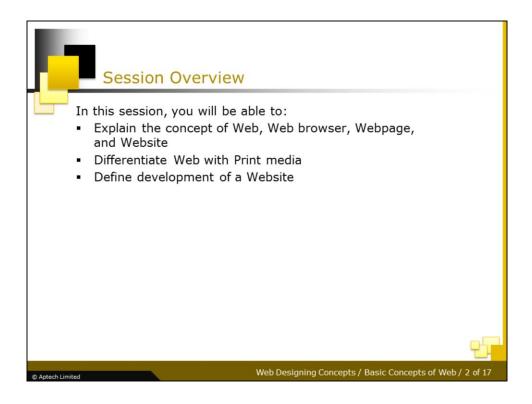
Module Name: Web Designing Concepts

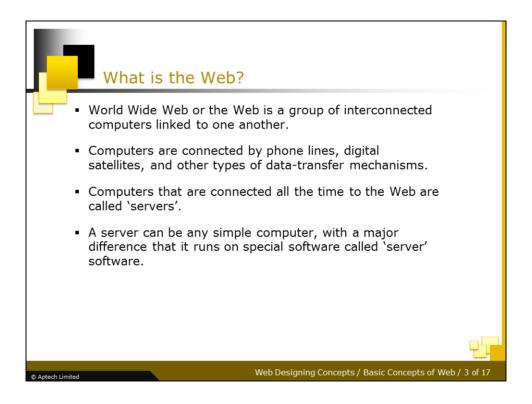




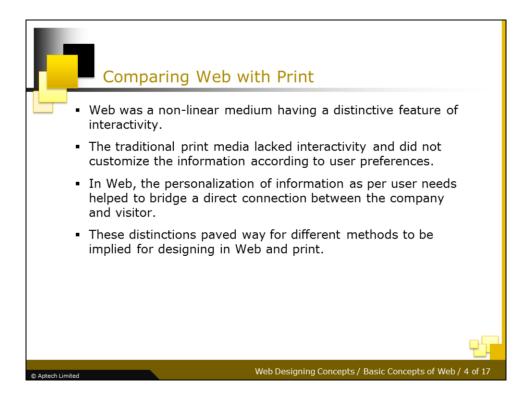
- Begin the session by introducing students to basics of Web
- Conclude this screen by listing down the objectives of the session

Quick Tips:

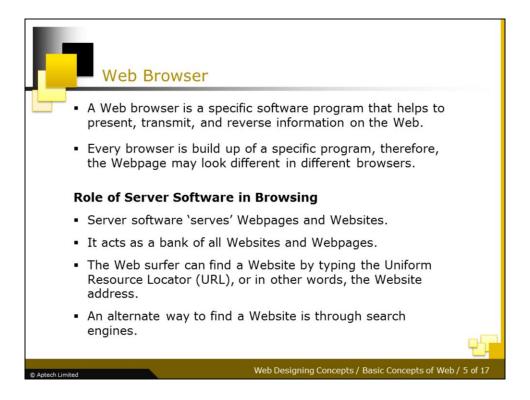
Before commencing the session, let students express their views about Web



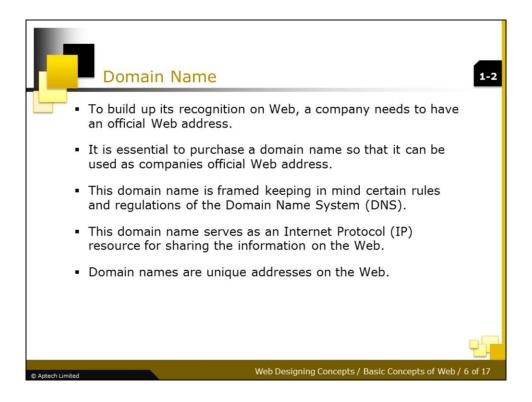
• Explain what Web is



• Explain how Web is different from print



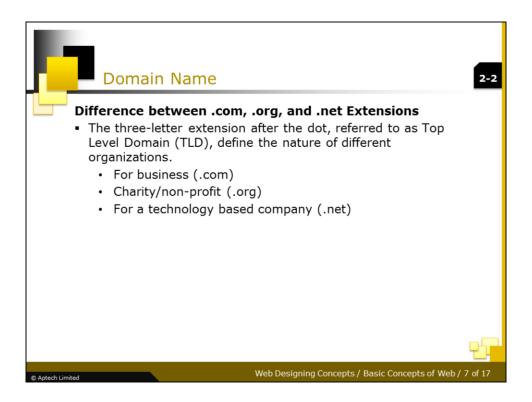
- Explain what Web browser is
- Describe the role of server software in browsing

