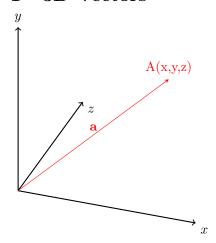
A Level Maths - C4 Sam Robbins 13SE

Differentiation

1 3D Vectors



$$\overrightarrow{OA} = xi + yj + zk$$

$$\overrightarrow{OA} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

Magnitude of \overrightarrow{OA}

$$|\overrightarrow{OA}| = \sqrt{x^2 + y^2 + z^2}$$

The vector between two vectors

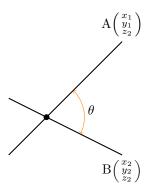
$$\overrightarrow{OA} = \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix} \quad \overrightarrow{OB} = \begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix}$$

$$|\overrightarrow{AB}| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

2 Vector dot product

$$\mathbf{a} = \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix} \quad \mathbf{b} = \begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix}$$

$$\mathbf{a} \cdot \mathbf{b} = x_1 x_2 + y_1 y_2 + z_1 z_2$$



$$\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|}$$

2.1 Perpendicular vectors

$$\cos 90 = 0$$

$$\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|}$$

$$\mathbf{a} \cdot \mathbf{b} = 0$$

2.2 Parallel vectors

$$\theta = 1 \quad \cos \theta = 1$$

$$\mathbf{a}\cdot\mathbf{b}=|\mathbf{a}||\mathbf{b}|$$

3 Vector equation of a straight line

Types of situation:

1. Through one point parallel to a given vector

Find the equation of the line through a which is parallel to b

$\mathbf{r} = \mathbf{a} + t\mathbf{b}$

2. A line through two points

Find the equation of a line through a and b

$$\mathbf{r} = \mathbf{a} + t(\mathbf{b} - \mathbf{a})$$

4 Proofs involving vectors

4.1 Example of proving a point lies on a vector line

Show that
$$\begin{pmatrix} 9 \\ 9 \\ 3 \end{pmatrix}$$
 lies on the line $\mathbf{r} = \begin{pmatrix} 1 \\ 4 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 8 \\ 5 \\ 1 \end{pmatrix}$

Substitute the point equalling r

$$\begin{pmatrix} 9 \\ 9 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 4 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 8 \\ 5 \\ 1 \end{pmatrix}$$

This is true when λ equals one so the point is on the line

4.2 Example of finding where two lines intersect

Where do the lines L_1 and L_2 intersect

$$L_1: \mathbf{r} = \begin{pmatrix} 3\\1\\2 \end{pmatrix} + \lambda \begin{pmatrix} 1\\-1\\4 \end{pmatrix}$$

$$L_2: \mathbf{r} = \begin{pmatrix} 0\\4\\-2 \end{pmatrix} + \mu \begin{pmatrix} 1\\1\\0 \end{pmatrix}$$

Equal coordinates in a certain dimension to each other, preferably where constants can be eliminated

$$2+4\lambda=-2$$

$$\lambda = -1$$