

TNPG: STEVE; Roster: Ryan Lee, Joseph Jeon, Samson Wu [Donate (not actually)]

# design doc :: Minecraft Story Mode by STEVE

## Program Components

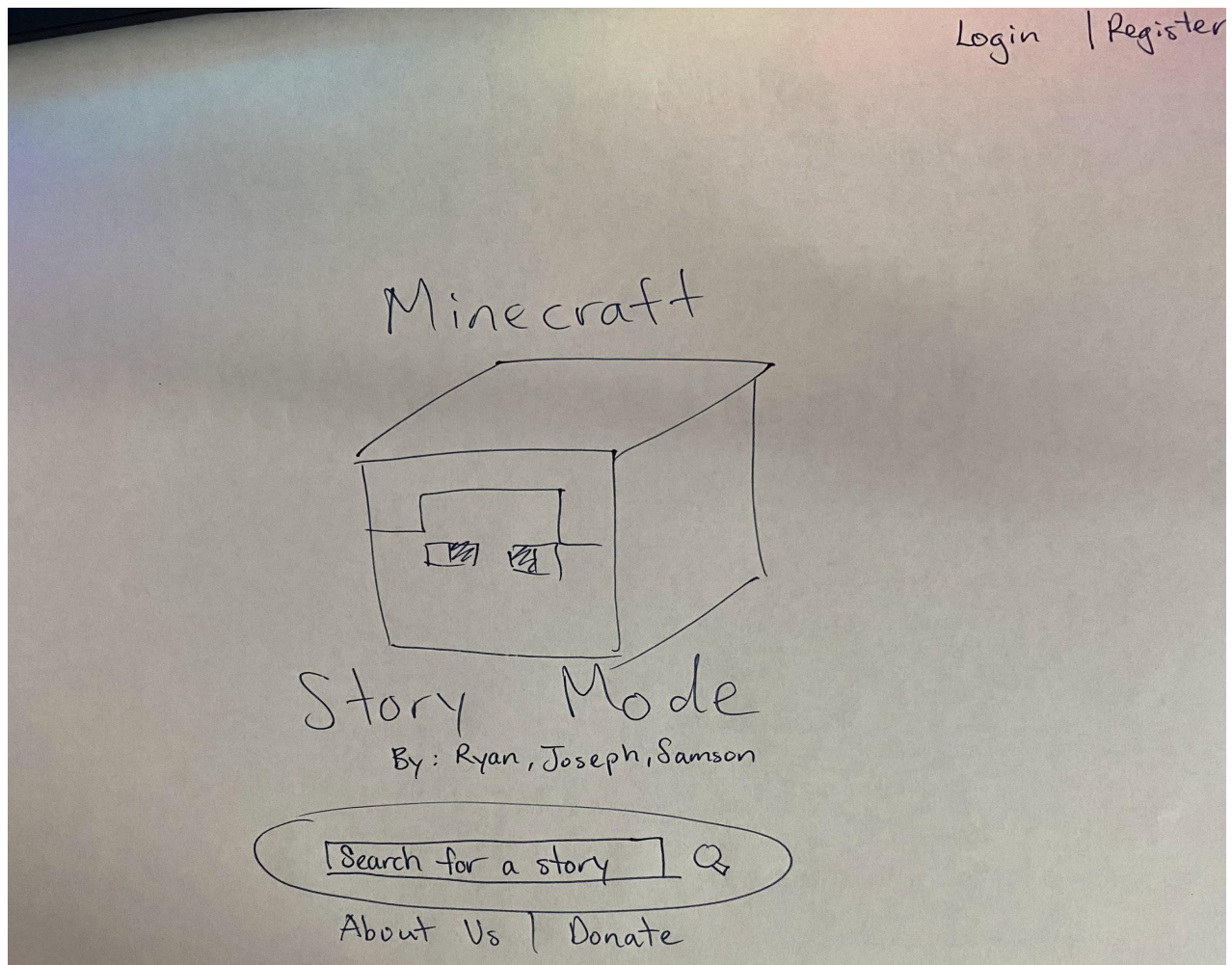
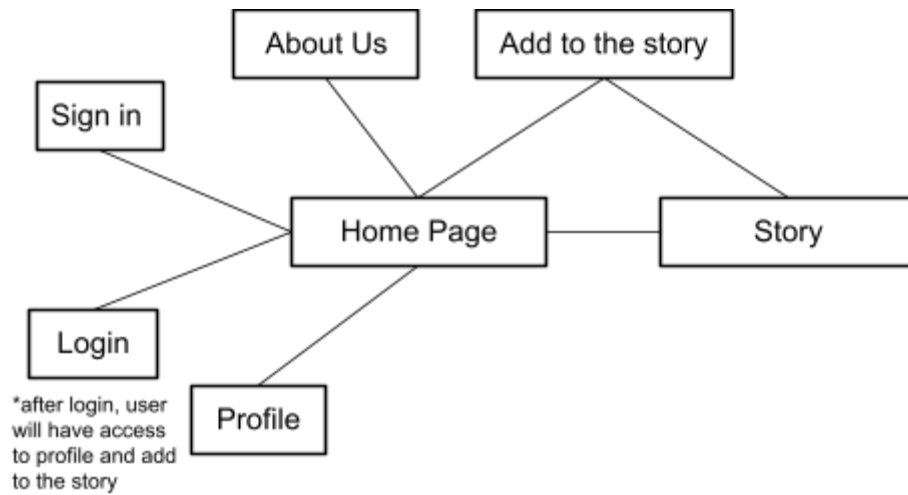
- Login system
  - Registration system too
  - Authentication with Flask
  - Checks SQLite database
    - If new user, store information in the SQLite database
      - Username
      - Password
    - If old user, retrieve information from the SQLite database
      - Stored story IDs
- Front-end: The outer appearance of the website; visual aspects.
- Search bar
  - Search a story title
  - Search a user's contribution to a story

