



**CODEBOOSTERS  
TECH**

THINK LEARN GRAB

## CODEBOOSTERS TECH - LeetCode Training

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### **Day 1 FN Session Plan — Python Basics**

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#### **Session Objective:**

Lay a solid foundation in Python programming to confidently solve beginner-level coding problems on LeetCode by afternoon.

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#### **Topics Covered :**

1. What is Python? Why Python for Problem Solving?
2. Variables & Data Types
3. Type Casting & Type Checking
4. Input & Output
5. Conditional Statements
6. Loops – for, while, break, continue
7. Lists & Tuples
8. Strings & String Operations

- 9. Functions – User-defined, Built-in
  - 10. Extra: Dictionaries, Sets (Intro only)
  - 11. Bonus: Debugging Basics (print/debug strategy)
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Now let's go topic-by-topic with deep theory, real-world analogies, hands-on questions, and line-by-line explanations.

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## ◆ 1. What is Python?

### ✅ Why Python?

- Simple syntax → readable like English
  - Large community + tons of libraries
  - Used in: Web dev, Data Science, Automation, AI, Competitive Programming
  - Perfect for problem solving and LeetCode
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### 🧠 Real-life Analogy:

If C/C++ is like a manual car (more control, more complexity), Python is an automatic (easy to drive, gets job done fast).

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### 🖋️ Micro Exercise:

```
python

print("Welcome to Python training!")
```

 Output:

```
CSS
```

```
Welcome to Python training!
```

Q: What did we just do here?

A: Used the built-in `print()` function to display a message on the screen.

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## ◆ 2. Variables & Data Types

### ✓ What is a variable?

A container to store data in memory using a name.

 Analogy:

Think of a cup labeled "Coffee" — the label is the variable name, and the drink is the value.

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### 🔥 Real-Time Example:

```
python
```

```
user_name = "Veera"  
user_age = 28  
user_city = "Hyderabad"  
is_active_user = True
```

### Hands-On Drill:

```
python
```

```
company = "Google"
founded = 1998
rating = 4.8
is_hiring = True

print(company, "was founded in", founded)
```

### Line-by-Line Explanation:

- `company = "Google"` → Creates a string variable
- `founded = 1998` → Integer
- `is_hiring = True` → Boolean
- `print(...)` → Combines and prints all info

## ◆ 3. Type Casting & Type Checking

### ✓ Type Checking:

Use `type()` to check the datatype.

```
python

a = 5
b = "5"
print(type(a))    # <class 'int'> #
print(type(b))    # <class 'str'>
```

### ✓ Type Conversion:

```
python

a = int("5")      # string to int
b = str(10)       # int to string
```

## Important:

Input is always `str` type!

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## Practice:

python

```
num1 = input("Enter a number: ")
num2 = input("Enter another number: ")
print("Sum is:", int(num1) + int(num2))
```

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## ◆ 4. Input & Output

✓ `input()`  $\Rightarrow$  to take user input

✓ `print()`  $\Rightarrow$  to show output

python

```
name = input("Enter your name: ")
print("Welcome,", name)
```

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## Real-World Example:

Build a simple interest calculator

python

```
p = float(input("Enter principal: ")) r =
float(input("Enter rate: ")) t =
float(input("Enter time: "))
```

```
si = (p * r * t) / 100
print("Simple Interest =", si)
```

## ◆ 5. Conditional Statements

✓ if / elif / else – for decisions

```
python

age = int(input("Enter your age: "))

if age >= 18:
    print("You can vote!")
elif age > 12:
    print("You are a teenager!")
else:
    print("You are a child!")
```

### Real-World Use:

- Login system (if password correct)
- Online order delivery (if pincode serviceable)
- Show tax slab (if income > certain range)

### Task:

Write a program to print "even" or "odd" for a given number.

```
python
```

```
num = int(input("Enter a number: "))
if num % 2 == 0:
    print("Even")
else:
    print("Odd")
```

## ◆ 6. Loops – for , while



**for** loop – iterate over range or collection

python

```
for i in range(1, 6):
    print("Number:", i)
```



**while** loop – repeat till condition breaks

python

```
x = 5
while x > 0:
    print("Counting down:", x)
    x -= 1
```

## 🔧 Special Keywords:

- **break** – stop loop early
- **continue** – skip current iteration

## Real-Time Use:

- Send 10 emails
  - Retry login 3 times
  - Countdown timer
- 

## ◆ 7. Lists

### ✓ Syntax:

```
python

items = ["pen", "book", "bottle"]
```

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### 💡 Key Actions:

```
python

items.append("phone")
items.remove("book")
print(items[0])          # pen
print(len(items))        # 3
```

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## 🔥 Task:

Take 5 marks from user and print the average

```
python

marks = []
for i in range(5):
```



```
m = int(input(f"Enter mark {i+1}: "))
marks.append(m)
```

```
average = sum(marks) / len(marks)
print("Average marks:", average)
```

## ◆ 8. Strings

✓ Strings are sequences of characters

python

```
name = "python"
print(name[0])      # p
print(name.upper()) # PYTHON
```

## 🔥 Use Case:

Format username into proper case

python

```
raw_name = input("Enter your name: ")
print("Welcome,", raw_name.strip().capitalize())
```

## ◆ 9. Functions

✓ Syntax:

python

```
def greet(name):  
    print("Hello", name)  
  
greet("Veera")
```

## Function with return:

```
def add(a, b):  
    return a + b  
  
print(add(5, 3))
```

## Task:

Write a function to check if a number is prime

```
python  
  
def is_prime(n):  
    if n <= 1:  
        return False  
    for i in range(2, n):  
        if n % i == 0:  
            return False  
    return True  
  
print(is_prime(7))    # True
```

## ◆ 10. Dictionaries & Sets (Intro)

### ✓ Dictionary:

python

```
student = {"name": "Veera", "age": 28, "city": "Hyderabad"}  
print(student["city"])      # Hyderabad
```

### ✓ Set:

python

```
colors = {"red", "blue", "green", "red"}  
print(colors) # No duplicates
```

## ◆ 11. Debugging Tips

- Use `print()` at each step Break big code into
- smaller parts Check types with `type()`
- Comment unused blocks
- Google error message + try on small input
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