

## CSCE 411: Design and Analysis of Algorithms

### Lecture 1: Intro, Asymptotic Runtimes, Divide and Conquer

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#### Course Logistics

- Read section 2.3, and chapter 4 for first week of classes.
- Read (or skim) chapters 1-3 to ensure familiarity with prerequisites
- Syllabus quiz is due Sat, Jan 17. HW 1 and intro video due Fri, Jan 23

## 1 Computational Problems and Algorithms

**Definition 1.** A \_\_\_\_\_ is a general task defined by a specific type of \_\_\_\_\_ and an explanation for a desired \_\_\_\_\_

A specific case of the problem is called an \_\_\_\_\_

#### Example 1. Sorting

**Input:** A sequence of  $n$  numbers:  $a_1, a_2, \dots, a_n$

**Output:** A permutation  $\sigma$  of the input sequence so that

$$a_{\sigma(1)} \leq a_{\sigma(2)} \leq \dots \leq a_{\sigma(n)}$$

An instance of this problem is the sequence

#### Example 2. Min element

**Input:** An array of  $n$  numbers:  $[a_1, a_2, \dots, a_n]$

**Output:** The smallest element in the array and its index.

**Definition 2.** An **algorithm** is a computational procedure that

- \_\_\_\_\_
- \_\_\_\_\_

An **algorithm** is said to be **correct** if it \_\_\_\_\_.

## 2 Asymptotic Runtime Analysis (Chapter 3)

### 2.1 Rules for runtime analysis

- $n$  denotes the size of the input
- Each basic operation takes constant time
- We focus on the \_\_\_\_\_ runtime
- We only care about the \_\_\_\_\_ of the runtime

## 2.2 Some initial examples

**Question 1.** Given an array of  $n$  items, find whether the array contains a negative number using the following steps:

```
for i = 1 to n do
    if  $a_i < 0$  then
        Return (true,  $i$ )
    end if
end for
```

What is the runtime of this method?

- A**  $O(1)$
- B**  $O(n)$
- C**  $O(n^2)$
- D** It depends
- E** Other
- F** Don't know, I need a reminder for how this works.

**Question 2.** Given an  $n \times n$  matrix  $A$ , what is the runtime of summing the upper triangular portion using the following algorithm? (same answers).

```
sum = 0
for i = 1 to n do
    for j = i to n do
        sum = sum +  $a_{ij}$ 
    end for
end for
Return sum
```

## 2.3 Formal Definitions

Let  $n$  be input size, and let  $f$  and  $g$  be functions over  $\mathbb{N}$ .

### Definition 3. Big $O$ notation.

A function  $g(n) = O(f(n))$  (we say, “ $g$  is big-O of  $f(n)$ ”) means:

### Definition 4. Big $\Omega$ notation.

$g(n) = \Omega(f(n))$  means:

### Definition 5. $\Theta$ notation.

$g(n) = \Theta(f(n))$  means:

Equivalently, this means

## Additional runtime examples

1.  $4n^4 + n^3 \log n + 100n \log n$

2.  $n + 2(\log n)^2$

3.  $2^n + 10^{100}n^45$

**Logarithms in Runtimes** Which of the following runtimes are the same asymptotically? Which are not?

•  $O(n \log n)$  and  $O(n \lg n)$

•  $O(\log n)$  and  $O(\log^2 n)$

•  $O(\log n)$  and  $O(\log(n^2))$

•  $O(n^{\log 100})$  and  $O(n^{\lg 100})$

### 3 How to Present an Algorithm

Presenting and analyzing can be broken up into four steps.

1. **Explain:** the approach in basic English
2. **Pseudocode:** for formally presenting the algorithmic steps
3. Prove: the **correctness**
4. Analyze: the **runtime complexity**

As a rule it's a good idea to go through all steps when presenting an algorithm. Sometimes we will focus more on just a subset of these (e.g., you may be asked to prove a runtime complexity of an algorithm on a homework but not a correctness proof).

We will go through all four steps when we present the *merge sort* algorithm.

