|| PARIDHI'22 PES TOURNAMENT ||

Presented by Meghnad Saha Institute of Technology,
Co-powered by Team Xenon Esports

RULES & REGULATIONS

⚽ Team Strength **UNLIMITED**

⚽ **All Types of cards are allowed.**

⚽ Come with your best network only.

⚽ You have to complete your matches within the respective **DEADLINE**.

⚽ Its your (Cap and VC) duty to make sure that every player of your team completed their match. You cannot blame the opponent team for this.

⚽ You have to report in the captain's group for any miscommunication or issues regarding opponents teams.

⚽ Every Team Representatives (Cap and VC) **should be present in the captain's group**. If it is found that the team representatives are not present in that group, walkover will be given.

⚽ Once the Fixtures are given, it is the responsibility of both the players to message privately and fix the time for playing. If the opponent doesn't respond **within 1 hour, even after reading the message**, the player should report it to the admins and to the opponent team representatives in the group. Opponent team captain should make a **solution** for the communication. **If nothing is done even after 2 hours of reporting to opponent team representatives, a yellow card will be given to that player and opp team captain and and that match will be a walkover loss for that team.**

⚽ If your opponent doesn't has any interest in playing the match against you, you have inform us. **Otherwise you will not get walkover points**.

⚽ **Religious, Political issues are not allowed to be discussed in the group.**

⚽ **Slang, misbehavior, and disrespectful attitude towards opponent or anyone will not be tolerated.** Serious action will be taken who does this, a yellow or a straight red according to the situation.

⚽ THE SUB ALERT, FIXTURES AND THE RESULTS SHOULD BE POSTED IN POOL GROUP

⚽ Results should be updated only according to the RESULT FORMAT provided by the admins.

⚽ **IF ANYONE FOUND GIVING OR PLAYING WITH WRONG ID, IT CAUSES A DIRECT RED WITH CURRENT MATCH W/O.**

☻ Any kind of **ALLEGATION Without proper proof won't be entertained.**

☻ SCREEN RECORDING IS NOT MUST, but SCREEN RECODING will get higher priority as compared to SCREENSHOTS.
SO WE REQUEST EVERYONE TO RECORD THE SCREEN OF EACH MATCH. If you want to prove anything, you have to record it.

☻ **IF A MATCH GETS DISCONNECTED, THE REMAINING TIME WILL BE PLAYED WITH AN ADDITIONAL 5 MINUTES INJURY TIME WITH THE AGGREGATE RESULT.**

☻ If the game lags, don't wait for **conceding a goal**. Rather cut the game **immediately**. If opponent scores in that lag **the goal will be considered**. If the game cuts, then remaining time should be played on aggregate. If the trailing player cuts after 85 mins, no need to play remaining time, the score stands. If a player cuts more than twice then YELLOW CARD will be shown.

☻ **Take Screenshot** after every goal and in the halftime, If you are not recording the screen.

☻ **If opponent cuts the game when the player is about to score, and a proof of it is shown (screenshot or Screen recording), then goal will be given. RED CARD will be given if it was done on purpose.**

☻ If you are not agree with one admin decision, you can re-appeal. But argument or disrespecting any admin lead you to cards or even direct ban.

☻ **Admin can take decision according to any new or further cases**.

☻ **Don't Force** the opponent for a rematch; a **Yellow card** will be given for doing so.

☻ The player who lost the connection should convince the opponent with the reason for the connection problem along with the valid proof.

☻ If Connection problem occurs, put substitutes from both teams. If you are not willing to use the subs even when they are available,or it the subs are not available, in these cases, walkover will be given according to the admins decision.

☻ **Deep Defence Line To CF**, Maximum **3 Long balls Allowed**, More Than This Will Cause A Walkover Loss, but proper video proof is required for this.

☻ **Avoid VOLUNTARY FREQUENT Back Passes**; if a player is found playing frequent back passes with proof, then walkover will be given. Player will also be banned from the the tournament.

☻ **FINAL DECISION** will always be made by the admins.

CARDS ⚔

⚽ **YELLOW CARD** - IF GIVEN 3 TIMES THEN 1 MATCH BAN.TEAM WILL BE PLAYING WITHOUT THAT MAN

NB: IF ANY PLAYER FACES 2 YELLOW CARD IN ONE MATCHDAY, IT CAUSES A DIRECT **RED CARD

⚽ **DIRECT RED** - 1 MATCH BAN (CURRENT MATCH WALKOVER & NEXT MATCH BAN).TEAM WILL BE PLAYING WITHOUT THAT MAN.

ROADMAP

➢ **GROUP STAGE :** Group Stages will be held as Single Leg ROUND ROBIN format in between each groups.

➢ **Round of 24 :** Top 24 teams from Group stage will be playing this round. Double Leg Knock Out Format.

➢ **Elite 12 :** Winners of Ro24 will be playing this round. Double Leg Knock Out Format.

➢ **Super 6 :** Winners of Elite 12 will be playing this round. Double Leg Knock Out Format.

➢ **Semi Finals :** Winners of Super 6 and the Winner of Wildcard qualifiers will be playing this round. Double Leg Knock Out Format.

➢ **Final :** Winners of the Semi-finals will be competing for the ultimate glory, the champion title.

** Roadmap for wildcard qualifiers will be announced later.

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