

Verification Techniques for Low-Level Programs

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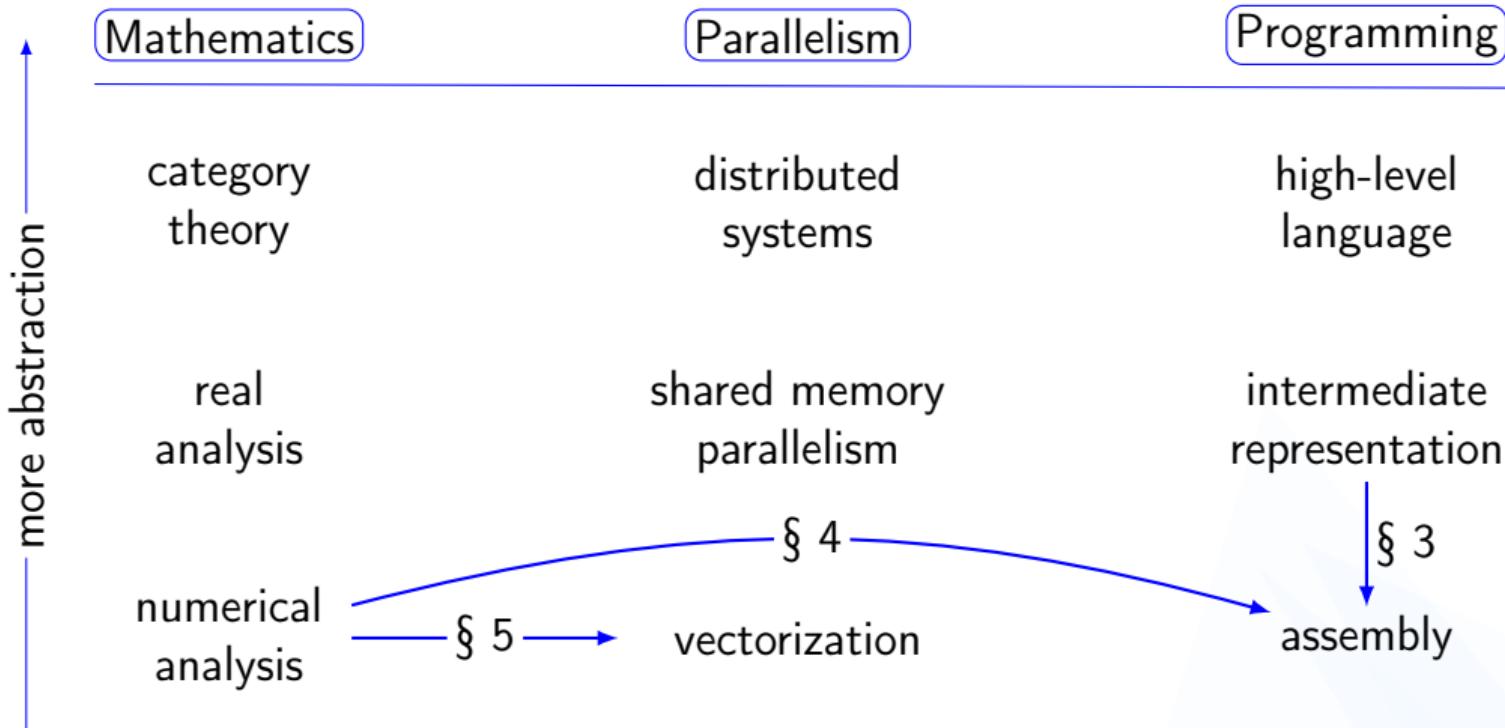


Outline

- 1 Introduction
- 2 Formal Methods in Practice
- 3 Intermediate Representations
- 4 Floating Point Arithmetic
- 5 SIMD Parallelism
- 6 Conclusion



Why These Three Topics?



1 Introduction

2 Formal Methods in Practice

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What is Formal Methods? (In 5 Seconds)



Using math to make sure your computer does what it's supposed to do

What is Formal Methods?

- ▶ The application of theoretical computer science, math, type theory, logic, and even philosophy to computer programs
- ▶ Formal methods is like a coin with two sides
 - 1 Designing a machine-readable and machine-checkable formal specification
 - English is always informal
 - e.g. logical formula, program in Coq, or even the type of a function
 - 2 Ensuring software obeys this specification.
 - {Type, model, satisfiability, proof} checker
- ▶ In math, the parallel is theorem and proof.
 - This parallel is a very deep result of computer science



Why Do We Need Formal Methods?



