

CS 70, Summer 2014 — Homework 3

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Sources:

Problem 1

- (a) $4^{273} \bmod 11$ using repeated squaring

$$\begin{aligned} 4 \times 4^{272} &\equiv 4 \times 16^{136} \equiv 4 \times 5^{136} \equiv 4 \times 25^{68} \equiv 4 \times 3^{68} \equiv 4 \times 9^{34} \equiv 4 \times 81^{17} \equiv 4 \times 4^{17} \pmod{11} \\ 4 \times 4^{17} &\equiv 4^{18} \equiv 16^9 \equiv 5^9 \equiv 5 \times 5^8 \equiv 5 \times 25^4 \equiv 5 \times 3^4 \equiv 5 \times 9^2 \equiv 5 \times 81 \equiv 5 \times 4 \equiv 20 \pmod{11} \\ &\equiv 9 \pmod{11} \end{aligned}$$

- (b) $4^{273} \bmod 11$, using Fermat's Little Theorem.

$$\begin{aligned} 4^{270+3} &\equiv 4^3 \times 4^{(10 \times 27)} \equiv 4^3 \times (4^{10})^{27} \pmod{11} \\ 4^3 \times (1)^{27} &\equiv 4^3 \equiv 64 \equiv 9 \pmod{11} \\ &\equiv 9 \pmod{11} \end{aligned}$$

- (c) $4^{5^{273}} \bmod 11$

since $4^{5^{273}}$ is in mod 11, that would mean that 5^{273} is in mod 10 due to the fact that 5^{273} will only have 10 congruence classes.

$$\begin{aligned} 5^{273} &\equiv 5^{270+3} \equiv 5^{9 \times 30} \times 5^3 \equiv (5^9)^{30} \times 5^3 \equiv (1)^{30} \times 5^3 \pmod{10} \\ 5^3 &\equiv 125 \equiv 5 \pmod{10} \end{aligned}$$

$$\begin{aligned} \text{So } 4^{5^{273}} &\equiv 4^5 \equiv 4 \times 4^4 \equiv 4 \times 16^2 \equiv 4 \times 5^2 \equiv 4 \times 25 \equiv 4 \times 3 \equiv 1 \pmod{11} \\ &\equiv 1 \pmod{11} \end{aligned}$$

- (d) $5^{82} \bmod 21$

Since 21 is not a prime we have to use the size of the set of coprime integers between 1 and 20 to 21 which in this case is 12. So $5^{12} \equiv 1 \pmod{21}$

$$\begin{aligned} 5^{(6 \times 12 + 10)} &\equiv (5^{12})^6 \times 5^{10} \equiv (1)^6 \times 25^5 \equiv 4^5 \equiv 4 \times 4^4 \equiv 4 \times 256 \pmod{21} \\ 4 \times 256 &\equiv 4 \times 4 \pmod{21} \\ &\equiv 16 \pmod{21} \end{aligned}$$

Problem 2

$$p = 11, q = 23, e = 7, N = 253, (p - 1)(q - 1) = (11 - 1)(23 - 1) = 220$$

$$\begin{aligned} \text{(a)} \quad 1 &\equiv \gcd((p - 1)(q - 1), e) \equiv a \times (p - 1)(q - 1) + d \times e \pmod{(p - 1)(q - 1)} \\ 1 &\equiv \gcd(220, 7) \equiv a \times 220 + d \times 7 \pmod{220} \end{aligned}$$

$$\gcd(220, 7) \rightarrow 220 = 31 \times 7 + 3$$

$$\gcd(7, 3) \rightarrow 7 = 2 \times 3 + 1$$

$$\gcd(2, 1) \rightarrow 2 = 2 \times 1 + 0$$

$$\gcd(1, 0) \rightarrow 1 = 0 \times 0 + 1$$

$$\gcd(220, 7) = 1$$

EGCD

$$1 = 1 \times (1) + 0 \times (0)$$

$$1 = 0 \times (2) + 1 \times (1)$$

$$1 = 1 \times (7) - 2 \times (3)$$

$$1 = -2 \times (220) + 63 \times (7)$$

$$d = 63$$

$$\text{(b)} \quad y = x^e \pmod{N}$$

$$y = 44^7 \pmod{253}$$

$$y = 44 \times 44^6 \equiv 44 \times 44^6 \pmod{253}$$

$$44 \times 1936^3 \pmod{253}$$

$$44 \times 165^3 \pmod{253}$$

$$165 \times 44 \times 165^2 \pmod{253}$$

$$7260 \times 27225 \pmod{253}$$

$$176 \times 154 \pmod{253}$$

$$y = 33 \pmod{253}$$

$$\text{(c)} \quad x = y^d \pmod{N}$$

$$x = 103^{63} \pmod{253}$$

$$103 \times 103^{62} \equiv 103 \times 10609^{31} \equiv 103 \times 236^{31} \pmod{253}$$

