

# CSC 689: Special Topics in Modern Algorithms for Data Science

## Lecture 9

Samson Zhou

# Presentation Schedule

- September 25: Team DAP, Team Bokun, Team Jason
- September 27: Galaxy AI, Team STMI
- September 29: Team JAC

## ABOUT

welcome  
employment  
contact

## PEOPLE

faculty • staff  
visitors  
grad students

## RESEARCH

areas  
seminars  
lecture series

## ACADEMICS

courses & general info  
undergraduate  
graduate  
math placement (mpe)

## SERVICES

administration  
computing  
resources

## OUTREACH

programs  
friends & alumni

## NEWS & EVENTS

news  
calendar  
conferences

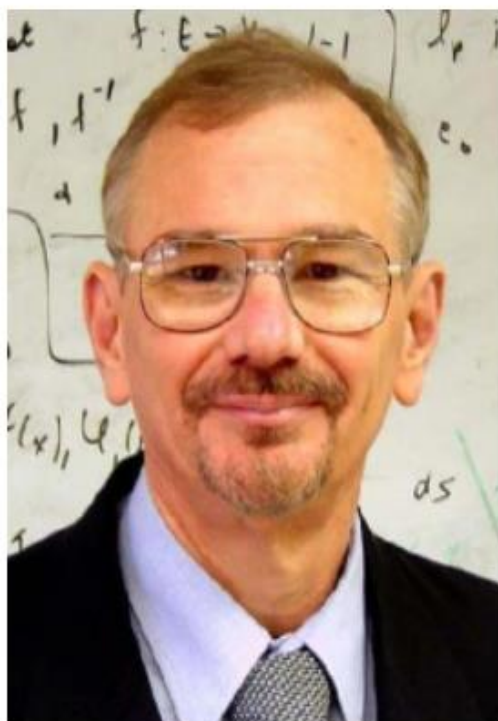
**Faculty »**

**Staff »**

**Visiting faculty »**

**Retired faculty »**

**Graduate students »**



## Bill Johnson

**A.G. and M.E. Owen Chair and Distinguished Professor**

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**URL** <https://people.tamu.edu/~w-johnson/>

**Education** Ph.D. Iowa State University, 1969

B.A. Southern Methodist University, 1966

**Research Area** Banach spaces, nonlinear functional analysis, probability theory

# Last Time: Johnson-Lindenstrauss Lemma

- **Johnson-Lindenstrauss Lemma:** Given  $x_1, \dots, x_n \in R^d$  and an accuracy parameter  $\varepsilon \in [0,1)$ , there exists a linear map  $\Pi: R^d \rightarrow R^m$  with  $m = O\left(\frac{\log n}{\varepsilon^2}\right)$  so that if  $y_i = \Pi x_i$ , then for all  $i, j \in [n]$ :

$$(1 - \varepsilon) \|x_i - x_j\|_2 \leq \|y_i - y_j\|_2 \leq (1 + \varepsilon) \|x_i - x_j\|_2$$

- Moreover, if each entry of  $\Pi$  is drawn from  $\frac{1}{\sqrt{m}} N(0,1)$ , then  $\Pi$  satisfies the guarantee with high probability

# Last Time: Johnson-Lindenstrauss Lemma

- Given  $x_1, \dots, x_n \in R^d$  and  $\Pi \in R^{m \times d}$  with  $m = O\left(\frac{\log n}{\varepsilon^2}\right)$  and each entry drawn from  $\frac{1}{\sqrt{m}}N(0,1)$  and setting  $y_i = \Pi x_i$ , then with high probability, for all  $i, j \in [n]$ :

$$\begin{matrix} R^{m \times d} & R^d & R^m \\ \Pi & x_i & y_i \\ m = O\left(\frac{\log n}{\varepsilon^2}\right) \end{matrix}$$

$$(1 - \varepsilon) \|x_i - x_j\|_2 \leq \|y_i - y_j\|_2 \leq (1 + \varepsilon) \|x_i - x_j\|_2$$

- $\Pi$  is called a random projection

# Last Time: Johnson-Lindenstrauss Lemma

- **Johnson-Lindenstrauss Lemma:** Given  $x_1, \dots, x_n \in R^d$  and  $\Pi \in R^{m \times d}$  with  $m = O\left(\frac{\log n}{\varepsilon^2}\right)$  and each entry drawn from  $\frac{1}{\sqrt{m}}N(0,1)$  and setting  $y_i = \Pi x_i$ , then with high probability, for all  $i, j \in [n]$ :

$$(1 - \varepsilon)\|x_i - x_j\|_2 \leq \|y_i - y_j\|_2 \leq (1 + \varepsilon)\|x_i - x_j\|_2$$

