CSE-141 COMPUTER FUNDAMENTALS

Chapter: 2 (Lesson 1+2)

Topic : Microcomputer System

Faculty: Md. Habibullah Belali

Assistant Professor, Dept. of CSE

Southeast University

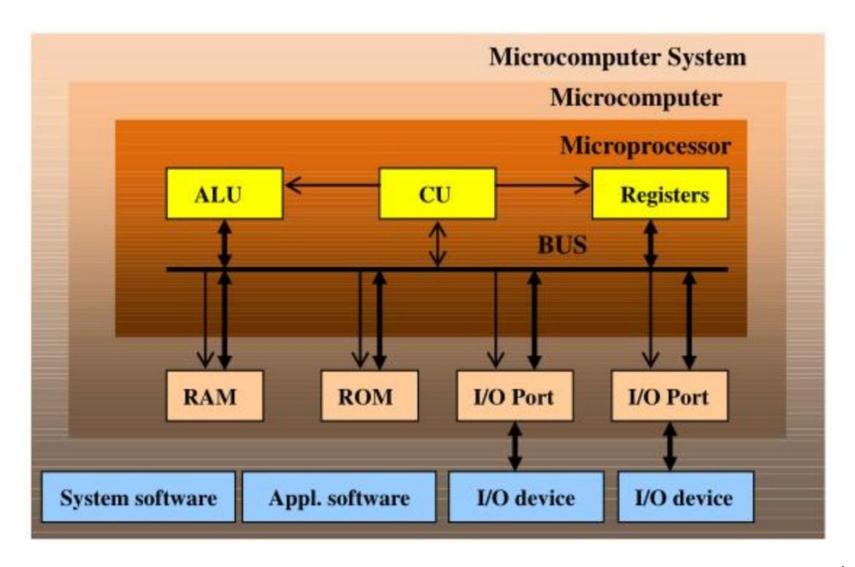
E mail: habibullah.belali@seu.edu.bd

Phone: +88-01718711254

CONTENTS

- Microcomputer System
- Components of microcomputer
- Microprocessor
- Memory
- PC and PC clones

- Microcomputer system is a small and inexpensive computer that contains an
 - 1. Microprocessor Unit (MPU)
 - 2. Memory (Primary)
 - 3. Input and output (I/O) devices
 - 4. Storages (Secondary memory)
 - 5. Program (Software)



1. Processor:

- A **processor** is an integrated electronic circuit that performs the calculations that run a computer.
- A **processor** performs arithmetical, logical, input/output (I/O) and other basic instructions that are passed from an operating system (OS).
- There are two primary manufacturers of computer microprocessors.
- Intel and Advanced Micro Devices (AMD) lead the market in terms of speed and quality.
- ➤ Intel's desktop CPUs include Celeron, Pentium and Core.
- AMD's desktop **processors** include Sempron, Athlon and Phenom.

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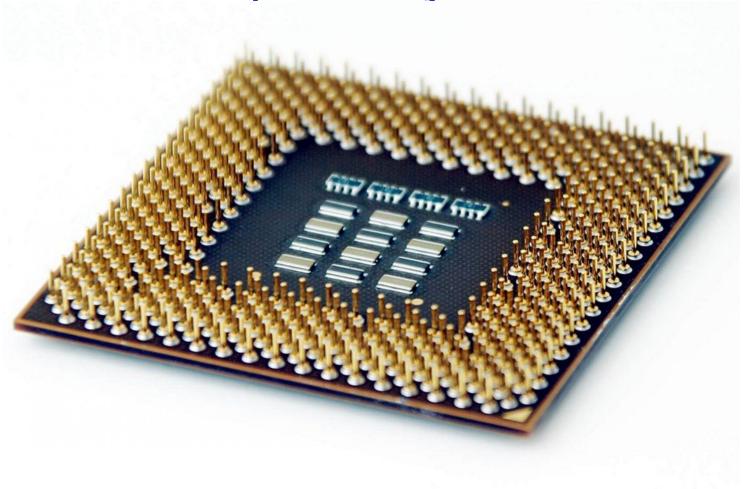


Figure: Inner view of a processor.

