

Samson Maveli Mathews

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SUMMARY

Former game developer turned full-stack web developer, combining creative problem-solving with strong technical depth. Over 5 years in game development taught me how to write efficient code, design good user interfaces, and manage complex systems - the same principles I apply to web applications built with React and Node.js. I am good at transforming ideas into an engaging, scalable digital experiences that perform smoothly across platforms.

WORK EXPERIENCE

Game Programmer - Ruby Seven Studios, Inc.

Apr 2021 - Jul 2024

- Blazing Bets Blackjack - Led the integration of pivotal features such as SSO and Account Deletion. Improved the sales performance of the game by 5 percent.
- Ruby Seven Video Poker - Worked on a major game revamp. Improved the UI by adding tabbed Sign In/Sign Up feature for SSO.
- Multi Play Video Poker - Added the Account Deletion feature for the game. Assisted in shifting the game engine from Cocos2dx to Unity. Integrated various new features to the game.
- Best Bet Video Poker - Led the team during the implementation of key features like Account Deletion and inclusion of various SDKs like AppsFlyer.

Associate Game Programmer - Ruby Seven Studios, Inc.

May 2020 - Apr 2021

- Ruby Seven Video Poker - Handled crucial updates and integrated key features to the game. One of the flagship games of the company.
- Multi Play Video Poker - Contributed to the latest feature updates and assisted in the major revamp of the game.
- Best Bet Video Poker - Integrated the Single-Sign-On feature into the game.
- Blazing Bets Blackjack - Assisted with adding critical features and updates to the game.

Junior Programmer Trainee - Ruby Seven Studios, Inc.

Jul 2019 - May 2020

- Multi Play Video Poker - Assisted on small sprints. One of the flagship games of the company.
- Blazing Bets Blackjack - Worked on game updates including daily reward revamp.
- Trop World Video Poker - Provided assistance for critical updates to the game till it's sunset.

PROJECTS

Movie Picker

[Link to GitHub](#)

A fun web app that suggests movies based on your mood. Features random picks, mood-based themes, and Watchmode API integration for details and streaming sources.

Football Penalty Simulator

[Link to GitHub](#)

A web-based football penalty shootout simulation using CSS animations. Users can shoot left or right, and the goalkeeper randomly dives to try and save.

Student Management System

Built a full-stack Student Management System with ASP.NET Core MVC and MySQL, integrating Web API endpoints and Razor Pages to perform Create, Read, Update, and Delete operations efficiently.

SKILLS

Front-End: JavaScript, HTML, CSS, React.js, Bootstrap, C, C++, C, Java

Back-End: Node.js, Express.js

Database: MongoDB, MySQL

Tools: GitHub, Git, VS Code, Figma

EDUCATION

May 2025 - April 2026 **Postgraduate Diploma at Humber College**

Web Development (Co-op included)

Sep 2024 - Apr 2025 **Postgraduate Diploma at Sheridan College**

Project Management

Aug 2015 - Jun 2019 **B.Tech at Rajagiri School of Engineering & Technology**

Computer Science Engineering