- **Distributional Johnson-Lindenstrauss Lemma:** Given  $\Pi \in R^{m \times d}$  with  $m = O\left(\frac{\log 1/\delta}{\varepsilon^2}\right)$  and each entry drawn from  $\frac{1}{\sqrt{m}}N(0,1)$ , then for any  $x \in R^d$  and setting  $y = \Pi x$ , then with probability at least  $1 - \delta$

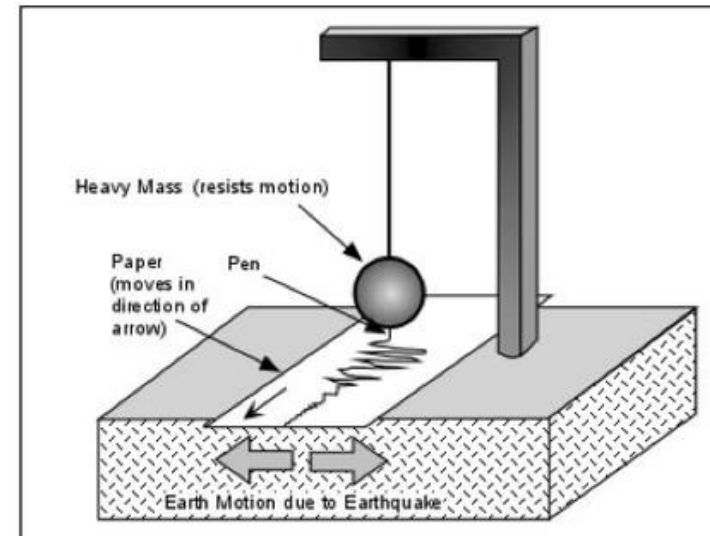
$$(1 - \varepsilon)\|x\|_2 \leq \|y\|_2 \leq (1 + \varepsilon)\|x\|_2$$

# The Streaming Model

- **Scenario:** We are given a massive dataset that arrives in a continuous stream, which we would like to analyze – but we do not have enough space to store all the items

# The Streaming Model

- **Scientific observations:** images from telescopes (Event Horizon Telescope collected 1 petabyte, i.e., 1024 terabytes, of data from a five-day observing campaign), readings from seismometer arrays monitoring and predicting earthquake activity





