

Team Number	26	Section	02
Team Members	<ul style="list-style-type: none">• Samriddhi Matharu: Worked on UC-01 Primary Flow and Alternative Flow, as well as the Objective and Scope• Ivan Rivera: (1.2) References, (1.3) Acronyms, and (4) Home Page UI Mockup + define language mockup• Jeremy Greatorex: Problem Statement, Functional/Nonfunctional requirements, Create Student Profile Mockup		
Software Name	StudentSphere		

1 Introduction

1.1 Objective

This document serves as the first draft of the Functional Specification of the Student's Knowledgebase for Faculties software system. The software allows faculty members to record, organize, and retrieve detailed information about their students, including academic status, skills, professional goals, evaluations and service eligibility flags. This system provides a structured and searchable knowledgebase, which helps faculty maintain long term profile of each student, which can better allow them to support future decisions such as recommendation letters and career guidance.

The target audience for this document are the clients (Faculty), software architects, software developers' quality assurance engineers, and project team members who will use this specification as a foundation for design, implementation, and testing.

1.2 References

The references utilized in the creation process of this document include the [Project's Problem Statement file](#), as well as a variety of software programs which assisted with the mockups. Specifically, [Moqup's](#) was used to create the Mockup UI Pages and [Adobe Suite](#) assisted with the creation of the "StudentSphere" logo!

1.3 Acronyms and Abbreviations

Example: SDLC	Software Development Lifecycle
UC	Use Case

2 Software Overview

2.1 Problem Statement

Throughout their university experience, students take numerous courses with various professors. Their impression, knowledgebase, and experience expressed within these courses is kept only between the student and their single professor. This information is often spread over numerous emails, personal conversations, and assignments out of the eyes of other professors and administration. Evidently, this leaves many professors with little idea of their student's accomplishments or professional experience. Without a software service to log and share this information among common faculty, many professors do not have enough information about their students to write strong recommendation letters or provide applicable career advice.

2.2 Scope

The users of this product are University Faculty Members.

2.3 Functional Requirements

- Data Definition
 - Programming Language List: List defined by faculty of programming languages students can be proficient in
 - Name: Text, Required
 - Student Profile: Describes student, experience, and comments
 - Personal Information:
 - Full Name: Text, Required
 - Year: Select [Freshman, Sophomore, Junior, Senior, Graduate], Required
 - Current Job Status: [Employed, Unemployed]
 - Job Details: Text, Present if Current Job Status is true
 - Experience and Interests: Professional expertise of student
 - Programming Languages Known: [Programming Language List Defined]

- Databases Known: Select [MySQL, Postgres, MongoDB], Required
 - Preferred Professional Role: Select [Front-End, Back-End, Full-Stack, Data, Other], Required
- Faculty Evaluation:
 - Comments/Journal Entries: Paragraph Text Entry
- Future Services Flags
 - Whitelist: Boolean, optional (Eligible for recommendations)
 - Blacklist: Boolean, optional (Not Eligible for recommendations)
- Data Entry and Manipulation
 - Edit and delete a student profile
 - Search for students by name or any other parameter in their profile (Case insensitive)
 - Add new comments to an existing student's profile (with date auto stamped)
- Reports
 - List all blacklisted students
 - List all whitelisted students
 - List all students with a specific profile parameter
 - Individual student report containing all details

2.4 Nonfunctional Requirements

- Must be designed with “MVC design pattern”
- Must be desktop application
- Must be single user and no login page
- Must run on Windows, Mac and Linux
- Must be user-friendly, no technical skills required to operate
- All data shall be in flat (OS) files, or in SQLite
- Required fields must be validated before saving
- Name must be decided by development team (us)

