

Leveraging Software Testing to Explore Input Dependence for Approximate Computing

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Approximate Computing Across the Stack

- **Techniques**
 - Loop Perforation, Value Approximation, ...
- **Frameworks**
 - Approxilyzer, Chisel, Expax, IRA, Rumba, ...
- **Software**
 - Approximate kernels, EnerJ, FlexJava, ...
- **Hardware**
 - Approximate adders, neural networks, voltage scaling, ...

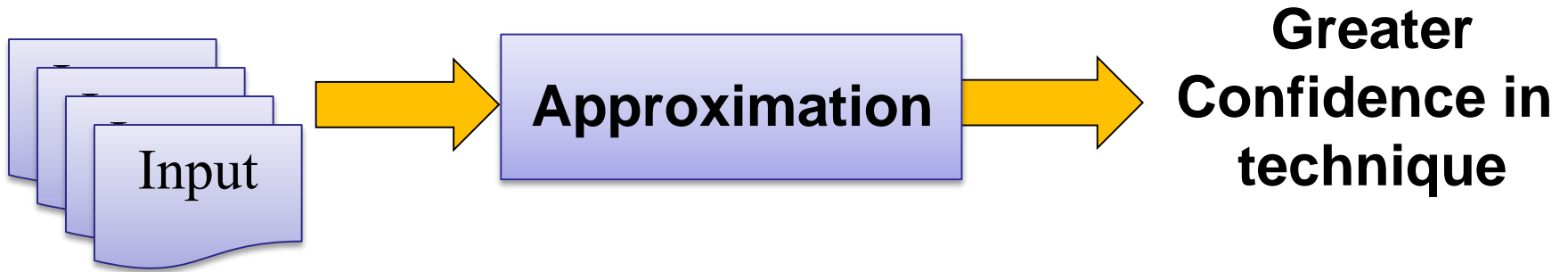
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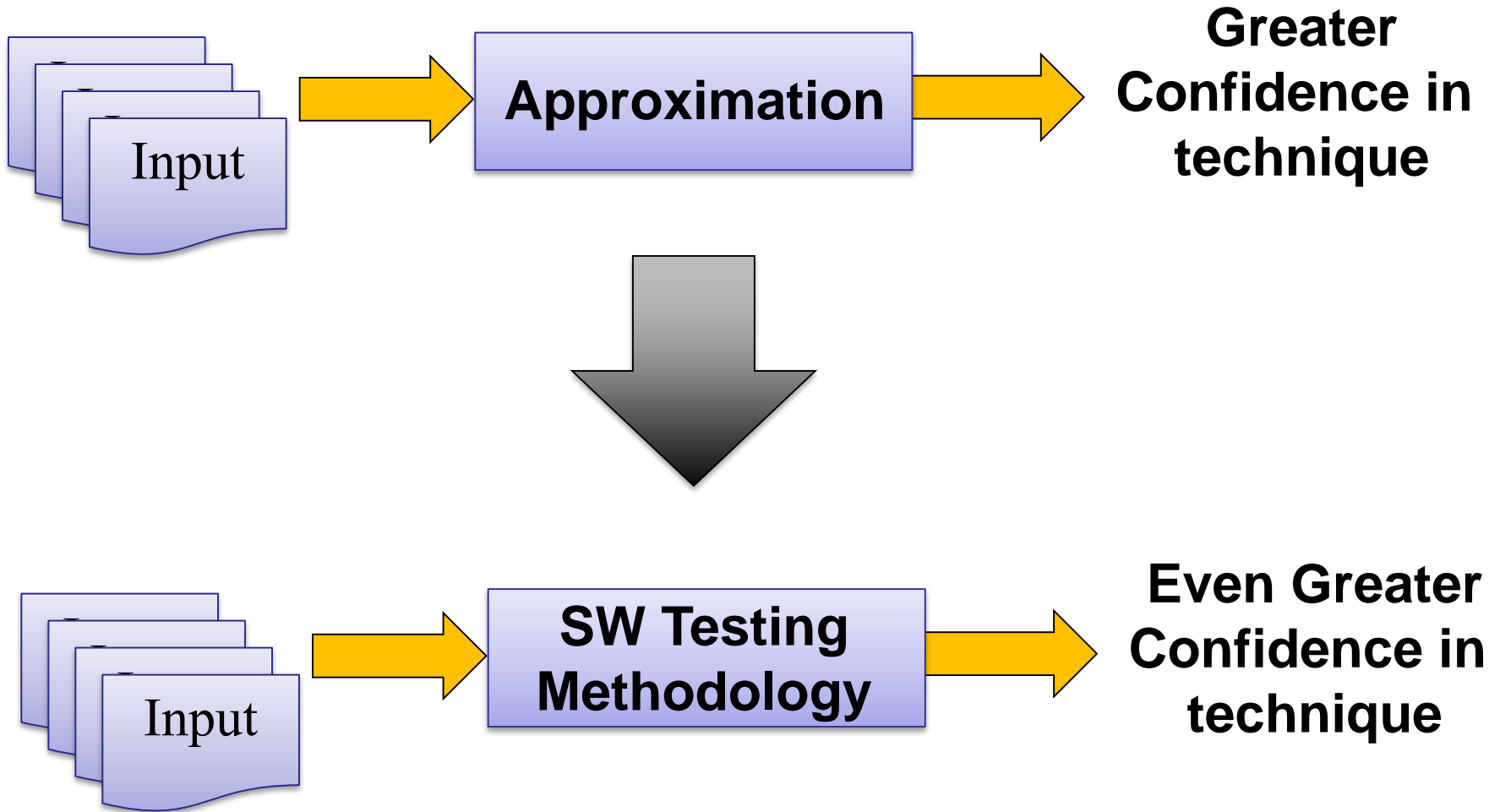
Input Dependence