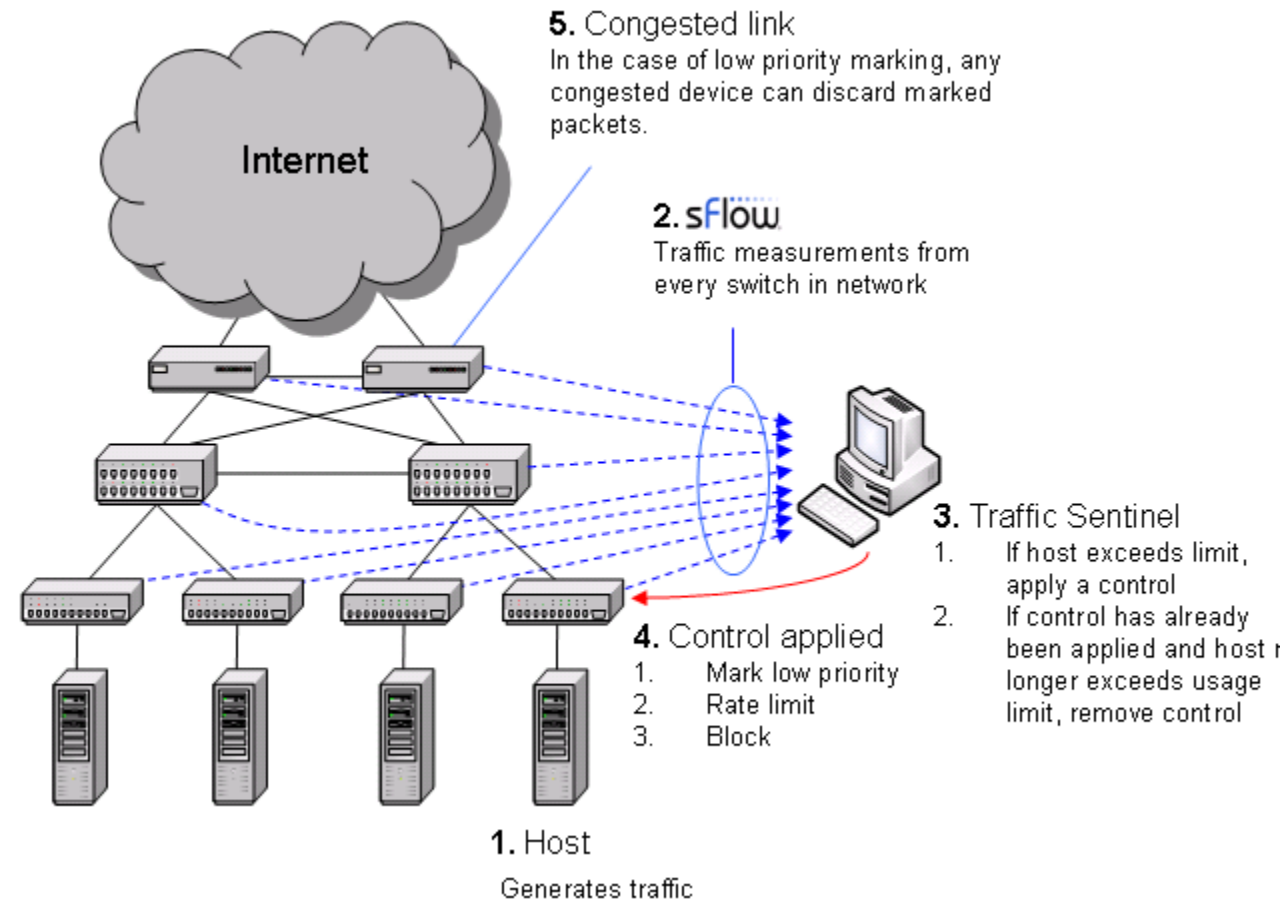
# The Streaming Model

- **Internet of Things (IoT):** home automation (security cameras, smart devices), medical care (health monitoring devices, pacemakers), traffic cameras and travel time sensors (smart cities), electrical grid monitoring



