}_n^T P_{n+1} \widehat{\Gamma}_n \left(R + \widehat{\Gamma}_n^T P_{n+1} \widehat{\Gamma}_n \right)^{-1} \widehat{\Gamma}_n^T P_{n+1} \widehat{\Phi}_n$$

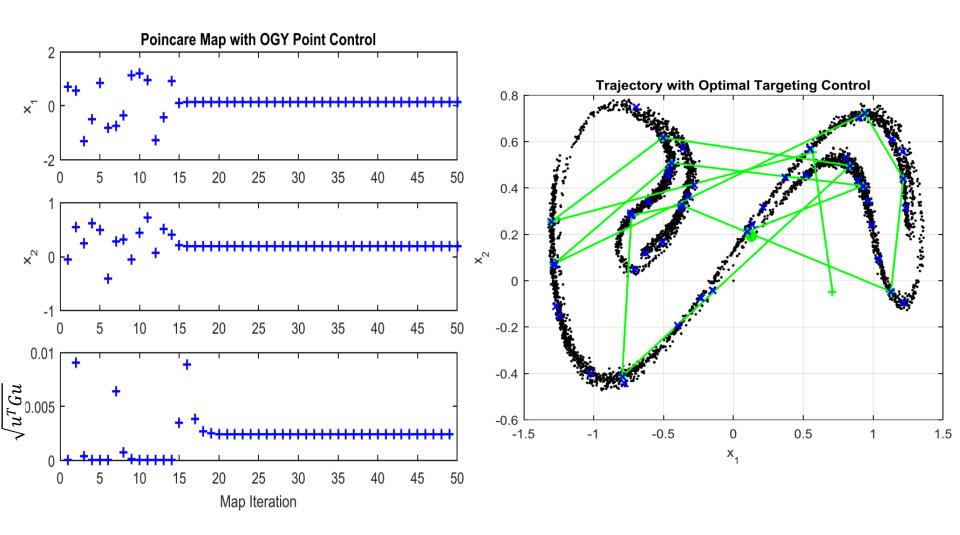
Time to Stabilize Scaling with Control Size

The following design choices were made:

$$\gamma = 1.1,$$
 $Q = C_{FP}^T G_W C_{FP} + (0.7) I_2,$ $R = (10^{-3}) I_5$



An Example Trajectory with $\epsilon_u=0.01$



Optimal Control using Reinforcement Learning

• The following constrained optimization problem was posed over the entire attractor with $\Delta x_n = x_n - \widehat{x}_{FP}$

minimize
$$J = \frac{1}{2} \sum_{n=1}^{\infty} \beta^{n-1} [\Delta \mathbf{x}_n^T Q \Delta \mathbf{x}_n + \mathbf{u}_n^T R \mathbf{u}_n]$$
 s.t. $\mathbf{u}_n^T G_W \mathbf{u}_n \le \epsilon_u^2$

- Subject to the nonlinear modeled dynamics $x_{n+1} = \hat{f}(x_n, u_n)$ and geometric decay $0 < \beta \le 1$
- The optimal value function over the attractor is introduced and Bellman's equations are formulated

$$V^*(\mathbf{x}) = \min_{\mathbf{u}^T G_W \mathbf{u} \le \epsilon_U^2} \frac{1}{2} [\Delta \mathbf{x}^T Q \Delta \mathbf{x} + \mathbf{u}^T R \mathbf{u}] + \beta V^* (\hat{\mathbf{f}}(\mathbf{x}, \mathbf{u}))$$

Fitted Value Iteration

- A subset of the training points $\{\overline{x}_j\}_{j=1}^M$ are chosen and used to defined the value function globally by interpolation (or regression).
 - Natural neighbor interpolation with 500 points was used
- The value function at each point $V_j^* = V^*(\overline{x}_j)$ is updated by performing the following minimization

$$V_j^* \leftarrow \min_{\boldsymbol{u}^T G_W \boldsymbol{u} \leq \epsilon_u^2} \frac{1}{2} \left[\left(\overline{\boldsymbol{x}}_j - \widehat{\boldsymbol{x}}_{FP} \right)^T Q \left(\overline{\boldsymbol{x}}_j - \widehat{\boldsymbol{x}}_{FP} \right) + \boldsymbol{u}^T R \boldsymbol{u} \right] + \beta V^* \left(\widehat{\boldsymbol{f}} \left(\overline{\boldsymbol{x}}_j, \boldsymbol{u} \right) \right)$$

- Matlab's fmincon() was used for minimization
- Iterate until the value function converges

Optimal Value Function and Control

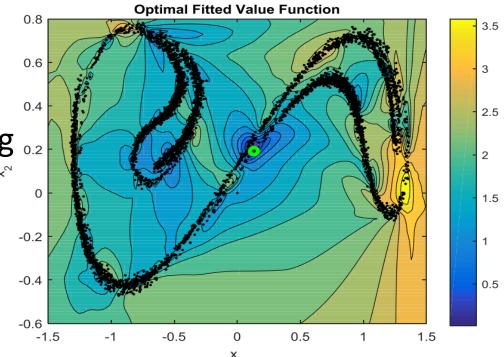
The following design choices were made

$$\beta = 1$$
, $Q = C_{FP}^T G_W C_{FP} + (0.1)I_2$, $R = (0.1)I_5$, $\epsilon_u = 0.01$