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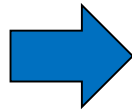
Software Development Workflow

Typical workflow of code development

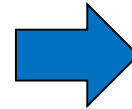
1. Write code
2. Test code
3. Release code



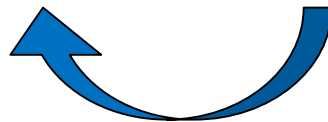
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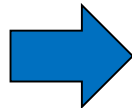
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Systematic approach

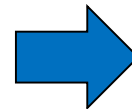
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Write code



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Approximate Computing

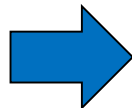
1. Approx Technique

2. Test Technique

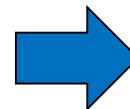
3. Release Technique



Write code



Test code



Release code



“Good Enough?”

- **Metrics and techniques for assessing “good enough” include:**
 - **Coverage Analysis**
 - **Mutation Testing**
- **Metrics and techniques for speeding up testing:**
 - **Test Selection**
 - **Test Prioritization**
 - **Test Minimization**

Coverage Analysis

- **How representative are the inputs of the input space?**

Coverage Analysis

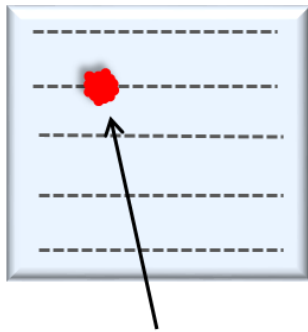
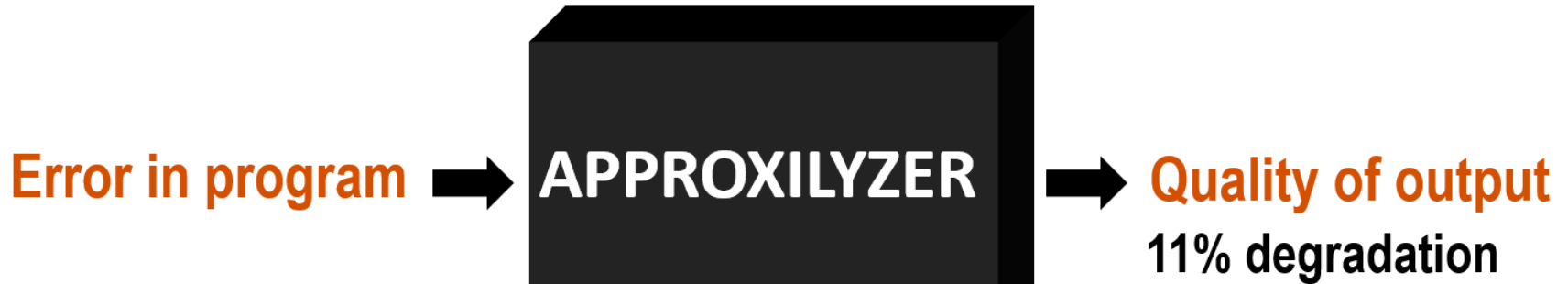
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- **Measured using a “Coverage Criterion”**
 - **Function coverage**
 - **Statement coverage**
 - **Branch coverage**
 - **Path coverage**