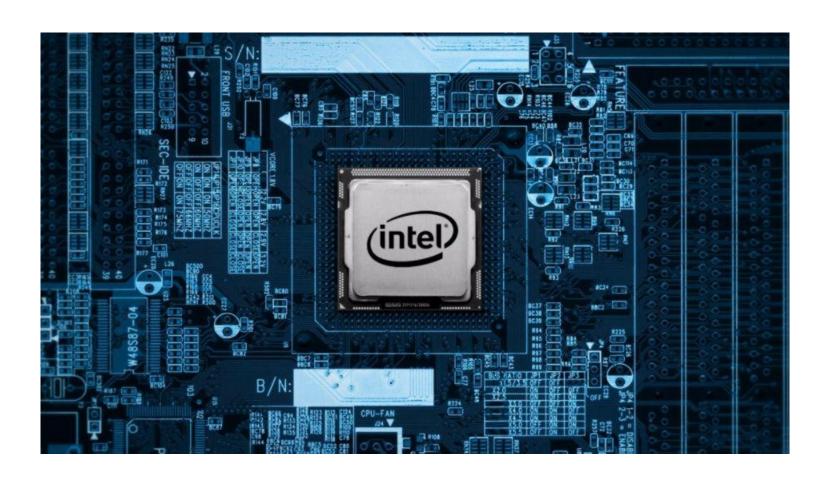


Figure: core i9 processor.

2. Memory:

- Computer memory is any physical device capable of storing information temporarily, like RAM (random access memory), or permanently, like ROM (read-only memory).
- RAM can be read and written to anytime the CPU commands it, but ROM is pre-loaded with data and software that never changes, so the CPU can only read from it.
- ROM is typically used to store the computer's initial start-up instructions.



Fig: Different types of memory

3. I/O Devices:

- Input/output (I/O), refers to the communication between an information processing system (such as a computer), and the outside world possibly a human, or another information processing system.
- Input devices such as a keyboard and mouse enable a user to bring data to the computer.
- Dutput devices like a monitor, printer, and speaker allow the computer to send output to the user, depending on the data it received.
- Devices that provide input or output to the computer are called peripherals.

4. Storages:

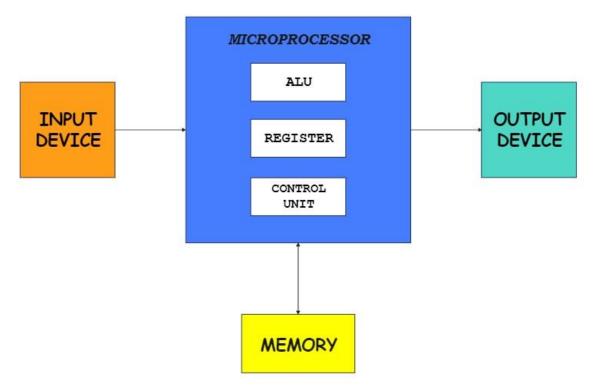
- A computer's storage is a device that contains the digital data.
- Examples of this are a solid state drive (SSD) or a hard disk drive (HDD).

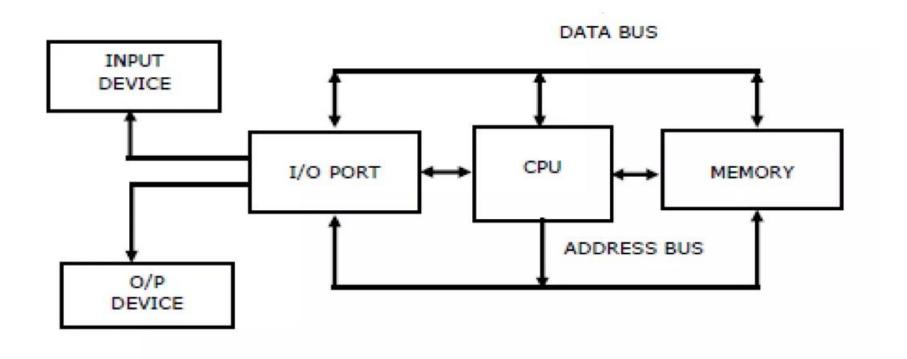
5. Program:

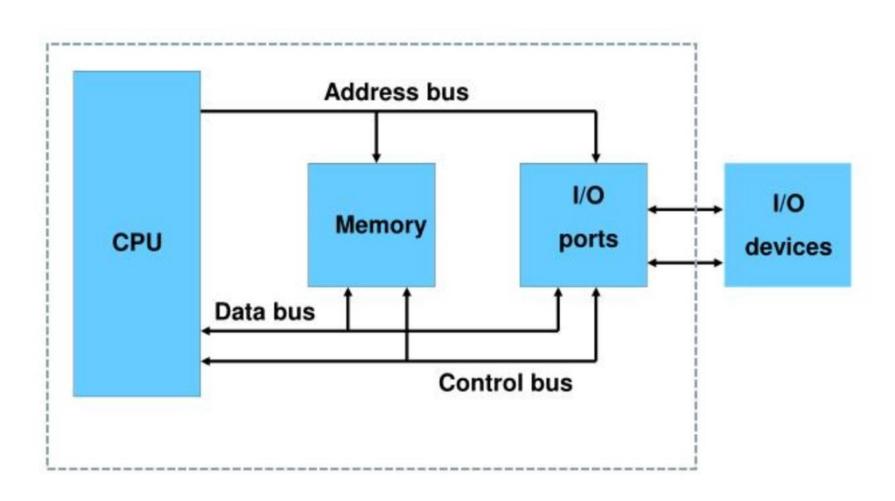
- Basically a software is a program.
- Generally two types of software:
 - i. System Software
 - ii. Application Software

Basic Components of Microcomputer

- CPU
- Memory Unit
- Input Unit
- Output Unit







Central Processing Unit (CPU):

- > CPU is the brain of microcomputer, which is also sometimes known as MPU (micro-processor unit).
- > There are three parts contains here:
 - i. Arithmetic Logical Unit (ALU)
 - ii. Register
 - iii. Control Unit (CU)

i. Arithmetic Logical Unit (ALU)

- The ALU performs arithmetic operation such as addition and subtraction, and logic operations such as AND, OR and exclusive OR.
- Results are stored either in registers or in memory or set to output devices.

ii. Register

The registers are used to store data temporarily during the execution of program.

iii. Control Unit (CU)

This unit provides the necessary control signal to all the operations in the microcomputer.

System Bus

- i. Address Bus
- ii. Data Bus
- iii. Control Bus

i. Address Bus

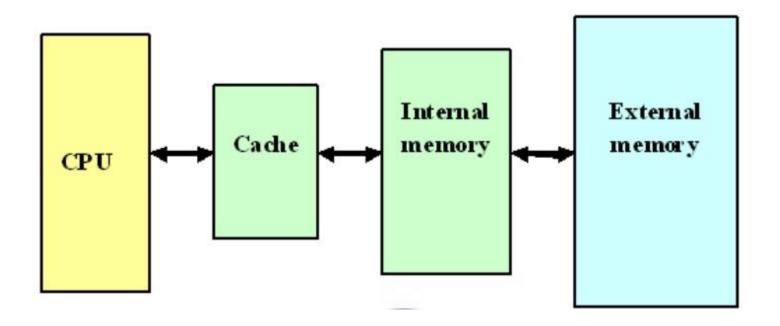
A group of lines that are used to send a memory address or device address from the CPU to the memory location or the peripheral.

