```
import nltk
from nltk.tokenize import word tokenize
from nltk.corpus import gutenberg
from collections import defaultdict, Counter
import random
nltk.download('gutenberg')
     [nltk_data] Downloading package gutenberg to /root/nltk_data...
     [nltk_data] Unzipping corpora/gutenberg.zip.
corpus = gutenberg.raw("/content/1661-0.txt")
import nltk
nltk.download('punkt')
    [nltk_data] Downloading package punkt to /root/nltk_data...
     [nltk_data] Unzipping tokenizers/punkt.zip.
tokens = word_tokenize(corpus)
freq dict = defaultdict(Counter)
for i in range(len(tokens) - 1):
   word, next_word = tokens[i], tokens[i + 1]
    freq_dict[word][next_word] += 1
prob_dict = defaultdict(dict)
for word, next_words in freq_dict.items():
    total = sum(next_words.values())
   for next word, count in next words.items():
       prob_dict[word][next_word] = count / total
def generate_next_word(word):
   next words = prob dict[word]
    if len(next_words) == 0:
    return random.choices(list(next_words.keys()), list(next_words.values()))[0]
def generate_sentence(start_word, length=100):
    sentence = [start_word]
    for i in range(length):
       next_word = generate_next_word(sentence[-1])
       if next_word is None:
           break
       sentence.append(next_word)
    return ' '.join(sentence)
print(generate_sentence('In', length=1000))
     In life than the features and what I should possess so much astonished , thereâlls always as usual signal I deduced from death of h
```

In this code, we first load the data from the Gutenberg corpus and tokenize it using the word\_tokenize function

from the NLTK library. We then create a dictionary to store the frequency of each word using the defaultdict and Counter

classes from the Python collections module.

Next, we generate the probability of the next word given the current word using the frequency dictionary.

We define a function generate\_next\_word to generate the next word given the current word based on the probability dictionary.

Finally, we define a function generate\_sentence to generate a sentence by randomly selecting the next word based on the probability of the next word given the current word. We generate a sentence by calling the generate\_sentence function with a starting word and the length of the sentence.