$$24308 \times 236^{30} \equiv 20 \times 236^{30} \equiv 20 \times 55696^{15} \equiv 20 \times 36^{15} \pmod{253}$$

$$36 \times 20 \times 36^{14} \equiv 720 \times 1296^7 \equiv 214 \times 31^7 \equiv 6634 \times 31^6 \pmod{253}$$

$$56 \times 31^6 \equiv 56 \times 961^3 \equiv 56 \times 202^3 \equiv 11312 \times 202^2 \equiv 180 \times 40804 \equiv 180 \times 71 \pmod{253}$$

$$12780 \equiv 130 \pmod{253}$$

$$x = 130 \pmod{253}$$

Problem 3

$N = p$, and e is coprime to $p - 1$

- (a) If e is coprime to $p - 1$ that would mean that we could find the decryption key, d just knowing the public key, p and running the extended gcd algorithm as $\gcd(p - 1, e) = a \times (p - 1) + d \times e$

Once d is found, we can now compute $(x^e \bmod p)^d \bmod p$. This can be computed by performing repeated squaring. This will result in $x \bmod p$.

- (b) In normal RSA encryption we use $N = pq$ where p, q are two primes. So the amount of congruence classes is $(p - 1)(q - 1)$, and to find d in RSA, we find the inverse of e in $\bmod (p - 1)(q - 1)$. However in this example we are using $N = p$ which has $(p - 1)$ congruence classes. So to find d in this example we just find the inverse of e in $\bmod (p - 1)$. This is dangerous due to the fact that N aka p is public key so anyone can solve for d .

Armed with this knowledge we can find $(x \bmod p)$.

Using the extended gcd algorithm we can find the inverse of e . The function would be $d = \text{egcd}((p - 1), e)$. Once d is found we can use the intercepted message which is $(x^e \bmod p)$. Now we just raise the intercepted message to the d power $\bmod p$. So we have $(x^e)^d \equiv (x^{ed}) = (x) \bmod p$. We solved for d as the inverse of e in $\bmod p - 1$ so we know that the exponent is just 1. Therefore the final result of the intercepted message is $(x) \bmod p$.

Lemma for proof above!

d is the inverse of e in $\bmod (p - 1)$. so $ed = 1 + k(p - 1)$

$$(x^{ed}) = x^{1+k(p-1)} = x \times x^{k(p-1)} \pmod{p}$$

$$x \times (1)^k \equiv x \bmod p$$

Using Fermat's Little Theorem

- (c) It was proven in lecture and Note 5 that the running time for the repeated squaring algorithm is $O(n)$ operations, where n is the number of bits that p is made of since it is the largest number of p, e . This translates to $O(\log p)$ arithmetic operations. The extended gcd algorithm also is in $O(n)$ arithmetic operations, where n is the amount of bits in x, y according to Note 5. This translates roughly to $O(\log p)$ as well. Together we have $O(\log p + \log p) = O(\log p)$ arithmetic operations. If we assume each arithmetic operation is $O((\log N)^2)$ as James did in lecture then the total runtime is to be $O((\log p)^3)$.

Problem 4

- (a) The maximum degree of the product fg would be the sum of the leading degrees of two polynomials. Since they are at most d , the sum would be $d + d$ or $2d$.
- (b) If we have two polynomials f, g , we can find the product by multiplying each term of f with every term of g and then summing the similar terms.

$$f(x) = a_dx^d + \dots + a_1x^1 + a_0$$

$$g(x) = b_dx^d + \dots + b_1x^1 + b_0$$

$$fg(x) = (a_dx^d + \dots + a_1x^1 + a_0) \times (b_dx^d + \dots + b_1x^1 + b_0)$$

$$fg(x) = (a_dx^d \times (b_dx^d + \dots + b_1x^1 + b_0) + \dots + a_1x^1 \times (b_dx^d + \dots + b_1x^1 + b_0) + a_0 \times (b_dx^d + \dots + b_1x^1 + b_0))$$

For each term we have to do $(d + 1)$ multiplications which we then do on $d + 1$ terms. So we have a total of $(d + 1)^2$ multiplications.