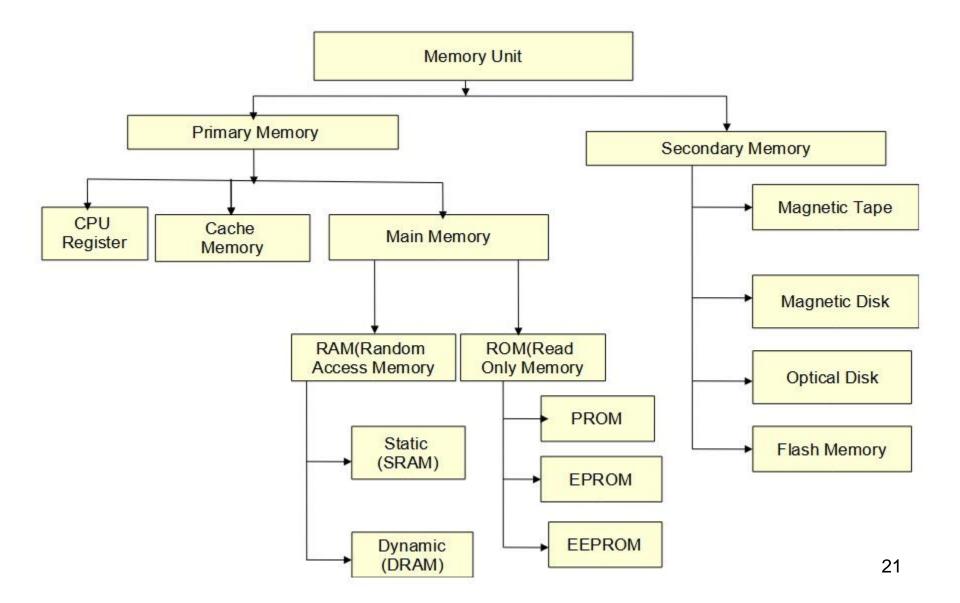
ii. Data Bus

➤ A group of bi-directional lines which are used to transfer data between the CPU and peripherals or memory

iii. Control Bus

ines that are generated by the processor to provide controlling of various operations.





Primary Memory (Main Memory)

- There are two types of primary memory. They are:
 - 1) Read Only Memory (ROM)
 - 2) Random Access Memory

1) Read Only Memory (ROM)

- i. MROM
- ii. PROM
- iii. EPROM
- iv. EEPROM

2) Random Access Memory (RAM)

- i. Static RAM
- ii. Dynamic RAM

RAM	ROM
1. Temporary Storage.	1. Permanent storage.
2. Store data in MBs.	2. Store data in GBs.
3. Volatile.	3. Non-volatile.
4.Used in normal operations.	4. Used for startup process of computer.
5. Writing data is faster.	5. Writing data is slower.

Difference between RAM and ROM

1) Read Only Memory (ROM)

i. MROM (Mask Read Only Memory)

- ➤ MROM is the earliest kind of read-only memory (ROM). It is no longer in use because it has become outdated.
- This type of pre-programmed chip cannot be altered, reprogrammed, or erased later.
- Like other types of ROM, mask ROM cannot enable the user to change the data stored in it. If it can, the process would be difficult or slow.

ii. PROM or programmable ROM (programmable read-only memory)

- ➤ PROM is a computer memory chip that can be programmed once after it is created.
- ➤ Once the PROM is programmed, the information written is permanent and cannot be erased or deleted.
- > PROM was first developed by Wen Tsing Chow in 1956.
- An example of a PROM is a computer BIOS in early computers.
- ➤ Today, PROM in computers has been replaced by EEPROM.

iii. EPROM (Erasable Programmable Read-Only Memory)

- > **EPROM** is a non-volatile memory chip that was invented by Dov Frohman in 1971 while at Intel that can only be read.
- ➤ If exposed to ultraviolet light, an EPROM can be reprogrammed if needed, but otherwise does not accept or save any new data.
- ➤ Hardware manufactures use EPROM when it may be needed that the data contained on the EPROM needs to be changed.

iv. EEPROM(Electrically Erasable Programmable read-only Memory)

- **EEPROM** is a PROM that can be erased and reprogrammed using an electrical charge.
- ➤ Unlike most memory inside a computer, this memory remembers data when the power is turned off.
- ➤ EEPROM was a replacement for PROM and EPROM chips and is used for later computer's BIOS that were built after 1994.
- ➤ Having a computer with an EEPROM allows a computer user to update the BIOS in their computer without having to open the computer or remove any chips.