- ▶ Therac-25 - race condition gave $100\times$ radiation dosage
- ▶ Patriot Missile bug - accumulating timing error killed 28



A Story of Paradoxes

- ▶ Liar's Paradox: "This statement is false."
- ▶ The issue lies with self-reference
- ▶ Analogue in λ -calculus is Curry's Paradox





Simply Typed Lambda Calculus (STLC)

STLC Grammar

- ▶ By Alonzo Church in 1940
- ▶ Invented to prevent paradoxes of untyped λ -calculus
- ▶ STLC is total so is not Turing Complete

$$t ::= x \mid t\ t \mid \lambda x : \tau. \ t$$
$$v ::= \lambda x : \tau. \ t$$
$$\tau ::= \text{bool} \mid \text{int} \mid \tau \rightarrow \tau$$
$$\Gamma ::= \emptyset \mid \Gamma, x : \tau$$

e.g. type differently fst and True

$$(\lambda x : \tau. \lambda y : \tau. \ x) : \text{bool}$$

Logics



- ▶ Propositional Logic: $\iff, \wedge, \vee, \implies, \neg$
 - \mathcal{NP} -Complete: given a formula, we can determine satisfiability in at most exponential time
 - Rules of chess in 100,000 pages
- ▶ First-Order Logic: \forall, \exists
 - *Undecidable*: Given a formula, we cannot in general determine satisfiability
 - Rules of Chess in 1 page

Canonical Verification Techniques



- ▶ Hoare Logic
- ▶ Satisfiability Modulo Theories (SMT)
- ▶ Abstract interpretation



Hoare Logic

- ▶ Has the form $\{P\}Q\{R\}$
- ▶ Specify predicate transformer semantics
- ▶ Compute weakest precondition/strongest postcondition

$$\{x > 5\} \quad x := x * 2 \quad \{x > 10\}$$



Satisfiability Modulo Theories (SMT)

- ▶ Propositional logic + theory of _____
- ▶ Matrix Multiplication of formal methods
- ▶ Satisfiable (Integers):
 $x + 2y = 20 \wedge x - y = 2$
- ▶ Unsatisfiable (Integers):
 $(x > 0) \wedge (y > 0) \wedge (x + y < 0)$
- ▶ Unsatisfiable (Float) but long runtime
$$\begin{aligned} & (-2 \leq x \leq 2) \wedge (-2 \leq y \leq 2) \\ & \wedge (-1 \leq z \leq 1) \\ & \wedge (x \leq y) \wedge (y + z < x + z) \end{aligned}$$

Abstract Interpretation

- ▶ Sound static analysis
 - Static analysis - discovering properties of a program without executing it
 - Sound - no false negatives