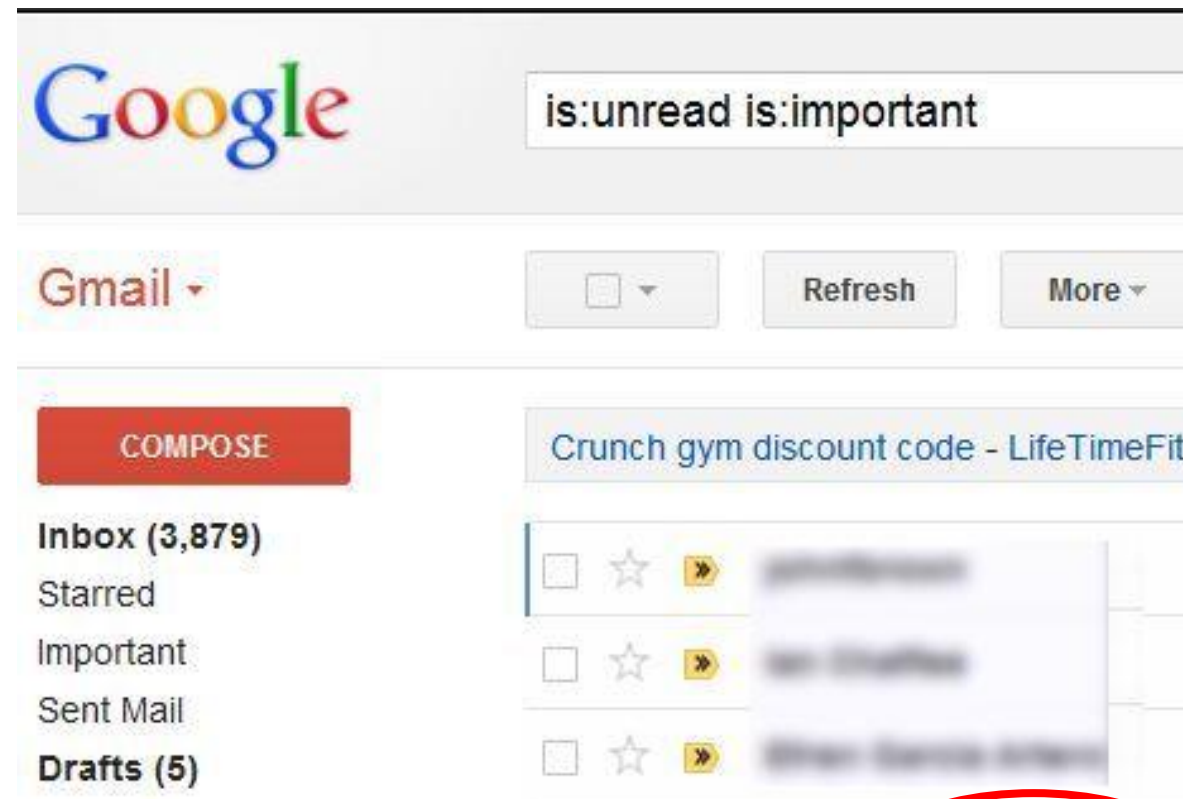
# The Streaming Model

- Financial markets
- Traffic network monitoring

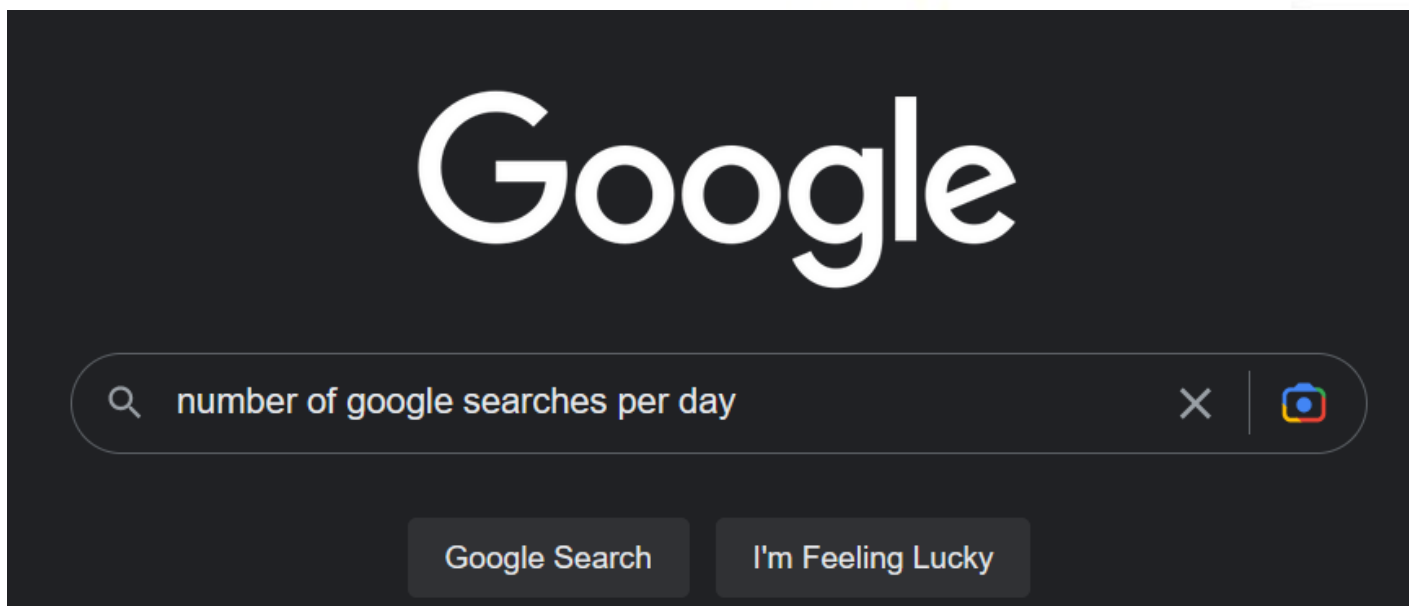




3 billion  
monthly  
active users



330 billion  
daily e-mails



8.5 billion  
daily Google  
searches

# The Streaming Model

- **Scenario:** We are given a massive dataset that arrives in a continuous stream, which we would like to analyze – but we do not have enough space to store all the items
- Typically the data must be compressed on-the-fly
- Store a data structure from which we can still learn useful information

# The Streaming Model

- **Input:** Elements of an underlying data set  $S$ , which arrive sequentially
- **Output:** Evaluation (or approximation) of a given function
- **Goal:** Use space *sublinear* in the size  $m$  of the input  $S$