2) Random Access Memory (RAM)

i. Static RAM:

- > SRAM stands for Static Random Access Memory.
- ➤ It is a type of semiconductor which is widely used in computing devices and microprocessors.

ii. Dynamic RAM:

- ➤ DRAM stands for Dynamic Random Access Memory.
- ➤ It is made of Capacitors and has smaller data life span than Static RAM.
- There are three types of DRAM:
 - a. SDRAM
 - b. RDRAM
 - c. DDR SDRAM

DRAM	SRAM
1. Constructed of tiny capacitors that leak electricity.	1.Constructed of circuits similar to D flip-flops.
2.Requires a recharge every few milliseconds to maintain its data.	2.Holds its contents as long as power is available.
3.Inexpensive.	3.Expensive.
4. Slower than SRAM.	4. Faster than DRAM.
5. Can store many bits per chip.	5. Can not store many bits per chip.
6. Uses less power.	6.Uses more power.
7.Generates less heat.	7.Generates more heat.
8. Used for main memory.	8. Used for cache.

ii. Dynamic RAM

a. SDRAM (Synchronous DRAM)

- ➤ It is a type of memory that synchronizes itself with the computer's system clock.
- ➤ Being synchronized, allows the memory to run at higher speeds than previous memory types and asynchronous DRAM and also supports up to 133 MHz system bus cycling. Since 1993, this is the prevalent type of memory used in computers around the world.

b. RDRAM (Rambus DRAM)

- ➤ This type of RAM chips works in parallel, which allows to achieve a data rate of 800 MHz or 1,600 Mbps.
- > It generates much more heat as they operate at such high speeds.

c. DDR RAM (Double Data Rate RAM):

- ➤ It was first introduced in 1996 and has since been replaced by DDR2.
- ➤ DDR utilizes both the rising and falling edge of the system clock, potentially doubling the speed of the memory.
- ➤ Today, DDR technology is found on high-end video cards and computer memory such as DDR-SDRAM.

c-1. DDR2:

- ➤ DDR2 is the second generation of DDR memory that was released in September 2003.
- ➤ DDR2 is capable of operating at greater speeds than DDR, offers a greater bandwidth potential, operates on less power, and generates less heat.
- ➤ Due to architectural differences, DDR2 memory modules are incompatible with DDR slots.

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c-2. DDR3:

- ➤ It was released in June 2007 as the successor to DDR2.
- ➤ DDR3 chips have bus clock speed of 400 MHz up to 1066 MHz, range in size from 1 to 24 GB, and consume nearly 30% less power than their predecessors.
- ➤ DDR3 RAM sticks for a desktop computer have 240 pins. For a laptop computer, DDR3 RAM sticks have 204 pins.

c-3. DDR4:

- > It was released in September 2014 as the successor to DDR3.
- ➤ DDR4 has bus clock speeds that range from 800 to 1600 MHz and range in storage capacity from 4 to 128 GB per DIMM (Dual Inline Memory Module).
- ➤ DDR4 is also more efficient at 1.2 V when compared to DDR3's 1.5 to 1.65 V range.

EDO RAM (Extended Data Out RAM)

- ➤ It was developed in 1995 by Micron that was first used with Pentium computers.
- > EDO allows a CPU to access memory 10-15% faster.
- An upgraded variation of EDO memory is BEDO (Burst EDO), although it was never widely used.

Some special memory

- i. Cashe Memory
- ii. Flash Memory
- iii. Virtual Memory

i. Cashe Memory

- ➤ Very high speed memory placed between RAM and CPU.
- ➤ It increases the speed of processing.
- ➤ It is a storage buffer that stores data temporarily and makes available to CPU at a fast rate.

ii. Flash Memory

- ➤ It is a semiconductor based non-volatile rewritable memory.
- Mostly used in digital camera, mobile phone, printer etc.

iii. Virtual Memory

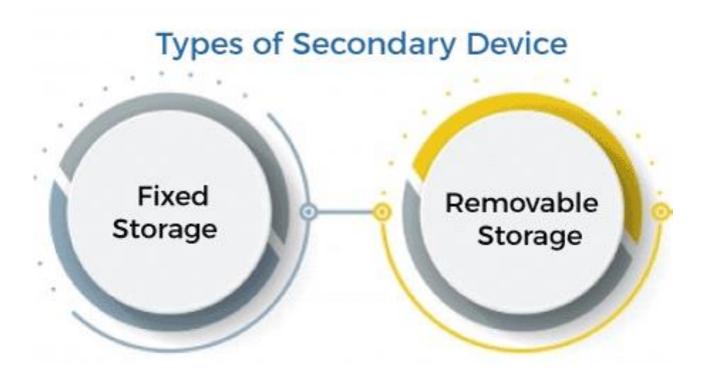
- ➤ It is a storage allocation scheme in which secondary memory can be addressed as though it were part of the main memory.
- One major advantages of this memory is that program can be larger than main memory.