After multiplying, we can analyze the degrees of each set of terms.

The first set of will be $(2d, 2d - 1, 2d - 2, \dots, d)$, The second would be

$(2d - 1, 2d - 2, 2d - 3, \dots, d - 1)$ and so on and so forth until $(d, d - 1, d - 2, \dots, 0)$. If we look carefully we can see that d appears d times and $d - 1$ appears $d - 1$ times. This pattern goes both forwards and backwards on d until $2d$ or 0 is hit respectively. so the amount of additions we have to perform is the sum of 1 to d and then back to 1 .

$$(1 + 2 + \dots + (d - 1) + (d) + (d - 1) + (d - 2) + \dots + 2 + 1)$$

$$\text{num of additions} = \sum_{i=1}^d i + \sum_{i=1}^{d-1} i = \frac{(d)(d+1)}{2} + \frac{(d-1)(d)}{2} = \frac{(d)(d+1+d-1)}{2} = \frac{(d)(2d)}{2} = d^2$$

The total amount of operations is $(d + 1)^2$ multiplications and d^2 additions which is $O(d^2)$

- (c) Since both f, g are at most degree d we know the product is at most degree $2d$. That would mean we would need $2d + 1$ points or $t \geq 2d + 1$ to perform Lagrange interpolation.

By the definition of multiplying a function we know that $fg(x) = f(x) \times g(x)$.

So to compute the point value representation of fg . The points would simply be

$$(x_1, f(x_1) \times g(x_1)), (x_2, f(x_2) \times g(x_2)), \dots, (x_t, f(x_t) \times g(x_t)) \quad t \geq 2d + 1$$

- (d) Case 1: $g(x_i) = 0$ for one the points

This would mean that x_i is a root of g . If we went through and performed polynomial division, this root would still exist. Infact there would be at most d roots in the denominator. This implies that there are at most d holes in the function acting as vertical asymptotes. Therefore it is impossible for f/g to have a real value at one of these roots.

Case 2: $g(x_i) \neq 0$ for all the points

In this case we can represent f/g in point-value form. But the condition is that we have $t = d + 1$ points where $g(x_i) \neq 0$. It would simply be

$$(x_1, f(x_1)/g(x_1)), (x_2, f(x_2)/g(x_2)), \dots, (x_t, f(x_t)/g(x_t)) \quad g(x_i) \neq 0, t = d + 1$$

Problem 5

- (a) let d be the degree of some polynomial.

Case 1: $d < p - 1$

Since the degree of the polynomial is less than $p - 1$, the equivalent polynomial that is at most degree $p - 1$ is itself.

Case 2: $d \geq p - 1$

In this case where we have a polynomial with $d \geq p - 1$ in $\text{GF}(p)$, we can use Fermat's Little Theorem to reduce the degree of the polynomial to at most $p - 1$.

Looking at FLT we see that $x^{p-1} \equiv 1 \pmod{p} \forall x \in \{1, 2, \dots, p-1\}$

But what about the case where $x = 0$? If $x = 0$ then the polynomial terms will also become 0 giving a polynomial of degree 0 which is just a constant and also the y intercept.

Knowing that ($d \geq p - 1$), we can rewrite d as $(k(p - 1) + r)$ this would give

$$x^d \equiv x^{k(p-1)+r} \equiv (x^{p-1})^k \times x^r \equiv (1)^k \times x^r \equiv x^r \pmod{p}$$

Since r is the remainder of $(d/(p - 1))$ it has to be $(0 \leq r < p - 1)$. We have shown that any polynomial with a degree larger than $p - 1$ can be reduced to at most degree $(p - 1)$ which completes the proof.

- (b) In $\text{GF}(p)$, we have a finite set of congruence classes which classifies inputs as well as outputs. The set for both is the same which is $\{0, 1, 2, \dots, p - 1\}$. We also know that a function must have a single output for every input. This means that any x can only make an appearance once in the point-value representation. So if we have a set that is size p that means there is at most p points. We know that Lagrange interpolation requires $d + 1$ points where d is the degree of the resultant polynomial. From this we can report that the polynomial in $\text{GF}(p)$ will be at most degree $(p - 1)$.