1 0 1 1 1 0 0 1

	A	B	C	D
1	IP Address	Extended IP Address	Sorted IP Address	
2	15.231.156.11	015.231.156.011	015.231.156.011	
3	55.188.89.38	055.188.089.038	055.188.089.038	
4	82.102.176.196	082.102.176.196	082.102.176.196	
5	111.89.188.4	111.089.188.004	111.089.188.004	
6	111.197.241.108	111.197.241.108	111.197.241.108	
7	114.122.13.1	114.122.013.001	114.122.013.001	
8	114.122.102.3	114.122.102.003	114.122.102.003	
9	122.12.11.5	122.012.011.005	122.012.011.005	
10	125.245.42.185	125.245.042.185	125.245.042.185	
11	139.72.251.251	139.072.251.251	139.072.251.251	
12	148.179.4.219	148.179.004.219	148.179.004.219	
13	152.227.163.70	152.227.163.070	152.227.163.070	
14	188.133.95.141	188.133.095.141	188.133.095.141	
15	192.144.1.16	192.144.001.016	192.144.001.016	
16	200.173.128.224	200.173.128.224	200.173.128.224	
17	232.111.123.221	232.111.123.221	232.111.123.221	
18	236.154.17.169	236.154.017.169	236.154.017.169	
19				

# The Streaming Model

- **Input:** Elements of an underlying data set  $S$ , which arrive sequentially
  - **Output:** Evaluation (or approximation) of a given function
  - **Goal:** Use space *sublinear* in the size  $m$  of the input  $S$
- 
- Compared to traditional algorithmic design, which focuses on minimizing runtime, the big question here is how much space is needed to answer queries of interest

# Sampling

- Suppose we see a stream of elements from  $[n]$ . How do we uniformly sample one of the positions of the stream?

47 72 81 10 14 33 51 29 54 9 36 46 10



# Sampling

- Suppose we see a stream of elements from  $[n]$ . How do we uniformly sample one of the positions of the stream?

47 72 81 10 14 33 51 29 54 9 36 46 10

# Reservoir Sampling

- Suppose we see a stream of elements from  $[n]$ . How do we uniformly sample one of the positions of the stream?
- [Vitter 1985]: Initialize  $s = \perp$
- On the arrival of element  $i$ , replace  $s$  with  $x_i$  with probability  $\frac{1}{i}$

47 72 81 10 14 33 51 29 54 9 36 46 10

# Reservoir Sampling

- Suppose the stream has length  $m$ . What is the probability that  $s = x_t$  for fixed  $t \in [m]$ ?

47 72 81 10 14 33 51 29 54 9 36 46 10

# Reservoir Sampling

- Suppose the stream has length  $m$ . What is the probability that  $s = x_t$  for fixed  $t \in [m]$ ?
- Must have chosen  $s = x_t$  at time  $t$  AND must have never updated  $s$  afterwards

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# Reservoir Sampling

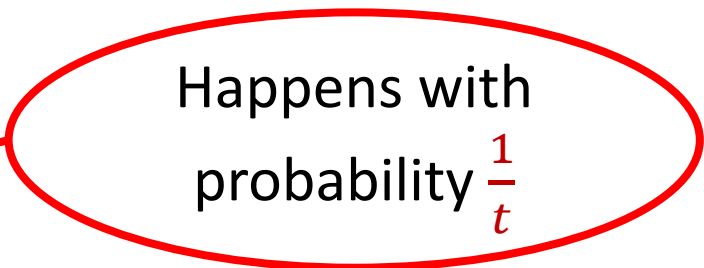
- Suppose the stream has length  $m$ . What is the probability that  $s = x_t$  for fixed  $t \in [m]$ ?
- Must have chosen  $s = x_t$  at time  $t$  AND must have never updated  $s$  afterwards
- Must have chosen  $s = x_t$  at time  $t$  AND did not update  $s$  at time  $t + 1$  AND did not update  $s$  at time  $t + 2$  AND did not update  $s$  at time  $t + 3$  AND ... AND did not update  $s$  at time  $m$

# Reservoir Sampling

- Must have chosen  $s = x_t$  at time  $t$
- AND did not update  $s$  at time  $t + 1$
- AND did not update  $s$  at time  $t + 2$
- AND did not update  $s$  at time  $t + 3$
- AND ...
- AND did not update  $s$  at time  $m$

