Three Eggs from the Chicken

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In this note, we show an example of taking a theorem produced from a non-constructive probabilistic proof and produce three derandomization theorems, one that involves Kolmogorov complexity, one that involves resource boundedd Kolmogorov complexity, and one involving games.

Our note deals with hypergraphs. A hypergraph is a pair J=(V,E) of vertices V and edges $E\subseteq \mathcal{P}(V)$. Thus each edge can connect ≥ 2 vertices. A hypergraph is k-regular of the size |e|=k for all edges $e\in E$. A 2-regular hypergraph is just a simple graph. A valid C-coloring of a hypergraph (V,E) is a mapping $f:V\to\{1,\ldots,C\}$ where every edge $e\in E$ is not monochromatic $|\{f(v):v\in e\}|>1$. The following classic result [EL] is the first proved consequence of Lovász Local Lemma.

Theorem (Probabilistic Method) Let J = (V, E) be a k-regular hypergraph. If for each edge f, there are at most $2^{k-1}/e-1$ edges $h \in E$ such that $h \cap f \neq \emptyset$, then there exists a valid 2-coloring of J.

We can now use derandomization, from [Eps22a], to produce bounds on the Kolmogorov complexity of the simpliest such 2-coloring of G.

Theorem 1 (Derandomization) Let J = (V, E) be a k-regular hypergraph with |E| = m. If, for each edge f, there are at most $2^{k-1}/e - 1$ edges $h \in E$ such that $h \cap f \neq \emptyset$, then there exists a valid 2-coloring x of J with

$$\mathbf{K}(x) <^{\log} \mathbf{K}(n) + 4me/2^k + \mathbf{I}(J; \mathcal{H}).$$

The function **K** is the prefix free Kolmogorov complexity. $\mathbf{I}(J;\mathcal{H}) = \mathbf{K}(J) - \mathbf{K}(J|\mathcal{H})$ is the amount of asymmetric information the halting sequence $\mathcal{H} \in \{0,1\}^{\infty}$ has about the graph J. For nonnegative function f, $<^{\log} f$ is defined to be $< f + O(\log(f+1))$. We can now use resource derandomization, from [Eps22b], to achieve bounds for the smallest time-bounded Kolmogorov complexity $\mathbf{K}^t(x) = \min\{p : U(p) = x \text{ in } t(||x||) \text{ steps}\}$ of a 2-coloring of J.

Assumption 1 Crypto is the assumption that there exists a language in $\mathbf{DTIME}(2^{O(n)})$ that does not have size $2^{o(n)}$ circuits with Σ_2^p gates.

Theorem 2 (Resource Bounded Derandomization) Assume **Crypto**. Let $J_n = (V, E)$ be a k(n)-regular hypergraph where |V| = n and |E| = m(n), uniformly polynomial time computable in n. Furthermore, for each edge f in J_n there are at most $2^{k(n)-1}/e - 1$ edges $h \in E$ such that $h \cap f \neq \emptyset$. Then there is a polynomial p, and a valid 2-coloring x of J_n with

$$\mathbf{K}^{p}(x) < 4m(n)e/2^{k(n)} + O(\log n).$$

We define the following game involving hypergraphs that is from [Eps23]. The player has access to a list of vertices and the goal of the player is to produce a valid 2-coloring of the hypergraph. We assume that for each edge f of the graph, there are at most $2^{k-1}/e-1$ edges h such that $f \cap h \neq \emptyset$.

The game proceeds as follows. For the first round, environment gives the number of vertices to the player. The player has n vertices, each with starting color 1. At each subsequent turn, the environment sends to the player the edges which are monochromatic. The player can change the color of up to k vertices and sends these changes to the environment. The game ends when the player has a valid 2-coloring of the graph.

Theorem 3 (Game Derandomization) For $k \geq 6$, there exists a player \mathbf{p} that can beat the environment \mathbf{q} in $(1+\epsilon)n/k$ turns, with Kolmogorov complextiy $\mathbf{K}(\mathbf{p}) <^{\log} \mathbf{I}(\mathbf{q}; \mathcal{H}) - \log \epsilon$, where $\epsilon \in (0,1)$.

References

- [EL] P. Erdos and L. Lovász. Problems and results on 3-chromatic hypergraphs and some related questions. *Infinite and finite sets*, 10:609–627.
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