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PROJECT NAME : UNIVERSITY MANAGEMENT SYSTEM

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FYMCA SEM 2

INTRODUCTION TO THE PROJECT:

This project is aimed at developing a web-based system, which manages the activity of a University. This system will manage the database and maintain a list of all students, staff members, colleges and departments, addition of new students, colleges, staff and departments as well as their details.

The Modules specified in the design are implemented by using the following tools.

- HTML
- PHP
- BOOTSTRAP (front-end)
- MySQL(database)

System and Software Requirement:

System requirements:

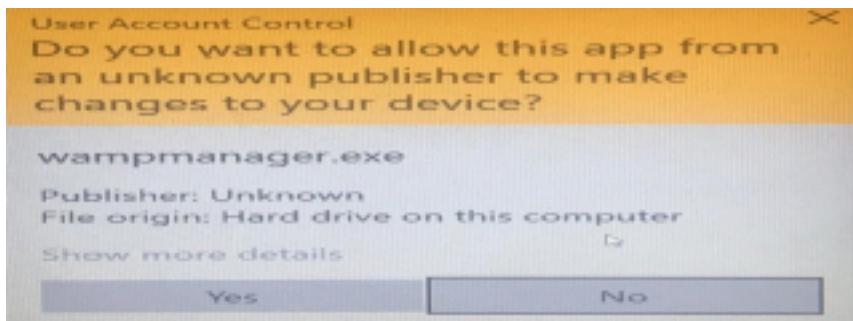
- Windows Microsoft® Windows® 7/8/10 (64-bit)
- 4 GB RAM minimum, 8 GB RAM recommended
- 2 GB of available disk space minimum, 4 GB Recommended
- 1280 x 800 minimum screen resolution

SOFTWARE CONFIGURATION:

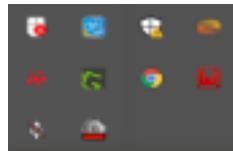
- Platform : Web Application
- Tools Used : WampServer
- Server : Apache Web Server
- Front End : HTML,BOOTSTRAP
- Back End : PHP, MySql 2008 R2
- Operating System : Windows-XP/7/10

STEPS TO RUN THE PROJECT:

- ❖ Install WampServer through this link (Windows 10 64bit)
<https://sourceforge.net/projects/wampserver/>
- ❖ Follow the steps in the setup and installation. This will create a Wamp icon on your desktop. Which will look like this: 
- ❖ Install in (C:) Drive ,choose your default browser and editor(editing and development purpose).
- ❖ After installing , you will find a folder named “wamp64” , open the folder.
- ❖ In that folder you will see a folder named “www” ,this is where you have to extract the project zip which I have uploaded in the classroom.
- ❖ After extracting , go to desktop and double click on the Wamp icon which will pop up this message :



- ❖ Click on yes and then check the dialogue box at the button right corner you



will see a small “w” icon in red color:

- ❖ Click on the red “w” icon and then click on “start all services”. The icon should turn green in color.
- ❖ Now go to your default browser which you selected during the installation of WampServer and in the search bar type “localhost/gs/login.php” This will open the “login page” which is the entry point of the project.

Further features will be visible in the demo of the project.

STEPS TO CONNECT THE DATABASE:

- ❖ Go to the selected browser, type "localhost/phpmyadmin"
- ❖ Select "import" from the dashboard and select the file which we have uploaded in the classroom .

These steps are enough to connect to the server, database and run the project