Microeconomic Theory — ECON 323 503 Chapter 5: Consumer Welfare and Policy Analysis

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1. Consumer welfare: how do we measure the effect of a price change on a consumer?

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- 2. Expenditure function and consumer welfare: how much money would we need to give a consumer to compensate him for a price change?
- 3. Market consumer surplus: we can add up the individual effects to get the effect on the entire market.
- 4. Effects of government policies on consumer welfare: consumer welfare lets us measure the effects of various policies.

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Two problems:

- 1. We don't know utility functions.
- 2. What does it mean if you get utility 1,000 from a bundle and I get 900 from the same bundle? Nothing.

Measure consumer welfare in willingness to pay (\\$).

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We can understand what it means if you're willing to give up \$1,000 for a bundle that I'm only willing to give up \$900 for.

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In this sense, it makes sense that you value it more than I do.

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If you buy product for \$1,000 but it's worth \$2,000 to you: your welfare is \$1,000.

Inverse demand function:

$$p = p(Q)$$
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Inverse demand function tells us the marginal willingness to pay for a good.

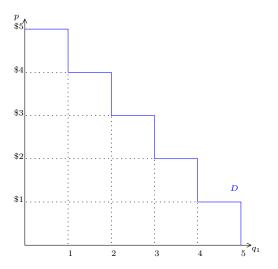
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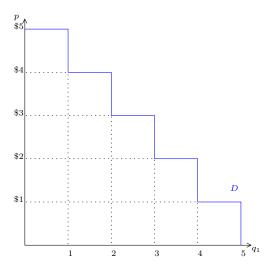
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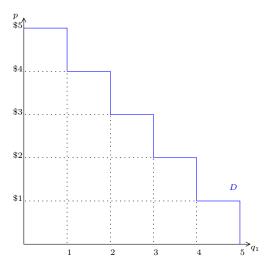
This is the marginal value that you assign to getting one more unit of the good.



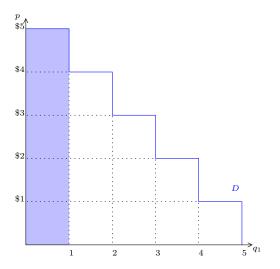
Start with this demand curve: marginal value of first unit is \$5, second unit is \$4, and so on.



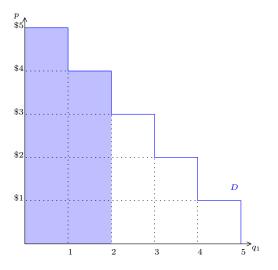
So at price \$5, you buy one unit. At price \$4, you buy two units. And so on.



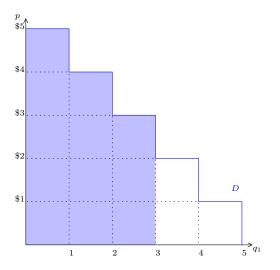
Consumer surplus, CS=maximum amount you're willing to pay - what you pay for it.



The most you're willing to pay for one unit is the shaded area $(\$(5 \times 1))$.



The most you're willing to pay for two units is the shaded area $(\$(5 \times 1) + (4 \times 1))$.

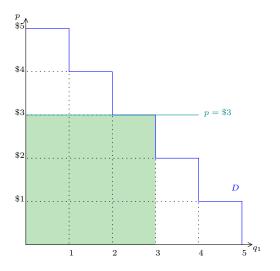


The most you're willing to pay for three units is the shaded area $(\$(5 \times 1) + (4 \times 1) + (3 \times 1))$.

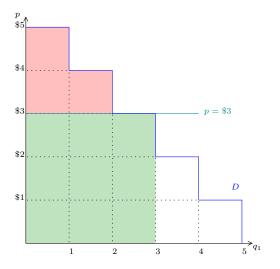
Suppose that the price is \$3.

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You buy three units of the good. This costs you $3 \times \$3 = \9 .



The area of the green shaded area is what you pay for three units if the price is \$3.



Consumer surplus (red area) = maximum that you're willing to pay (the previous blue area) - what you paid (the green area)

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$$CS = CS_1 + CS_2 + CS_3$$

Consumer surplus

Equivalent definitions

1. Extra value you get after paying for your desired amount of a good at a particular price.

Consumer surplus

Equivalent definitions

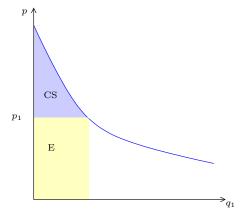
- 1. Extra value you get after paying for your desired amount of a good at a particular price.
- 2. The most you're willing to pay for the right to buy at a particular price.