Primary storage	Secondary storage
Also known as Main memory or Internal	Also known as External memory or Auxiliary
memory.	memory.
Data is directly accessed by the processing	Data is first transferred to main memory and
unit.	then routed to processing unit.
Semi conductor chips are used to store	Magnetic disk, optical disks are used to store
information in primary memory.	information in secondary memory.
Information stored is temporary and it can be	Information stored is permanent unless one
lost when there is a sudden power cut.	deletes it intentionally.
Data operated and stored in uniform manner.	Data stored is not uniform in secondary
	memory.
Primary memory devices are more expensive	Secondary memory devices are less expensive
than secondary storage devices.	when compare to primary memory devices.
Nature of Parts of Primary memory varies.	It is little slow in interacting with micro
RAM- volatile in nature. ROM- Non-volatile	processor.
Primary memory has limited storage capacity.	Whereas secondary memory can store bulk
	amounts of data in a single unit.
Examples: RAM, ROM, Cache memory,	Examples: Magnetic Tapes, Optical Disc,
PROM, EPROM, Registers etc	Floppy Disks, Flash memory [USB drives],
	Paper Tape, Punched cards etc.

Secondary Memory

There are two types of secondary memory. They are:

- 1) Fixed Storage
- 2) Removable Storage



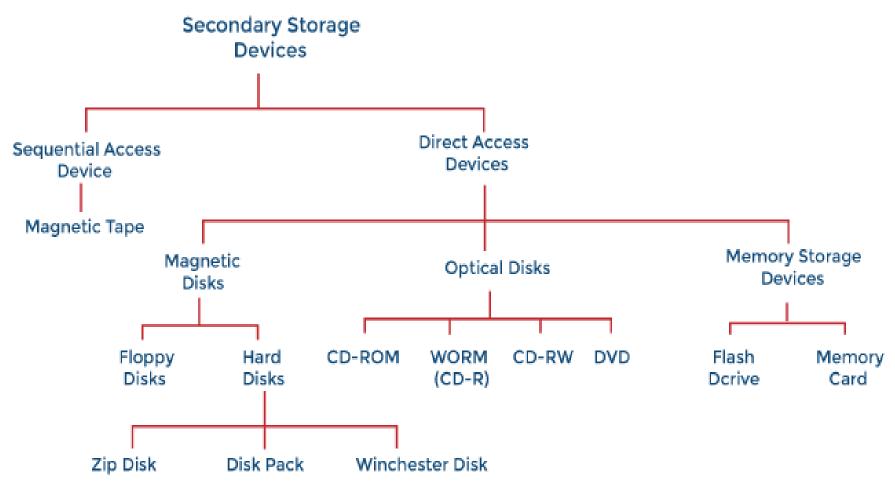
1) Fixed Storage

- Fixed storage is an internal media device used by a computer system to store data.
- ➤ Usually, these are referred to as the fixed disk drives or Hard Drives.
- > Example:
 - ✓ Internal flash memory (rare)
 - ✓ SSD (solid-state disk) units
 - ✓ Hard disk drives (HDD)

2) Removable Storage

- ➤ Removable storage is an external media device that is used by a computer system to store data.
- ➤ Usually, these are referred to as the Removable Disks drives or the External Drives.
- > Example:
 - ✓ Optical discs (CDs, DVDs, Blu-ray discs)
 - ✓ Memory cards
 - ✓ Floppy disks
 - ✓ Magnetic tapes
 - ✓ Disk packs
 - ✓ Paper storage (punched tapes, punched cards)

Classification of Secondary Storage Devices



1. Sequential Access Storage Device

It is a class of data storage devices that read stored data in a sequence.

i. Magnetic tape:

- ✓ It is a medium for magnetic recording, made of a thin, magnetizable coating on a long, narrow strip of plastic film.
- ✓ Devices that record and play audio and video using magnetic tape are tape recorders and videotape recorders.
- ✓ A device that stores computer data on magnetic tape is known as a tape drive.