### 4 The Divide and Conquer Paradigm

The divide and conquer paradigm has three components:

- **Divide:**
- **Conquer:**
- **Combine:**

**Example: Mergesort (Textbook, Chapter 2.3, 4)** Given  $n$  numbers to sort, apply the following steps:

- Divide the sequence of length  $n$  into
- Recursively
- Combine

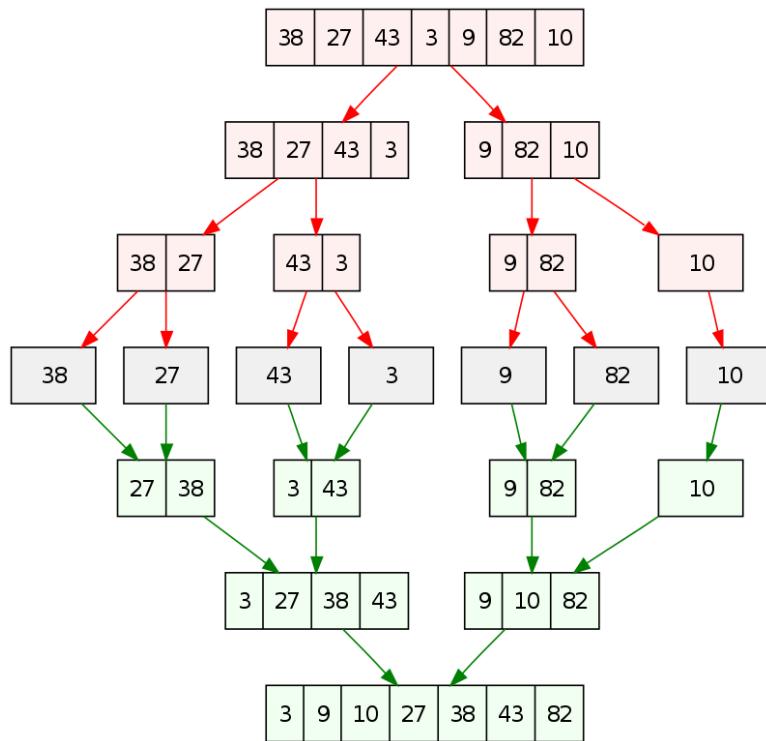


Image courtesy of Wikipedia: [https://en.wikipedia.org/wiki/Merge\\_sort](https://en.wikipedia.org/wiki/Merge_sort).

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```
MERGESORT( $A$ )
 $n = \text{length}(A)$ 
if  $n == 1$  then
```