Consumer surplus

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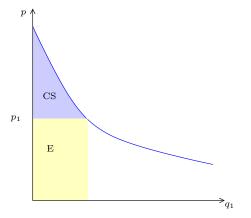
- 1. Extra value you get after paying for your desired amount of a good at a particular price.
- 2. The most you're willing to pay for the right to buy at a particular price.
- 3. The area under the demand curve and above the price up to the quantity demanded at that price.

Consumer surplus of a smooth demand curve



CS is the area under the demand curve, above the price.

Consumer surplus of a smooth demand curve



CS is the area under the demand curve, above the price.

The area under the demand curve is still the willingness to pay and you get CS by subtracting expenditure (E).

When the price of a good goes up, the consumer is worse off.

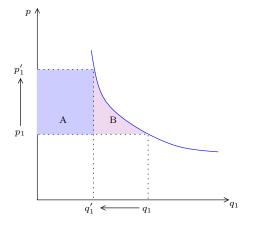
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But how much?

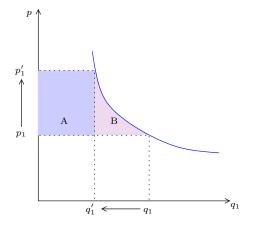
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But how much?

Change in CS is a way to quantify this.

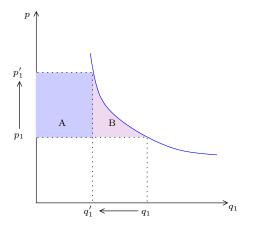


The change in CS is the sum the areas of regions A and B.



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A is the loss of welfare from paying more for the units you're still buying.

B is the loss from buying fewer units.

Inverse demand: p = 60 - q.

What is the consumer surplus if the price is 30?

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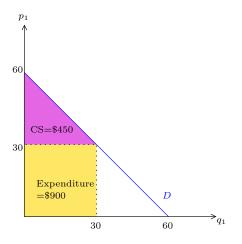
How much is demanded at the price 30? Solve 30 = 60 - q for q we find that q = 30.

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Let's draw a picture so that we can figure out what CS is.



CS is the area of the pink triangle: base = 30, height = 30.

$$CS = Area = \frac{base \times height}{2} = \frac{30 \times 30}{2} = 450.$$

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welfare change =
$$E(p_1, p_2, \overline{U})$$
 - $E(p'_1, p_2, \overline{U})$
Costs of getting \overline{U} at p_1 - Cost of getting \overline{U} at p'_1

Wich welfare level (\overline{U}) to use?

Two ways to do it:

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Since I'm *compensating* you for the price increase, we call it the "compensating variation" (CV).

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If I take away this amount from you but don't change the price, it'll keep you at the same utility level \overline{U} as if I change the price but don't take any money from you.

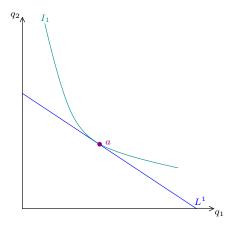
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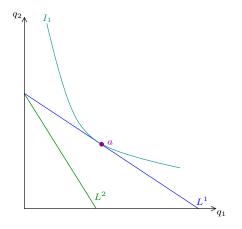
Since paying me that amount and keeping the prices and not paying me but having a higher price to give you the same utility, they're *equivalent*. So we call it the "equivalent variation" (EV).

An example



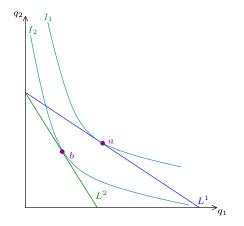
Suppose that $p_2 = 1$. We'll see what happens when p_1 changes.

An example

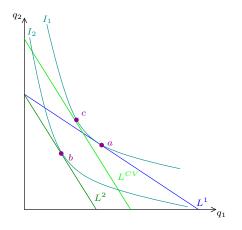


When p_1 increases, we get the new green budget line.

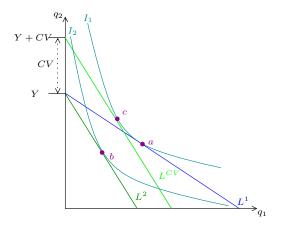
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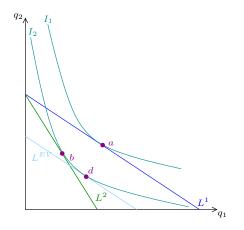
From this budget, you pick bundle b. You're worse off.



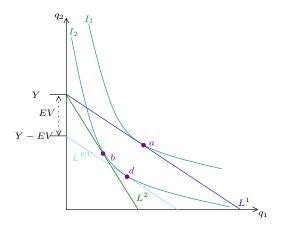
If we give you more income at the new price the light green budget line brings you back to the indifference curve I^1 .



If your original income was Y, the new income is Y + CV. Since $p_2 = 1$, this is the vertical distance between the intercepts.