3. Basic GC semantics Basic GCs are primitive abstractions of properties. Classical examples are the *identity abstraction* $\mathcal{S}[\![\mathbb{1}[\langle \mathcal{C}, \sqsubseteq \rangle]\!]] \triangleq \langle \mathcal{C}, \sqsubseteq \rangle \xleftarrow[\lambda P \bullet P]{\lambda Q \bullet Q} \langle \mathcal{C}, \sqsubseteq \rangle$, the *top abstraction* $\mathcal{S}[\![\top[\langle \mathcal{C}, \sqsubseteq \rangle], \top]\!] \triangleq \langle \mathcal{C}, \sqsubseteq \rangle \xleftarrow[\lambda P \bullet \top]{\lambda Q \bullet \top} \langle \mathcal{C}, \sqsubseteq \rangle$, the *join abstraction* $\mathcal{S}[\![\cup[C]]\!] \triangleq \langle \wp(\wp(C)), \sqsubseteq \rangle \xleftarrow[\alpha^\wp]{\gamma^\wp} \langle \wp(C), \sqsubseteq \rangle$ with $\alpha^\wp(P) \triangleq \bigcup P$, $\gamma^\wp(Q) \triangleq \wp(Q)$, the *complement abstraction* $\mathcal{S}[\![\neg[C]]\!] \triangleq \langle \wp(C), \sqsubseteq \rangle \xleftarrow[\neg]{\gamma} \langle \wp(C), \supseteq \rangle$, the *finite/infinite sequence abstraction* $\mathcal{S}[\![\infty[C]]\!] \triangleq \langle \wp(C^\infty), \sqsubseteq \rangle \xleftarrow[\alpha^\infty]{\gamma^\infty} \langle \wp(C), \sqsubseteq \rangle$ with $\alpha^\infty(P) \triangleq \{\sigma_i \mid \sigma \in P \wedge i \in \text{dom}(\sigma)\}$ and $\gamma^\infty(Q) \triangleq \{\sigma \in C^\infty \mid \forall i \in \text{dom}(\sigma) : \sigma_i \in Q\}$, the *transformer abstraction* $\mathcal{S}[\![\rightsquigarrow[C_1, C_2]]\!] \triangleq \langle \wp(C_1 \times C_2), \sqsubseteq \rangle \xleftarrow[\alpha^\rightsquigarrow]{\gamma^\rightsquigarrow} \langle \wp(C_1) \xrightarrow{\cup} \wp(C_2), \dot{\sqsubseteq} \rangle$ mapping relations to join-preserving transformers with $\alpha^\rightsquigarrow(R) \triangleq \lambda X \bullet \{y \mid \exists x \in X : \langle x, y \rangle \in R\}$, $\gamma^\rightsquigarrow(g) \triangleq \{\langle x, y \rangle \mid y \in g(\{x\})\}$, the *function abstraction* $\mathcal{S}[\![\mapsto[C_1, C_2]]\!] \triangleq \langle \wp(C_1 \mapsto C_2), \sqsubseteq \rangle \xleftarrow[\alpha^\mapsto]{\gamma^\mapsto} \langle \wp(C_1) \mapsto \wp(C_2), \dot{\sqsubseteq} \rangle$ with $\alpha^\mapsto(P) \triangleq \lambda X \bullet \{f(x) \mid f \in P \wedge x \in X\}$, $\gamma^\mapsto(g) \triangleq \{f \in C_1 \mapsto C_2 \mid \forall X \in \wp(C_1) : \forall x \in X : f(x) \in g(X)\}$,



Abstract Interpretation

```
float unsafe(float x) {  
    if (x==0.0)  
        return 0.0;  
    else  
        return 1.0 / x;  
}
```

- ▶ Create an abstract domain
- ▶ Define semantics on abstract domain
- ▶ “Interpret” your program to see what values pop out
 - For example, we wish to ensure we never divide by zero.

Abstract Interpretation

```
float unsafe(float x) {  
    if (x==0.0)  
        return 0.0;  
    else  
        return 1.0 / x;  
}
```

► Abstract Domain:

nnz /	=	Handled?
0	$\pm\infty$	✓
nnz	flt	✗
NaN	NaN	✗
$\pm\infty$	0	✗
flt	flt	



Abstract Interpretation

```
#include <math.h>
float mostlysafe(float x) {
    if (x==0. || isnan(x) || isinf(x))
        return 0.;
    else
        return 1. / x;
}
```

Abstract Interpretation

```
#include <math.h>
float mostlysafe(float x) {
    if (x==0. || isnan(x) || isinf(x))
        return 0.;
    else
        return 1. / x;
}
```

► Abstract Domain:

nnz /	=	Handled?
0	$\pm\infty$	✓
nnz	flt	✗
NaN	NaN	✓
$\pm\infty$	0	✓
flt	flt	



Abstract Interpretation

```
#include <math.h>
float reallysafe(float x) {
    // Cast to int without changing bits
    unsigned long c = *(unsigned long*)&x;
    if (isnan(x) || isinf(x) ||
        (0x80000000 <= c && c <= 0x80200000) ||
        (0x00000000 <= c && c <= 0x00200000))
        return 0.;
    else
        return 1. / x;
}
```

► Abstract Domain:

nnz /	=	Handled?
0	$\pm\infty$	✓
nnz	flt	✓
NaN	NaN	✓
$\pm\infty$	0	✓
flt	flt	



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Design Decisions

- 1 To what degree of confidence must the software be guaranteed?
- 2 What tools can be used to accomplish 1?
- 3 How much time can a human spend on 2? How much time can a computer spend on 2?