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- AND ...
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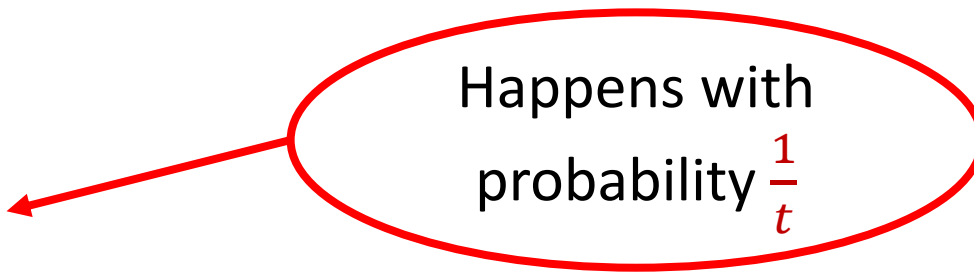


Happens with  
probability  $\frac{1}{t}$

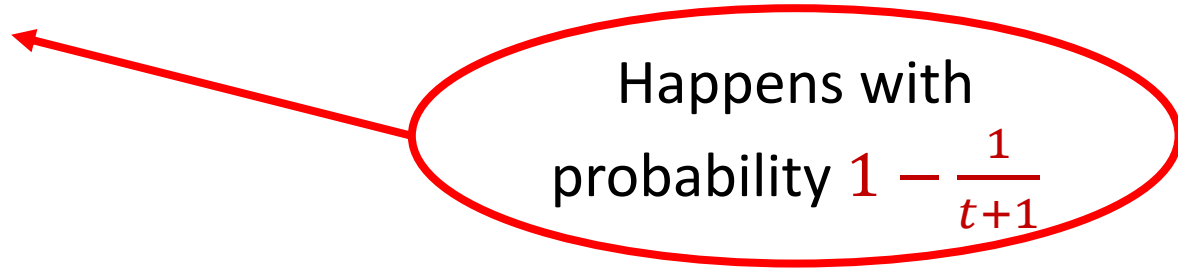
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- AND ...
- AND did not update  $s$  at time  $m$

Happens with  
probability  $\frac{1}{t}$



Happens with  
probability  $1 - \frac{1}{t+1}$





# Reservoir Sampling

- Must have chosen  $s = x_t$  at time  $t$
- AND did not update  $s$  at time  $t + 1$
- AND did not update  $s$  at time  $t + 2$
- AND did not update  $s$  at time  $t + 3$
- AND ...
- AND did not update  $s$  at time  $m$

Happens with  
probability  $\frac{1}{t}$

A red oval containing the text 'Happens with probability 1/t'. A red arrow points from this oval to the first bullet point of the list: 'Must have chosen s = x\_t at time t'.

Happens with  
probability  $1 - \frac{1}{t+1}$

A red oval containing the text 'Happens with probability 1 - 1/(t+1)'. A red arrow points from this oval to the second bullet point of the list: 'AND did not update s at time t + 1'.

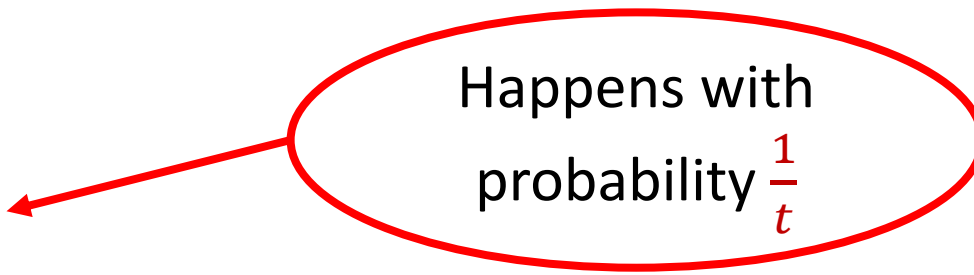
Happens with  
probability  $1 - \frac{1}{t+2}$

A red oval containing the text 'Happens with probability 1 - 1/(t+2)'. A red arrow points from this oval to the third bullet point of the list: 'AND did not update s at time t + 2'.