Problem 6

Let's call the secret we want to share S , we want to divide it up so that we need two groups out of 3 in which for each you need 4 out of 7 people in a group. Let's divide the groups into group A , B , C . each group has 7 people who we call $(A1, A2, \dots, A7)$, $(B1, B2, \dots, B7)$, $(C1, C2, \dots, C7)$. Since we only need 2 groups to unlock the secret we can use a degree 1 polynomial which is a line to share S to all 3 groups.

The function comes out to be $y = mx + S$ for some m .

We now get 3 points from this function. $(a, S + am)$, $(b, S + bm)$, $(c, S + cm)$. ($a \neq b \neq c$). We now share each x coordinate with each group respectively and make each y a secret to be shared among each 7 per group. Let's call each y coordinate (S_A, S_B, S_C) respectively. We need 4 people in a group to solve one of these sub-secrets. That would mean we need to use 3 unique polynomials each of degree 3.

$$y_A = a_3x^3 + a_2x^2 + a_1x + S_A \text{ For some } (a_3, a_2, a_1)$$

$$y_B = b_3x^3 + b_2x^2 + b_1x + S_B \text{ For some } (b_3, b_2, b_1)$$

$$y_C = c_3x^3 + c_2x^2 + c_1x + S_C \text{ For some } (c_3, c_2, c_1)$$

Now we give out a unique point to each member of each group using their group function.

If the members wanted to figure out the secret they would have to form 2 groups of 4 and each 4 would interpolate their points to solve for their group function. Once they did that, they would use the y intercept as well as the x that was published to their group to interpolate with another group who also has a point to solve for S .

Problem 7

We have a polynomial that is at most a degree of 2.

We also know that $P(0) = 4$, $P(3) = 1$, $P(4) = 2$.

$(0, 4)$, $(3, 1)$, $(4, 2)$

$$\Delta_1 = \frac{(x-3)(x-4)}{(0-3)(0-4)} = \frac{(x-3)(x-4)}{12} = 12^{-1}(x-3)(x-4) \pmod{5}$$

$$\Delta_2 = \frac{(x-0)(x-4)}{(3-0)(3-4)} = \frac{(x)(x-4)}{-3} = (-3)^{-1}(x)(x-4) \pmod{5}$$

$$\Delta_3 = \frac{(x-0)(x-3)}{(4-0)(4-3)} = \frac{(x)(x-3)}{4} = 4^{-1}(x)(x-3) \pmod{5}$$

Finding an alternate inverse of 12. If we multiply 12 by 3... $(12 \times 3 = 36) \pmod{5}$ we get 1. So 3 is also an inverse of 12 mod 5.

If we multiply -3 by -2... $(-3 \times -2 = 6) \pmod{5}$ we get 1. So -2 is also an inverse of -3 mod 5.

If we multiply 4 by 4... $(4 \times 4 = 16) \pmod{5}$ we get 1. So 4 is also an inverse of 4 mod 5.

Now we can replace the inverses with the newly calculated ones.

$$\Delta_1 = 3(x-3)(x-4) \pmod{5}$$

$$\Delta_2 = -2(x)(x-4) \pmod{5}$$

$$\Delta_3 = 4(x)(x-3) \pmod{5}$$

$$y = y_1\Delta_1 + y_2\Delta_2 + y_3\Delta_3 = 4 \times 3(x-3)(x-4) + 1 \times -2(x)(x-4) + 2 \times 4(x)(x-3) \pmod{5}$$

$$y = 12(x-3)(x-4) - 2(x)(x-4) + 8(x)(x-3) \pmod{5}$$

$$y = 12(x^2 - 7x + 12) - 2(x^2 - 4x) + 8(x^2 - 3x) \pmod{5}$$

$$y = (12x^2 - 84x + 144) + (-2x^2 + 8x) + (8x^2 - 24x) \pmod{5}$$

$$y = (18x^2 - 100x + 144) \pmod{5}$$

$$y = 3x^2 + 4 \pmod{5}$$

$$a_0 = P(0) = 3(0)^2 + 4 = 4 \pmod{5}$$

$$a_1 = P(1) = 3(1)^2 + 4 = 7 = 2 \pmod{5}$$

$$a_2 = P(2) = 3(2)^2 + 4 = 16 = 1 \pmod{5}$$

$$(a_0, a_1, a_2) = (4, 2, 1)$$