COMPUTED SYNCHRONIZATION FOR MULTIMEDIA APPLICATIONS

by Charles B. Owen Fillia Makedon

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Computed Synchronization For Multimedia Applications

Author : Charles Owen Fillia Makedon / Category : Computers /

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Summary: Free computed synchronization for multimedia applications pdf download - multimedia is changing the design of database and information retrieval systems the accumulation of audio image and video content is of little use in these systems if the content cannot be retrieved on demand a critical requirement that has led to the development of new technologies for the analysis and indexing of media data in turn these technologies seek to derive information or features from a data type that can facilitate rapid retrieval efficient compression and logical presentation of the data significant work that has not been addressed however is the benefits of analyzing more than one data type simultaneously computed synchronization for multimedia applications presents a new framework for the simultaneous analysis of multiple media data objects the primary benefit of this analysis is computed synchronization a temporal and spatial alignment of multiple media objects computed synchronization for multimedia applications also presents several specific applications and a general structure for the solution of computed synchronization problems the applications demonstrate the use of this structure two applications in particular are described in detail the alignment of text to speech audio and the alignment of simultaneous english language translations of ancient texts many additional applications are discussed as future uses of the technology computed synchronization for multimedia applications is useful to researchers students and developers seeking to apply computed synchronization in many fields it is also suitable as a reference for a graduate-level course in multimedia data retrieval

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hardware synthesis from spdf representation for multimedia ... - hardware synthesis from spdf representation for multimedia applications ... the number, 25, is computed in ... hardware synthesis from spdf representation for ...

exploring media correlation and synchronization for ... - synchronization in a composite multimedia document, ... some computed synchronization ... the temporal concepts have been applied to hypermedia applications

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qos-driven scheduling for multimedia applications - drum - qos-driven scheduling for multimedia applications ... multimedia applications have intrinsic quality of service ... such as synchronization and latency, ...

nsync - a constraint based toolkit for multimedia - ... interactive multimedia applications. nsync does not represent a new multimedia synchronization model; ... and the third will be computed.

network synchronization in wireless ad hoc networks - network synchronization in wireless ad hoc networks ... multimedia applications. ... synchronization function ...

audio-visual events for multi-camera synchronization - multimedia tools and applications audio-visual events for multi-camera synchronization ... the time instants when sounds start and can be computed over the whole sig-

dynamic qos control of multimedia applications based on rtp - dynamic qos control of multimedia applications based on rtp ... most multimedia applications require a minimum ... tion useful for intermedia synchronization ...

issues in multimedia software development - ... developing customized multimedia applications, ... synchronization is based on the ... times can be computed, ...

adaptive synchronization framework for navigated ... - adaptive synchronization framework for navigated hypermedia document ... many hypermedia applications such as ... multimedia synchronization multimedia

a novel intra-media synchronization mechanism for ... - a novel intra-media synchronization mechanism for multimedia ... of distributed multimedia applications ... analytically computed in advance in ...

an adaptive protocol for synchronizing media streams - stream synchronization is widely regarded as a ... multimedia applications have been classi?ed into adap- ... than the a priori bound pre-computed by the underlying ...

a hierarchical architecture for buffer management in ... - ... multimedia applications, in general,

... due to their large bandwidth demand and synchronization requirements, multimedia applications, in general, ...

multimedia presentations - home - ios press - multimedia presentations ... with the growth in multimedia applications, ... synchronization and qos. multimedia applications can be considered as consisting of ...

clock synchronization of pseudolite using time transfer ... - clock synchronization of pseudolite using time transfer ... department of multimedia engineering ... their offsets are computed by the gps ground segment then sent ...

a dynamic group model: real time synchronization protocol ... - a dynamic group model: real time synchronization protocol ... 12, 14], in the same real-time multimedia applications, such as: teleconferencing, ... and is computed on

multimedia data synchronization mechanisms in integrated ... - multimedia data synchronization mechanisms in integrated system : a ... synchronization of multimedia is one of ... applications in controlling the multimedia

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multimedia databases - pradžia - multimedia databases ... • 'i'ime synchronization ... is computed during runtime. the system does not contain any specification on the link.

areas ronization of ultimedia data for a ltimedia news-on ... - ronization of ultimedia data for a ... gence of new multimedia applications such as ... for the design of presentational applications. 11. a synchronization ...

design and experimental evaluation of an adaptive playout ... - multimedia tools and applications, 14, ... design and experimental evaluation of an adaptive ... synchronization between the sender and the receiver during the ...

cross layer architecture for maintaining qos in multimedia ... - cross layer architecture for maintaining qos in multimedia applications ... an overall drop probability is computed ... synchronization problem in wired networks ...

4 references - computer science - adaptive applications to take a better advantage of available cpu capacity. ... important work has been done in the ?eld of multimedia synchronization speci?cation.

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1. introduction: the scope - dagstuhl - synchronization of multimedia data can be considered at two levels of abstractions, ... and resource management are emerging from advanced multimedia applications, ...