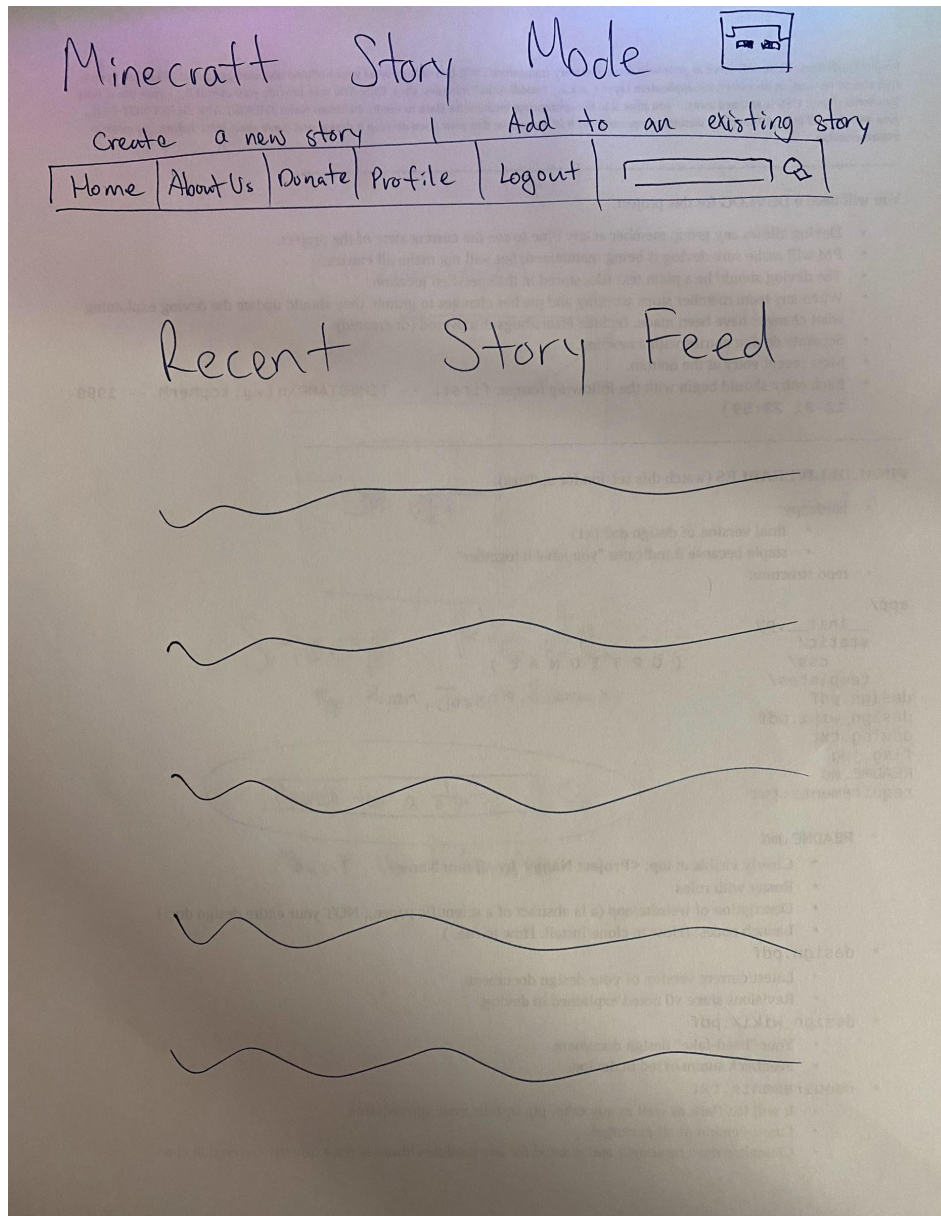
## Database Organization

- User info: Store the usernames and passwords for authentication
- Story info: Title of stories, text of each story, story ID

## Site Map

- Home (Each subpage has buttons that link to each other)
  - About Us
  - Add to an existing story
  - Create a new story
  - Sign up
  - Login
  - Logout
- Profile Page
- Story Page
- Write a Story! ...Page(The page has input fields)
  - Story title
  - Story text
  - Story image





### Task Distribution

- Joseph: Front-end guy
  - HTML and stuff
    - Will inform the python guys about the variables
- Ryan: Database guy
  - SQLite
    - Creating and managing the database
      - Making tables
      - Inserting/replacing table fields
  - Collaborating with Flask guy in python

- Samson: Flask guy
  - Getting forms and routes working
  - Feeding info from the database to variables in HTML
  - Collaborating with SQLite guy in python