If we take away income from you at the old prices, the light blue budget line brings you to the indifference curve I^2 .



If your original income was Y, the new income is Y - EV. Since $p_2 = 1$, this is the vertical distance between the intercepts.

Comparing the three welfare measures

We've seen three ways of measuring welfare:

- 1. Change in consumer surplus (Δ CS)
- 2. Compensating variation (CV)
- 3. Equivalent variation (EV)

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Depends on income elasticity.

Normal goods: $|CV| > |\Delta CS| > |EV|$.

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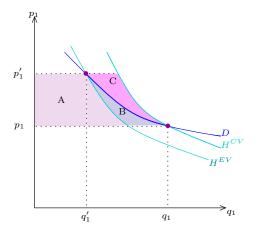
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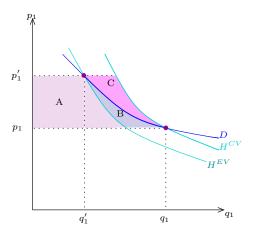
Normal goods: $|CV| > |\Delta CS| > |EV|$.

Inferior goods: $|CV| < |\Delta CS| < |EV|$.

We can check this graphically. (We'll skip the math:)



 $|CV|=A+B+C,\, |\Delta CS|=A+B,\, {\rm and}\,\, |EV|=A.$



$$|CV| = A + B + C$$
, $|\Delta CS| = A + B$, and $|EV| = A$.

So $|CV| > |\Delta CS| > |EV|$.

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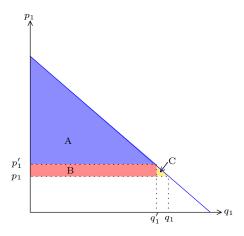
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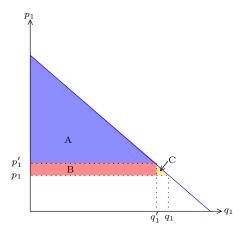
Economists usually use CS to measure welfare since it's easy to calculate from the observable demand function.

Recall: You get market demand by horizontally adding up individual demand.

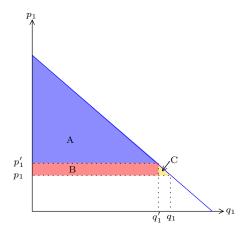
Recall: You get market demand by horizontally adding up individual demand.

The effect of a price increase on CS is calculated the same way for the market as a whole as it is for individuals.



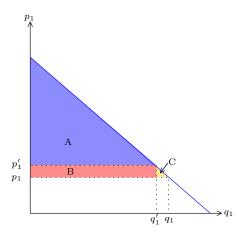


CS before price increase: A+B+C



CS before price increase: A+B+C

CS after price increase: A



CS before price increase: A+B+C $\,$

CS after price increase: A

Loss of CS because of price increase: B+C

Markets in which CS Loss is large

CS is loss is bigger

1. The more money is spent on the good (revenue from sales of the good), pQ: This makes A, B, and C all bigger.

Markets in which CS Loss is large

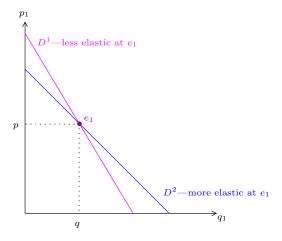
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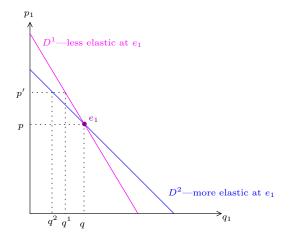
- 1. The more money is spent on the good (revenue from sales of the good), pQ: This makes A, B, and C all bigger.
- 2. The less elastic demand is: B is bigger as demand gets more inelastic. This is because consumers buy a similar quantity even as the price rises.

Two linear demand curves go through the initial equilibrium e_1 . One demand curve is less elastic than the other at e_1 . For which demand curve will a price increase cause the larger consumer surplus loss?

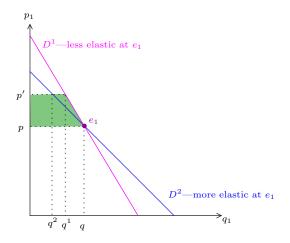
Two linear demand curves go through the initial equilibrium e_1 . One demand curve is less elastic than the other at e_1 . For which demand curve will a price increase cause the larger consumer surplus loss?

Since they both pass through the same point e_1 , the less elastic demand curve is steeper than the more elastic one. That's because $\frac{dQ}{dp}$ is larger in absolute value for the more elastic one.