Degree of Confidence

- ▶ Formal methods is not a silver bullet
 - More like a flu vaccine
- ▶ Security vulnerability found in the WPA2 WiFi standard which had been proven secure
- ▶ Vulnerability related to temporal property which WPA2 did not specify

“Beware of bugs in the above code; I have only proved it correct, not tried it” — Donald Knuth



Properties You Might Care About

- ▶ Basic safety guarantees
 - Will `ipow` work for all integers?
 - Can be handled (mostly) automatically by SMT solvers

```
int ipow(int x, int n) {  
    if (n==0) return 1;  
    return x * ipow(x,n-1);  
}  
  
int main() {  
    int a,b,c,n;  
    n = 3; c = 0;  
    while (1) {  
        c++;  
        for (a = 1; a < c; a++) {  
            for (b = 1; b < c; b++) {  
                if (ipow(a,n)+ipow(b,n)==ipow(c,n))  
                    return 0;  
            } } } }
```



Properties You Might Care About

- ▶ Does this program test all combinations of a, b, and c?
 - Requires loop invariants and annotating code
 - Proves partial correctness; if the code terminates, then we get the right answer

```
int ipow(int x, int n) {  
    if (n==0) return 1;  
    return x * ipow(x,n-1);  
}  
  
int main() {  
    int a,b,c,n;  
    n = 3; c = 0;  
    while (1) {  
        c++;  
        for (a = 1; a < c; a++) {  
            for (b = 1; b < c; b++) {  
                if (ipow(a,n)+ipow(b,n)==ipow(c,n))  
                    return 0;  
            } } } }
```



Properties You Might Care About

- ▶ Does this program terminate?
 - Until 1995, no one knew

```
int ipow(int x, int n) {  
    if (n==0) return 1;  
    return x * ipow(x,n-1);  
}  
  
int main() {  
    int a,b,c,n;  
    n = 3; c = 0;  
    while (1) {  
        c++;  
        for (a = 1; a < c; a++) {  
            for (b = 1; b < c; b++) {  
                if (ipow(a,n)+ipow(b,n)==ipow(c,n))  
                    return 0;  
            } } } }
```



Tools for Formal Methods



Nadia Polikarpova

@polikarn

Follow



software engineer: linear is fast, quadratic is slow

complexity theorist: P is fast, NP-hard is slow

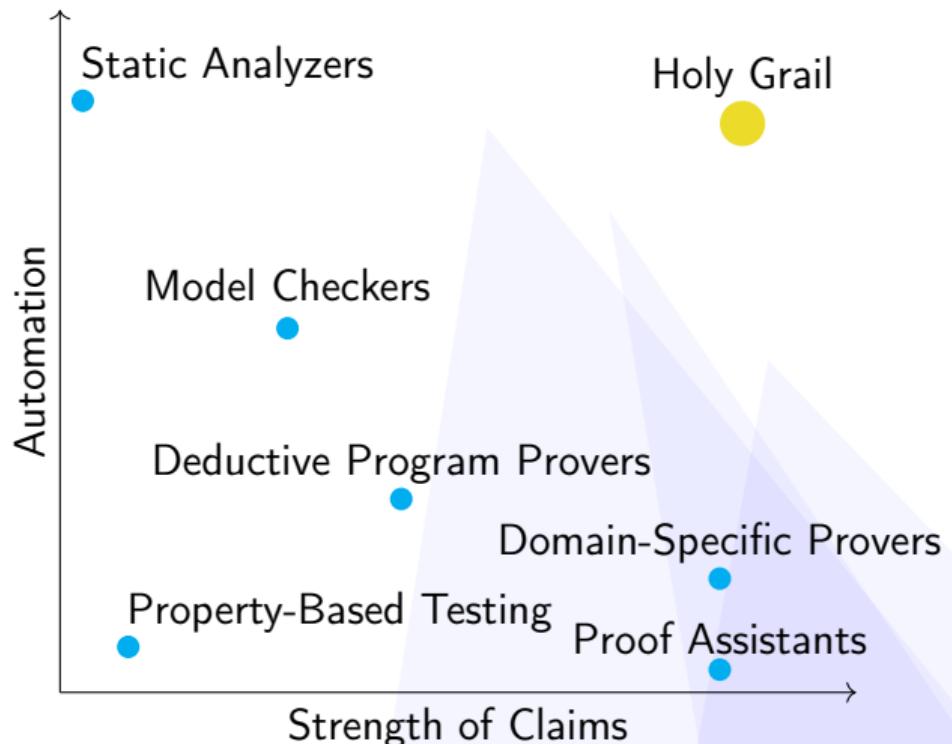
verification researcher: decidable is fast, undecidable is slow

8:47 AM - 13 Dec 2018

Tools for Formal Methods



- ▶ Tradeoff between automation and strength of what can be verified
- ▶ What prevents us from reaching the Holy Grail is the fundamental limit of computation
- ▶ *Rice's Theorem*