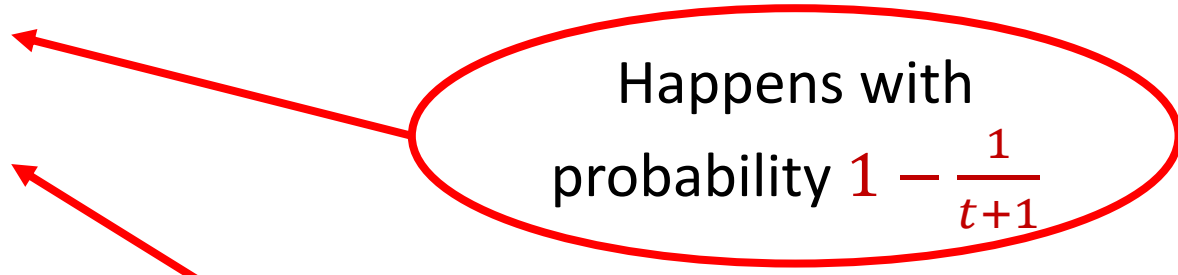
# Reservoir Sampling

- Must have chosen  $s = x_t$  at time  $t$
- AND did not update  $s$  at time  $t + 1$
- AND did not update  $s$  at time  $t + 2$
- AND did not update  $s$  at time  $t + 3$
- AND ...
- AND did not update  $s$  at time  $m$

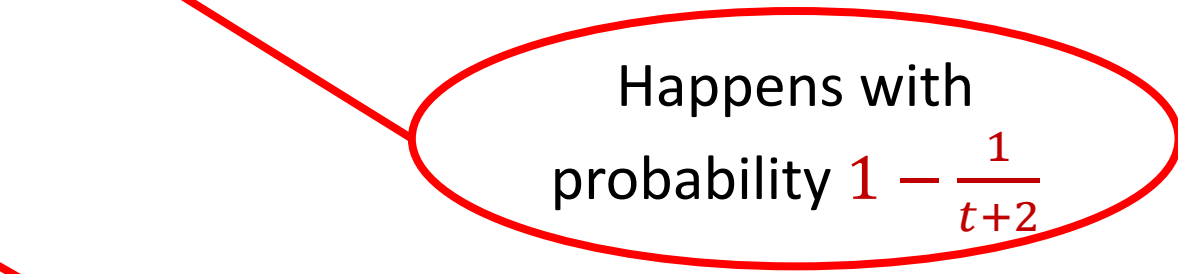
Happens with  
probability  $\frac{1}{t}$



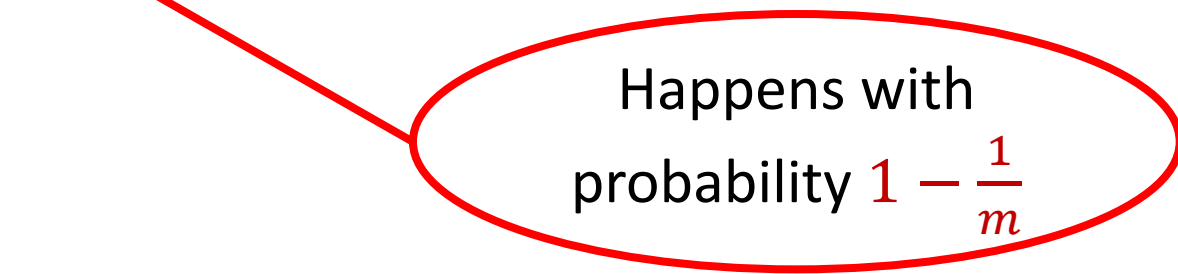
Happens with  
probability  $1 - \frac{1}{t+1}$



Happens with  
probability  $1 - \frac{1}{t+2}$



Happens with  
probability  $1 - \frac{1}{m}$



# Reservoir Sampling

- Must have chosen  $s = x_t$  at time  $t$
- AND did not update  $s$  at time  $t + 1$
- AND did not update  $s$  at time  $t + 2$
- AND did not update  $s$  at time  $t + 3$
- AND ...
- AND did not update  $s$  at time  $m$

Happens with  
probability  $\frac{1}{t}$

Happens with  
probability  $1 - \frac{1}{t+1}$

Happens with  
probability  $1 - \frac{1}{t+2}$

Happens with  
probability  $1 - \frac{1}{m}$

$$\Pr[s = x_t] = \frac{1}{t} \times \frac{t}{t+1} \times \frac{t+1}{t+2} \times \cdots \times \frac{m-1}{m} = \frac{1}{m}$$

# Frequency Vector

- Given a set  $S$  of  $m$  elements from  $[n]$ , let  $f_i$  be the frequency of element  $i$ . (How often it appears)

$$1\ 1\ 2\ 1\ 2\ 1\ 1\ 2\ 3 \rightarrow [5, 3, 1, 0] := f$$

# Frequent Items

- Given a set  $S$  of  $m$  elements from  $[n]$ , let  $f_i$  be the frequency of element  $i$ . (How often it appears)

