WAP to simulate the working of a queue of integers using an array. Provide the following operations

- a) Insert
- b) Delete
- c) Display

The program should print appropriate messages for queue empty and queue overflow conditions

```
Code:
```

```
#include <stdio.h>
#include
<stdlib.h> #define
N 5
int q[N];
int front = -1, rear = -1;
void insert(int);
int deleteq();
void display();
int main()
  int n, choice;
  do
  {
     printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit\n");
     printf("Enter your option : \n");
     scanf("%d", &choice);
     switch (choice)
     {
     case 1:
        printf("Enter the number to be inserted in the queue : \n");
        scanf("%d", &n);
        insert(n);
        break;
     case 2:
        n = deleteq();
        if (n != -1)
          printf("\n The number deleted is: %d\n", n);
        break:
     case 3:
        display();
        break;
     case 4:
        exit(0);
        break;
     default:
```

```
printf("Invalid option\n");
        exit(0);
        break;
  } while (choice != 4)
}
void insert(int num)
{
  if (rear == N - 1)
     printf("\n OVERFLOW");
  else if (front == -1 && rear == -1)
     front = rear = 0;
  else
     rear++;
  q[rear] = num;
}
int deleteq()
  int val;
  if (front == -1 || front > rear)
     printf("\n UNDERFLOW");
     return -1;
  }
  else
     val = q[front];
     front++;
     if (front > rear)
       front = rear = -1;
     return val;
  }
void display()
{
  int i;
  printf("\n");
  if (front == -1 || front > rear)
     printf("\n QUEUE IS EMPTY");
  else
  {
     for (i = front; i <= rear; i++)
        printf("\t %d", q[i]);
  }
```

```
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue :
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue :
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
The number deleted is: 1
1.Insert
2.Delete
3.Display
4.Exit
Enter your option:
```

```
The number deleted is: 2
1.Insert
2.Delete
3.Display
4.Exit
Enter your option:
 UNDERFLOW
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue:
1.Insert
2.Delete
3.Display
4.Exit
Enter your option:
Enter the number to be inserted in the queue :
1.Insert
2.Delete
3.Display
4.Exit
Enter your option:
3
        1 2
```

```
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
```