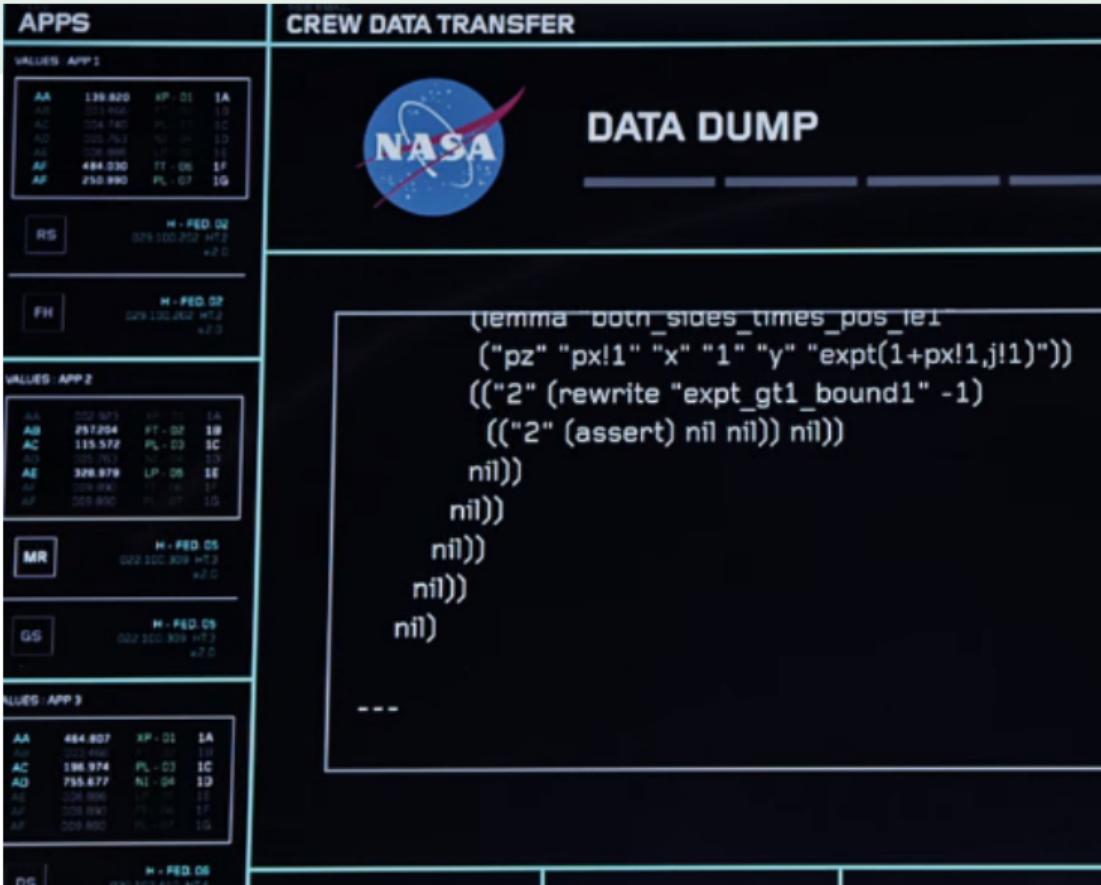


Notable Proof Assistants

System	de Bruijn criterion	Tactics
Coq	✓	✓
HOL	✓	✗
ACL2	✗	✓
PVS	✓	✓
Twelf	✗	✗
F*	✓	✓
NuPRL	✗	✓
Agda	✗	✗
Lean	✓	✓

- ▶ Coq - Proved the four color theorem
- ▶ HOL/Isabelle - Intel and Cambridge
- ▶ ACL2 - UTexas', also (probably) AMD
- ▶ PVS - Used at NASA
- ▶ F*, Lean - Microsoft
- ▶ NuPRL - Cornell; oldest listed here; 1984

The Martian





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Verifying IRs

- ▶ WebAssembly - Machine-checkable semantics
- ▶ Vellvm - LLVM in Coq
- ▶ BAP - Binary analysis platform



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Some Quirks of Floating Point Arithmetic

- ▶ Tension between “floats as bits” and “floats as reals”
- ▶ Having the same bit pattern is neither necessary nor sufficient for two IEEE 754 floats to be considered equal
 - 0...0 and 10...0 represent -0 and $+0$ which *are* equal
 - NaNs are all not equal to each other

Formalizing Real Numbers



- ▶ Coq library Flocq
- ▶ Doesn't concern itself with bit-level representations
- ▶ No maximum exponents!