Coverage Analysis

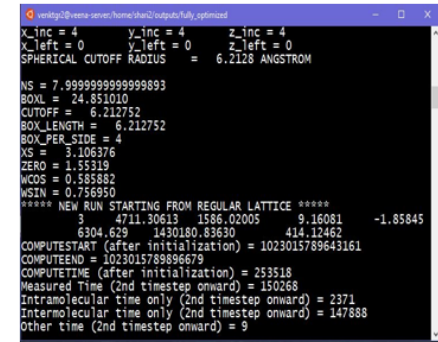
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```
1. while(...) {  
2.     if(A):  
3.         F(X)  
4.     else:  
5.         G(Y)  
    }
```

Application to an Approximation Analysis Tool

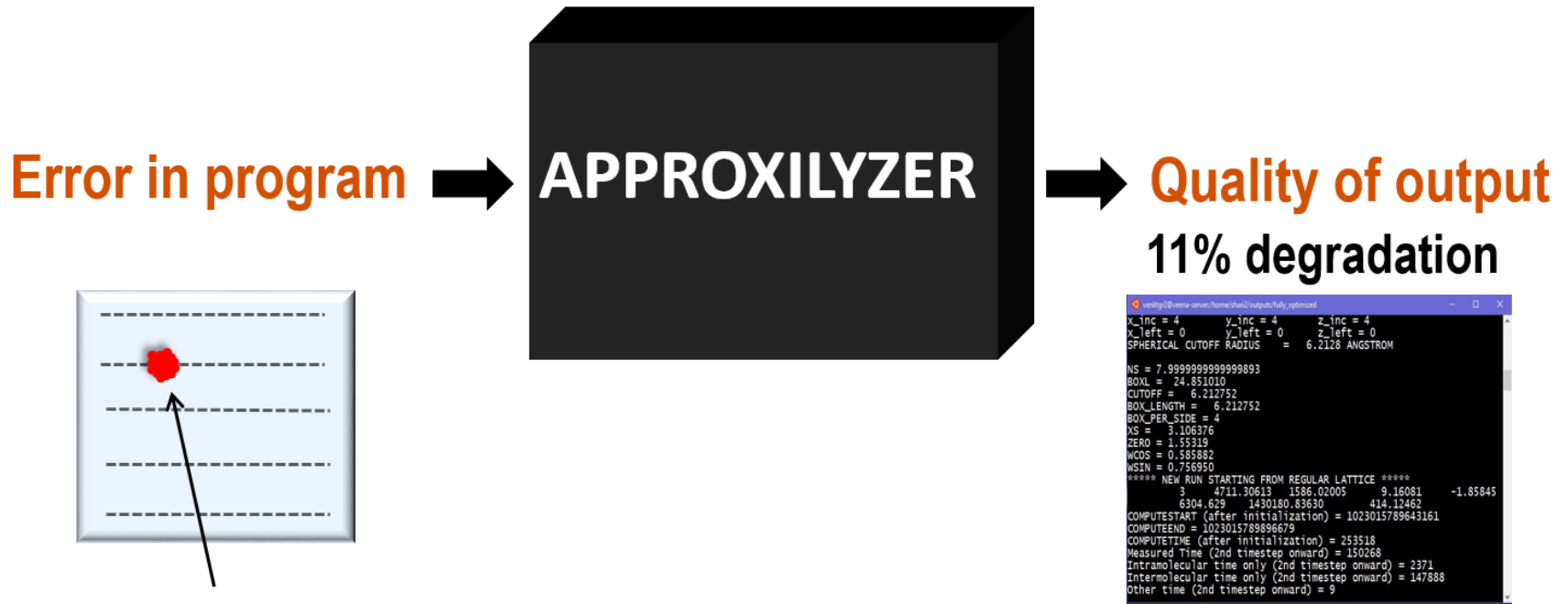


Single-bit error in register + dynamic instruction



- **Approxilyzer: General-purpose tool for identifying first order approx. insts**
 - With a large input, 100% analysis is difficult

