

# Sam Roquitte

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## Education

### Georgia Institute of Technology | Atlanta, GA

GPA: 3.42/4.0 | August 2018 – May 2022

Candidate for Bachelor of Science in Computer Science

Relevant courses — Computer Organization and Programming, Linear Algebra, Discrete math, Systems and Networks

### Middleton High School | Middleton, WI

GPA: 3.8/4.0 | May 2018

Dual enrolled at University of Wisconsin Madison — Programming II & III: Data Structures & Algorithms in Java

## Experience

### Akitabox | Madison, WI

Summer 2017 & 2018

*Software Development Intern*

*SaaS startup providing cloud-based asset tracking, blueprint storage, and maintenance tools to building managers.*

- Reduced bug fix turnaround time by adding server crash and error reporting to a Slack bot using AWS CodeDeploy SDK
- Improved consumer value by working with another developer to add a new building statistics page that allows users to see rich data on the performance of their building and improve efficiency

## Skills

**Programming:** Java, JavaScript, Node.js, HTML, CSS, PHP, SQL, Arduino, Python

**Software:** Node.js, MongoDB, MySQL, Redis, Nginx, Apache2, REST APIs, Github & git CLI, SolidWorks

**Platforms & Networking:** Linux (Ubuntu, Debian), DNS configuration, Domain & subdomain configuration, SSL certificates

## Projects

### Youtube Downloader

2018 – present

- Built a website that takes a video url, downloads it, and organizes it into the correct directory structure
- Used the Spotify API to get song metadata based on video title and set mp3 ID3 tags
- Created with mdbootstrap, Node.js, express, socket.io, and shell scripting

### eL (MakeHarvard Hackathon)

2018

- Built a smart lighting system for electric longboards that reacts to turning and braking
- Implemented a REST API to communicate data between the esp8266 based hardware and an Android app
- Winner of Sunstone Circuits MAKE it Matter prize

### Animaid (MIT Reality Virtually Hackathon)

2018

- Built an augmented reality app in Unity to allow creators to make storyboards much quicker
- Implemented a neural network to take in 2D sketches from multiple angles and convert them into 3D models by inferring missing details

### Overherd (HackGT Hackathon)

2018 – present

- Worked in a team to build a location based social media app with Ionic, Node.js, Angular, and MongoDB
- Used Google maps API and geospatial MongoDB queries to tie data to the user's location

### Split.News

2018 – present

- Managing the development of an app that allows users to engage in civil discussion about political topics
- Sends automated emails to collect votes on topics and allows users to send in comments

### Sandman

2015 – 2017

- Led a team of 5 developers to build an app using PHP and MySQL that allows for quick and easy collection of competition data
- 50 registered users and over 70,000 data points collected
- Wrote automated strategy guide tool to summarize data and highlight weak points in the opposing teams

### Part System

2016 – 2017

- Built an inventory management system from scratch using PHP and MySQL
- Allows robotics team to proactively order parts and track robot subsystems through development
- Includes secure pages with OAuth2 "Sign in with Slack" to keep designs and files private
- CAD file management system allows design team to easily share files with fabrication team

## Leadership / Activities

### Robojackets Intelligent Ground Vehicle Competition Team | Atlanta, GA

2018 – present

*Software team (2018)*

- Working with a team to build a semantic segmentation CNN with pytorch to recognize barrels and lines on the course
- Running on an onboard custom-built computer and connected to the rest of the system using ROS
- Trained with labeled images from a parking lot and images from the grass (actual course will be grass)
- Allows the team to run the robot in multiple different environments and iterate on design much quicker

### Robojackets Outreach | Atlanta, GA

2018 – present

*Mentor (2018), Event volunteer (2018)*

- Taught high school students basic electronics skills and how to connect everything on their robot
- Volunteered at FIRST Robotics Competition events