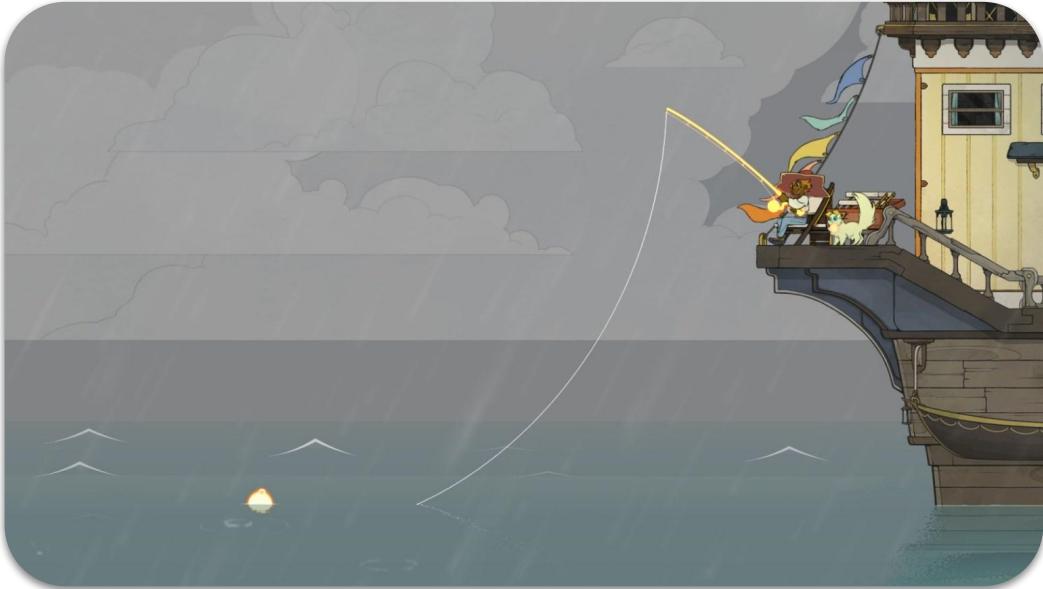


We will get started at 3:10

A moment of calm.

Please check #content-warnings





Ludonarrative

A Samuel Pottinger
Stat 198: IDSV
April 2, 2025

Today

We are going to be exploring the idea of how interaction creates narrative. To help start that conversation, I have a very short game for us to play:

<https://www.necessarygames.com/play/loneliness/?q=may-games/loneliness/flash>

A consideration of mechanics and narrative

Mechanics as Metaphor (Part 1)



Introducing the idea of ludonarrative

Ludonarrative

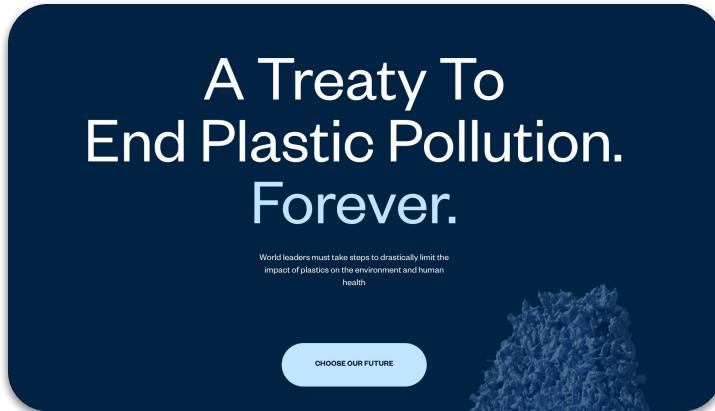
Introducing the idea of ludonarrative

Ludo**narrative**

Introducing the idea of ludonarrative

Ludo**narrative**

Ludonarrative in visualization



<https://plasticstreaty.berkeley.edu/>

Global Plastics AI Policy Tool
Countries are exploring ways to reduce the impact of plastic. This tool explores different policy interventions.