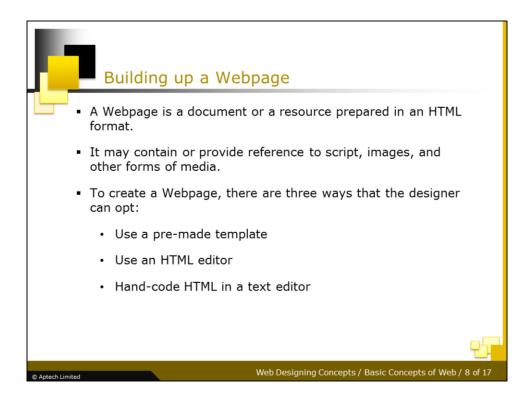


For Slide 6 and 7

Instruction(s) to the trainer:

- Explain what domain name is
- Explain the difference between .com, .org, and .net Extensions





- Explain what a Webpage is
- List and explain the ways to create a Webpage

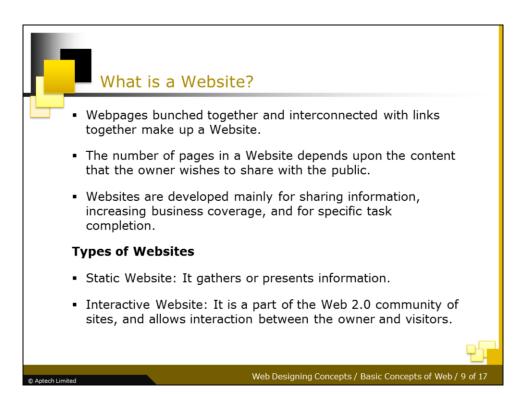
In-Class Question:

Pose a question to the students to break the monotony. This will help you in reviewing their understanding of the topic.

Which is the specific software program that helps to present, transmit, and reverse information on a Web?

Answer:

Web browser



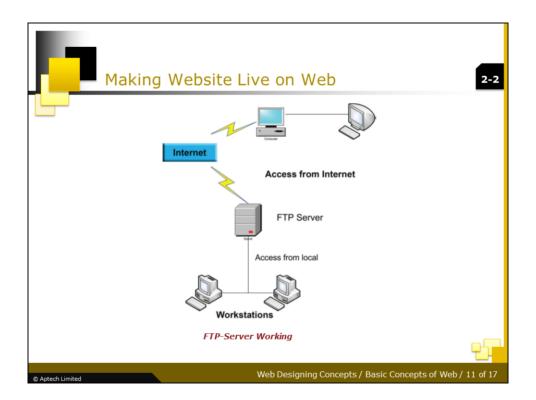
- Explain what a Website is
- List and explain the types of Websites