```
else
 $m = \lfloor n/2 \rfloor$ 
```

---

```
end if
```

## 4.1 Analyzing The Merge Procedure

**Correctness:** To merge two sorted subarrays into a master array

- Maintain a pointer to the \_\_\_\_\_
- At each step, \_\_\_\_\_
- Since subarrays are sorted, one of these numbers is \_\_\_\_\_  
\_\_\_\_\_
- so place \_\_\_\_\_
- At each step, we guarantee that: \_\_\_\_\_
- So continuing until both subarrays are empty, \_\_\_\_\_

## 5 Continued Analysis of Merge Sort

**Merge Sort.** Given  $n$  numbers to sort

- Divide the sequence of length  $n$  into arrays of length  $\lceil n/2 \rceil$  and  $\lfloor n/2 \rfloor$
- Recursively sort the two halves
- (Merge Procedure) Combine the two halves by sorting them.

**Question 3.** What is the runtime of the *merge procedure* in Merge Sort?

- A**  $\Theta(1)$
- B**  $\Theta(n \lg n)$
- C**  $\Theta(n)$
- D**  $\Theta(n^2)$

## 6 Recurrence Analysis for Divide and Conquer

Runtimes for divide and conquer algorithms can be described in terms of a \_\_\_\_\_

relation, which \_\_\_\_\_

Let  $T(n)$  denote the runtime for a problem of size  $n$ .

**Example: merge-sort** Assume for this analysis that  $n = 2^p$  where  $p \in \mathbb{N}$ .

## **7 Three methods for solving recurrences**

Given a recurrence relation, there are three approaches to finding the overall runtime.

- **Recursion tree:**
- **Substitution method:**
- **Master theorem:**

## 8 The Master Theorem for Recurrence Relations

**Theorem 8.1.** Let  $a \geq 1$  and  $b > 1$  be constants, let  $f(n)$  be a function, and let  $T(n)$  be defined on the nonnegative integers by the relation:

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1. If  $f(n) = O(n^{\log_b a - \epsilon})$  for some constant  $\epsilon > 0$ , then \_\_\_\_\_

2. If  $f(n) = \Theta(n^{\log_b a})$ , then \_\_\_\_\_

3. If  $f(n) = \Omega(n^{\log_b a + \epsilon})$  for some constant  $\epsilon > 0$ , and if  $af(n/b) \leq cf(n)$  for some constant  $c < 1$  and all sufficiently large  $n$ , then \_\_\_\_\_

### 8.1 Example: Merge-Sort

Recall that Merge-Sort satisfies the following recurrence:

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ 2T(n/2) + \Theta(n) & \text{if } n > 1 \end{cases} \quad (1)$$

We can apply the master theorem with:

### 8.2 What to know about the master method?

*Proof idea:*

A full proof can be found in Section 4.6 of the textbook.

What's more important:

### 8.3 Examples

Apply the master theorem to the following recurrences:

$$T(n) = 9T(n/3) + n \quad (2)$$

$$T(n) = 3T(n/4) + n \log n \quad (3)$$

$$T(n) = 7T(n/2) + \Theta(n^2) \quad (4)$$

## 9 Strassen's Algorithm for Matrix Multiplication

Let  $A$  and  $B$  be  $n \times n$  matrices, and  $C = AB$ . The  $(i, j)$  entry of  $C$  is defined by

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$$

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### Algorithm 1 Simple Square Matrix Multiply

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**Input:**  $A, B \in \mathbb{R}^{n \times n}$   
**Output:**  $C = AB \in \mathbb{R}^{n \times n}$   
Let  $C = \text{zeros}(n, n)$   
**for**  $i = 1$  to  $n$  **do**  
    **for**  $j = 1$  to  $n$  **do**  
         $c_{ij} = 0$   
        **for**  $k = 1$  to  $n$  **do**  
             $c_{ij} = c_{ij} + a_{ik} b_{kj}$   
        **end for**  
    **end for**  
**end for**  
Return  $C$

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## 9.1 An attempt at divide-and conquer

Assume that  $n = 2^p$  for some positive integer  $p > 1$ .

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**Algorithm 2** Simple Recursive Square Matrix Multiply (SSMM)

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**Input:**  $A, B \in \mathbb{R}^{n \times n}$   
**Output:**  $C = AB \in \mathbb{R}^{n \times n}$   
**if**  $n == 1$  **then**  
     $c_{11} = a_{11}b_{11}$   
**else**  
     $C_{11} = SSMM(A_{11}, B_{11}) + SSMM(A_{12}, B_{21})$   
     $C_{12} = SSMM(A_{11}, B_{12}) + SSMM(A_{12}, B_{22})$   
     $C_{21} = SSMM(A_{21}, B_{11}) + SSMM(A_{22}, B_{21})$   
     $C_{22} = SSMM(A_{21}, B_{12}) + SSMM(A_{22}, B_{22})$   
**end if**  
Return  $C$

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**Question 4.** What recursion applies to the above algorithm when  $n > 1$ ?

- A**     $T(n) = 4T(n/2) + O(n^2)$
- B**     $T(n) = 8T(n/4) + O(n^2)$
- C**     $T(n) = 8T(n/2) + O(n)$
- D**     $T(n) = 8T(n/2) + O(n^2)$

## 9.2 Strassen's Algorithm

Strassen's algorithm introduces a new way to combine matrix multiplications and additions to obtain the matrix  $C$ .

**Step 1: Partition  $A$  and  $B$  as before.**

**Step 2: Compute  $S$  matrices**

$$\begin{aligned}S_1 &= B_{12} - B_{22} \\S_2 &= A_{11} + A_{12} \\S_3 &= A_{21} + A_{22} \\S_4 &= B_{21} - B_{11} \\S_5 &= A_{11} + A_{22} \\S_6 &= B_{11} + B_{22} \\S_7 &= A_{12} - A_{22} \\S_8 &= B_{21} + B_{22} \\S_9 &= A_{11} - A_{21} \\S_{10} &= B_{11} + B_{12}\end{aligned}$$

Runtime: we add (or subtract) 2 matrices of size  $n/2 \times n/2$ , 10 times.

**Step 3: Compute  $P$  matrices**

$$\begin{aligned}P_1 &= A_{11} \cdot S_1 = A_{11} \cdot B_{12} - A_{11} \cdot B_{22} \\P_2 &= S_2 B_{22} \\P_3 &= S_3 B_{11} \\P_4 &= A_{22} S_4 \\P_5 &= S_5 S_6 \\P_6 &= S_7 S_8 \\P_7 &= S_9 S_{10}\end{aligned}$$

Runtime: we recursively call the matrix-matrix multiplication function for 7 matrices

of size  $n/2 \times n/2$ .

**Step 4: Combine** Using the  $P$  matrices, we can show that

$$C_{11} = P_5 + P_4 - P_2 + P_6$$

$$C_{12} = P_1 + P_2$$

$$C_{21} = P_3 + P_4$$

$$C_{22} = P_5 + P_1 - P_3 - P_7$$

### 9.3 Analysis of Strassen's Method

**Question 5.** Strassen's algorithm satisfies which recurrence relation for  $n > 1$ ?

A  $T(n) = 8T(n/2) + O(n^2)$

B  $T(n) = 23T(n/2)$

C  $T(n) = 7T(n/2) + O(n^2)$

D  $T(n) = 10T(n/2) + O(n^2)$

E  $T(n) = 17T(n/2) + O(1)$