Magnetic tape



2. Direct Access Storage Devices

It is a class of data storage devices that read stored data in a sequence.

i. Magnetic disks:

- ✓ A magnetic disk is a storage device that uses a magnetization process to write, rewrite and access data.
- ✓ It is covered with a magnetic coating and stores data in the form of tracks, spots and sectors.
- ✓ Hard disks, zip disks and floppy disks are common examples of magnetic disks.

2. Direct Access Storage Devices

i. Magnetic disks

a. Floppy disks:

- ✓ A floppy disk is a flexible disk with a magnetic coating on it, and it is packaged inside a protective plastic envelope.
- ✓ These are among the oldest portable storage devices that could store up to 1.44 MB of data, but now they are not used due to very little memory storage.

Magnetic Disks (Floppy Disk)



2. Direct Access Storage Devices

i. Magnetic disks

b. Hard Disk Drive (HDD):

- ✓ Hard disk drive comprises a series of circular disks called platters arranged one over the other almost ½ inches apart around a spindle.
- ✓ Disks are made of non-magnetic material like aluminum alloy and coated with 10-20 nm magnetic material.
- ✓ The standard diameter of these disks is 14 inches, and they rotate with speeds varying from 4200 rpm (rotations per minute) for personal computers to 15000 rpm for servers.
- ✓ Data is stored by magnetizing or demagnetizing the magnetic coating. A magnetic reader arm is used to read data from and write data to the disks.
- ✓ A typical modern HDD has a capacity in terabytes (TB).

Magnetic Disks (Hard Disk)



2. Direct Access Storage Devices

ii. Optical disks:

- ✓ An optical disk is any computer disk that uses optical storage techniques and technology to read and write data.
- ✓ It is a computer storage disk that stores data digitally and uses laser beams to read and write data.

2. Direct Access Storage Devices

ii. Optical disks

a. CD Drive:

- CD stands for Compact Disk. CDs are circular disks that use optical rays, usually lasers, to read and write data.
- ➤ There are three types of CDs:
 - **CD-ROM** (Compact Disk Read Only Memory):
 - ✓ The manufacturer recorded the data on these CDs.
 - ✓ Proprietary Software, audio or video are released on CD-ROMs.
 - **CD-R** (Compact Disk Recordable):
 - ✓ The user can write data once on the CD-R.
 - ✓ It cannot be deleted or modified later.
 - **CD-RW** (Compact Disk Rewritable):
 - ✓ Data can repeatedly be written and deleted on these optical disks.

Optical Disks (CD Drive)



2. Direct Access Storage Devices

ii. Optical disks

b. DVD Drive:

- ✓ DVD stands for digital video display.
- ✓ DVD is an optical device that can store 15 times the data held by CDs.
- ✓ They are usually used to store rich multimedia files that need high storage capacity.
- ✓ DVDs also come in three varieties read-only, recordable and rewritable..

Optical Disks (DVD Drive)



2. Direct Access Storage Devices

ii. Optical disks

c. Blu Ray Disk:

- ✓ Blu Ray Disk (BD) is an optical storage media that stores high definition (HD) video and other multimedia files.
- ✓ BD uses a shorter wavelength laser than CD/DVD, enabling the writing arm to focus more tightly on the disk and pack in more data.
- ✓ BDs can store up to 128 GB of data.

Optical Disks (Blu Ray Disk)



3. Memory Storage Devices

- A memory device contains trillions of interconnected memory cells that store data.
- ➤ When switched on or off, these cells hold millions of transistors representing 1s and 0s in binary code, allowing a computer to read and write information.
- ➤ It includes USB drives, flash memory devices, SD and memory cards.

Memory Storage Devices



Clone PC

- ➤ Today, a PC clone is a Windows computer that is not made by one of the major PC vendors such as HP, Dell or Lenovo.
- The term "clone PC" lost its meaning around 1990. We need to go back to the '80s to determine what it was.
- ➤ In the 1980s, there was the IBM PC, the original. a PC clone was a PC not made by IBM.
- After a while, other manufacturers starting making their own machines, built on IBM's design. These were the "clones". Their main selling point was "it works the same as IBM's".
- Later, these makers started to make their own improvements, while still being able to run MS-DOS and Windows.