

Theorem 3.4: Algorithm *PATH1* solves the max-min k -partitioning problem on a path of n vertices in $O(n)$ time.

Proof of Correctness: Arrays *next* and *ncut*, indexed by vertices on the path, is the key difference between *PATH0* and *PATH1*. Feasibility test *FTEST1* requires *next*(a) to point to a further vertex, b , in the subpath, such that *ncut*(a) is the number of cuts between a and b . Enforcing this requirement, arrays *next* and *ncut* are updated by two subroutines of *PATH1*.

The first is *glue_paths*. When $small(M) \geq \lambda_2$ or $large(M) \leq \lambda_1$, certain vertices on the subpaths need no longer be inspected, so *glue_paths* combines two adjacent subpaths of equal length by updating the *next* and *ncut* values on the subpaths. The gluing and updating is repeated until no longer possible.

The second subroutine is *compress_next_path*, which is called after *search_next_path*(a, b) in *FTEST1*. Procedure *search_next_path*(a, b) determines $(v, sumcut)$, where v is the location of the final cut before b and *sumcut* is the number of cuts between a and v . The values of *next* and *ncut* for vertices between a and v are then updated.

The correctness of *FTEST1* follows, as *numcut* is incremented once for each subpath whose weight exceeds λ , or by *sumcut* for each compressed subpath with the corresponding number of cuts.

Correctness of *PATH1* follows from the correctness of *FTEST1*, from the fact that all possible candidates for λ^* are included in \mathcal{M} , and from the fact that each value discarded is either at most λ_1 or at least λ_2 .

Lemma 3.3 cont.: The time for inserting values into R and performing the selections is $O(n)$.

Proof: We give an accounting argument. Charge 2 credits for each value inserted into R . As R changes, we maintain the invariant that the number of credits is twice the size of R , as R changes. When R has k elements, a selection takes $O(k)$ time, paid for by k credits, leaving k credits still available. Then, $k/2$ elements are removed from R , so that the invariant is maintained. Since n elements are inserted into R during the whole of *PATH1*, the time for forming R and performing selections is $O(n)$.

Lemma 3.3 cont.: The number of submatrices inserted into \mathcal{M} is $O(n)$.

Proof: It remains to count the number of submatrices inserted into \mathcal{M} . Initially $2n - 1$ submatrices are inserted into \mathcal{M} . For $j = 1, 2, \dots, \log n - 1$, consider all submatrices of size $2^j \times 2^j$ that are at some point in \mathcal{M} . A matrix that is split must have its smallest value at most λ_1 and its largest value at least λ_2 . However, $M_{i,j} > M_{i-k,j+k}$ for $k > 0$, since the path represented by $M_{i-k,j+k}$ is a subpath of the path represented by $M_{i,j}$. Hence, for any submatrix of size $2^j \times 2^j$ which is split, at most one submatrix can be split in each diagonal extending upwards from left to right. There are fewer than $2n$ diagonals, so there will be fewer than $2(n/2^j)$ submatrices that are split. Thus the number resulting from quartering is less than $8(n/2^j)$. Summing over all j gives $O(n)$ submatrices in \mathcal{M} resulting from quartering.