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WAP to Implement doubly link list with primitive operations
I.Create a doubly linked list.
II. Insert a new node to the left of the node.
III. Delete the node based on a specific value
IV. Display the contents of the list
Code:
#include <stdio.h>
#include <stdlib.h>
struct Node {
  int data:
  struct Node* prev;
  struct Node* next;
};
struct Node* createNode(int data) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  if (newNode == NULL) {
    printf("Memory allocation failed\n");
    return NULL;
  }
  newNode->data = data;
  newNode->prev = NULL;
  newNode->next = NULL;
  return newNode;
}
void insertAtBeginning(struct Node** head, int data) {
  struct Node* newNode = createNode(data);
  if (*head == NULL) {
    *head = newNode;
  } else {
    newNode->next = *head;
    (*head)->prev = newNode;
    *head = newNode;
  }
void insertBeforeNode(struct Node** head, int key, int data) {
  if (*head == NULL) {
    printf("List is empty\n");
    return;
  }
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struct Node* newNode = createNode(data);
  struct Node* current = *head;
  while (current) {
    if (current->data == key) {
      if (current->prev) {
         current->prev->next = newNode;
         newNode->prev = current->prev;
      } else {
         *head = newNode;
      }
      newNode->next = current;
      current->prev = newNode;
      return;
    }
    current = current->next;
  }
  printf("Key not found in the list\n");
}
void deleteNode(struct Node** head, int pos) {
  if (*head == NULL) {
    printf("List is empty\n");
    return;
  }
  struct Node* current = *head;
  int count = 1;
  while (current && count < pos) {
    current = current->next;
    count++;
  }
  if (current == NULL) {
    printf("Position %d is beyond the length of the list\n", pos);
    return;
  }
  if (current->prev) {
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current->prev->next = current->next;
  } else {
    *head = current->next;
  }
  if (current->next) {
    current->next->prev = current->prev;
  }
  free(current);
  printf("Node at position %d deleted\n", pos);
}
void displayList(struct Node* head) {
  if (head == NULL) {
    printf("List is empty\n");
    return;
  }
  struct Node* current = head;
  while (current) {
    printf("%d-> ", current->data);
    current = current->next;
  }
  printf("NULL");
}
void freeList(struct Node* head) {
  struct Node* current = head;
  struct Node* nextNode;
  while (current) {
    nextNode = current->next;
    free(current);
    current = nextNode;
  }
}
int main() {
  struct Node* head = NULL;
  int ch, newData, pos, key;
  while (1) {
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printf("\nMenu\n");
printf("1. Insert at the beginning\n");
printf("2. Insert before a node\n");
printf("3. Delete a node\n");
printf("4. Display list\n");
printf("5. Free doubly linked list and exit\n");
printf("Enter your choice: ");
scanf("%d", &ch);
switch (ch) {
  case 1:
    printf("Enter data to insert at the beginning: ");
    scanf("%d", &newData);
    insertAtBeginning(&head, newData);
    break;
  case 2:
    printf("Enter the value before which you want to insert: ");
    scanf("%d", &key);
    printf("Enter data to insert: ");
    scanf("%d", &newData);
    insertBeforeNode(&head, key, newData);
    break;
  case 3:
    printf("Enter the position you wish to delete: ");
    scanf("%d", &key);
    deleteNode(&head, key);
    break;
  case 4:
    printf("Doubly linked list: ");
    displayList(head);
    break;
  case 5:
    freeList(head);
    printf("Exiting the program\n");
    return 0;
  default:
    printf("Invalid choice\n");
}
```

}

```
return 0;
}
```

Output:

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Menu
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
5. Free doubly linked list and exit
Enter your choice: 2
Enter the value before which you want to insert: 3
Enter data to insert: 1
List is empty
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
5. Free doubly linked list and exit
Enter your choice: 1
Enter data to insert at the beginning: 4
Menu
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
5. Free doubly linked list and exit
Enter your choice: 1
Enter data to insert at the beginning: 3
Menu
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
5. Free doubly linked list and exit
Enter your choice: 2
Enter the value before which you want to insert: 5
Enter data to insert: 1
Key not found in the list
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Menu
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
5. Free doubly linked list and exit
Enter your choice: 2
Enter the value before which you want to insert: 3
Enter data to insert: 5
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
5. Free doubly linked list and exit
Enter your choice: 4
Doubly linked list: 5-> 3-> 4-> NULL
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
5. Free doubly linked list and exit
Enter your choice: 1
Enter data to insert at the beginning: 6
Menu
1. Insert at the beginning
2. Insert before a node
3. Delete a node
4. Display list
```

5. Free doubly linked list and exit

Enter the position you wish to delete: 1

Enter your choice: 3

Node at position 1 deleted

Menu

- 1. Insert at the beginning
- 2. Insert before a node
- 3. Delete a node
- 4. Display list
- 5. Free doubly linked list and exit Enter your choice: 4

Doubly linked list: 5-> 3-> 4-> NULL Menu

- 1. Insert at the beginning
- 2. Insert before a node
- 3. Delete a node
- 4. Display list
- 5. Free doubly linked list and exit

Enter your choice: 3

Enter the position you wish to delete: 3 Node at position 3 deleted

Menu

- 1. Insert at the beginning
- 2. Insert before a node
- 3. Delete a node
- 4. Display list
- 5. Free doubly linked list and exit Enter your choice: 4

Doubly linked list: 5-> 3-> NULL

Menu

- 1. Insert at the beginning
- 2. Insert before a node
- 3. Delete a node
- 4. Display list
- 5. Free doubly linked list and exit

Enter your choice: 5

Exiting the program