WAP to simulate the working of a circular queue of integers using an array. Provide the following operations.

- a) Insert
- b) Delete
- c) Display

The program should print appropriate messages for queue empty and queue overflow conditions

```
Code:
#include <stdio.h>
#include
<stdlib.h> #define
N 5
int q[N];
int front = -1, rear = -1;
void insert(int);
int deleteq();
void display();
int main()
{
  int n, choice;
  printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit\n");
  do
  {
     printf("\nEnter your option : \n");
     scanf("%d", &choice);
     switch (choice)
     {
     case 1:
       printf("Enter the number to be inserted in the queue : \n");
       scanf("%d", &n);
       insert(n);
       break;
     case 2:
```

```
n = deleteq();
        if (n != -1)
          printf("\n The number deleted is: %d\n", n);
        break;
     case 3:
        display();
        break;
     case 4:
        exit(0);
        break;
     default:
        printf("Invalid option\n");
        exit(0);
        break;
  } while (choice != 4);
void insert(int num)
  if ((front == 0 && rear == N - 1) || (rear == (front - 1)))
     printf("\n OVERFLOW");
  else if (front == -1 \&\& rear == -1)
     front = rear = 0;
     q[rear] = num;
  else if (rear == N - 1 \&\& front != 0)
  {
     rear = 0;
     q[rear] = num;
  }
  else
     rear++;
     q[rear] = num;
  }
int deleteq()
{
  int val;
  if (front == -1 && rear == -1)
  {
     printf("\n UNDERFLOW");
     return -1;
```

```
}
  val = q[front];
  if (front == rear)
     front = rear = -1;
  else
  {
     if (front == N - 1)
        front = 0;
     else
        front++;
  }
  return val;
void display()
  int i;
  printf("\n");
  if (front == -1 && rear == -1)
     printf("\n QUEUE IS EMPTY");
  else
  {
     if (front < rear)
        for (i = front; i <= rear; i++)
           printf("\t %d", q[i]);
     else
        for (i = front; i < N; i++)
           printf("\t %d", q[i]);
        for (i = 0; i \le rear; i++)
           printf("\t %d", q[i]);
     }
  }
}
```

Output:

```
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue :
Enter your option :
Enter the number to be inserted in the queue :
Enter your option :
Enter the number to be inserted in the queue :
Enter your option :
Enter the number to be inserted in the queue :
Enter your option :
Enter the number to be inserted in the queue :
Enter your option :
Enter the number to be inserted in the queue :
OVERFLOW
```

```
Enter your option :
                       3
         1
Enter your option :
2
 The number deleted is: 1
Enter your option :
2
 The number deleted is: 2
Enter your option :
2
The number deleted is: 3
Enter your option :
The number deleted is: 4
Enter your option :
The number deleted is: 5
```

```
Enter your option:

UNDERFLOW
Enter your option:

QUEUE IS EMPTY
Enter your option:

4
```