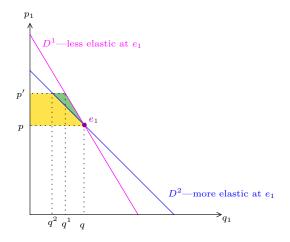




If price increase to p', quantities change to q^1 and q^2 .



The green shaded area is the loss of CS for D^1



The yellow shaded area is the loss of CS for D^2 .

Effects of government policies on consumer welfare

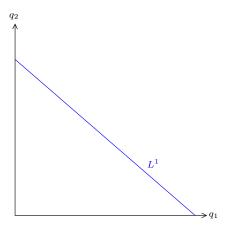
We'll look at two kinds of policies:

1. Quotas: a limit on the amount of a good a person can purchase.

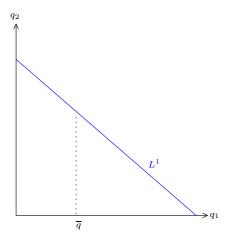
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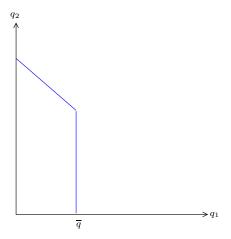
- 1. Quotas: a limit on the amount of a good a person can purchase.
- 2. Subsidies on the price of a good.



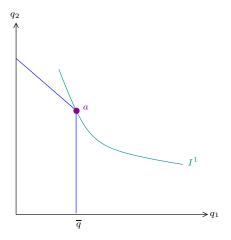
You start with this budget set (both prices are \$1).



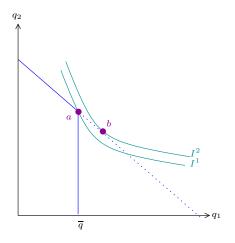
Suppose you have a quota of \overline{q} .



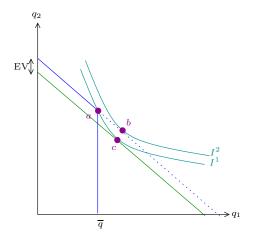
Now, you can only select from this set.



You pick your favorite bundle.



You're worse off than without the quota.



It's as though your income was reduced by EV.

Many subsidies are such that the consumer is given a certain amount of a good at no charge.

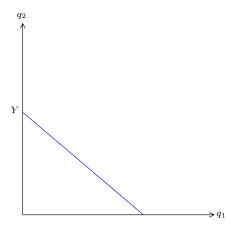
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The consumer only pays for any of the good that he buys above that amount.

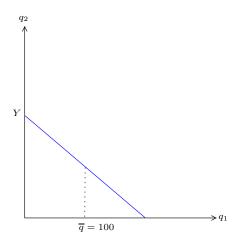
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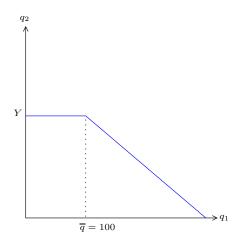
Examples: daycare in Canada, food stamps in the US.



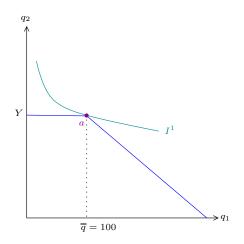
Without a subsidy this is your budget line (both prices are \$1).



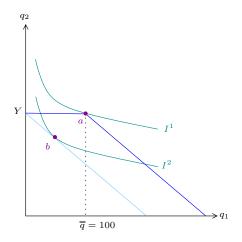
Suppose the first \overline{q} units are free.



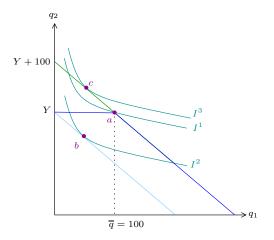
Your now pick from this set.



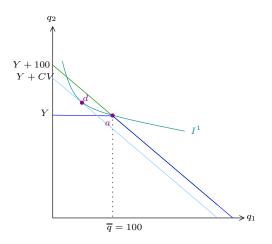
You might choose bundle a.



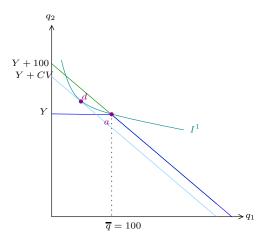
You're better off than without the subsidy when you'd choose b.



You'd be prefer \$100 in cash to 100 free units of good 1.



You'd be just as happy with \$CV in cash as with the subsidy.



If we took away the subsidy, we'd have to give you \$CV to compensate you.

A word of caution

The exercise of quantifying the losses from these kinds of policies should not be interpreted as saying that there should never be such policies.

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The exercise of quantifying the losses from these kinds of policies should not be interpreted as saying that there should never be such policies.

This is a way of measuring the cost of the policies. When making decisions, these costs must be weighed against benefits from the intended goals of the policies.