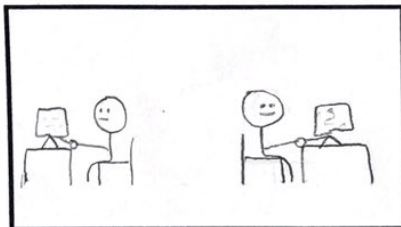


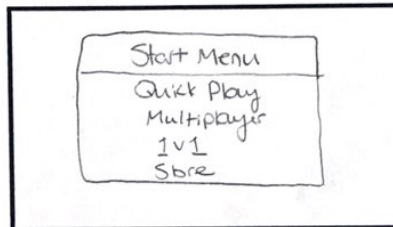
Title TP1

Scene _____

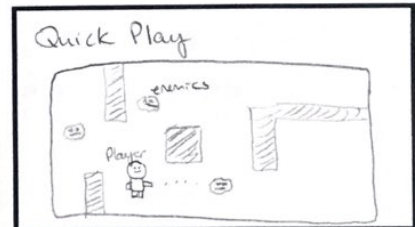
Page _____



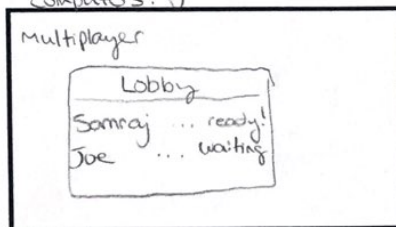
Users can play single or online multiplayer on different computers.



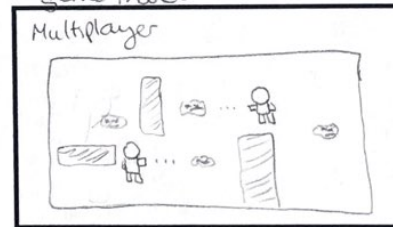
The game begins with a start menu where the player can select a game mode.



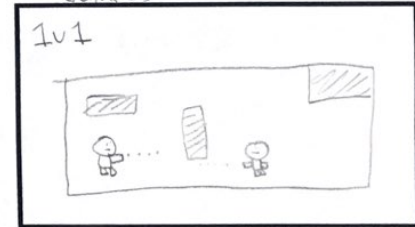
Quick play is single player on a randomly generated level where the user fights off enemies.



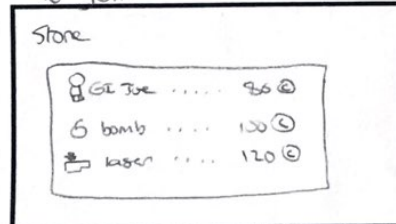
Multiplayer starts with a lobby to wait for all players to join.



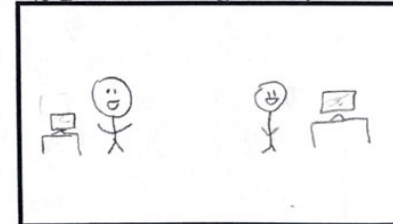
Multiplayer then goes into the players fighting together against the wave of enemies.



1v1 is another multiplayer mode where players battle each other.



Store allows the user to buy new weapons and characters with points they earn in game.



The game should be unique and fun to play with others. With random generation and different modes it should not get boring even after a while playing.