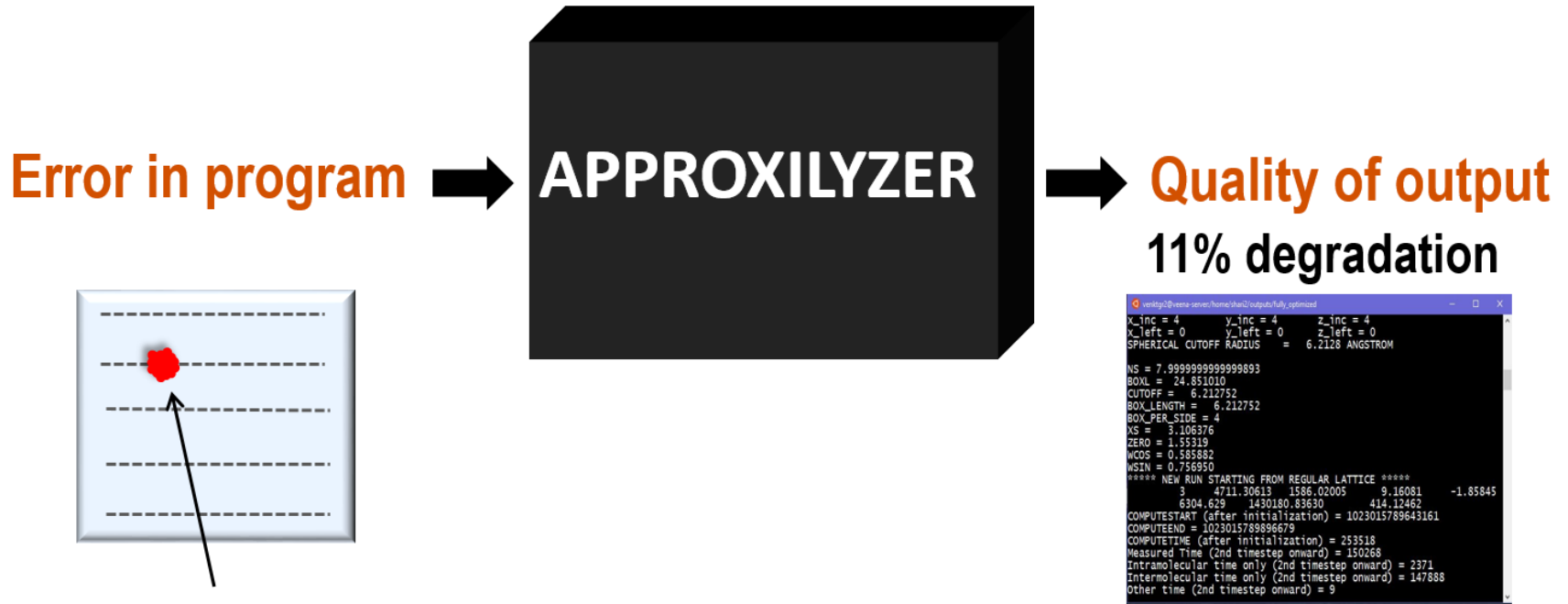
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Application to an Approximation Analysis Tool



Single-bit error in register + dynamic instruction

- **Approxilyzer**: General-purpose tool for identifying first order approx. insts
 - With a large input, 100% analysis is difficult
- **Input Minimization**: Find a smaller, representative input. **How?**

PC Coverage

- Coverage criteria: PC Coverage
 - Similar to statement coverage, at *instruction level*
