## How to Compress the Solution

Samuel Epstein\*

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## Abstract

We provide an upper bound on the compression size of solutions to the graph coloring problem. In general, if solutions to a combinatorial problem exist with high probability and the probability is simple, then there exists a simple solution to the problem. Otherwise the problem instance has high mutual information with the halting problem.

## Results

 $\mathbf{K}(x|y)$  is the conditional prefix Kolmogorov complexity. Algorithmic probability is  $\mathbf{m}(x) = \{2^{-\|p\|} : U(p) = x\}$ , where U is the universal Turing machine. For set  $D \subseteq \{0,1\}^*$ , computable probability P,  $O(1)\mathbf{m}(D) > 2^{-\mathbf{K}(P)}P(D)$ .  $\mathbf{I}(a;\mathcal{H}) = \mathbf{K}(a) - \mathbf{K}(a|\mathcal{H})$ , where  $\mathcal{H}$  is the halting sequence.  $<^+f$  is < f + O(1) and  $<^{\log}f$  is  $< f + O(\log(f+1))$ .

**Lemma 1 ([Eps22])** For partial computable  $f: \mathbb{N} \to \mathbb{N}$ , for all  $a \in \mathbb{N}$ ,  $\mathbf{I}(f(a); \mathcal{H}) <^+ \mathbf{I}(a; \mathcal{H}) + \mathbf{K}(f)$ .

Theorem 1 ([Lev16, Eps19]) For finite  $D \subset \{0,1\}^*$ ,  $-\log \max_{x \in D} \mathbf{m}(x) < \log \sum_{x \in D} \mathbf{m}(x) + \mathbf{I}(D; \mathcal{H})$ .

For graph G = (V, E), with undirected edges, a k-coloring is a function  $f : V \to \{1, ..., k\}$  such that if  $(v, u) \in E$ , then  $f(v) \neq f(u)$ .

**Theorem 2** For graph G = (V, E), |V| = n with max degree d, for small enough d/k, there is a k coloring f, with  $\mathbf{K}(f) <^{\log} \mathbf{K}(n, k) + nd/k + \mathbf{I}((G, k); \mathcal{H})$ .

**Proof.** Let us say we randomly assign a color to each vertex. The probability that the color of the *i*th vertex does not conflict with the previous coloring is at least (k-d)/k. Thus the probability of a proper coloring is  $\geq ((k-d)/k)^n$ . Let  $D \subseteq \{0,1\}^{n\lceil \log k \rceil}$  be all encoded proper k colorings of G.  $\mathbf{K}(D|G,k) = O(1)$ . Let  $P:\{0,1\}^* \to \mathbb{R}_{\geq 0}$  be a probability measure that is the uniform distribution over all possible color assignments. Thus for small enough d/k,

$$-\log P(D) < -n\log(1 - d/k) \stackrel{*}{<} -nd/k.$$

Thus by Theorem 1 and Lemma 1, there is a coloring  $f \in D$  with

$$\mathbf{K}(f) <^{\log} - \log \mathbf{m}(D) + \mathbf{I}(D; \mathcal{H})$$

$$<^{\log} \mathbf{K}(P) - \log P(D) + \mathbf{I}(D; \mathcal{H})$$

$$<^{\log} \mathbf{K}(n, k) + nd/k + \mathbf{I}((G, k); \mathcal{H}).$$

## References

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[Lev16] L. A. Levin. Occam bound on lowest complexity of elements. *Annals of Pure and Applied Logic*, 167(10):897–900, 2016.

<sup>\*</sup>JP Theory Group. samepst@jptheorygroup.org