ENTR 390.012

Digital Product Design

LECTURE 3

September 26, 2016

Housekeeping

- 1. Jam Session
- 2. Office Hours
- 3. Attendance
- 4. Assignment
- 5. Tools

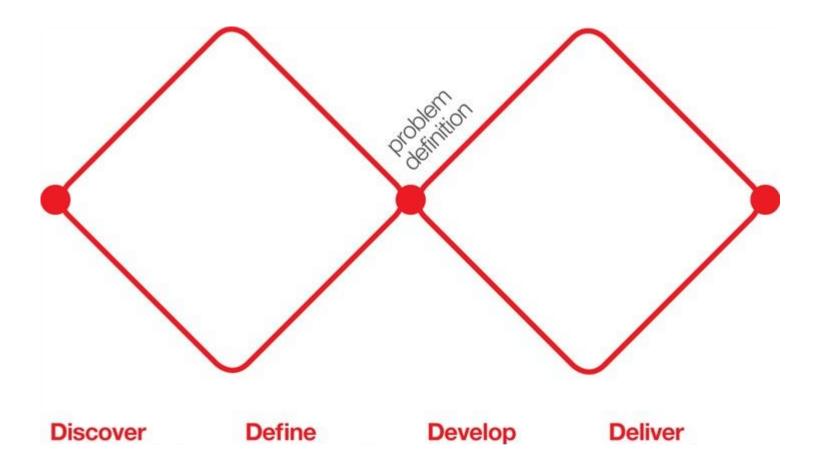






Choose any object

- Write a one paragraph critique
- Who do you think it was designed for?
- What's good?
- What could be improved?
- Include WHY (use these slides)



- 1. What's the problem?
- 2. Make a thing.
- 3. Did it work?

User Research

Scratching your own itch

You are not your user.

Work the 25 Problem Rocket Science A Good UI Sharpen The Right UI Sharpen OUS.

roblem BIES A Good UI Sharpe The Right USharpe encei

Just-enough research

Vision

Find people

What do you do?

What's the hardest part about what you do?

How are you currently dealing?

"If I had asked people what they wanted, they would have said faster horses."

- HENRY FORD (probably)

Don't talk about the product

Why? Why?

Write it down

Personas

Jobs to be done

[person] wants to [goal] so they can [end benefit]

Real world example

Another real world example

Exercise

One-sentence brief

- Talk to other people
- Find a problem that can be solved w/ design
- It can't be a problem *you* have
- Write a one sentence design brief
- Use the format on the next slide

[person] wants to [goal] so they can [end benefit]

Tools

Assignment

One-sentence brief

- Talk to other people
- Find a problem that can be solved w/ design
- It can't be a problem *you* have
- Write a one sentence design brief
- Use the format on the prev slide

Reminders