- Approxilyzer operates at the inst level → Instruction-centric criterion

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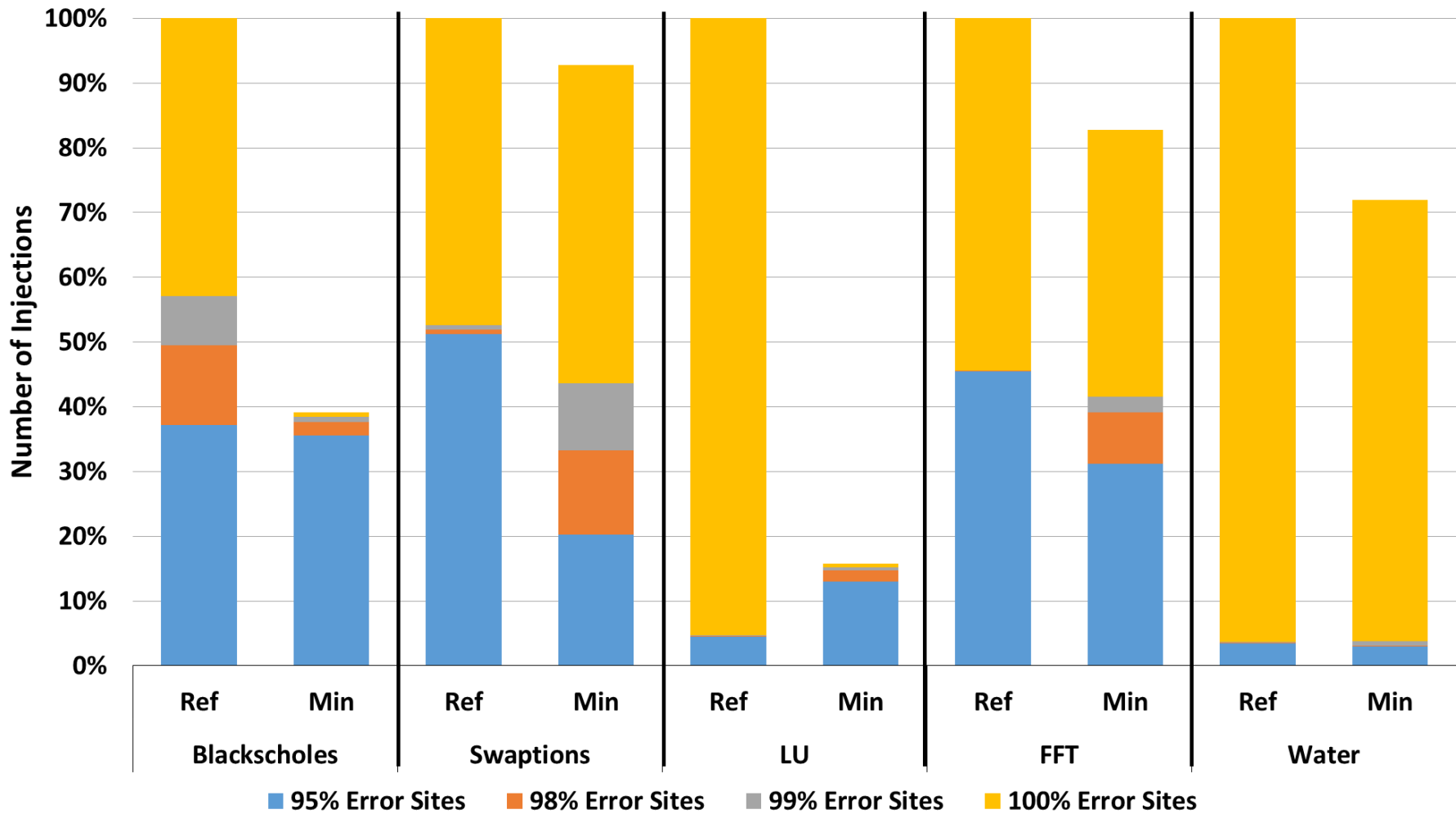
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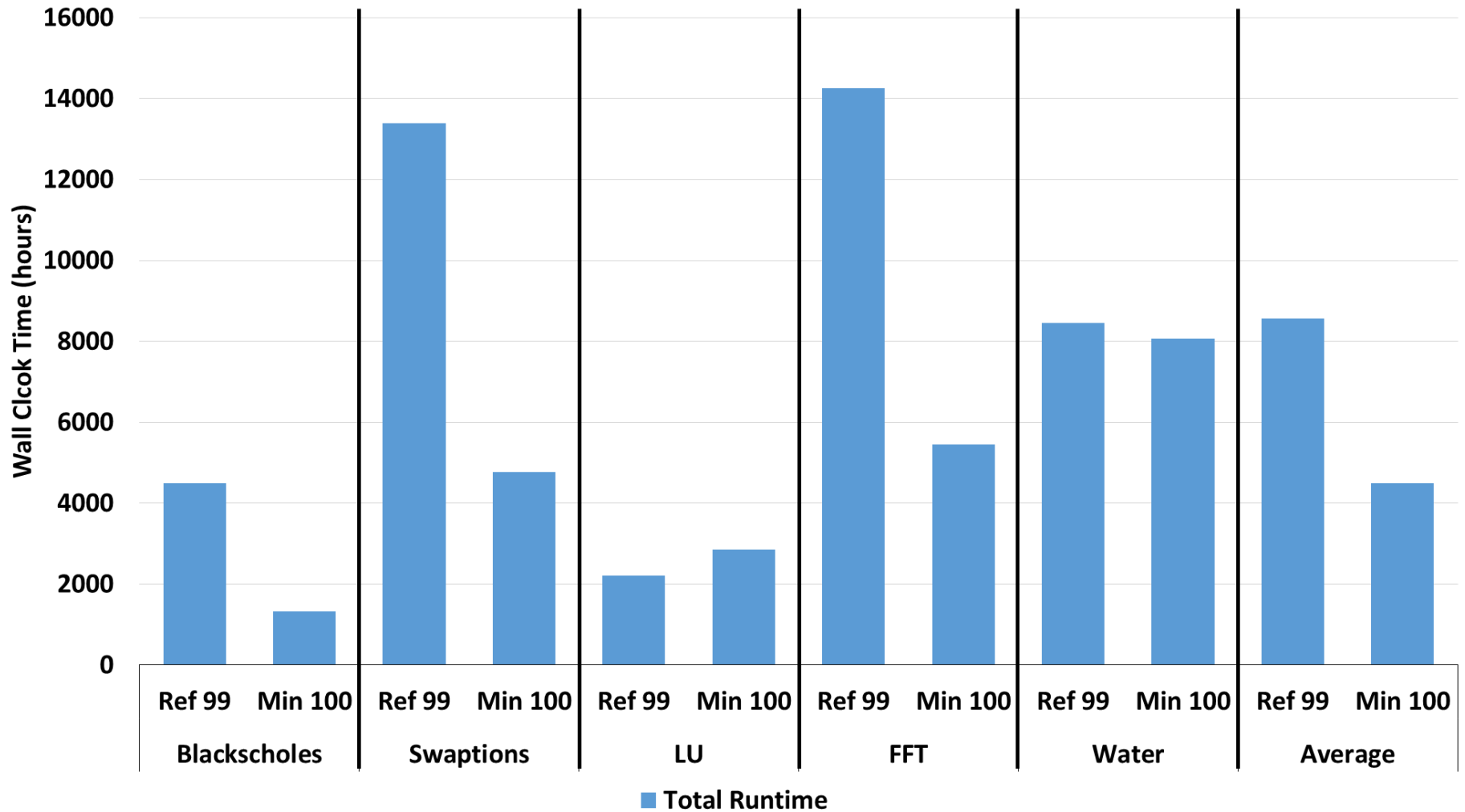
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- For example:
 - PARSEC Blackscholes runs on 64K option prices
 - 1000 unique options
 - Only 21 options needed for 100% PC coverage
- Benefits:
 - Faster runtime of simulation (21 instead of 64k input)
 - Fewer dynamic instructions → Fewer error sites
 - Can target 100% analysis

Input Minimization



Speedup



Conclusion

- Addressing inputs should be a first-class citizen for approximation
- Software testing techniques can be used:
 - To assess quality, given a criterion for measurement
 - To improve performance of techniques and tools
- Going forward:
 - How can we incorporate the SW Testing workflow into the Approximation pipeline?