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Why is This Challenging?

- ▶ Increasing vector widths means more complex CFG, difficult to automatically (and hand) vectorize
- ▶ Code transformations may assume associativity (too aggressive)
- ▶ Code transformations may match scalar code (too conservative)

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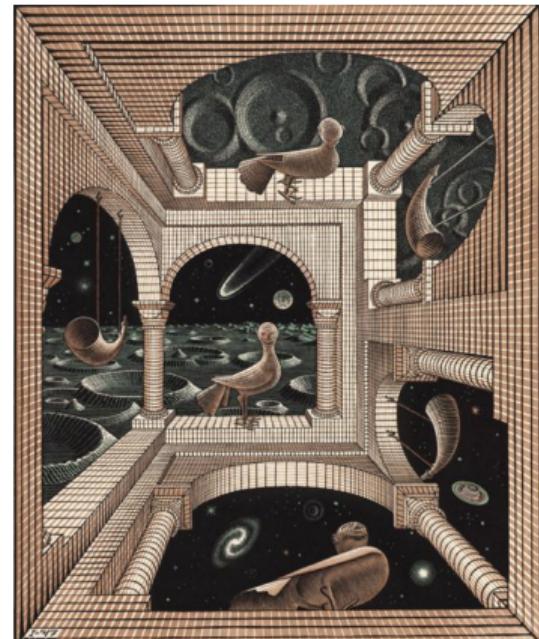
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Conclusion



- ▶ Formal Methods are two things:
 - 1 Formal Specification - creating unambiguous, computer-checkable description of the program
 - 2 Model Checking - proving (or refuting) the program obeys this spec.
- ▶ Theoretically many of FM algorithms are undecidable or at least \mathcal{NP} -Hard
 - In practice these scale surprisingly well
 - i.e. programs terminate or scale beyond $n = 35$



In Defense of FM

- ▶ A complaint of formal methods is it's too expensive
- ▶ FM isn't all-or-nothing
 - Consider a type checker
 - Static analyzers can be part of software engineering workflow
 - e.g. CI, red squiggly lines in Eclipse



Ariane 5 - \$500 million software bug: incorrectly converted 64-bit float to 16-bit integer

XKCD Tax



ASKING AIRCRAFT DESIGNERS
ABOUT AIRPLANE SAFETY:

NOTHING IS EVER FOOLPROOF,
BUT MODERN AIRLINERS ARE
INCREDIBLY RESILIENT. FLYING IS
THE SAFEST WAY TO TRAVEL.



ASKING BUILDING ENGINEERS
ABOUT ELEVATOR SAFETY:

ELEVATORS ARE PROTECTED BY
MULTIPLE TRIED-AND-TESTED
FAILSAFE MECHANISMS. THEY'RE
NEARLY INCAPABLE OF FALLING.



ASKING SOFTWARE
ENGINEERS ABOUT
COMPUTERIZED VOTING:

THAT'S TERRIFYING.



WAIT, REALLY?

DON'T TRUST VOTING SOFTWARE AND DON'T
LISTEN TO ANYONE WHO TELLS YOU IT'S SAFE.

WHY?

I DON'T QUITE KNOW HOW TO PUT THIS, BUT
OUR ENTIRE FIELD IS BAD AT WHAT WE DO,
AND IF YOU RELY ON US, EVERYONE WILL DIE.

THEY SAY THEY'VE FIXED IT WITH
SOMETHING CALLED "BLOCKCHAIN."

AAAAAA!!!

WHATEVER THEY SOLD
YOU, DON'T TOUCH IT.
BURY IT IN THE DESERT.)
WEAR GLOVES.

Future Work

- ▶ Formalizing IEEE-754, MIL-STD-1750A, and Posits in a unified way
 - Look at floats both as bits and real numbers
 - Existing packages do only one (Flocq: \mathbb{R} , SMT Solvers: bits)
- ▶ Existing scientific codes only flip one switch - to use `float` or `double`; can we do better?
- ▶ SIMD transformations are rigid, GCC -O3 is not rigid enough
- ▶ Quameleon - multi-ISA binary analysis at Sandia



Formerly Known as the Quompiler



The Quameleon
Depiler

with QIL

O RLY?

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