Question:

- 5) WAP to Implement Singly Linked List with following operations
- a) Create a linked list.
- b) Deletion of first element, specified element and last element in the list. Display the contents of the linked list.

Code:

```
#include <stdio.h>
#include<stdlib.h>
typedef struct Node {
  int data;
  struct Node *next;
}Node;
void InsertAtBeginning( Node **head_ref,int new_data);
void DeleteAtBeginning( Node **head ref);
void DeleteAtEnd( Node **head_ref);
void Delete( Node **prev node,int pos);
void PrintList(Node * next);
void InsertAtBeginning( Node **head_ref,int new_data)
  Node *new_node=(struct Node*)malloc(sizeof( Node));
  new node->data=new data;
  new_node->next=*head_ref;
  *head_ref=new_node;
}
void DeleteAtBeginning( Node **head_ref)
{
  Node *ptr;
if(head_ref == NULL)
printf("\nList is empty");
}
else
ptr = *head_ref;
*head ref = ptr->next;
free(ptr);
printf("\n Node deleted from the beginning ...");
}
```

```
}
void DeleteAtEnd(Node **head_ref)
  Node *ptr,*ptr1;
if(*head_ref == NULL)
{
printf("\nlist is empty");
}
else if((*head_ref)-> next == NULL)
{
free(*head_ref);
*head_ref= NULL;
printf("\nOnly node of the list deleted ...");
}
else
{
ptr = *head_ref;
while(ptr->next != NULL)
{
ptr1 = ptr;
ptr = ptr ->next;
ptr1->next = NULL;
```

```
free(ptr);
printf("\n Deleted Node from the last ...");
}
void Delete(Node **head_ref, int pos)
  Node *temp = *head_ref, *prev;
  if (temp == NULL)
     printf("\nList is empty");
     return;
  }
  if (pos == 1)
     *head_ref = temp->next;
     free(temp);
     printf("\nDeleted node with position %d", pos);
     return;
  }
  for (int i = 0; temp != NULL && i < pos - 1; i++)
  {
     prev = temp;
     temp = temp->next;
  }
  if (temp == NULL)
     printf("\nPosition out of range");
     return;
  }
  prev->next = temp->next;
  free(temp);
  printf("\nDeleted node with position %d", pos);
void PrintList(Node *node)
  while (node!=NULL)
```

```
{
     printf("%d\n",node->data);
     node=node->next;
  }
}
int main()
  int ch,new,pos;
  Node* head=NULL;
  while(ch!=6)
  printf("\nMenu\n");
  printf("1.Create a linked list\n");
  printf("2.Delete at beginning\n");
  printf("3.Delete at a specific position\n");
  printf("4.Delete at end\n");
  printf("5.Display linked list\n");
  printf("6.Exit\n");
  printf("Enter your choice\n");
  scanf("%d",&ch);
  switch(ch)
  {
     case 1:
     printf("Enter the data you want to insert at beginning\n");
     scanf("%d",&new);
     InsertAtBeginning(&head,new);
     break;
     }
     case 2:
     DeleteAtBeginning(&head);
     break;
     }
     case 3:
     printf("Enter the position at which you want to delete \n");
     scanf("%d",&pos);
     Delete(&head,pos);
     break;
     case 4:
     {
```

```
DeleteAtEnd(&head);
     break;
     }
     case 5:
       printf("Created linked list is:\n");
       PrintList(head);
       break;
     case 6:
       return 0;
       break;
     default:
       printf("Invalid data!");
       break;
     }
    }
return 0;
}
```

Output:

```
Menu
1.Create a linked list
Delete at beginning
Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Enter the data you want to insert at beginning
Menu
1.Create a linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Enter the data you want to insert at beginning
Menu
1.Create a linked list
Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Enter the data you want to insert at beginning
Menu
1.Create a linked list
2.Delete at beginning
Delete at a specific position
Delete at end
5.Display linked list
6.Exit
Enter your choice
Enter the data you want to insert at beginning
Menu
1.Create a linked list
Delete at beginning
3.Delete at a specific position
Delete at end
5.Display linked list
6.Exit
Enter your choice
Enter the data you want to insert at beginning
```

```
Menu
1.Create a linked list
Delete at beginning
Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Node deleted from the beginning ...
1.Create a linked list
2.Delete at beginning
Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Created linked list is:
Menu
1.Create a linked list
Delete at beginning
Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Enter the position at which you want to delete
Deleted node with position 2
Menu
1.Create a linked list
Delete at beginning
Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Created linked list is:
Menu
1.Create a linked list
Delete at beginning
Delete at a specific position
Delete at end
5.Display linked list
6.Exit
Enter your choice
```

```
Deleted Node from the last ...
Menu
1.Create a linked list
Delete at beginning
Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Created linked list is:
Menu

    Create a linked list

Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Deleted Node from the last ...
1.Create a linked list
Delete at beginning
Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
Only node of the list deleted ...
Menu
1.Create a linked list
Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
list is empty
```

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