Overview Details Simulation Settings Downloads Guide About Contact

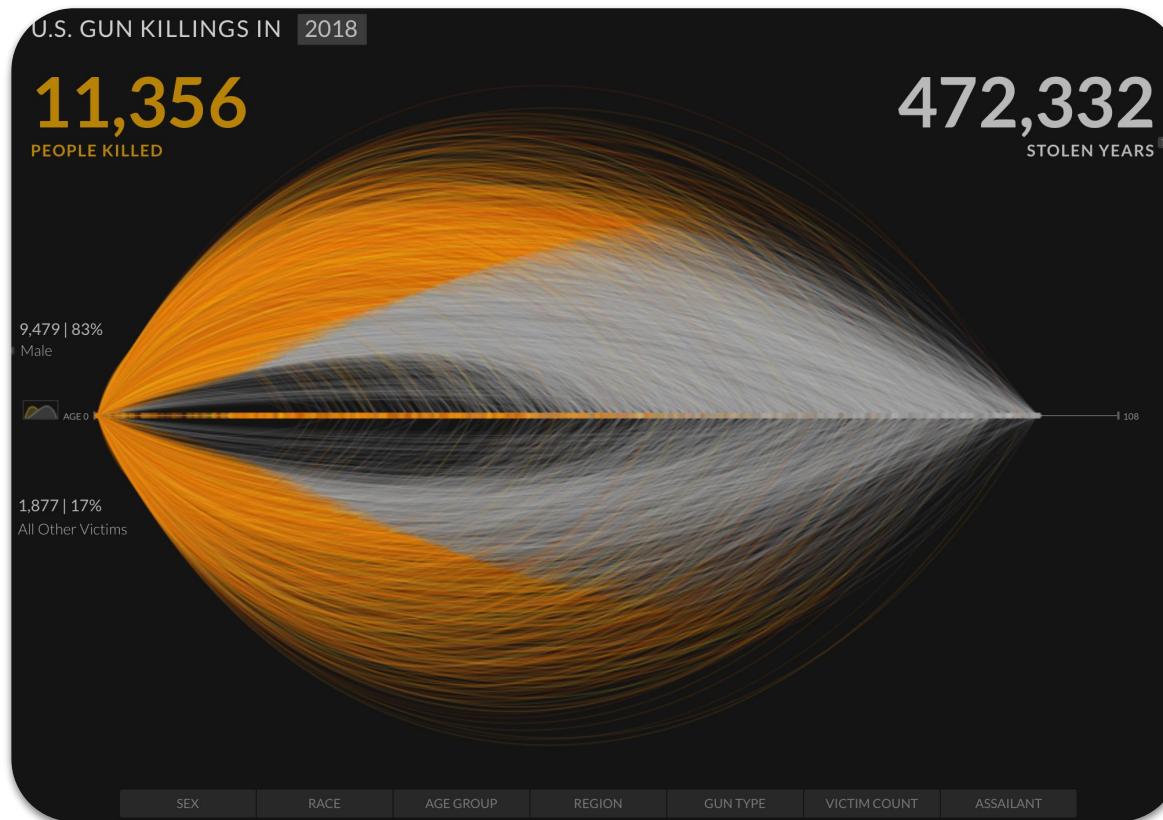
Overview Showing Plastic Mismanaged Waste > as Annual

Global 2050 Plastics Projections

Category	Value	Unit
Mismanaged Waste ⓘ	120.9	Million Metric Tons
Incinerated Waste ⓘ	167.9	Million Metric Tons
Landfill Waste ⓘ	270.9	Million Metric Tons