3 Use Cases

Use Case Name	UC-01: Define Programming Languages
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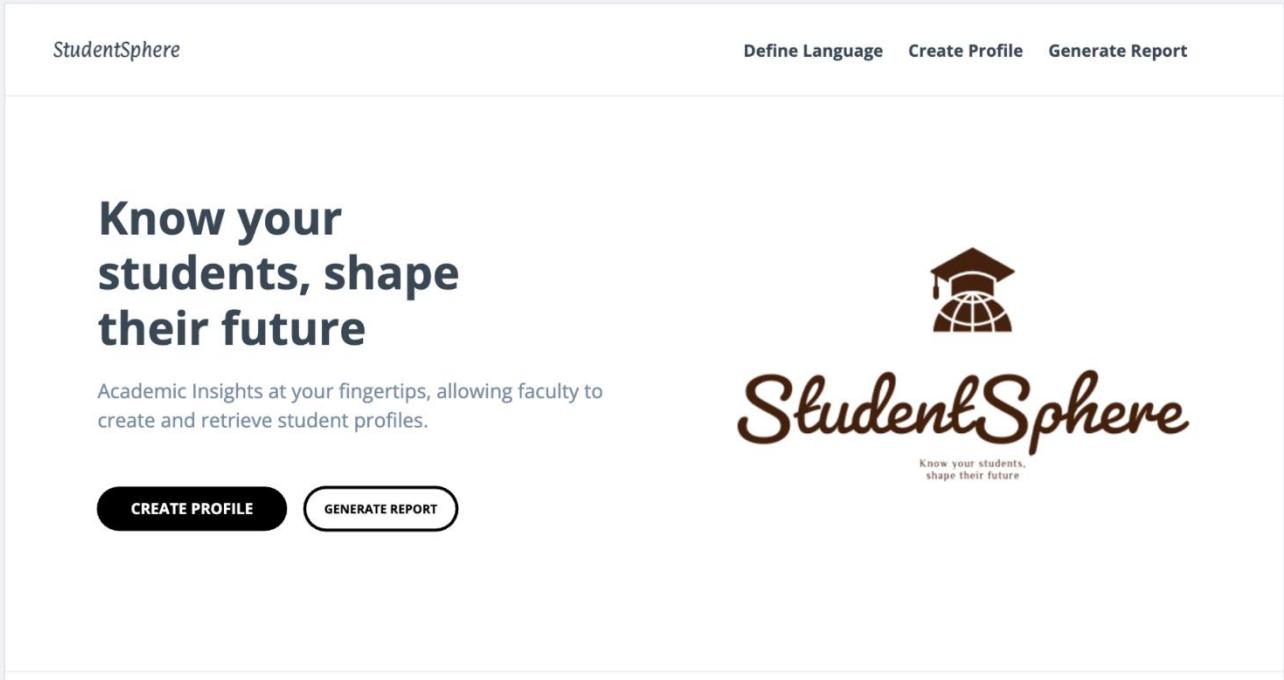
Goal	Creating a programming language entry so it can be used later in Student Profiles.																			
Participating Actors	User, System																			
Glossary	N/A																			
Primary Flow of Events																				
Trigger	User clicks on “New Language” button																			
<table border="1"> <thead> <tr> <th>Steps</th><th>Actor's Action</th><th>System's Response</th></tr> </thead> <tbody> <tr> <td>1</td><td></td><td>System redirects user to the Define Programming Language page with text field labeled Name and Save buttons</td></tr> <tr> <td>2</td><td>User enters the language's Name (required)</td><td>System captures the input in the text field.</td></tr> <tr> <td>3</td><td>User clicks on Save</td><td>System validates the Name in the field is NOT empty</td></tr> <tr> <td>4</td><td></td><td>System saves the Name.</td></tr> <tr> <td>5</td><td></td><td>System displays a confirmation message of successful save</td></tr> </tbody> </table>			Steps	Actor's Action	System's Response	1		System redirects user to the Define Programming Language page with text field labeled Name and Save buttons	2	User enters the language's Name (required)	System captures the input in the text field.	3	User clicks on Save	System validates the Name in the field is NOT empty	4		System saves the Name .	5		System displays a confirmation message of successful save
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Alternative Flow of Events																				
Alternative Trigger # 1																				
The user leaves the programming language's Name field empty																				
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Alternative Trigger # 2																				
The user enters a programming language Name that already exists																				
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Alternative Trigger # 3																				
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1	User clicks on different navigation page on the nav bar header	System discards the unsaved input and redirects the user back to the chosen page
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4 Mockups

Home Page / Landing Page: Allowing faculty to either

1. Create/Edit Student Profile
2. Define Programming Language
3. Generate Report



The mockup shows a clean, modern landing page for 'StudentSphere'. At the top, there's a navigation bar with the 'StudentSphere' logo on the left and three links ('Define Language', 'Create Profile', 'Generate Report') on the right. The main content area features a large, bold title 'Know your students, shape their future' in dark blue. Below it is a subtitle in a smaller font: 'Academic Insights at your fingertips, allowing faculty to create and retrieve student profiles.' At the bottom of the main section are two buttons: 'CREATE PROFILE' in a dark button and 'GENERATE REPORT' in a white button with black text. To the right of the main content is a stylized icon of a graduation cap resting on a globe, followed by the 'StudentSphere' logo in a script font with the tagline 'Know your students, shape their future' underneath.

Create Profile Page: Allowing faculty to

1. Define a new student account
2. Navigate to other pages

Create Student Profile

Basic Information

Full Name

Student Name

Academic Year

Freshman

Sophomore

Junior

Senior

Current Employment Status:

Employed

Unemployed

Job Details

Position requirements and expectations

Skills and Interests

Programming Languages Known

Skills and Interests

Programming Languages Known

- C++
- Java
- Python

Databases Known

- MySQL
- Postgres
- MongoDB

Preferred Professional Role

Front-End

Back-End

Full-Stack

Data

Other

Faculty Evaluation

Student Comments / Journal

Back-End

Full-Stack

Data

Other

Faculty Evaluation

Student Comments/Journal

No comments...

Future Services

Student Whitelisted

Student Blacklisted

Create New Student Profile

Define Language Page: Allowing faculty to

1. Define “new” programming language
2. View previously defined programming languages
3. Navigate to other pages

Add Programming Language

Programming Language

Programming Language

Enter programming language (e.g., Python, JavaScript, Java)

Enter the name of a programming language

[Add Programming Language](#)

Added Languages

No programming languages added yet