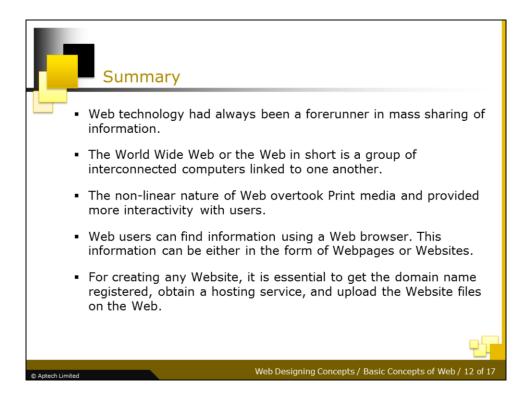


For Slide 10 and 11

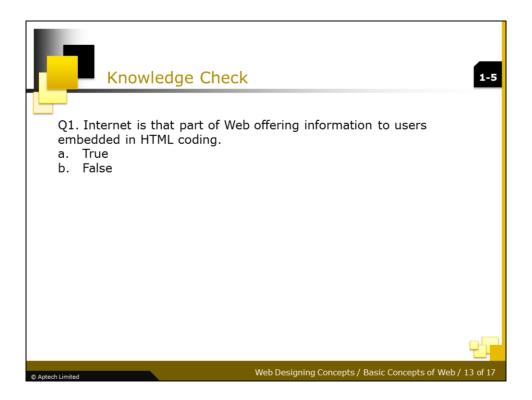
Instruction(s) to the trainer:

• Explain the steps that are followed for making a Website live on Web





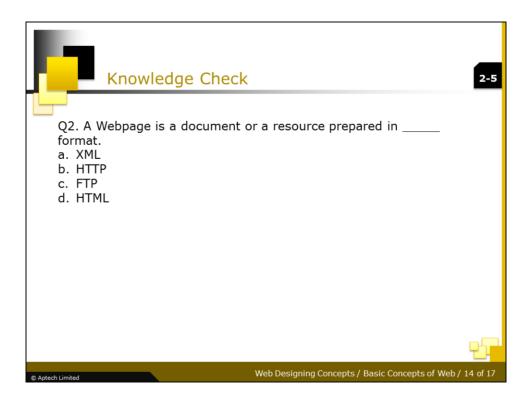
- Summarize the session
- Highlight the key points covered in the session and provide an introduction of the next session
- Facilitate a group discussion, ask open-ended questions, in relation to the session that was conducted
- Invite responses from the participants



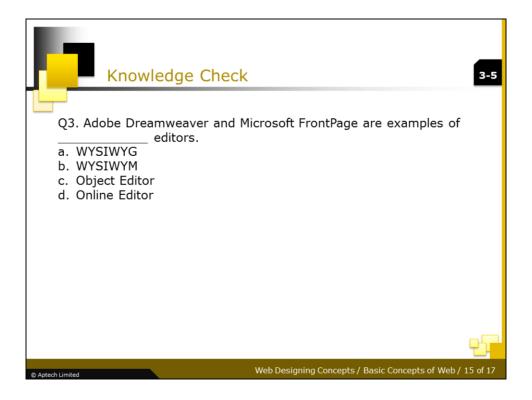
Discuss Knowledge Check questions from slides 13 to 17

Answer(s):

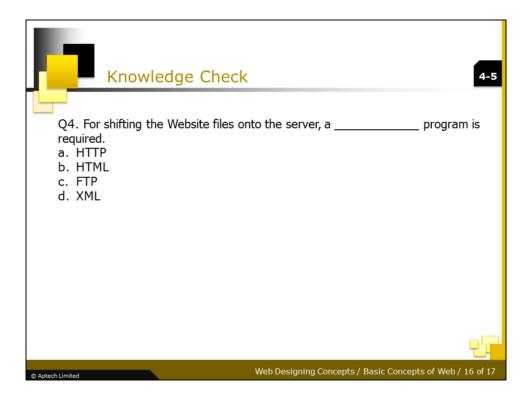
b. False



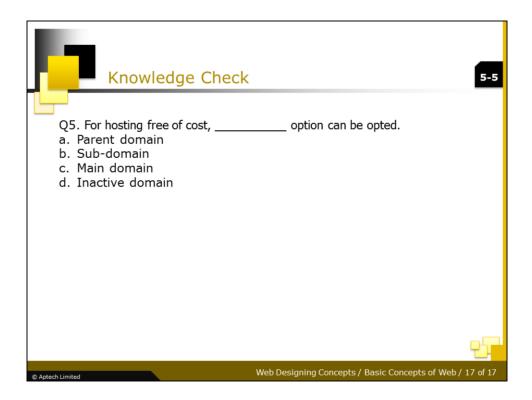
d. HTML



a. WYSIWYG



c. FTP



b. Sub-domain