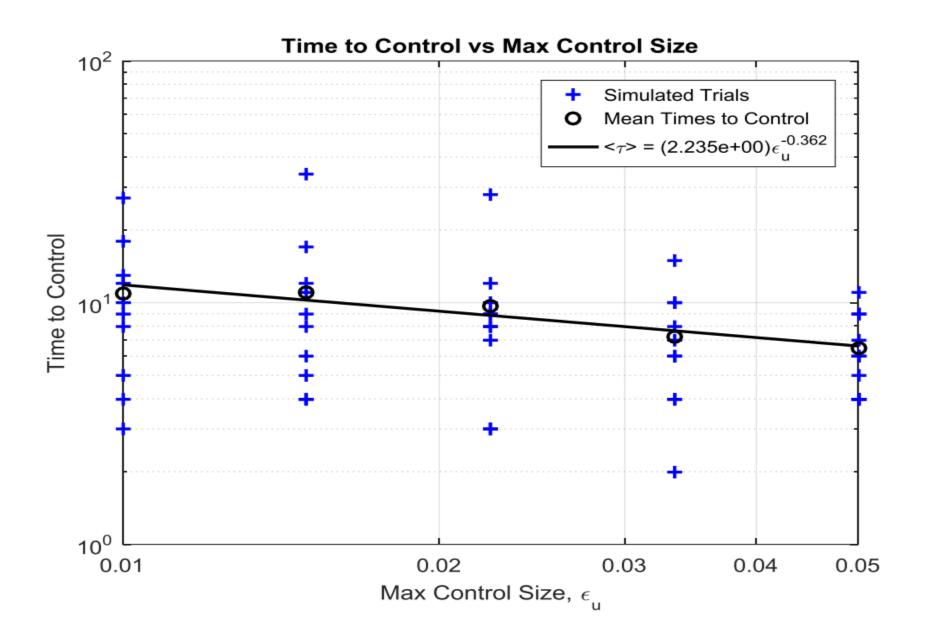
The optimal control at each step was determined by performing a minimization

$$\boldsymbol{u}^* = \underset{\boldsymbol{u}^T G_W \boldsymbol{u} \leq \epsilon_u^2}{\operatorname{argmin}} \frac{1}{2} [(\boldsymbol{x} - \widehat{\boldsymbol{x}}_{FP})^T Q(\boldsymbol{x} - \widehat{\boldsymbol{x}}_{FP}) + \boldsymbol{u}^T R \boldsymbol{u}] + \beta V^* (\widehat{\boldsymbol{f}}(\boldsymbol{x}, \boldsymbol{u}))$$

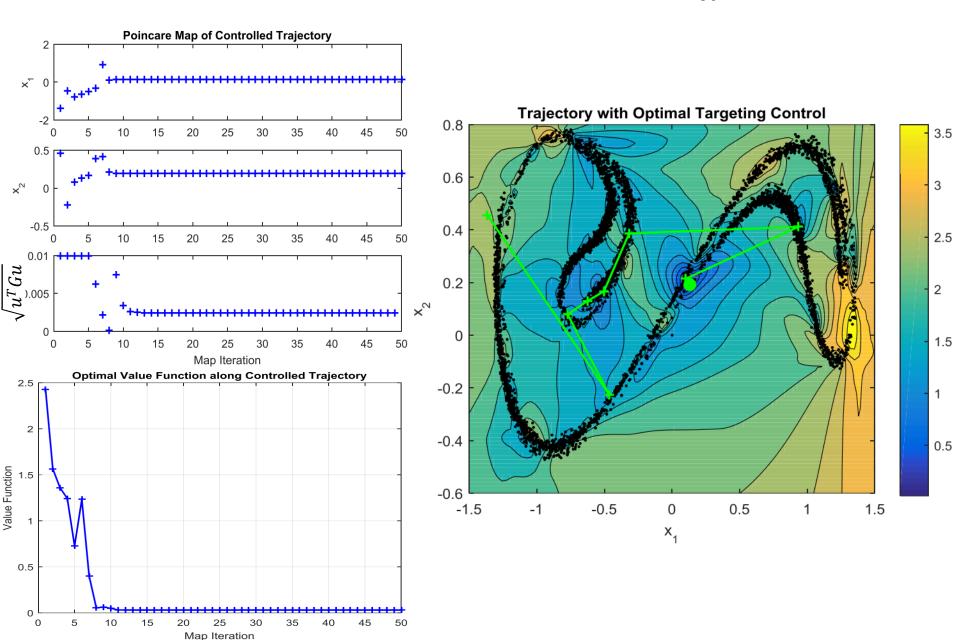
• (Note: It is possible to find the control at many points and build a model for the optimal control directly using of a collection of nonlinear models and EM as with the dynamics)



Time to Stabilize Scaling with Control Size



An Example Trajectory with $\epsilon_u=0.01$



Conclusion

- Novel data-driven modeling technique was introduced
- Accurate and efficient representation of nonlinear dynamics enabled the design of optimal targeting controllers
- Both targeting controllers show almost two orders of magnitude reduction in time to control over OGY only.
- In its current implementation, the reinforcement learning approach is expensive
 - this cost can be reduced by learning a model for the optimal control
- Future work includes using the local nonlinear modeling technique for state estimation
 - Multiple model estimation with extended or quasilinear Kalman filter

Questions?