$f_1$	$f_2$	$f_3$	$f_4$	$f_5$	$f_6$	$f_7$
10	0	1	1	2	0	9

- Goal:** Given a set  $S$  of  $m$  elements from  $[n]$  that induces a frequency vector  $f$ , find the “large” coordinates of  $f$

# Frequent Items

- **Data mining**: Finding top products/viral objects, e.g., Google searches, Amazon products, YouTube videos, etc.
- **Traffic network monitoring**: Finding IP addresses with high volume traffic, e.g., detecting distributed denial of service (DDoS) attacks, network anomalies)
- **Database design**: Finding iceberg queries, i.e., items in a database with high volume of queries
- Want fast response and running list of frequent items, i.e., cannot process entire database for each query/update

# Frequent Items

- **Goal:** Given a set  $S$  of  $m$  elements from  $[n]$  and a parameter  $k$ , output the  $k$  elements  $i$  with the largest frequency  $f_i$

$f_1$	$f_2$	$f_3$	$f_4$	$f_5$	$f_6$	$f_7$
10	0	1	1	2	0	9

- Return the  $k$  elements with the largest frequency
- Natural approach: store the count for each item and return the  $k$  elements with the largest frequency

# Frequent Items

- **Goal:** Given a set  $S$  of  $m$  elements from  $[n]$  and a parameter  $k$ , output the  $k$  elements  $i$  with the largest frequency  $f_i$

$f_1$	$f_2$	$f_3$	$f_4$	$f_5$	$f_6$	$f_7$
10	0	1	1	2	0	9

- Return the  $k$  elements with the largest frequency
- Natural approach: store the count for each item and return the  $k$  elements with the largest frequency, uses  $O(n)$  space
- **MUST USE LINEAR SPACE**



# Frequent Items

- **Goal:** Given a set  $S$  of  $m$  elements from  $[n]$  and a parameter  $k$ , output the items from  $[n]$  that have frequency at least  $\frac{m}{k}$

$f_1$	$f_2$	$f_3$	$f_4$	$f_5$	$f_6$	$f_7$
10	0	1	1	2	0	9

- How many items can be returned? At most  $k$  coordinates with frequency at least  $\frac{m}{k}$
- For  $k = 20$ , want items that are at least 5% of the stream

# Frequent Items

- **Goal:** Given a set  $S$  of  $m$  elements from  $[n]$  and a parameter  $k = 2$ , output the items from  $[n]$  that have frequency at least  $\frac{m}{2}$
- Find the item that forms the majority of the stream

1

3

3

1

-2

1



1

7

1

1

3

3

1

1



3

3

# Majority

- **Goal:** Given a set  $S = \{x_1, \dots, x_m\}$  of  $m$  elements from  $[n]$  and a parameter  $k = 2$ , output the items from  $[n]$  that have frequency at least  $\frac{m}{2}$
- Initialize item  $V = 1$  with count  $c = 0$
- For updates  $1, \dots, m$ :
  - If  $c = 0$ , set  $V = x_i$
  - Else if  $V = x_i$ , increment counter  $c$  by setting  $c = c + 1$
  - Else if  $V \neq x_i$ , decrement counter  $c$  by setting  $c = c - 1$

# Majority

- Initialize item  $V = 1$  with count  $c = 0$
- For updates  $1, \dots, m$ :
  - If  $c = 0$ , set  $V = x_i$
  - Else if  $V = x_i$ , increment counter  $c$  by setting  $c = c + 1$
  - Else if  $V \neq x_i$ , decrement counter  $c$  by setting  $c = c - 1$
- Let  $M$  be the true majority element
- Let  $z$  be a helper variable with  $z = +1$  when  $V = M$  and  $z = -1$  when  $V \neq M$

# Majority

- Let  $M$  be the true majority element
- Let  $z$  be a helper variable with  $z = +1$  when  $V = M$  and  $z = -1$  when  $V \neq M$
- Since  $M$  is the majority, then  $z$  is positive at the end of the stream, so algorithm ends with  $V = M$
- $O(\log m + \log n)$  bits of space
- $O(\log n)$  bits of space for  $m \leq n^\alpha$  for fixed constant  $\alpha$
- For simplicity, let's assume  $m = \Theta(n)$