#### **Coursera Notes**

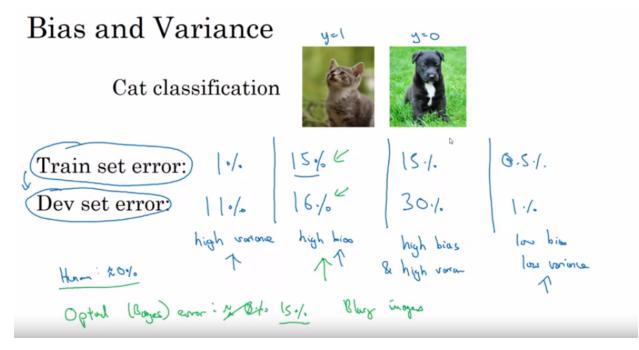
# Improving Deep neural Networks: Hyperparameter Tuning, Regularization and Optimization Methods

Setting up an ML application:

W1L1: train/dev/test sets

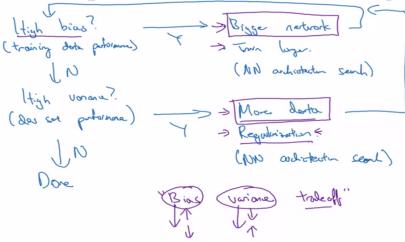
- Smaller datasets: 60/20/20 or 70/15/15
- Big datasets: 98/1/1
- Make sure that your dev and test sets come from the same data distributions or source of inputs

W1L2: bias/variance



#### W1L3:

## Basic recipe for machine learning



Andrew Ng

The vector norm  $|\mathbf{x}|_p$  for p=1, 2, ... is defined as

$$|\mathbf{x}|_p \equiv \left(\sum_i |x_i|^p\right)^{1/p}.$$

### W1L4: Regularization:

- To prevent high variance problem & overfitting: use regularization
- L2 generally used also called as weight decay
- L1 weights will be sparse

Neural network

$$J(\omega^{r0}, b^{co}, ..., \omega^{rco}, b^{coo}) = \frac{1}{m} \sum_{i=1}^{m} A(y^{(i)}, y^{(i)}) + \frac{\lambda}{2m} \sum_{i=1}^{m} \|\omega^{rio}\|_{F}^{2}$$

$$\|\omega^{rio}\|_{F}^{2} = \sum_{i=1}^{m} \sum_{j=1}^{m} (\omega^{rio})^{2} \qquad \omega: (n^{rio} n^{rio}).$$
"Frobenius norm"

$$\|\cdot\|_{2}^{2} \qquad \|\cdot\|_{F}^{2} \qquad \|\cdot\|_{F}^{2}$$

$$\lambda \omega^{rio} := \omega^{rio} - \lambda d\omega^{rio}$$

$$\lambda \omega^{rio} := \omega^{rio} - \lambda d\omega^{rio}$$
"Works decay"

$$\omega^{rio} := \omega^{rio} - \lambda d\omega^{rio}$$
"Works decay"

$$\omega^{rio} := \omega^{rio} - \lambda d\omega^{rio}$$

### W1L5: Why regularization reduces overfitting?

**Regularization** in machine learning is the process of regularizing the parameters that constrain, regularizes, or shrinks the coefficient estimates towards zero. In other words, this technique discourages learning a more complex or flexible model, avoiding the risk of Overfitting.

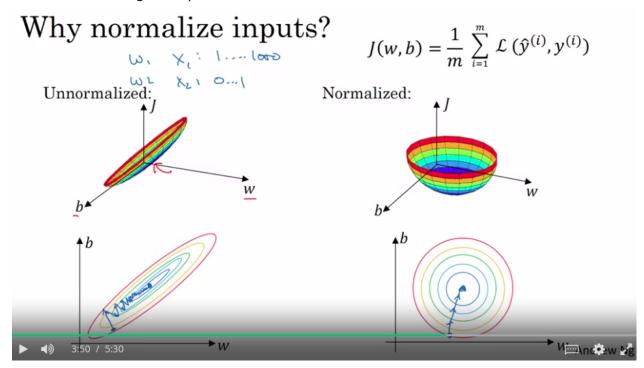
### W1L6/7: Dropout regularization

- It helps prevent overfitting as the weights have to shrink when some features are dropped.
- In computer vision applications: dropout is used most often
- Downside: cost function J is not well defined, harder to double-check the performance of the gradient descent model.
- To avoid this: Ng runs the code with dropouts off, keep prob = 1, and then turns the dropout on to avoid introducing bugs.