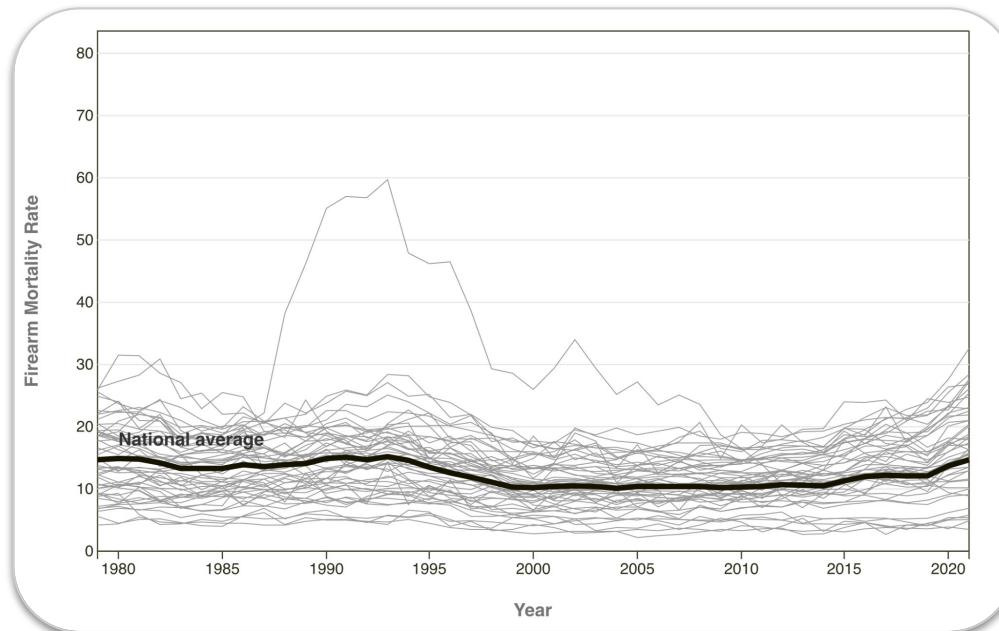
<https://global-plastics-tool.org/>

Translating the idea of environmental storytelling



<https://guns.periscopic.com/>

Translating the idea of environmental storytelling



<https://www.rand.org/research/gun-policy/longitudinal-firearm-mortality.html>

Tying it together

PARABLE OF THE POLYGONS

A PLAYABLE POST ON THE SHAPE OF SOCIETY

by [vi hart](#) + [nicky case](#)

[español](#) | [deutsch](#) | [français](#) | [português](#) | [日本語](#) | [中文](#) | [italiano](#)

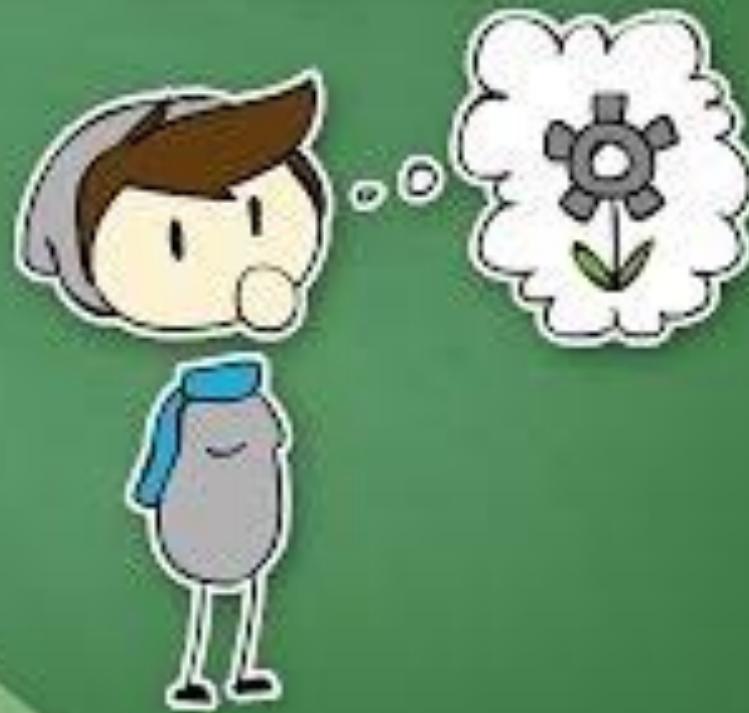
[magyar](#) | [nederlands](#) | [हिन्दी](#) | [čeština](#) | [Русский](#) | [العربية](#) | [Українська](#)

עברית

<https://ncase.me/polygons/>

Concluding extra credits

Mechanics as Metaphor (Part 2)



Citations

- A. Pottinger, R. Geyer, N. Biyani, C. Martinez, N. Nathan, M. Morse, M. de Bruyn, C. Boettiger, E. Baker, K. Koy, and D. McCauley, "Global Plastics AI Policy Tool," University of California, 2024. Available: <https://global-plastics-tool.org/>
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