W1L8: few more regularization techniques:

- Data Augmentation:
- Early stopping:

W1L9: Normalizing the inputs



W1L10: vanishing/exploding gradients:

for a deep neural network with L layers (L is large integer):

- If W < Identity matrix : vanishing gradients
- If W > identity matrix : exploding gradients as W raised to L-1 gives the hypothesis

W1L11: Weight Initialization: To avoid vanishing and exploding gradients

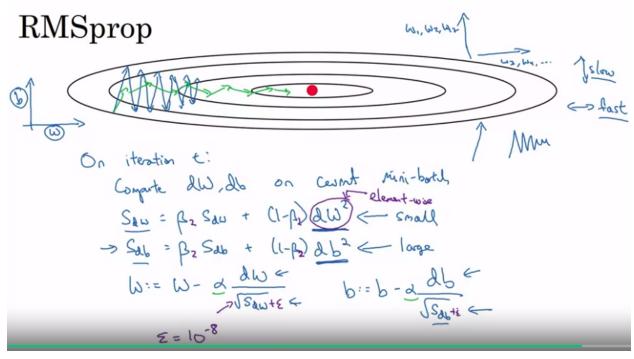
- Relu: W = np.random.rand(shape) \* np.sqrt( $1/(n^{(L-1)})$ ) where n: number of hidden units
- Tanh: Xavier Initialiation

### W2L1/2: Mini Batch Gradient Descent

- Mini batch is faster than batch GD.
- Dividing the whole dataset into small batches and update weights for every batch.
- Choosing the size of mini-batch:

# Choosing your mini-batch size

W2L4: RMSprop



#### W2L5: Adam

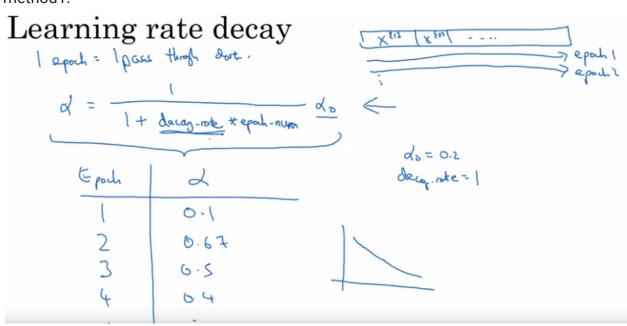
Combination of exponential weighted avg and RMSprop

# Adam optimization algorithm

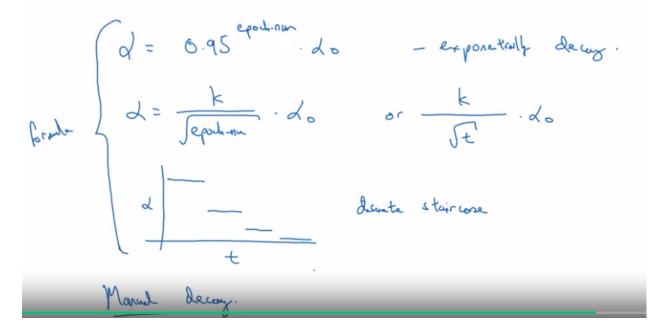
Andrew Ng

## W2L6: learning rate decay

#### method1:



# Other learning rate decay methods



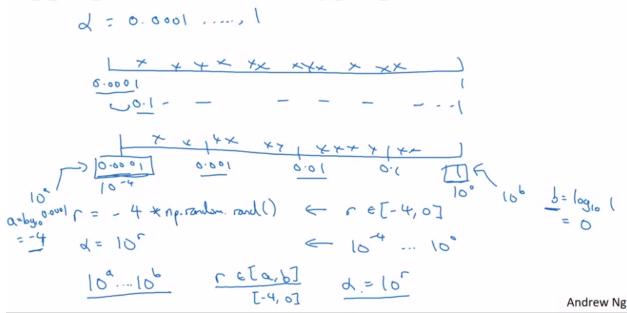
### W3L1: tuning process

- Order of importance of tuning the hyperparameters: learning rate momentum # hidden units mini-batch size #layers learning rate decay adam optimizer parameters: beta1, beta2, epsilon
- Do not use a grid, try random samples

## W3L2: picking the right scale for tuning: use logarithmic scale

Learning rate:

# Appropriate scale for hyperparameters



Beta for exponentially weighted averages

# Hyperparameters for exponentially weighted averages

$$\beta = 0.9 \quad ... \quad 0.999$$

$$10 \quad (000)$$

$$1-\beta = 6.1 \quad ... \quad 0.001$$

$$10^{-1} \quad 0.999$$

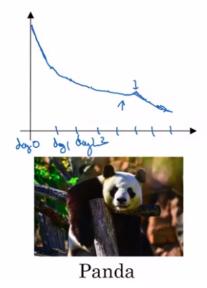
$$10^{-2} \quad 10^{-3}$$

$$1 \cdot 0.999 \Rightarrow 0.9995$$

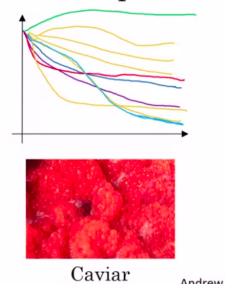
$$1 \cdot \beta = 1-10^{-1}$$
Ar

W3L3: tuning in practice: Application dependent

# Babysitting one model

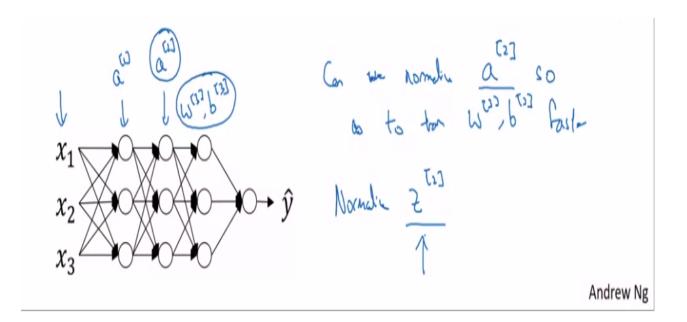


# Training many models in parallel

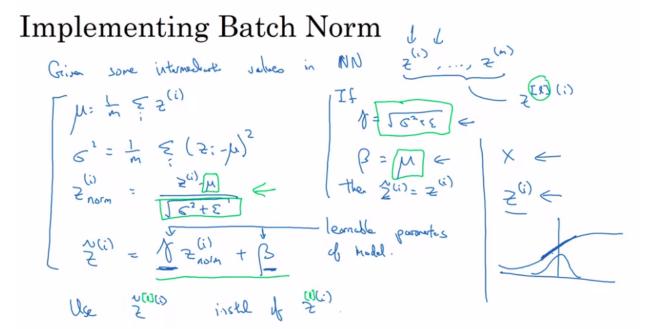


#### W3L4: Batch Normalization

Normalizing the values of the parameters before applying the activation function.



Implementing Batch Norm:



Andrew Ng

Working with mini-batches

# Implementing gradient descent

for t=1 .... num Mini Bortches
Compute formal pup on X 8+3. The each hidden lay, use BN to repare 2 Test with 2 Test.

Update parter with: = Win-adwind }

Compare with: = Brish advisor }

Compare with: = Brish advisor }

Compare with: = Brish advisor } Works w/ mounty, RMSpup, Adm

## Batch Norm at test time

$$\mu = \frac{1}{m} \sum_{i} z^{(i)}$$

$$\Rightarrow \frac{1}{m} \sum_{i} z^{(i)}$$

$$\Rightarrow \frac{1}{m} \sum_{i} (z^{(i)} - \mu)^{2}$$

$$\Rightarrow z^{(i)}_{norm} = \frac{z^{(i)} - \mu}{\sqrt{\sigma^{2} + \varepsilon}}$$

$$\Rightarrow \tilde{z}^{(i)} = \gamma z^{(i)}_{norm} + \beta$$

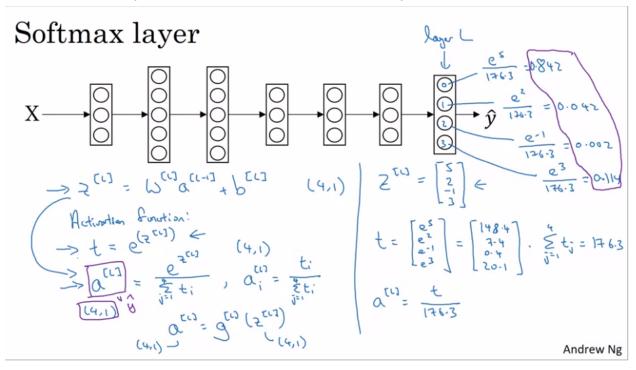
$$\sum_{i} z^{(i)}_{norm} = \frac{z^{(i)} - \mu}{\sqrt{\sigma^{2} + \varepsilon}}$$

$$\Rightarrow \tilde{z}^{(i)}_{norm} = \frac{z^{(i)} - \mu}{\sqrt{\sigma^{2} + \varepsilon}}$$

$$\Rightarrow \tilde{z}^{(i$$

#### W3L6: Multiclass classification:

- Softmax Layer: takes a vector as an input and outputs a vector with the same dimensions. It computes the chance of occuring a particular class in the multiclass classification.
- In the example below: there is 84% chance of the predicted class to be class 0.



## W3L7: training a softmax classifier

